

NCKU Programming Contest Training Course

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http://myweb.ncku.edu.tw/~P76014143/20130522_Flow.rar

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Outline

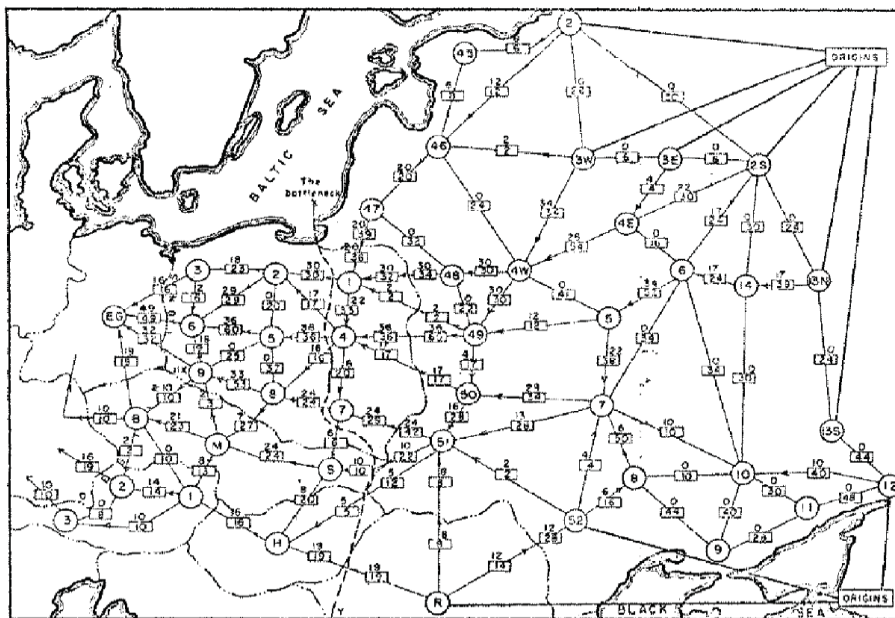
Maximum Network Flow



Maximum Flow

- Network flow problem

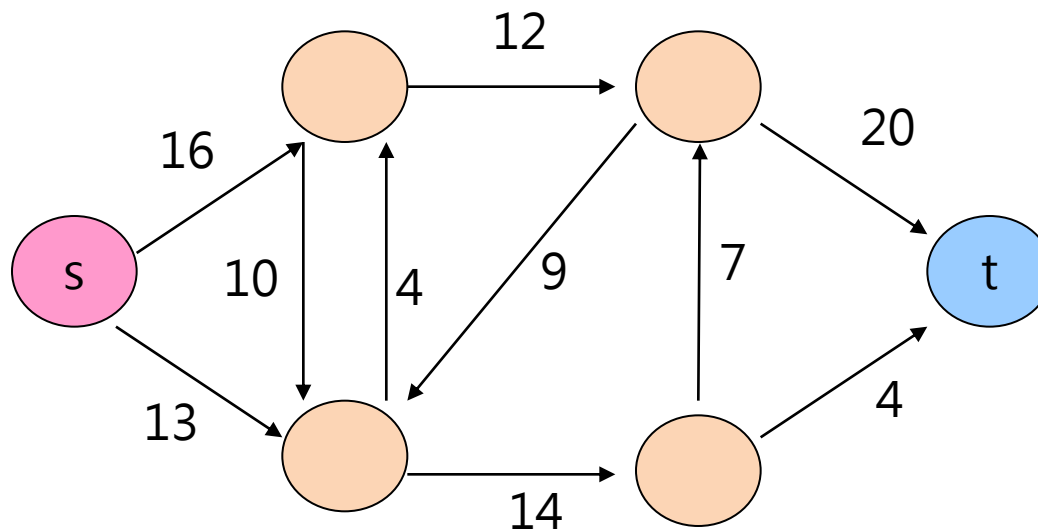
Soviet Rail Network, 1955



Reference: *On the history of the transportation and maximum flow problems.*
Alexander Schrijver in Math Programming, 91: 3, 2002.

Maximum Flow

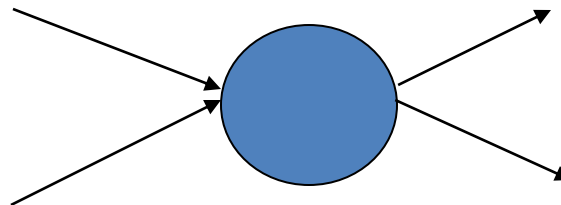
- Network flow problem
 - A **flow network** $G=(V,E)$: a directed graph, where each edge $(u,v) \in E$ has a nonnegative **capacity** $c(u,v) \geq 0$.
 - If $(u,v) \notin E$, we assume that $c(u,v)=0$.
 - two distinct vertices :a **source** s and a **sink** t .



Maximum Flow

- $G=(V,E)$: a flow network with capacity function c .
- s -- the source and t -- the sink.
- A flow in G : a real-valued function $f:V \times V \rightarrow \mathbb{R}$ satisfying the following two properties:
- **Capacity constraint**: For all $u,v \in V$,
we require $f(u,v) \leq c(u,v)$.
- **Flow conservation**: For all $u \in V - \{s,t\}$, we require

$$\sum_{e \text{ in } v} f(e) = \sum_{e \text{ out } v} f(e)$$



Maximum Flow

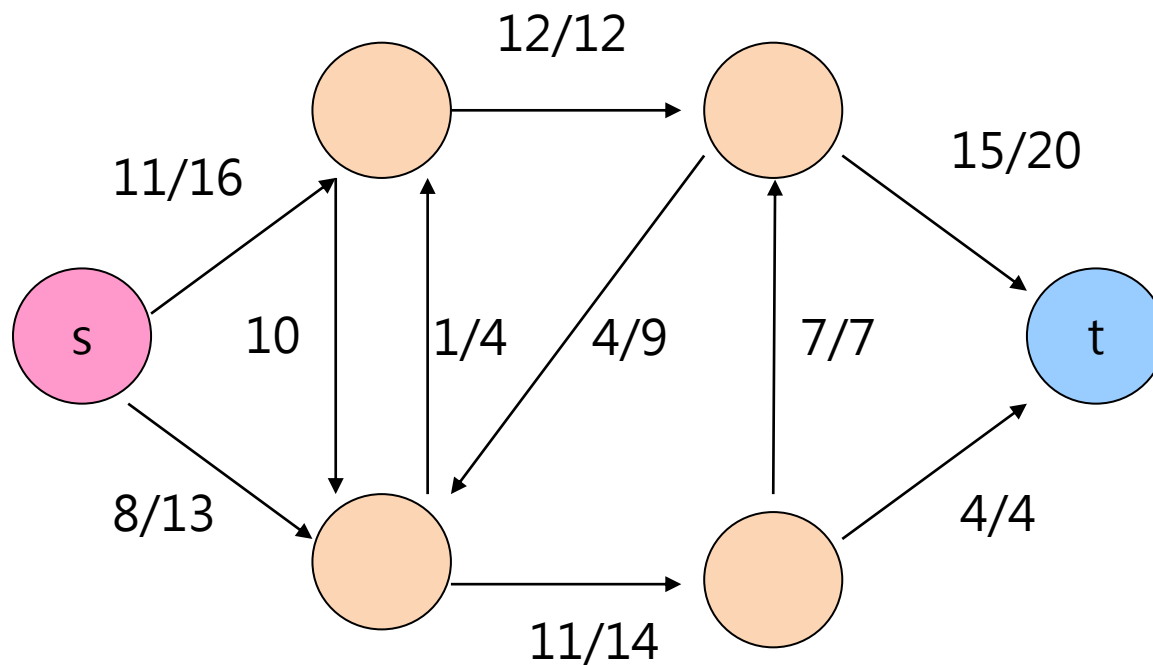
- The quantity $f(u,v)$ is called the **net flow** from vertex u to vertex v .
- The **value** of a flow is defined as

$$|f| = \sum_{v \in V} f(s, v)$$

- The total flow from source to any other vertices.
- The same as the total flow from any vertices to **the sink**.



Maximum Flow



A flow f in G with value $|f| = 19$

Maximum Flow

- Given a flow network G with source s and sink t
- Find a flow of maximum value from s to t .
- How to solve it efficiently ?



Maximum Flow

- This section presents the Ford-Fulkerson method for solving the maximum-flow problem. We call it a “method” rather than an “algorithm” because it encompasses several implementations with different running time. The Ford-Fulkerson method depends on three important ideas that transcend the method and are relevant to many flow algorithms and problems: **residual networks, augmenting paths, and cuts**. These ideas are essential to the important max-flow min-cut theorem, which characterizes the value of maximum flow in terms of cuts of the flow network.



Maximum Flow

- FORD-FULKERSON-METHOD(G, s, t)
initialize flow f to 0
 while there exists an *augmenting* path p
 do *augment* flow f along p
return f

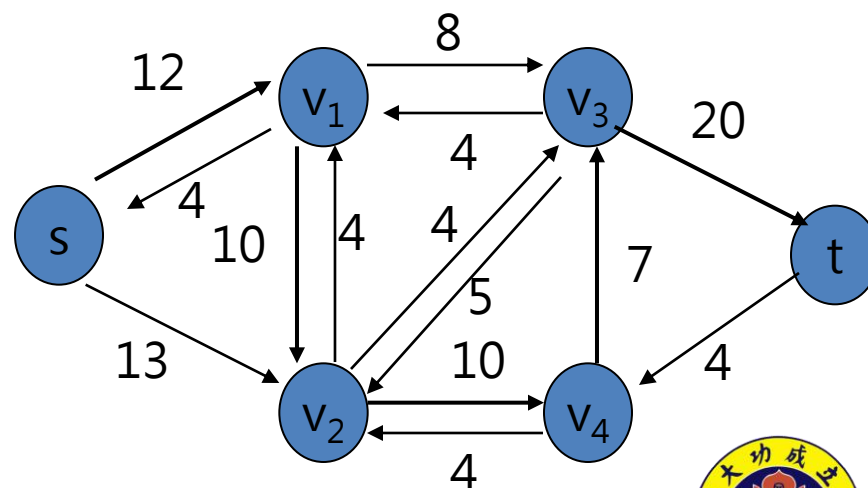
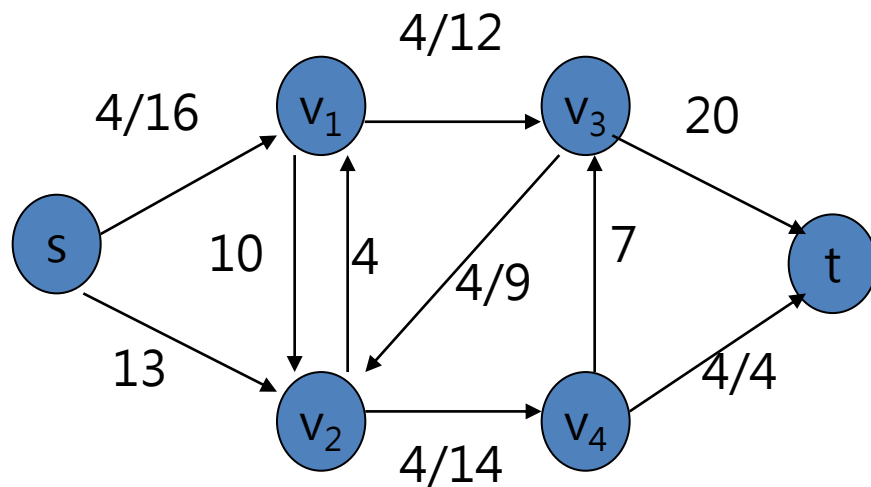
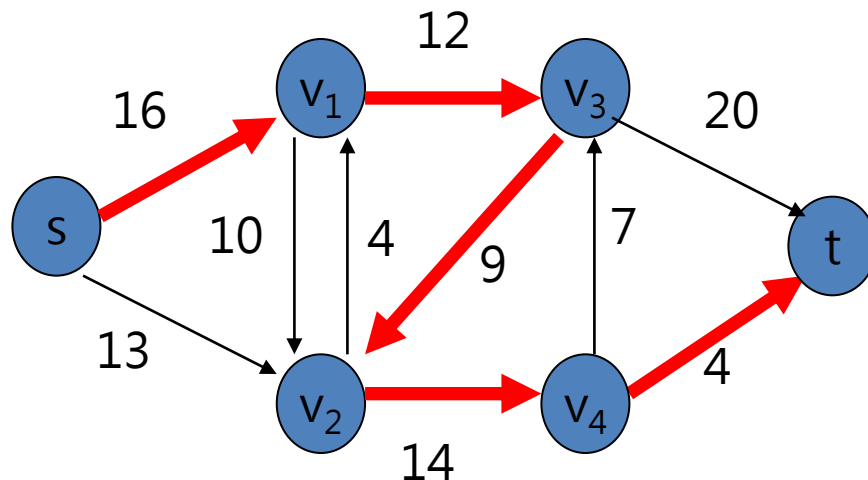
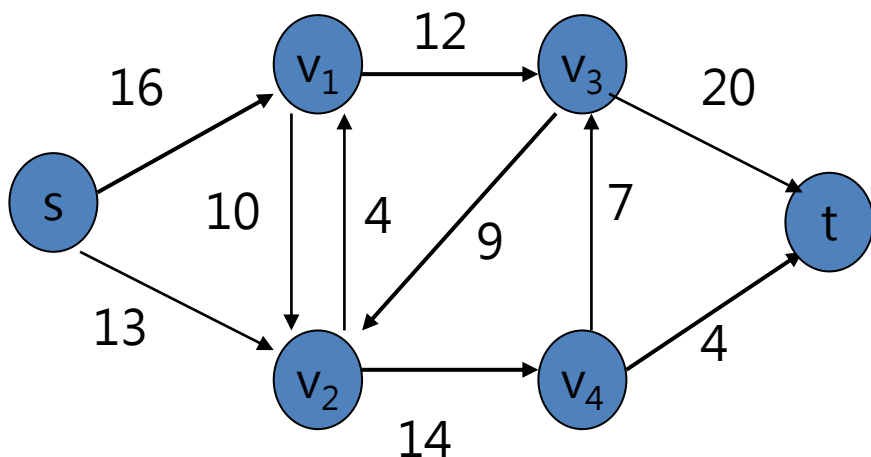


Maximum Flow

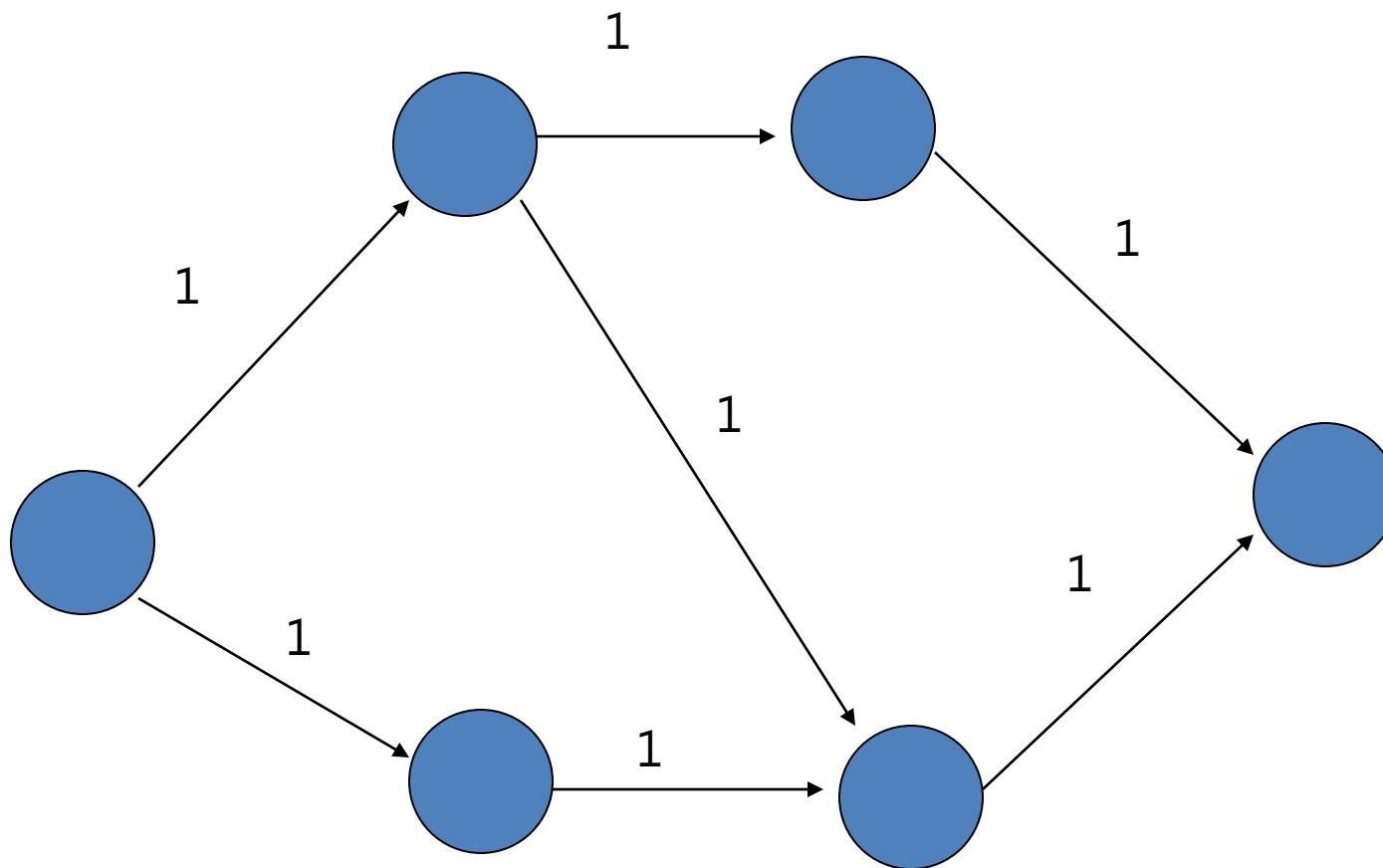
- Given a flow network and a flow, the **residual network** consists of edges that can admit more net flow.
- $G=(V,E)$ --a flow network with source s and sink t
- f : a flow in G .
- The amount of additional net flow from u to v before exceeding the capacity $c(u,v)$ is the **residual capacity** of (u,v) , given by:
 - In the regular direction: $c_f(u,v)=c(u,v)-f(u,v)$
 - in the other direction: $c_f(v, u)=c(v, u)+f(u, v)$.



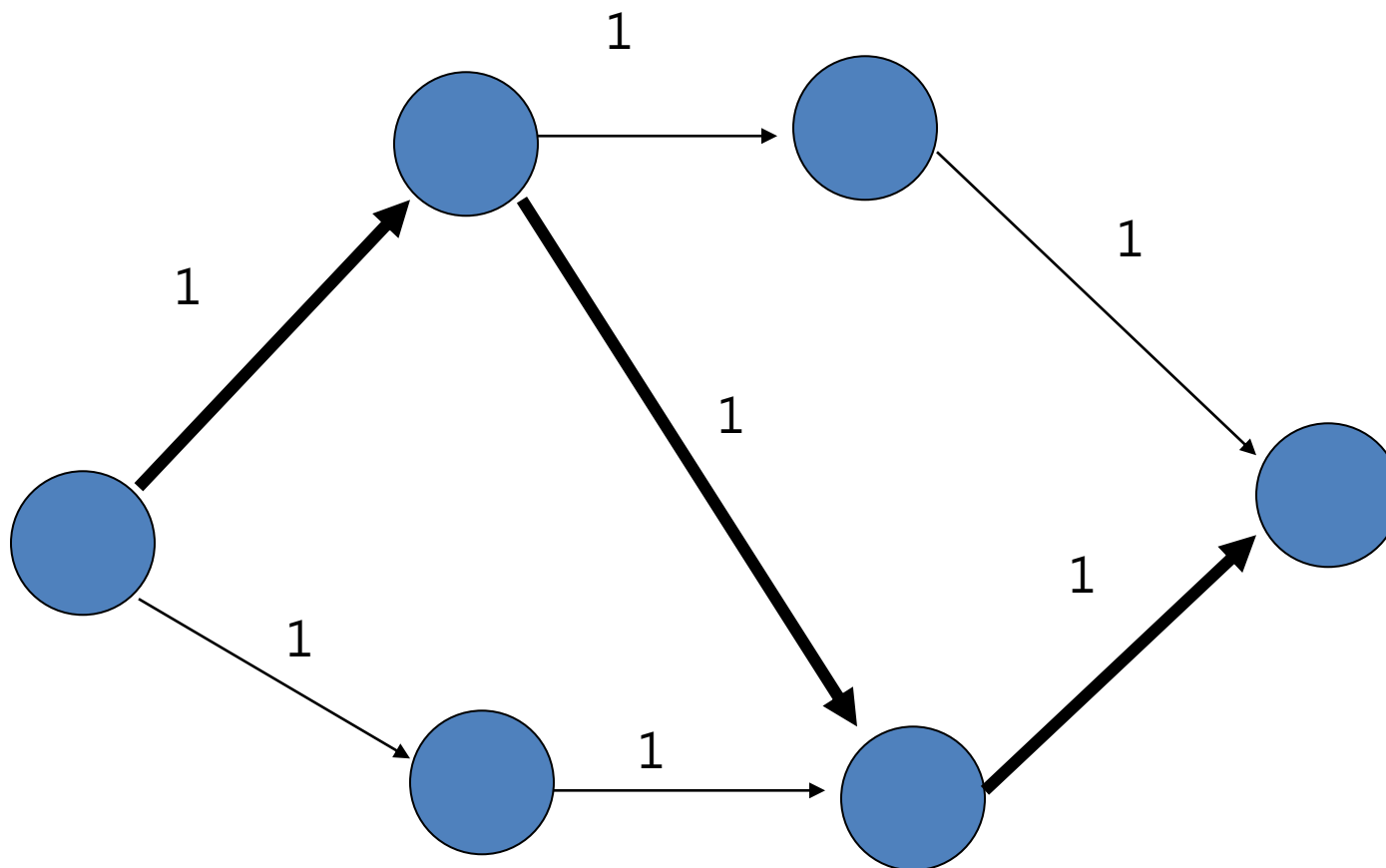
Maximum Flow



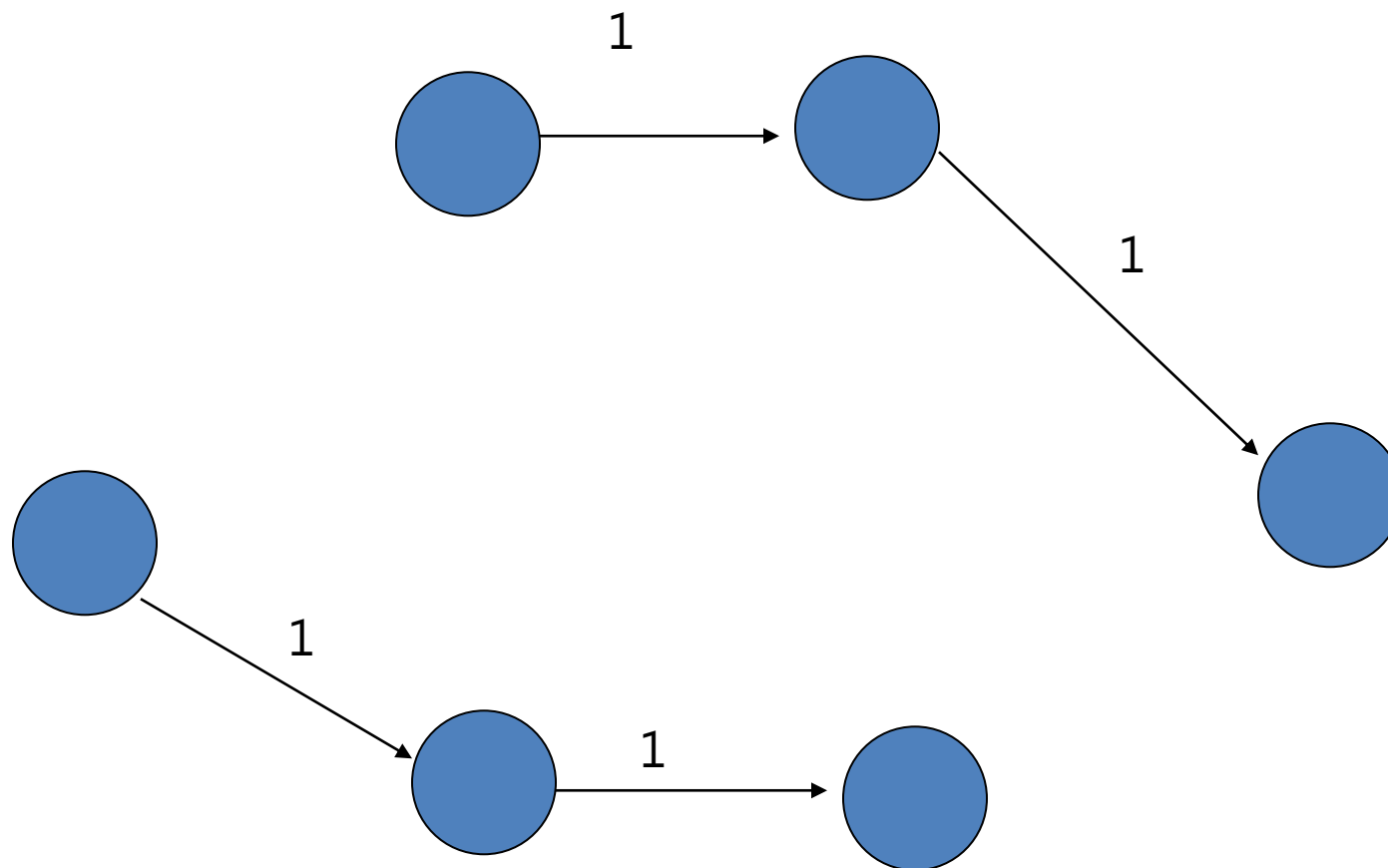
Maximum Flow



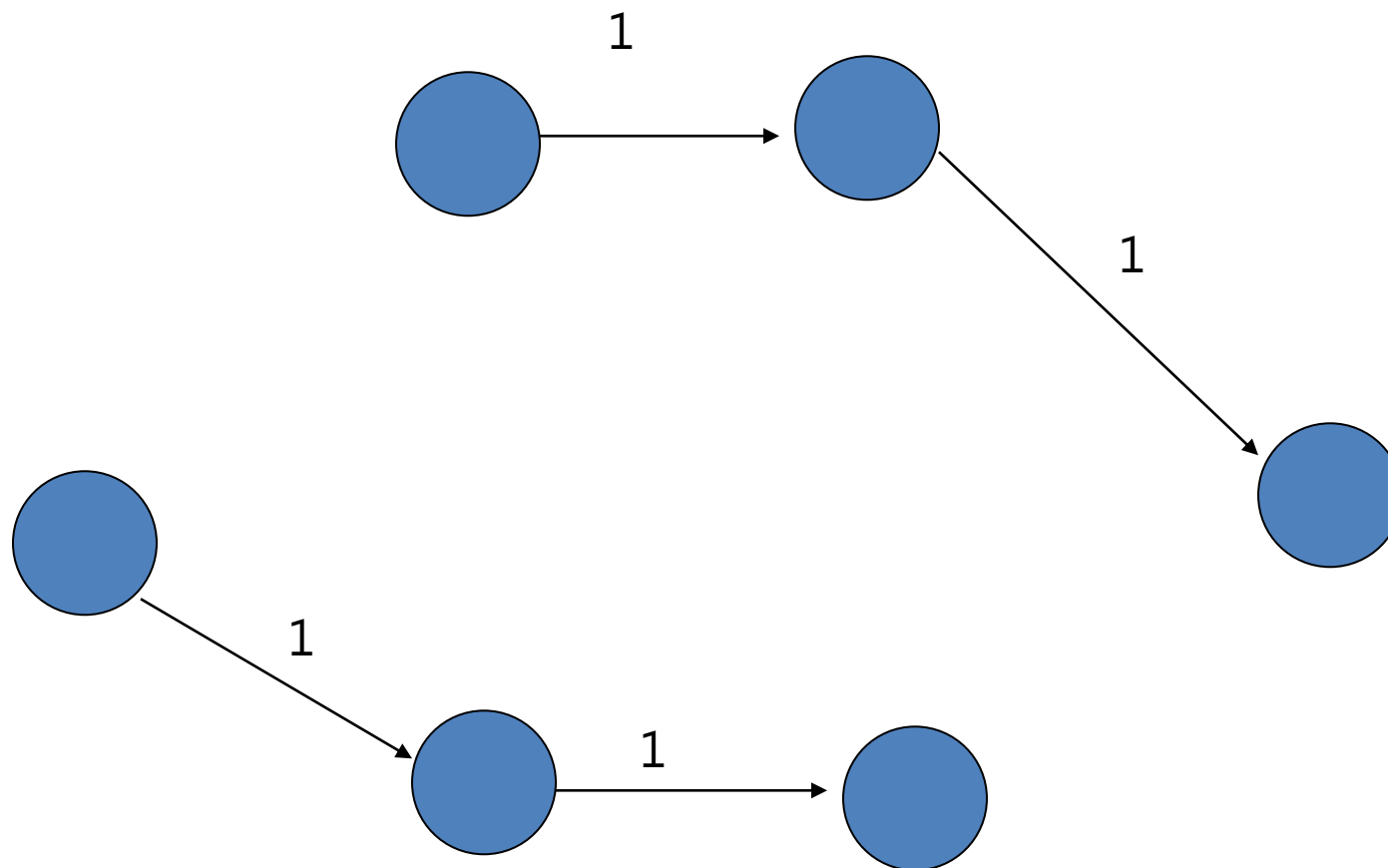
Maximum Flow



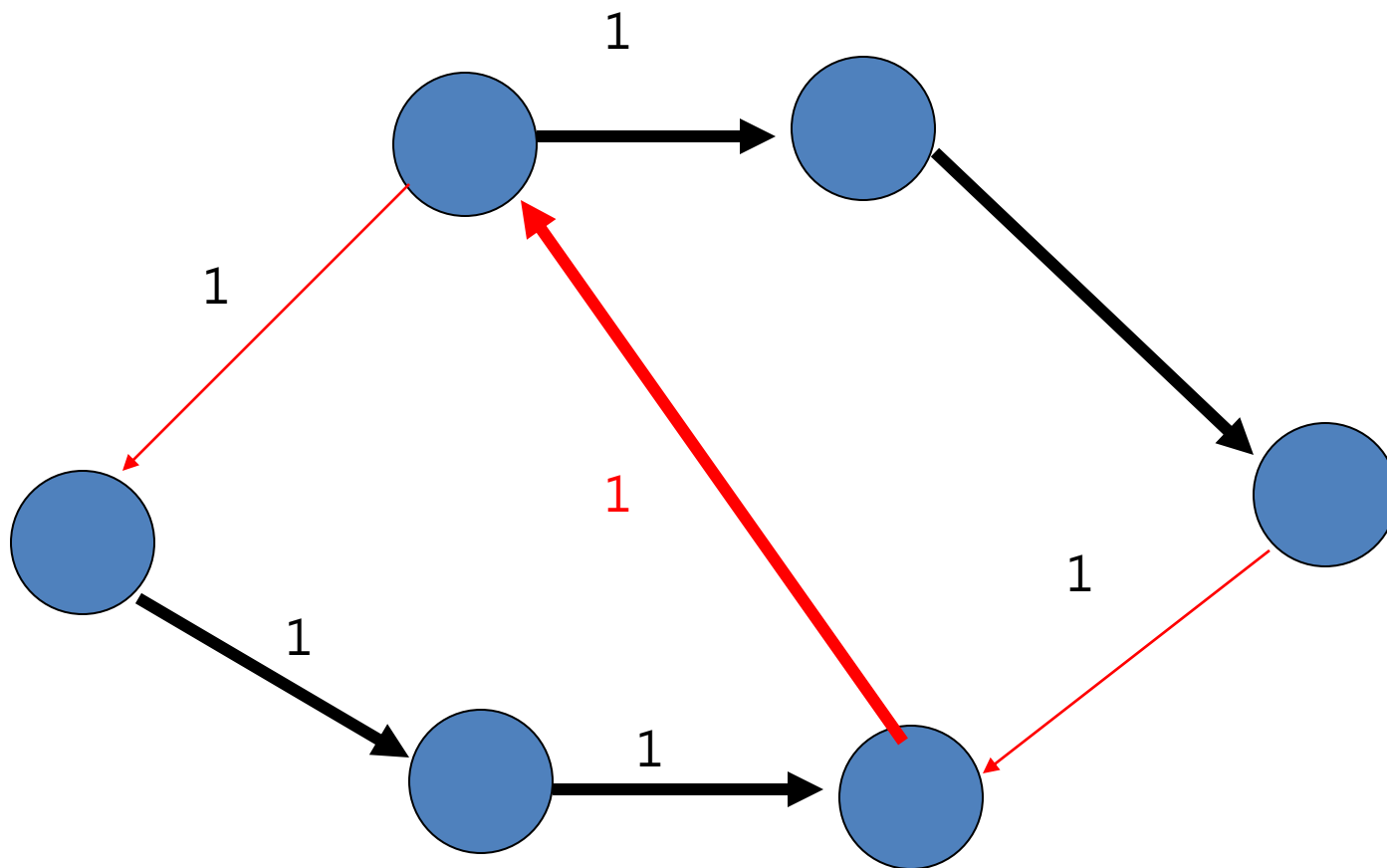
Maximum Flow

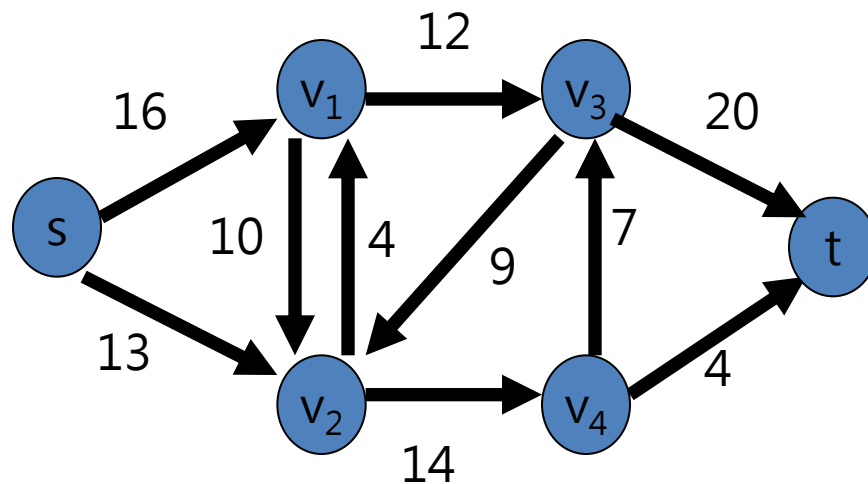


Maximum Flow



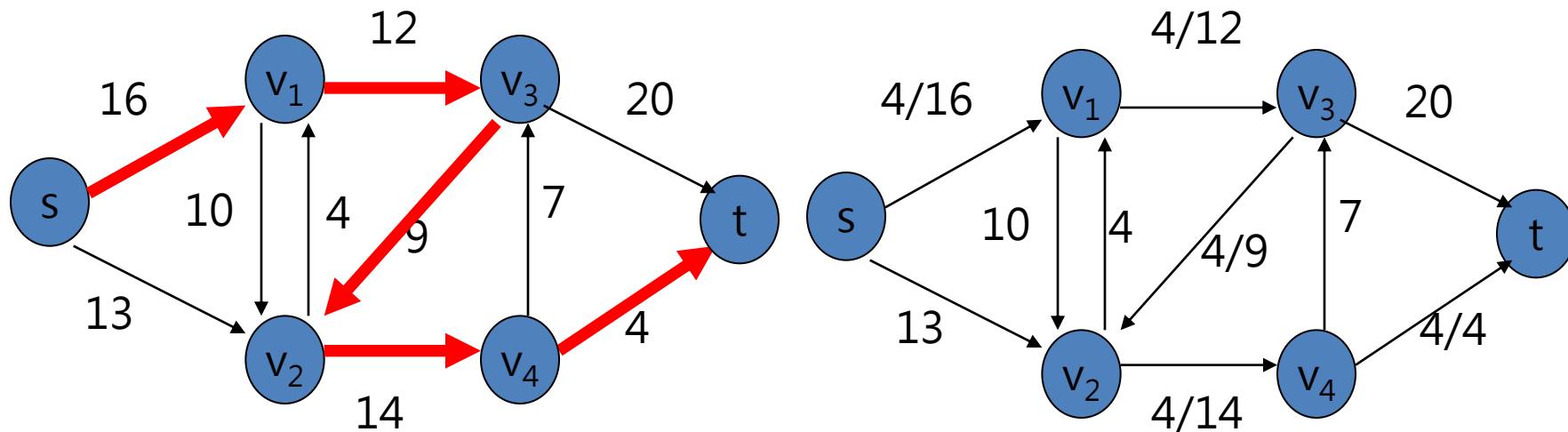
Maximum Flow



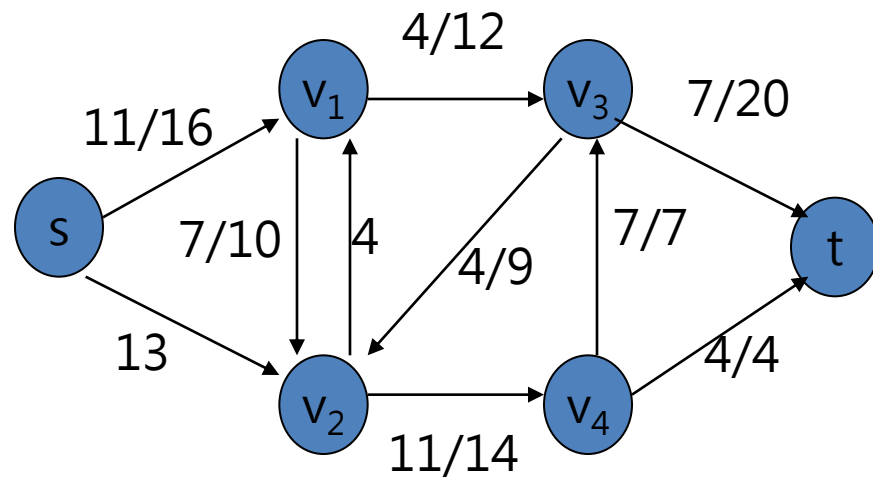
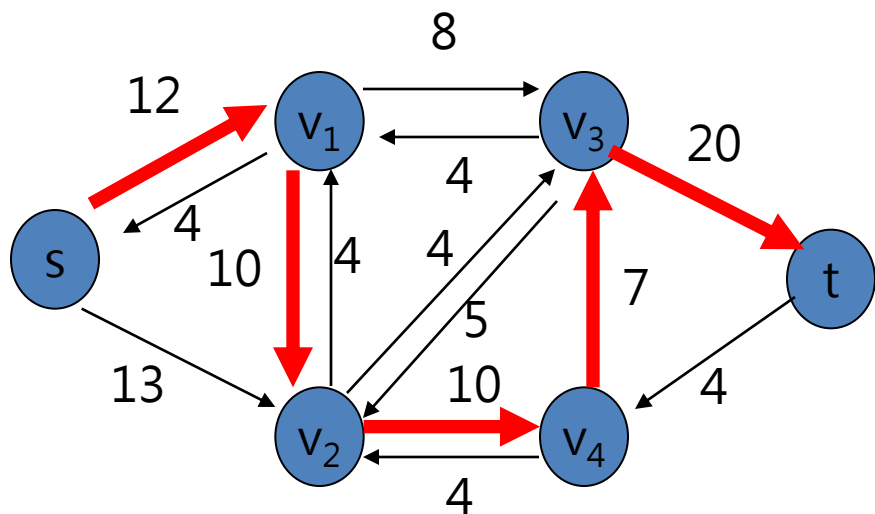


Initial

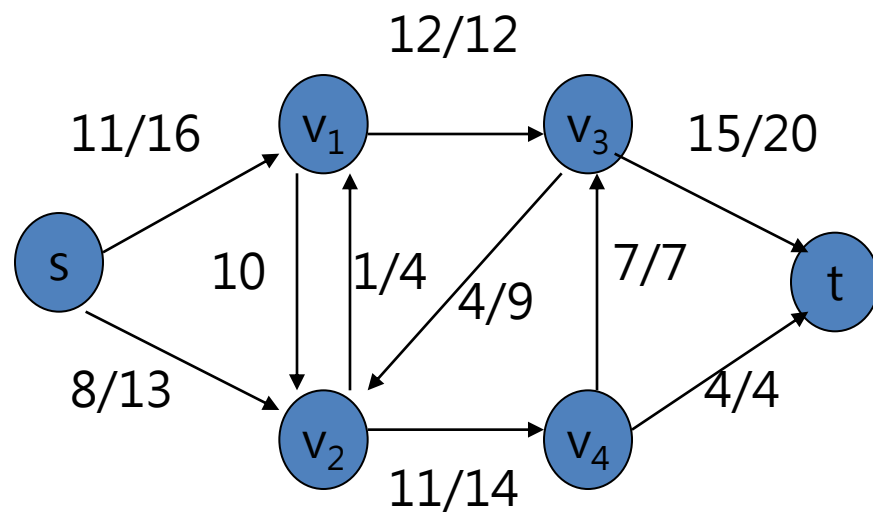
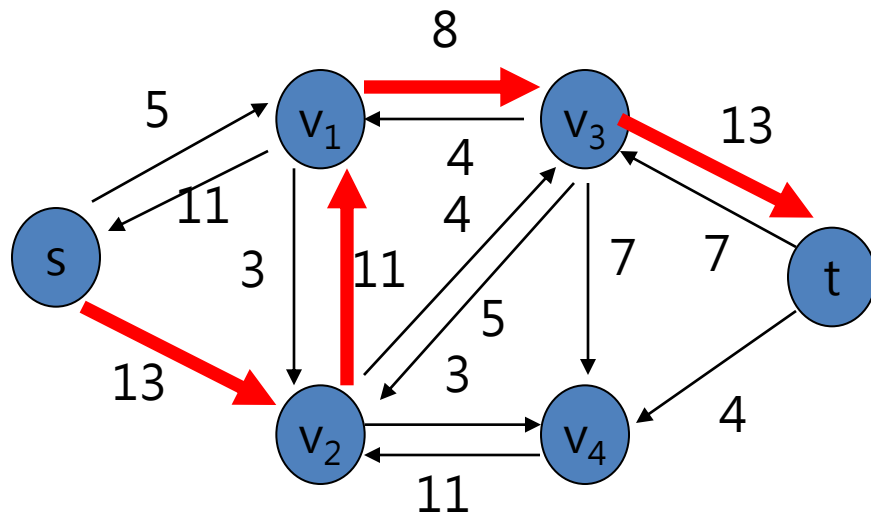




(a)



(b)



(c)

Example

- Uva 820

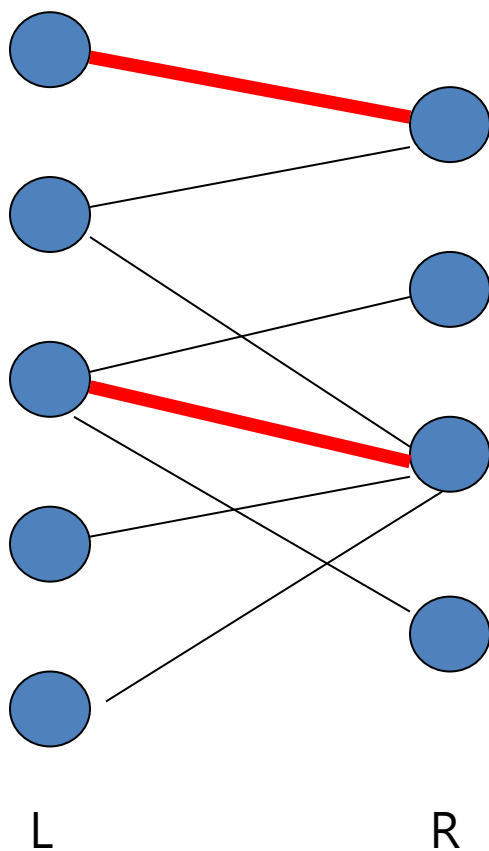


Outline

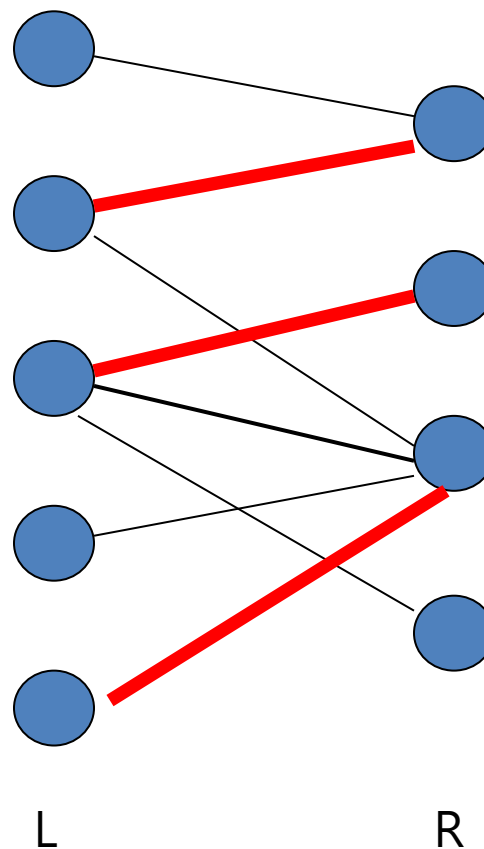
Bipartite Matching



Bipartite Matching



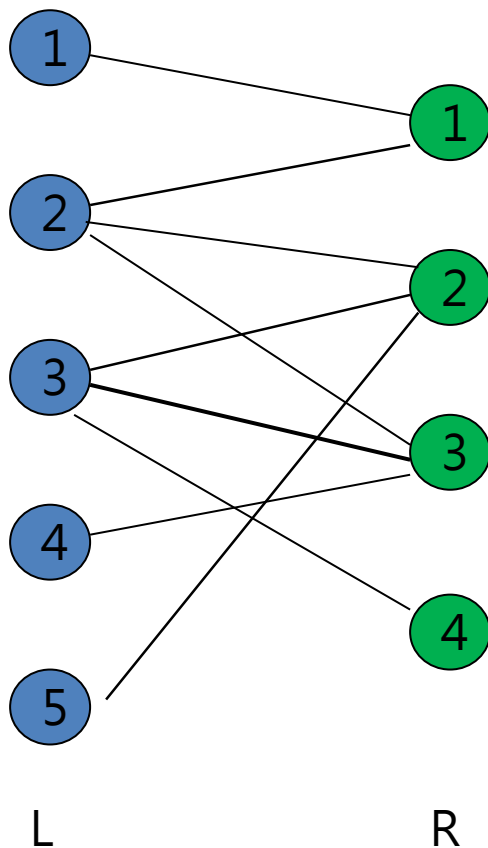
(a)



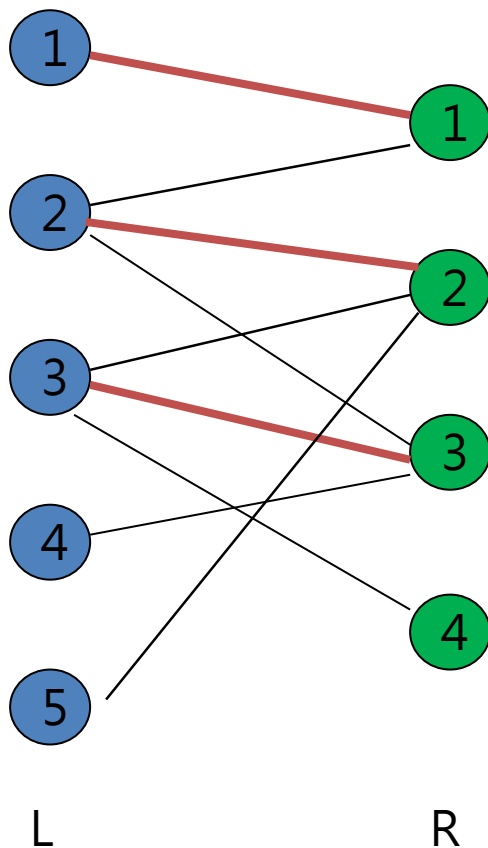
(b)



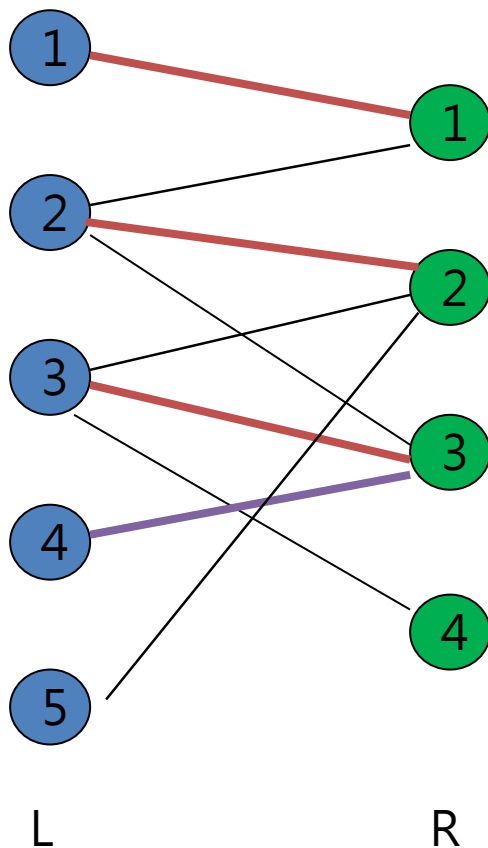
Bipartite Matching



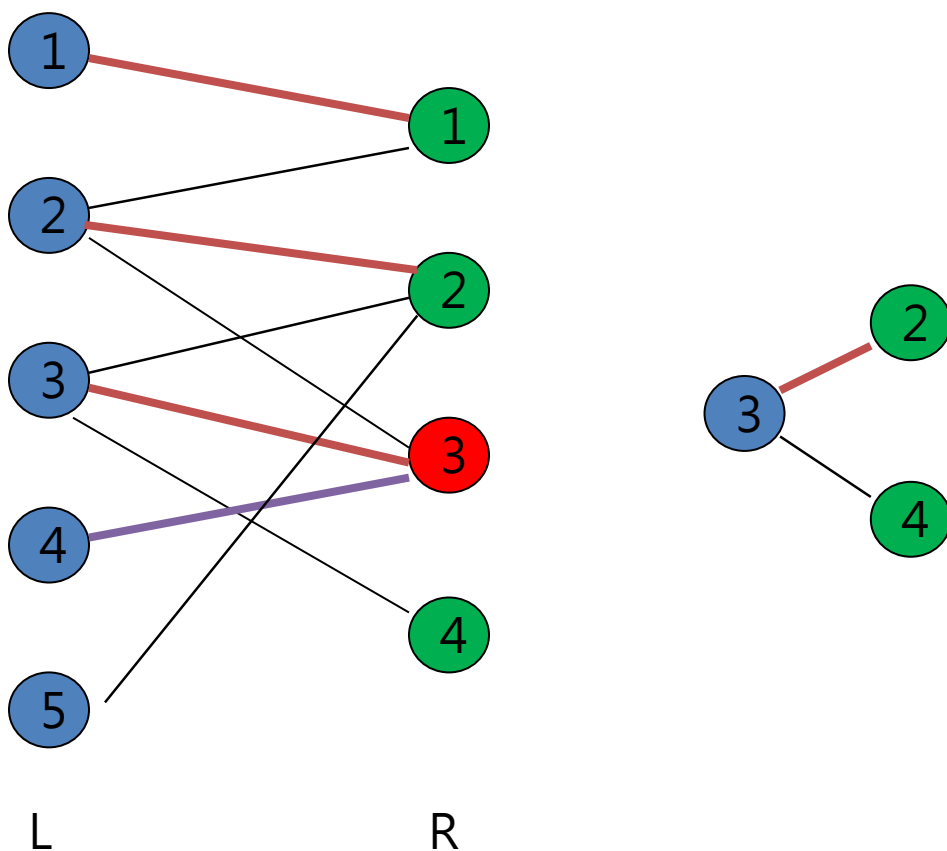
Bipartite Matching



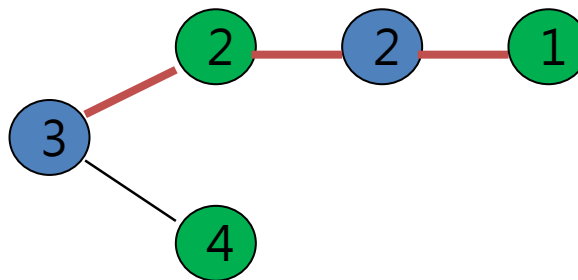
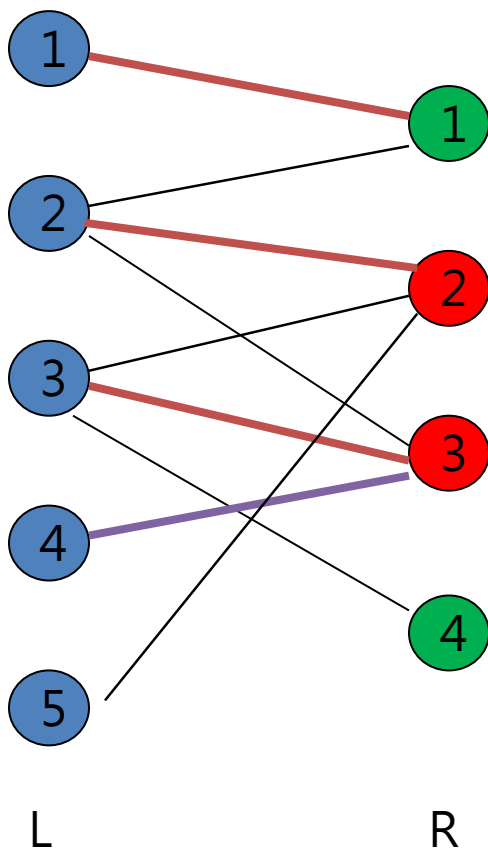
Bipartite Matching



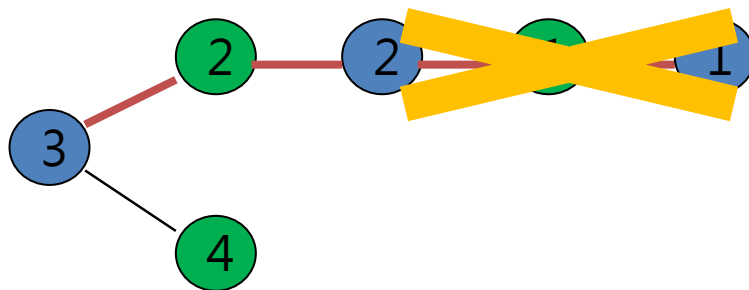
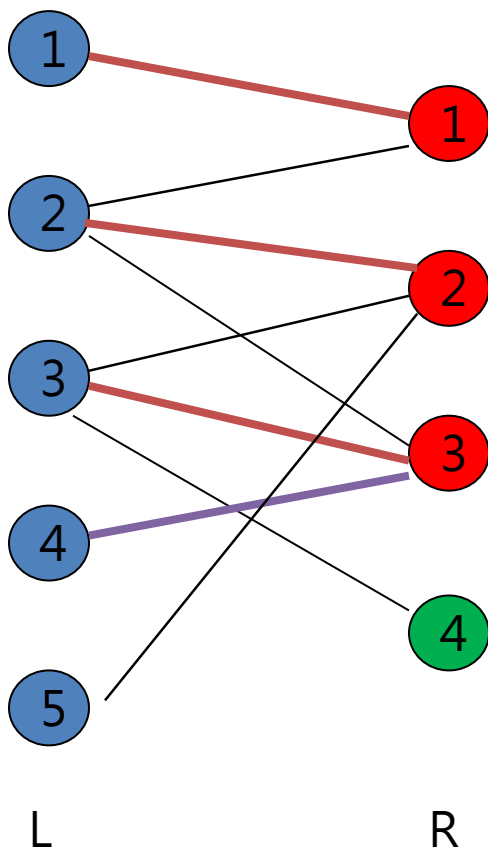
Bipartite Matching



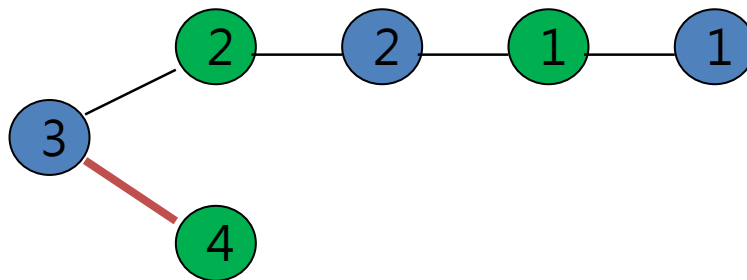
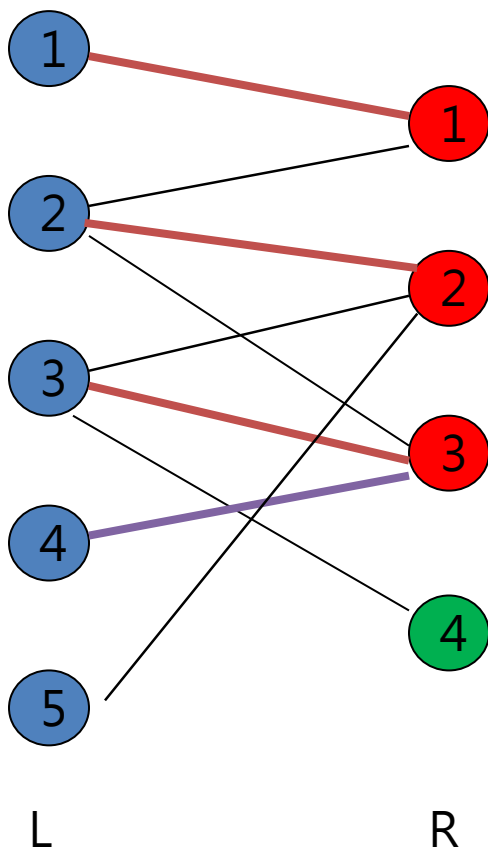
Bipartite Matching



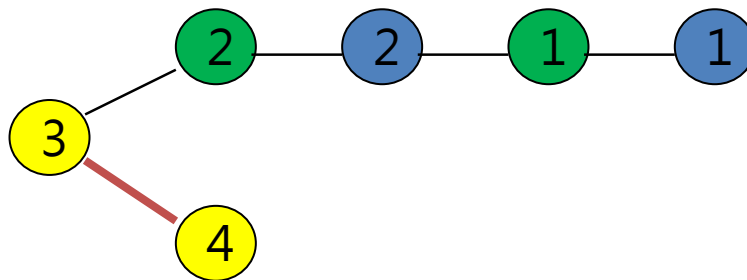
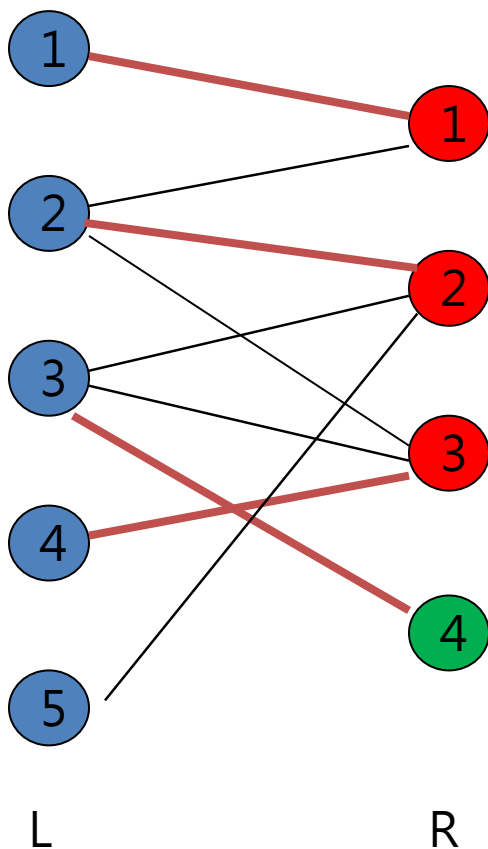
Bipartite Matching



Bipartite Matching



Bipartite Matching



Bipartite Matching

```
int bipartite_matching()
{
    // 全部的點初始化為未匹配點。
    memset(mx, -1, sizeof(mx));
    memset(my, -1, sizeof(my));
    int c=ini_matching(); // 能連的先連一連
    // 依序把x中的每一個點作為擴充路徑的端點，並嘗試尋找擴充路徑
    for (int x=1; x<=nx; ++x)
        if (mx[x] == -1) // x為未匹配點
        {
            // 開始Graph Traversal
            memset(vy, false, sizeof(vy));
            if (DFS(x)) c++;
        }
    return c;
}
```



Bipartite Matching

```
bool DFS(int x)
{
    for (int y=1; y<=ny; ++y)
        if (adj[x][y] && !vy[y])
        {
            vy[y] = true;
            // 找到擴充路徑
            if (my[y] == -1 || DFS(my[y]))
            {
                mx[x] = y; my[y] = x;
                return true;
            }
        }
    return false;
}
```

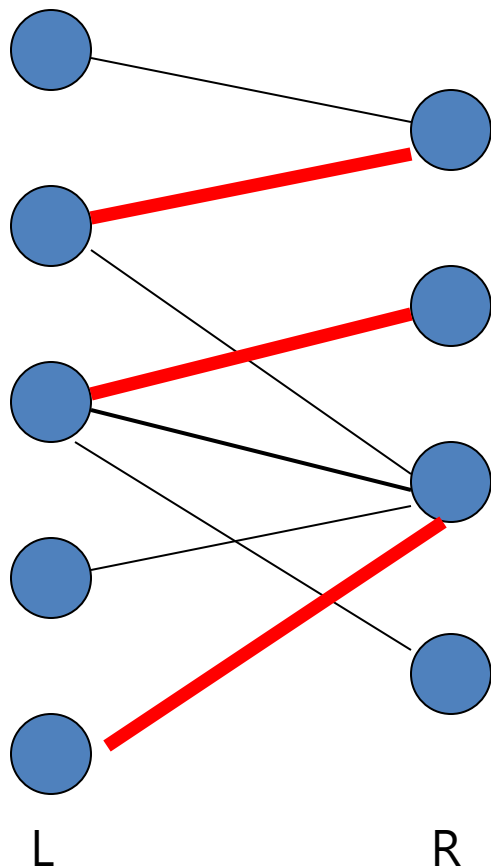


Example

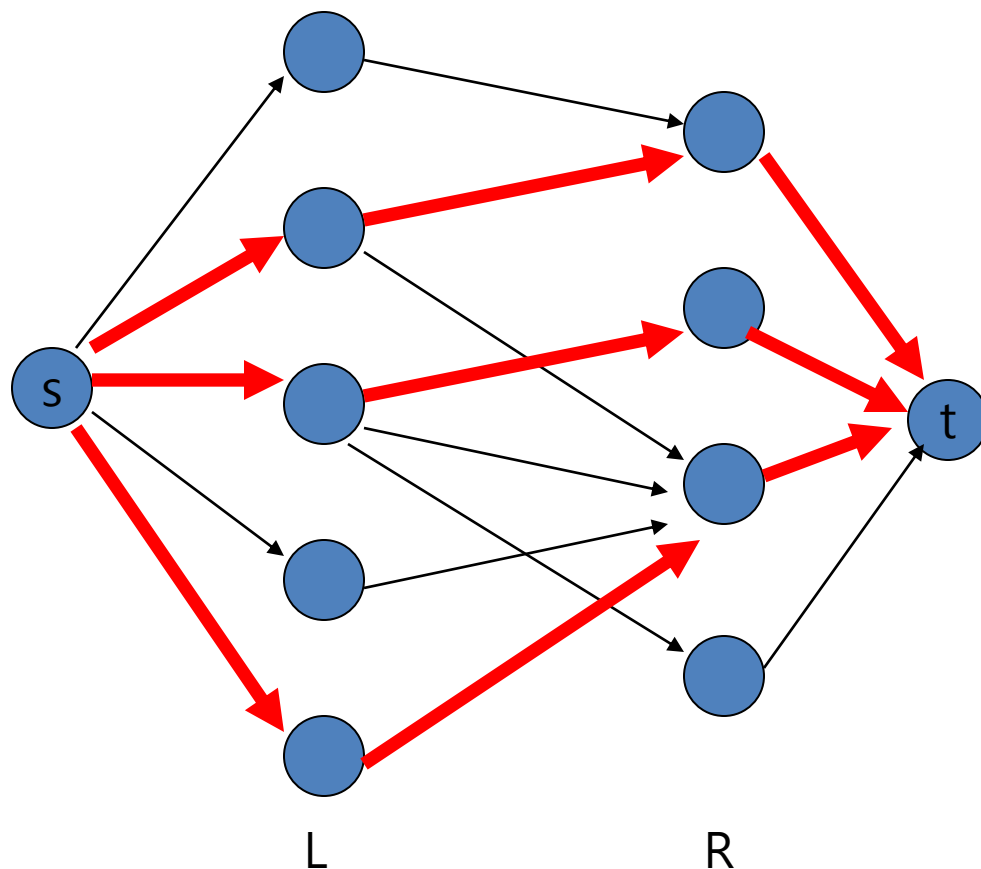
- POJ 1274



Bipartite Matching



(a)



(b)



Homework

- POJ:
 - **Flow**: 1149, 1459, 2112, 2289, 2396, 2455, 2584, 3189, 3228
 - **Matching**: 1274, 1325, 1422, 1466, 1469, 2060, 2226, 2239, 2446, 2536, 2594, 2724, 3020, 3041, 3207, 3216, 3343, 3692
- UVa:
 - **Flow**: 820, 10330, 10779, 563, 10511, 10983, 10806, 10380
 - **Matching**: 259, 670, 753, 10080, 10092, 10243, 10418, 10984, 663

