HANNAH O'BRIEN

CAPE TOWN, WESTERN CAPE 8001 082-445-2239 HANNAHOBRIEN888@GMAIL.COM

PROFESSIONAL SUMMARY

I am very passionate about the 3D animation field and am aiming to continuously develop my skills in the ever growing climate for CG artists. The areas in which I am most driven to develop my skills are in Character Modeling, Texturing, Look Development and Compositing, however, I would also be interested in the opportunity to grow in my 3D animation.

Throughout my third year of studies to create our 3D short film my roles included:

- Production Manager
- Lead Texturing and Shading Artist
- Character Modeling and Texturing Artist
- Lighting and Surfacing Artist
- Compositing Artist
- Asset Modeling and Texturing Artist
- Layout Artist

As a Production Manager I organized a team of 9 to make a 3D short film, this required collecting data and setting deadlines across all pipelines in order to complete our film within the 9 months we were given.

Programs in which I am most proficient include Autodesk Maya, Substance Painter, Zbrush, Nuke and Photoshop. I also have experience with programs such as Substance Designer, ToonBoom, After Effects, Animate CC and Premiere Pro.

SKILLS

- Character Modeling & Sculpting
- Zbrush
- Nuke
- Lighting, Surfacing & Shading
 - Organizational Skills

- Maya
- Substance Painter

WORK HISTORY

DECEMBER 2018-JANUARY 2019

Unpaid Intern | Fuzzy Logic | George, Western Cape

- Worked alongside members of the art team helping to both finalize existing work as well as conceptualize and create new items
- Completed short 2D animation explainer clips for the company

using Animate CC

 Concepted, Modeled, Textured and rigged an own character under 4500 polys to learn character optimization for use in app's/game development

EDUCATION

2016

Matric Certificate:

Glenwood House, George, Western Cape

EXPECTED IN DECEMBER 2019

Diploma in Digital Animation: Animation The Animation School, Cape Town, WC

Member of Student Representative Council for 3 years

REFERENCES

Jarrod Hassenjager

- 3rd year Lecturer at 'The Animation School' contact: jarrod@uca.co.za

Kelly Walker

- 2nd Year Lecturer at 'The Animation School' contact: kelly@uca.co.za

Jason Ried

- Managing Director at 'Fuzzy Logic' contact: jason@fuzzylogicstudio.io

ACCOMPLISHMENTS

- Awarded Academic Half Colours 2016
- Awarded Certificate for Service 2016
- Awarded Performing Arts Half Colours 2016
- Awarded Performing Art Student of the Year (Literary Arts) 2016
- Awarded Special Art Award 2016
- Awarded Diligence Certificate -2016
- Top 100 in the country for the English Olympiad -2016

HOBBIES

- Boxing
- Reading
- Digital Sculpting
- Hiking
- Mountain Biking
- Video games

LOGIC

To whom it may concern,

This letter serves to confirm that Hannah O'Brien interned at Fuzzy Logic from December 2018 to January 2019.

During this time Hannah was exposed to various art disciplines such as 2D illustration, 2D animation, 3D modelling, 3D texturing, 3D rigging and 3D animation. She worked alongside members of our art team helping to both finalise existing work as well as conceptualise and create new items.

Hannah was an incredibly eager, friendly and helpful individual and someone that we enjoyed having in the office. We were sad to see her go and wish her the absolute best for the rest of her studies.

regards,

Jason Ried

Managing Director

jason@fuzzylogicstudio.io