2021/4/29 Nested-loop Join

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Nested-loop Join

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Join Example

SQL query on student/enrolment database:

```
select E.subj, S.name
from Student S join Enrolled E on (S.id = E.stude)
order by E.subj
```

And its relational algebra equivalent:

Sort[subj] (Project[subj,name] (Join[id=stude](Student,Enrolled)))

Database: r_S = 20000, c_S = 20, b_S = 1000, r_E = 80000, c_E = 40, b_E = 2000

We are interested only in the cost of *Join*, with *N* buffers

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Nested Loop Join

Basic strategy (R.a \bowtie S.b):

Needs input buffers for R and S, output buffer for "joined" tuples

Terminology: R is outer relation, S is inner relation

Cost = $b_R \cdot b_S$... ouch!

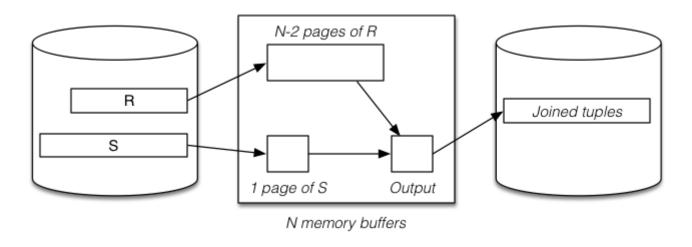
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Block Nested Loop Join

Method (for N memory buffers):

- read *N-2*-page chunk of *R* into memory buffers
- for each S page
 check join condition on all (t_R, t_S) pairs in buffers
- repeat for all *N-2*-page chunks of *R*



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Block Nested Loop Join (cont)

Best-case scenario: $b_R \le N-2$

- read b_R pages of relation R into buffers
- while whole R is buffered, read b_S pages of S

$$Cost = b_R + b_S$$

Typical-case scenario: $b_R > N-2$

- read ceil(b_R/(N-2)) chunks of pages from R
- for each chunk, read b_S pages of S

Cost =
$$b_R + b_S$$
. $ceil(b_R/N-2)$

Note: always requires $r_R.r_S$ checks of the join condition

Cost on Example Query

With N = 12 buffers, and S as outer and E as inner

• Cost = $b_S + b_E.ceil(b_S/(N-2)) = 1000 + 2000.ceil(1000/10) = 201000$

With N = 12 buffers, and E as outer and S as inner

• Cost = $b_E + b_S.ceil(b_E/(N-2)) = 2000 + 1000.ceil(2000/10) = 202000$

With N = 102 buffers, and S as outer and E as inner

• Cost = $b_S + b_E.ceil(b_S/(N-2)) = 1000 + 2000.ceil(1000/100) = 21000$

With N = 102 buffers, and E as outer and S as inner

• Cost = $b_E + b_S.ceil(b_E/(N-2)) = 2000 + 1000.ceil(2000/100) = 22000$

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Block Nested Loop Join

Why block nested loop join is actually useful in practice ...

Many queries have the form

```
select *
from R join S on (R.i = S.j)
where R.x = K
```

This would typically be evaluated as

```
Tmp = Sel[x=K](R)
Res = Join[i=j](Tmp, S)
```

If **Tmp** is small ⇒ may fit in memory (in small #buffers)

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Index Nested Loop Join

A problem with nested-loop join:

needs repeated scans of entire inner relation S

If there is an index on S, we can avoid such repeated scanning.

Consider *Join[i=j](R,S)*:

```
for each tuple r in relation R {
    use index to select tuples
        from S where s.j = r.i
    for each selected tuple s from S {
        add (r,s) to result
}
```

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Index Nested Loop Join (cont)

This method requires:

- one scan of R relation (b_R)
 - only one buffer needed, since we use R tuple-at-a-time
- for each tuple in $R(r_R)$, one index lookup on S
 - cost depends on type of index and number of results
 - best case is when each *R.i* matches few *S* tuples

Cost = $b_R + r_R.Sel_S$ (Sel_S is the cost of performing a select on S).

Typical $Sel_S = 1-2$ (hashing) .. b_q (unclustered index)

Trade-off: $r_R.Sel_S$ vs $b_R.b_S$, where $b_R \ll r_R$ and $Sel_S \ll b_S$

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