COSC 4P02 Winter 2023

Progress Report 2

NOTL Museum Interactive Map

Progress Report 2

NOTL Museum Interactive Map

Project Summary

Current Status

Phase

Development

Status



On Track

Summary

In the last sprint we were able to catch up on previous issues and the project is currently on track

Objective

The Niagara-On-The-Lake Museum requires an interactive map for their visitors.

- An interactive map for the Niagara-On-The-Lake Museum which will provide locations of exhibits, entrances and exits, washrooms, and other museum services that may be required by visitors. When a user clicks on an exhibit or service, further information will be displayed.
- A database which allows staff to easily update the information displayed on the map

Value

Provide the museum with an easy to maintain product whilst also providing an enhanced experience when exploring the museum and its exhibits.

Stakeholders

- Victoria Peel (vp19ew)
- Andrea Baker (ab20zg)
- Hannah Chan (hc18tc)
- Jacob Lavell (jl17hg)
- Katherine Joun (kb09xf)

Customer Name

Niagara-on-the-Lake Museum

TA

Brendan Park

Table of Contents

```
NOTL Museum Interactive Map
```

Project Summary

Current Status

Objective

Value

Stakeholders

Table of Contents

Milestones

Project Lifecycle

Project Launch

Discovery

Planning and Design

Development

Delivery

Development Features

Completed Feature: Frontend UI \ UX

Feature Under Development: Frontend UI \ UX

Completed Feature: Interactive Map

Feature Under Development: Interactive Map

Reported Issues

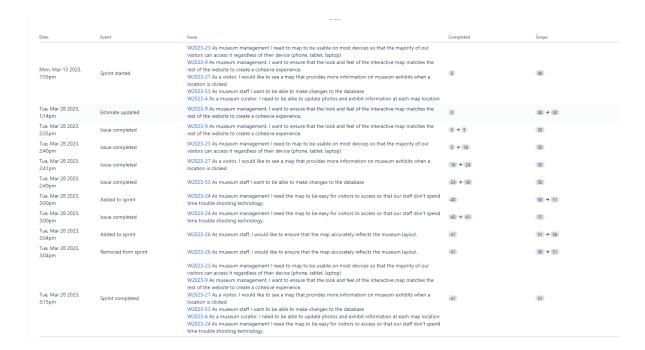
Outcome

Team Contributions

Milestones

Sprint 4 -March 14th, 2023 - March 28th, 2023

Sprint 4 was successful and allowed us to make up for the previous sprints where the project had fallen behind. Many of the components of the project have been created e.g. UI, database.



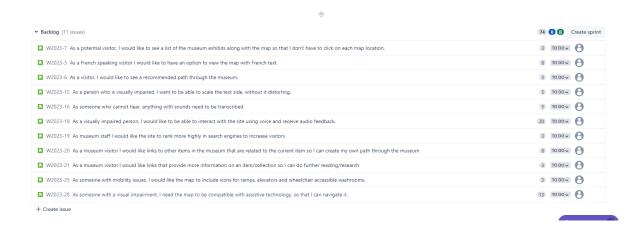
Sprint 5 - March 28th, 2023 - April 11th, 2023

This is the current sprint, the main purpose of this sprint is to connect the UI (both backend and frontend) to the museum database.



Backlog - April 11th, 2023 -

This is the current backlog. We have 1 sprint left to complete it much of these components are "nice to haves" and so will there inclusion in the project is not guaranteed and will be decided when the success of the current sprint is seen.



Project Lifecycle

Project Launch

Report Deadlines

- Project Proposal (Due: Tuesday, Jan 17th)
- First Sprint and Backlog (Due: Tuesday, Jan 31st)
- First Progress Report (Due: Sunday, Mar 5th)
- ✓ Second Progress Report (Due: Sunday, April 2nd)
- Final Report (Due: Sunday, April 30th)

Presentations

- Mandatory progress presentation: Tuesday, March 14th
- Optional progress presentation: Late March or early April
- Final mandatory presentation: Last week of April

Discovery

Before the first sprint started the team took time to understand the scope of the project. We tried to anticipate what the client would need. We took inspiration from other

museums implementation of interactive maps, we used the brief from the virtual reality project to understand the clients "brand" as well as the type of customer they attract. We also spent a lot of time understanding the accessibility requirements for websites by familiarizing ourselves with AODA

Findings from our research can be found <u>here</u>

Planning and Design

As our team were unfamiliar with front end technologies we had to use the planning and design phase not only create wireframes for the UI of the map but also research the technologies available to implement the user stories

Details of our tech stack can be found here

Development

Our second development phase has included adding features to the responsive front end of the site as well as designing and building both the database and the UI pages for staff database interaction.

Code for the project can be found <u>here</u>

Delivery

Whilst the project is not being delivered to the client in phases we have seen the project as being developed in 3 phases

- Static, responsive website showing the map with the locations of interest
- An interactive website which pulls information from the database to populate its views
- Accessibility features added as well as an user friendly database interface

Development Features

Completed Feature: Frontend UI \ UX

Overview

Design a clean and intuitive layout for museum visitors to access the map on multiple devices

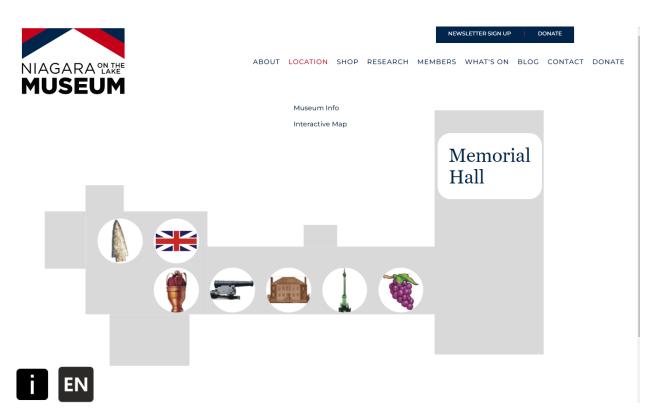
User Stories

ID	DESCRIPTION	STATUS	POINTS
W2023-14	Clear and Intuitive Layout	✓ Done	13
W2023-23	Multiple Devices	✓ Done	11
W2023-17	Large Web Elements	✓ Done	13
W2023-13	Readable Colour Contrast	✓ Done	3
W2023-9	Seemless Aesthetic with Existing Museum Site	✓ Done	5
W2023-27	Additional Info Available on Map	✓ Done	16
W2023-53	Easily Accessible for Visitors	✓ Done	1
W2023-10	Links to Rest of Website	✓ Done	3

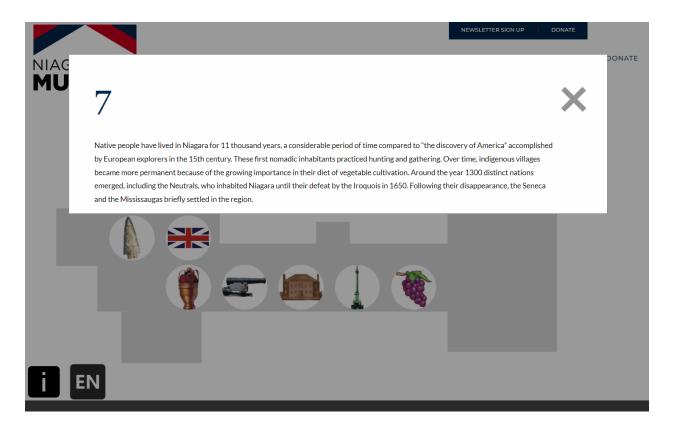
Working System

Full code files can be found here

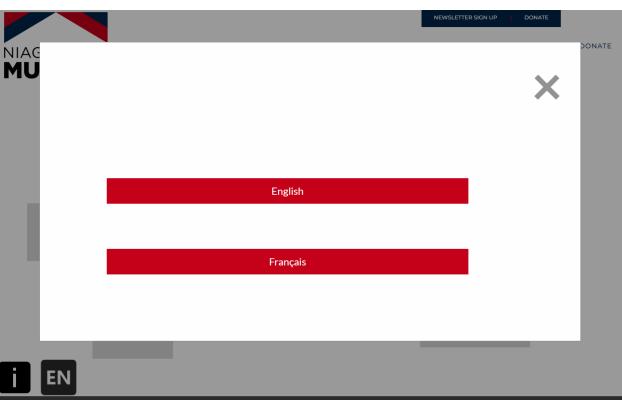
Main Page



Information Popup







Feature Under Development: Frontend UI \ UX

Overview

The map should be easy to understand and read for all users

ID	DESCRIPTION	STATUS	ESTIMATE
W2023-8	Quickly identify museum services	X Developing	3 points

Completed Feature: Interactive Map

Overview

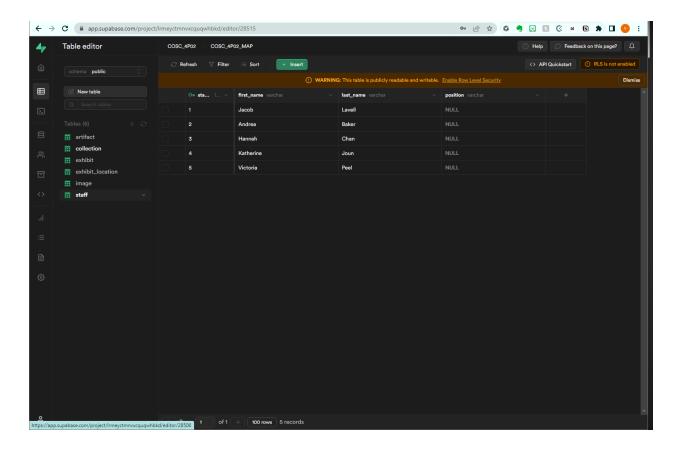
The map elements should pull from a database to populate views

User Stories

ID	DESCRIPTION	STATUS	POINTS
W2023-51	Create database and queries	✓ Done	3 points
W2023-53	Ability to Make Changes to Database	✓ Done	14 points

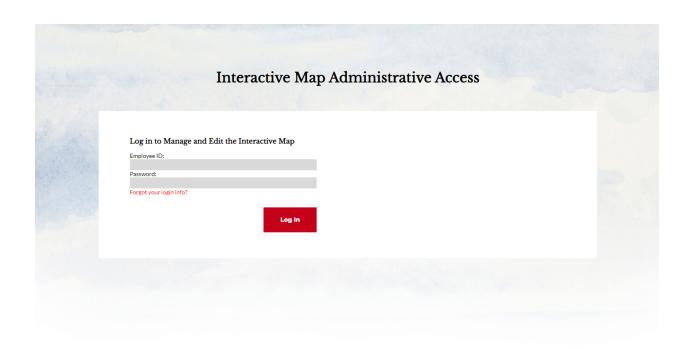
Working System

Deployed database to Supabase

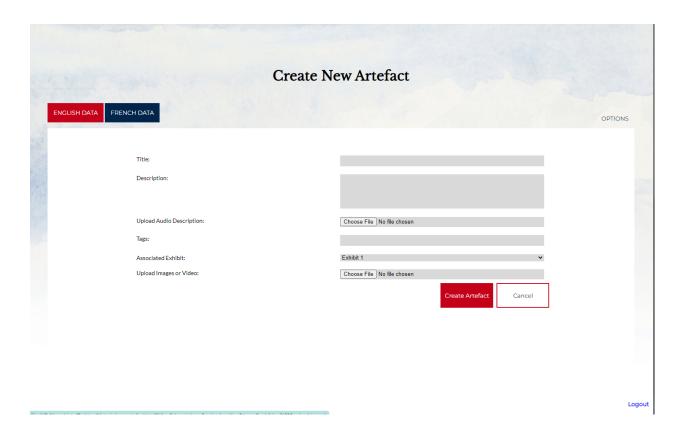


UI for staff access to database

Full code files can be found here







Feature Under Development: Interactive Map

Overview

A system that allows the museum staff to easily interact with the database to update map views

User Stories

ID	DESCRIPTION	STATUS	ESTIMATE
W2023-58	Connecting database to backend	X Developing	8 points
W2023-60	Connecting database to frontend	X Developing	8 points
W2023-5	Authorise staff access to db	X Developing	8 points

Reported Issues

No issues in this round

Outcome

Project is currently on schedule. By the end of the current sprint a functioning product should be available, allowing the final sprint to be a chance to add "nice to have" features

Team Contributions

- Victoria
 - Documentation
 - Building database and basic queries
 - Building backend UI
- Andrea
 - Collecting data from client
 - Ensuring connection from map website to existing website
 - Building backend UI
- Hannah
 - Created style guide
 - Ensured seamless aesthetic with original website
- Jacob
 - Built responsive front-end
 - Added interactive front-end features
- Katherine
 - Deployed database to Supabase

Git Hub Logs

