# Programming Assignment #2: Numbers and Bit Manipulations

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# Goal of this project

### Understand and be familiarized with bit representation

- You are to implement several simple functions.
  - e.g., bit or, negation, byte swapping.
- Limited types and number of bit operators are allowed.

# **Experimental setup**

#### You will use GCC on Linux: Two options

- Option 1: Use Virtual Machine from PA1
  - Download update.sh from eTL and execute it.
- Option 2: Use your own Linux box
  - Install GCC and gcc-multilib
  - If there's any dependency issue, please notify TA.

# **Experimental setup**

## Dowload and unzip PA2.zip file from etl.

```
bits.c btest.c decl.c Driverhdrs.pm driver.pl ishow.c README bits.h btest.h dlc Driverlib.pm fshow.c Makefile tests.c
```

## make and add execution permission to 'dlc'

- make
- \$> chmod +x ./dlc

```
bits.c
        btest.c
                  dlc
                                  fshow
                                            ishow.c
                                                      tests.c
bits.h
        btest.h
                  Driverhdrs.pm
                                  fshow.c
                                           Makefile
                  Driverlib.pm
btest
        decl.c
                                  ishow
                                            README
```

# **Problems**

#### Fill in the functions in bits.c

# There are some rules to make it more interesting

- See INTEGER CODING RULES in Line 26 of bits.c
- FLOATING POINT CODING RULES are in Line 91 of bits.c
- Each problem has its own additional rules

# Helper programs

## ./dlc bit.c

Check whether you followed the rules correctly.

## ./btest

- Test your functions for correctness.
- make btest to test your new bits.c code.
- recompile btest whenever bits.c is changed

## ./ishow & ./fshow

- Given hex representation, show int/unsigned int/float value.
- Given int/unsigned int/float value, show hex representation.

# **Submission**

#### Write-up

- Briefly describe your implementation (no more than 5 pages).
- Filename: [student\_id].pdf (example: 2019-12345.pdf)
- Please submit it in PDF format. Other formats are not accepted.

## Compress your source code and write-up into a single zip file.

- Compress bits.c and your report.
- Filename should be [student\_id].zip (example: 2019-12345.zip).
- Please submit it in ZIP format. Other formats are not accepted.

Submission deadline: by 23:59 on October 14, 2019