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Sort-merge Join

- Sort-Merge Join
- Sort-Merge Join on Example

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Sort-Merge Join

Basic approach:

- sort both relations on join attribute (reminder: *Join* [i=j] (R,S))
- scan together using merge to form result (r,s) tuples

Advantages:

- no need to deal with "entire" S relation for each r tuple
- deal with runs of matching R and S tuples

Disadvantages:

- cost of sorting both relations (already sorted on join key?)
- some rescanning required when long runs of Stuples

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Sort-Merge Join (cont)

Standard merging requires two cursors:

```
while (r != eof && s != eof) {
    if (r.val ≤ s.val) { output(r.val); next(r); }
    else { output(s.val); next(s); }
}
while (r != eof) { output(r.val); next(r); }
while (s != eof) { output(s.val); next(s); }

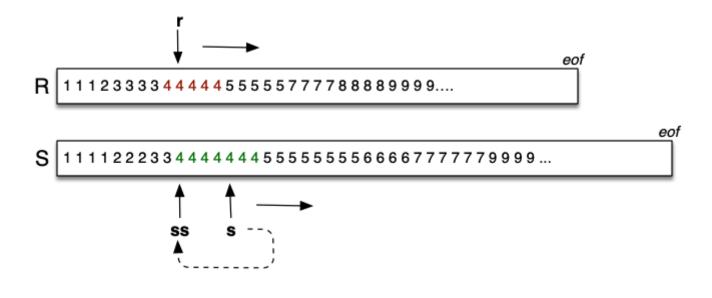
r
    eof
R 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
    eof
S 1 1 1 2 2 3 4 5 5 5 5 6 6 7 9 10 10 10 10 10 11 13 16 16
```

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❖ Sort-Merge Join (cont)

Merging for join requires 3 cursors to scan sorted relations:

- \mathbf{r} = current record in R relation
- **s** = current record in *S* relation
- **ss** = start of current run in *S* relation



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Sort-Merge Join (cont)

Algorithm using query iterators/scanners:

```
Query ri, si; Tuple r,s;
ri = startScan("SortedR");
si = startScan("SortedS");
while ((r = nextTuple(ri)) != NULL
       && (s = nextTuple(si)) != NULL) {
    // align cursors to start of next common run
    while (r != NULL \&\& r.i < s.j)
            r = nextTuple(ri);
    if (r == NULL) break;
    while (s != NULL \&\& r.i > s.j)
           s = nextTuple(si);
    if (s == NULL) break;
    // must have (r.i == s.j) here
```

Sort-Merge Join (cont)

```
// remember start of current run in S
TupleID startRun = scanCurrent(si)
// scan common run, generating result tuples
while (r != NULL && r.i == s.j) {
    while (s != NULL and s.j == r.i) {
        addTuple(outbuf, combine(r,s));
        if (isFull(outbuf)) {
            writePage(outf, outp++, outbuf);
             clearBuf(outbuf);
        s = nextTuple(si);
    r = nextTuple(ri);
    setScan(si, startRun);
```

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Sort-Merge Join (cont)

Buffer requirements:

- for sort phase:
 - \circ as many as possible (remembering that cost is $O(log_N)$)
 - if insufficient buffers, sorting cost can dominate
- for merge phase:
 - one output buffer for result
 - one input buffer for relation *R*
 - (preferably) enough buffers for longest run in S

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Sort-Merge Join (cont)

Cost of sort-merge join.

Step 1: sort each relation (if not already sorted):

• Cost = $2.b_R (1 + log_{N-1}(b_R/N)) + 2.b_S (1 + log_{N-1}(b_S/N))$ (where N = number of memory buffers)

Step 2: merge sorted relations:

- if every run of values in S fits completely in buffers, merge requires single scan, Cost = $b_R + b_S$
- if some runs in of values in *S* are larger than buffers, need to re-scan run for each corresponding value from *R*

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Sort-Merge Join on Example

SQL query on student/enrolment database:

```
select E.subj, S.name
from Student S join Enrolled E on (S.id = E.stude)
order by E.subj
```

And its relational algebra equivalent:

Sort[subj] (Project[subj,name] (Join[id=stude](Student,Enrolled)))

Database: r_S = 20000, c_S = 20, b_S = 1000, r_E = 80000, c_E = 40, b_E = 2000

We are interested only in the cost of *Join*, with *N* buffers

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Sort-Merge Join on Example (cont)

Case 1: Join[id=stude](Student,Enrolled)

- relations are not sorted on id#
- memory buffers N=32; all runs are of length < 30

Cost =
$$sort(S) + sort(E) + b_S + b_E$$

= $2b_S(1+log_{31}(b_S/32)) + 2b_E(1+log_{31}(b_E/32)) + b_S + b_E$

$$= 2 \times 1000 \times (1+2) + 2 \times 2000 \times (1+2) + 1000 + 2000$$

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Sort-Merge Join on Example (cont)

Case 2: Join[id=stude](Student,Enrolled)

- Student and Enrolled already sorted on id#
- memory buffers *N*=4(*S*input, 2 × *E*input, output)
- 5% of the "runs" in *E* span two pages
- there are no "runs" in *S*, since *id#* is a primary key

For the above, no re-scans of E runs are ever needed

Cost = 2,000 + 1,000 = 3,000 (regardless of which relation is outer)

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