**Voice of the Conclave**

When you choose this tradition at 3rd level, You can use feel the world soul coursing though others, you can spend 2 ki points to cast Comprehend Languages, Speak with Animals without providing material components. at 5th level you can cast Speak with Plants for 2 ki points.

the Duration for the spells cast this way are 10 minutes.

In addition, when you make a animal handling, persuasion, or Insight check, you can spend 1 point and roll a roll a Martial Arts dice and add the number rolled to the ability check.

**Camaraderie**

At 3rd level, You learn how channel the essence of the ki though others, As a action or bounce action, you can spend 1 ki point and touch a creature and create a tether between you. The tether lasts for 10 minutes, until the bound target is reduced to 0 hit points, or until the target ends its turn more than 120 feet from you.

While you are tethered to a creature, you gain the following benefits:

• You can speak telepathically to the creature. The creature understands you only if the two of you share a language.

• As bounce action you can spend 1 ki point to have a creature tether to you make two unarmed strikes, the creature makes the attacks but use your modifiers and proficiency and Martial Arts dice for the attack

• A creature tether to you can use one of your ki points to take a Dodge action, Disengage or Dash as a bounce action. You may choose to stop a creature from using this feature.

You can have a number of tethers going at once equal to your Wisdom modifier (minimum of once).

**Collective Blessing**

Starting at 6th level, you bound between you and your companions grows stronger.

When a creature you are bound with you makes an attack roll or a saving throw, you can use your reaction and spend 1 ki point to roll a Martial Arts dice and add the number rolled to the attack roll or saving throw. you can wait until after it rolls The D20 before deciding to use this action, but must decide before the DM says whether the roll succeeds or fails.

**Pause for Reflection**

Starting at 11th level, you take a moment to commune with the world around you and allow the ki of the flow though you. you can cast the Commune with Nature spell, but only as a ritual. When you do so, you gain back Ki points equal to the number of nonhostile creatures in the area that the spell effects.

Once you use this feature you can't use it again until you take a long rest.

**Scion of the Conclave**

At 17th level, you gain the ability to gain energy of the shared ki of you ails, whenever you or a creature spends a ki point on a ability from your **Camaraderie** or **Collective Blessing** feature. you get a 6d which you add to a pool. you can have up to dice 6 dice in this pool. Whenever you hit with a unarmed strike or monk weapon, you can increase that damage by spending dice from the pool. You any number of dice. Roll the spent dice and add them to the damage as radiant damage.

After a minute of not adding any dice to this pool, remove all dice form it.