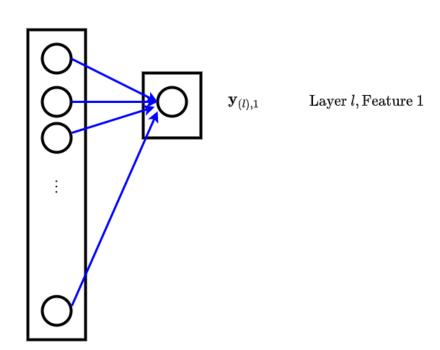
# **Convolutional Neural Networks**

A Fully Connected/Dense Layer with a single unit producing a single feature at layer  $\boldsymbol{l}$  computes

$$\mathbf{y}_{(l),1} = a_{(l)}(\mathbf{y}_{(l-1)} \cdot \mathbf{W}_{(l),1})$$

# Fully connected, single feature

 $\mathbf{y}_{(l-1)}$   $\mathbf{y}_{(l)}$ 



### That is:

- It recognizes one new synthetic feature
- ullet In the entirety ("fully" connected) of  $\mathbf{y}_{(l-1)}$
- ullet Using pattern  $\mathbf{W}_{(l),1}$  (same size as  $\mathbf{y}_{(l-1)}$ )
- To reduce  $\mathbf{y}_{(l-1)}$  to a single feature.

### The pattern being matched spans the entirety of the input

- Might it be useful to recognize a smaller feature that spanned only *part* of the input?
- What if this smaller feature could occur *anywhere* in the input rather than at a fixed location?

### For example

- A "spike" in a time series
- The eye in a face

A pattern whose length was that of the entire input could recognize the smaller feature only in a *specific* place

This motivates some of the key ideas behind a Convolutional Layer.

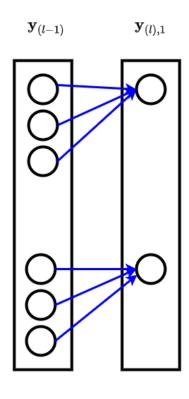
- Recognize smaller features within the whole
- Using small patterns
- That are "slid" over the entire input
- Localizing the specific part of the input containing the smaller feature

# The spatial dimension

Here is the connectivity diagram of a Convolutional Layer producing a  $\pmb{\mathsf{single}}$  feature at layer l

- Using a pattern of length 3
- Eventually we will show how to produce *multiple* features
- Hence the subscript "1" in  $\mathbf{y}_{(l),1}$  to denote the first output feature
- The output  $\mathbf{y}_{(l),1}$  is called a *feature map* as it attempts to match a feature at each input location

# Convolutional layer, single feature



We really need to make the shapes of the vectors more precise.

- The vectors depicted now have 2 (or more) dimensions
- In our case: there are 2 dimensions, one of them a singleton
- The final dimension is the *feature* dimension

In the above diagram, layers (l-1) and l have dimensions are  $(d_{(l)} imes 1)$ 

- a single feature
- ullet at  $d_{(l)}=d_{(l-1)}$  spatial locations

This is different than the vector of shape  $(1 imes d_{(l)})$ 

- ullet (Thus far, we seemingly have been equating  $d_{(l)}=n_{(l)}$ )
- $ullet \ d_{(l)} = d_{(l-1)}$  features
- at a single spatial location

The choice of where the singleton dimension appears is sometimes a matter of interpretation.

Consider the time series of prices of a single ticker over d days.

Two representations

- ullet (d imes 1): 1 feature ("price") over d spatial ("date") locations
- (1 imes d): 1 ticker with d features  $(\operatorname{price} 1, \dots, \operatorname{price} d)$

# Note that a convolution finds small patterns in the spatial dimension, not the feature dimension

Your choice of where to place the singleton dimension thus has consequences for a Convolutional layer.

#### **Notation**

- the feature dimension will be the last index
- ullet  $n_{(l)}$  will always denote the *number of features* of a layer l
- ullet  $\mathbf{y}_{(l),j',j}$  denotes feature j of layer l at spatial location j'

We say that the above convolutional layer l

- ullet Maps a single feature (defined over  $d_{(l)}=d_{(l-1)}$  locations) of layer (l-1)
- ullet To a single feature, defined over an identical number of spatial locations in layer l

The Fully Connected layer we depicted matches a pattern over the full feature dimension

• There is no ordering (or spatial relationship) between features

To see this,

- Consider a vector x of n features (input to the Fully Connected layer)
- Let perm be permutation of the indices of  $\mathbf{x}$ :  $[1 \dots n]$ .

If we permute both  ${\bf x}$  and weights  $\Theta$ , the dot product remains unchanged

$$\Theta^T \cdot \mathbf{x} = \Theta[\mathrm{perm}]^T \cdot \mathbf{x}[\mathrm{perm}]]$$

But for certain types of inputs (e.g. images) it is easy to imagine that spatial locality is important.
By using a small pattern (and restricting connectivity)
<ul> <li>we emphasize the importance of neighboring features over far away features</li> </ul>

Mathematically, the One Dimensional Convolutional Layer (Conv1d) we have shown computes  $\mathbf{y}_{(l)}$ 

$$\mathbf{y}_{(l),1} = egin{pmatrix} a_{(l)} \left( \ N(\mathbf{y}_{(l-1)}, \mathbf{W}_{(l),1}, 1) \cdot \mathbf{W}_{(l),1} \ a_{(l)} \left( \ N(\mathbf{y}_{(l-1)}, \mathbf{W}_{(l),1}, 2) \cdot \mathbf{W}_{(l),1} \ dots \ a_{(l)} \left( \ N(\mathbf{y}_{(l-1)}, \mathbf{W}_{(l),1}, d_{(l-1)} \cdot \mathbf{W}_{(l),1} \ \end{pmatrix} \end{pmatrix}$$

# where $N(|\mathbf{y}_{(l-1)},\mathbf{W}_{(l),1},j|)$

- ullet selects a subsequence of  $\mathbf{y}_{(l-1),\ldots,1}$  centered at  $\mathbf{y}_{(l-1),j,1}$ 
  - Note the extra spatial dimension in the subscripting; ". . . " denotes the full spatial dimension
  - lacktriangledown Centered at the  $j^{th}$  element in the spatial dimension of feature 1 of layer (l-1)

#### Note that

- ullet The same weight matrix  ${f W}_{(l),1}$  is used for the first feature at all locations j
- The size of  ${f W}_{(l),1}$  is the same as the size of the subsequence  $N(\ {f y}_{(l-1)},{f W}_{(l),1},j)$ 
  - Since dot product is element-wise multiplication
- ullet The spatial dimension  $d_{(l)}$  of  $\mathbf{y}_{(l),1}$  is equal to  $d_{(l-1)}$

So  $\mathbf{W}_{(l),1}$ 

- Is a smaller pattern
- $\bullet \;$  That is applied to each spatial location j in  $\mathbf{y}_{(l-1)}$
- $\mathbf{y}_{(l),j,1}$  recognizes the match/non-match of the smaller first feature at the spatial locations centered at  $\mathbf{y}_{(l-1),j,1}$

 $\mathbf{W}_{(l),1}$  is called a convolutional filter or kernel

- ullet We will often denote it  ${f k}_{(l),1}$
- ullet But it is just a part of the weights f W of the multi-layer NN.
- ullet We use  $f_{(l)}$  to denote the size of the smaller pattern called the *filter size*

### Note

The default activation  $a_{\left(l\right)}$  in Keras is "linear"

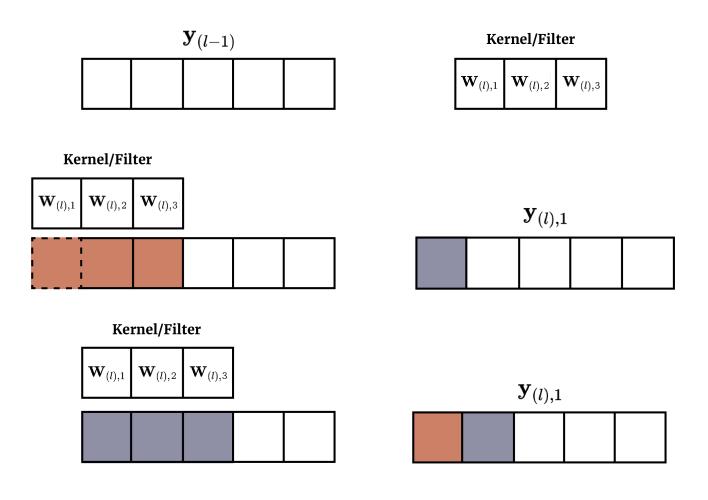
- That is: it returns the dot product input unchanged
- Always know what is the default activation for a layer; better yet: always specify!

### A Convolution is often depicted as

- A filter/kernel
- That is slid over each location in the input
- Producing a corresponding output for that location

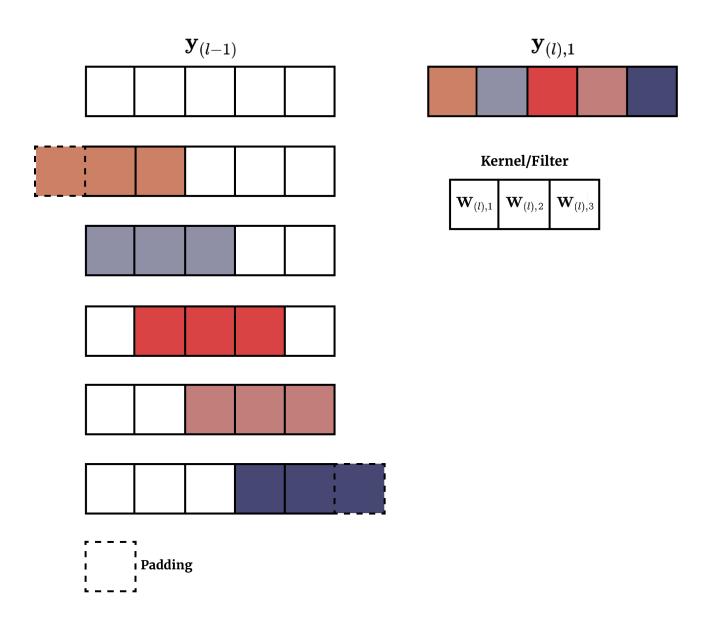
Here's a picture with a kernel of size  $f_{\left(l
ight)}=3$ 

## Conv 1D, single feature: sliding the filter



After sliding the Kernel over the whole  $\mathbf{y}_{(l-1)}$  we get:

# Conv 1D, single feature



Element j of output  $\mathbf{y}_{(l),\ldots,1}$  (i.e.,  $\mathbf{y}_{(l),j,1}$ )

- ullet Is colored (e.g., j=1 is colored Red)
- ullet Is computed by applying the same  $\mathbf{W}_{(l),1}$  to
  - lacksquare The  $f_{(l)}$  elements of  $\mathbf{y}_{(l-1),1}$ , centered at  $\mathbf{y}_{(l-1),j,1}$
  - Which have the same color as the output

Note however that, at the "ends" of  $\mathbf{y}_{(l-1)}$  the kernel may extend beyond the input vector.

In that case  $\mathbf{y}_{(l-1)}$  may be extended with padding (elements with 0 value typically)

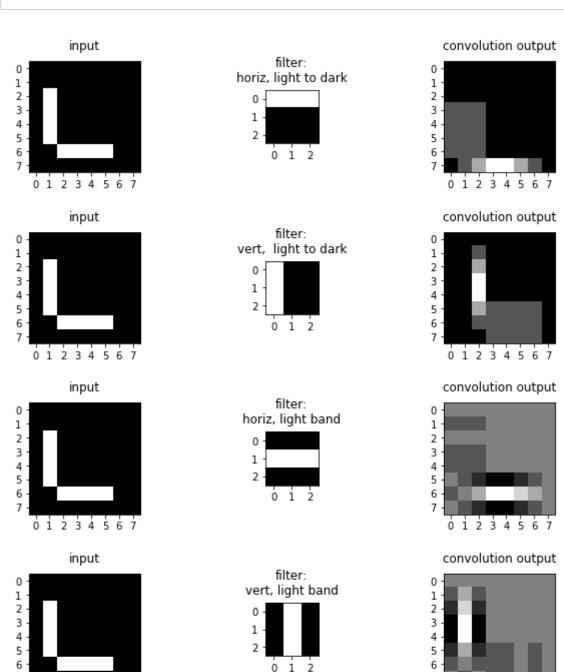
# Conv2d in action

Pre-Deep Learning: manually specified filters have a rich history for image recognition.

Here is a list of manually constructed kernels (templates) that have proven useful

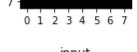
list of filter matrices (https://en.wikipedia.org/wiki/Kernel (image\_processing))

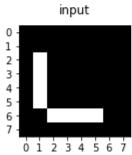
Let's see some in action to get a better intuition.

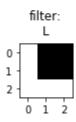


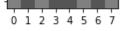
0 1 2

5 -6

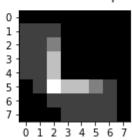








### convolution output



- A bright element in the output indicates a high, positive dot product
- A dark element in the output indicates a low (or highly negative) dot product

### In our example

- N=2: Two spatial dimensions
- ullet One input feature:  $n_{(l-1)}=1$
- ullet One output feature  $n_{(l)}=1$
- $f_{(l)}=3$ 
  - Kernel is  $(3 \times 3 \times 1)$ .

### The template match will be maximized when

- high values in the input correspond to high values in the matching location of the template
- low values in the input correspond to low values in the matching locations of the template

```
In [5]: print("Done")
```

Done