



By diffusion of art, design, and technologies,
elevate experiences and advance reality.

SKILLS/SOFTWARE

Proto.io, InVision, Balsamiq, Motion.ai, Rapid Prototyping, Paper Prototyping,
Various prototyping tools, Various UX techniques

Adobe Creative Suite: Photoshop, Illustrator, InDesign, AfterEffects;
Paint Tool Sai, Sketch, Maya, ZBrush

HTML, CSS/SCSS, JavaScript, PHP, SVG, D3, JSON, WebGL, Three.js, Processing
Various frameworks

EDUCATION

Columbia College Chicago

Interactive Design & UI/UX
Web Development

2013 - 2017

Glebov Minsk State College

Graphic/Identity Design
Fine Arts

2008-2012

PROJECTS

Senior Graduation Project "Refract"

01/2017 - 05/2017

Interactive Design & UX/UI

Concept Design, User Interface Design, Information Architecture,
Wireframing, Prototyping, Frontend Development

Senior Project "MVEMJSON"

09/2016 - 12/2016

Graphic Design & Visual Art

Concept and Identity Design, Interactive VR Design
Interactive Design, Visual Identity

EXPERIENCE

Gulo. A Digital Agency

06/2017 - Present

Frontend Web Developer

Web Design, Visual Interface, Data Visualization
Front-end Development, Responsive Design

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