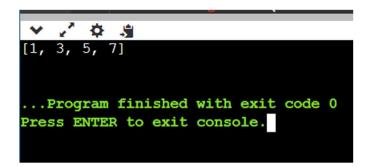
**AIM:** Write a Program to view a tree from right view.

```
class BinaryTree:
  def init (self, val = 0, right = None, left = None):
     self.val = val
     self.left = left
     self.right = right
class Solution:
  def rightView(self, root, temp, res):
     if root is None:
       return
    if len(res) == temp:
       res.append(root.val)
     self.rightView(root.right, temp+1,res)
     self.rightView(root.left, temp+1,res)
     return res
obj1 = BinaryTree(1)
obj1.left = BinaryTree(2)
obj1.right = BinaryTree(3)
obj1.right.left = BinaryTree(4)
obj1.right.right = BinaryTree(5)
obj1.right.right.left = BinaryTree(7)
obj1.left.left = BinaryTree(9)
obj2 = Solution()
res1 = obj2.rightView(obj1, 0, [])
print(res1)
```





**AIM:** Write a Program for Building a Function ISVALID to VALIDATE.

```
class BinaryTree:
  def init (self, val = 0, right = None, left = None):
     self.val = val
     self.left = left
     self.right = right
class Solution:
  def validBST(self, root, lower = 0, upper = 1000):
     if root is None:
       return True
     if not lower < root.val < upper:
       return False
    return self.validBST(root.left, lower, root.val) and self.validBST(root.right, upper, root.val)
obi1 = BinaryTree(1)
obj1.left = BinaryTree(2)
obj1.right = BinaryTree(3)
obj1.left.left = BinaryTree(4)
obj1.left.right = BinaryTree(5)
obj1.right.left = BinaryTree(6)
obj1.right.right = BinaryTree(7)
obj2 = Solution()
res = obj2.validBST(obj1, 0, 1000)
print(res)
```







**AIM:** Write a Program for a basic hash function in a programming language of your choice. Demonstrate its usage to store and retrieve key-value pairs.

### **SOURCE CODE:**

```
my_map = {}
my_map[5] = 'cat'
my_map[6] = 'dog'
my_map[7] = 'tiger'
print(my_map.get(5))
print(my_map.get(6))
print(my_map.get(7))
```

#### **OUTPUT:**



**<u>AIM:</u>** Write a Program to implement two sums using Hashmap.

#### **SOURCE CODE:**

```
ar = [2, 4, 6, 5]
target = 10
my_map = {}
for index, num in enumerate(ar):
    dif = target - num
    if dif in my_map:
        print([ my_map[dif], index])
        break
    my_map[num] = index
else:
    print("Not Found")
```

### **OUTPUT:**





**AIM:** Write a Program to find distinct substrings in a string.

#### **SOURCE CODE:**

```
s = "abcd"
ds = {s[i:j] for i in range(len(s)) for j in range(i+1, len(s)+1)}
print(len(ds))
for i in ds:
    print(ds)
    break
```

## **OUTPUT:**

```
V / A A 10

10

{'c', 'bc', 'd', 'abcd', 'bcd', 'a', 'ab', 'abc', 'b', 'cd'}

...Program finished with exit code 0

Press ENTER to exit console.
```

**AIM:** Write a Program for an infix expression, and convert it to postfix notation. Use a queue to implement the Shunting Yard Algorithm for expression conversion.

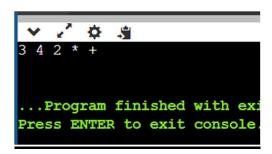
#### **SOURCE CODE:**

```
exp = "3 + 4 * 2"
opq = []
opr = []
pre = {'+':1, '-':1, '*':2, '/':2}

for i in exp.split():
    if i.isdigit():
        opq.append(i)
    else:
        while opr and opr[-1] in pre and pre[i] <= pre[opr[-1]]:
        opq.append(opr.pop())
        opr.append(i)

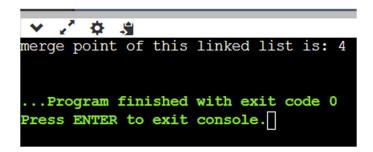
while opr:
    opq.append(opr.pop())
result = ' '.join(opq)
print(result)</pre>
```

### **OUTPUT:**



**<u>AIM:</u>** Write a Program to find the Merge point of two linked lists(sorted).

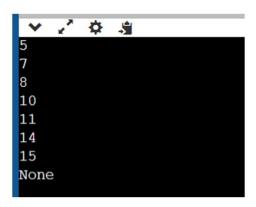
```
class List:
  def init (self, data):
     self.data = data
     self.next = None
class Solution:
  #mP =merge point
  def mP(self, headA, headB):
     if not headA or not headB:
       return None
    a = headA
    b = headB
    while a != b:
       a = headB if not a else a.next
       b = headA if not b else b.next
       if a is None and b is None:
         return None
    return a
obi1 = List(1)
obj1.next = List(2)
obj1.next.next = List(3)
obj1.next.next.next = List(4)
obj1.next.next.next.next = List(9)
obj2 = List(6)
obj2.next = List(5)
obj2.next.next = obj1.next.next.next
obj3 = Solution()
res = obj3.mP(obj1, obj2)
print("merge point of this linked list is:", res.data)
```



**AIM:** Write a Program to Build BST.

```
class BinaryTree:
  def init (self, val=0, right=None, left=None):
     self.val = val
     self.left = left
     self.right = right
class Solution:
  def insert(self, cur, val):
     if cur is None:
       return BinaryTree(val)
     elif val < cur.val:
       cur.left = self.insert(cur.left, val)
     else:
       cur.right = self.insert(cur.right, val)
     return cur
  def inOrder(self, cur):
     if cur:
       cur.left = self.inOrder(cur.left)
       print(cur.val)
       cur.right = self.inOrder(cur.right)
obj1 = None
obj2 = Solution()
obj1 = obj2.insert(obj1,8)
obj1 = obj2.insert(obj1,10)
obj1 = obj2.insert(obj1,7)
obj1 = obj2.insert(obj1,14)
obj1 = obj2.insert(obj1,11)
obj1 = obj2.insert(obj1,5)
obj1 = obj2.insert(obj1,15)
result = obj2.inOrder(obj1)
print(result)
```





**AIM:** Write a Program for finding the Product of the three largest Distinct Elements. Use a Priority Queue to efficiently find and remove the largest elements.

#### **SOURCE CODE:**

```
n = [5, 7, 3, 8, 3, 1, 0, 2]
if len(n) < 3:
  print("Increase the number of elements in the list.")
else:
  f = s = t = float('-inf')
  for i in n:
     if i > f:
        t = s
        s = f
        f = i
     elif i > s and i != f:
        t = s
        s = i
     elif i > t and i != f and i != s:
        t = i
  print(f, s, t)
  product = f * s * t
  print(product)
```

## **OUTPUT:**

