



CRYSTAL SLIPPERS

Wondrous item, uncommon (requires attunement)

This footwear is made from an enchanted crystalline material with a glassy finish. While you are wearing both these slippers, when you take the disengage action you may also dash as a bonus action.

Additionally, you can retain your attunement to the slippers even if you lose one of them, but both slippers are required for the initial attunement.

A creature that is holding the lost slipper knows your location as if they cast the *Locate Creature* spell on you.

ART CREDIT

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- Crystal Slippers - Magic the Gathering - Wizards of the Coast.