

# Reinterpret Types

## 1 INTRO

Here is a formalization of our type system.

## 2 CORE LANGUAGE

First, we'll define a small core language with basic integers, booleans, and functions.

$e$	$::=$	$\mathbb{Z} \mid \mathbb{B} \mid x \mid \text{fun } x \rightarrow e \mid e \ e$	<i>expressions</i>
$x$	$::=$	<i>(identifiers)</i>	<i>variables</i>
$v$	$::=$	$\mathbb{Z} \mid \mathbb{B} \mid \text{fun } x \rightarrow e \mid x$	<i>values</i>
$\tau$	$::=$	$\text{int} \mid \text{bool} \mid \tau \rightarrow \tau$	<i>types</i>

Fig. 1. Core language grammar

The typing rules of the system is defined as following:

*Definition 2.1 (Typing rules).*

- (1)  $\models e : \text{int}$  iff  $e \Longrightarrow v, v \in \mathbb{Z}$ .
- (2)  $\models e : \text{bool}$  iff  $e \Longrightarrow v, v \in \mathbb{B}$ .
- (3)  $\models e : \tau_1 \rightarrow \tau_2$  iff  $\forall v$  such that  $\models v : \tau_1, \models e \ v : \tau_2$ .