# Working with Methods



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### Agenda



**Understanding methods** 

Passing data with parameters

More options with methods and parameters



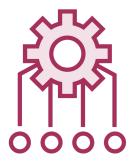
# Understanding Methods



#### Methods in C#



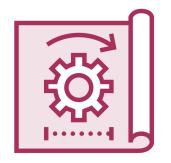
Code block



Receives parameters and (optionally) returns value



Readable code and code reuse



Declared within a class or struct



## C# Method Syntax

```
<access modifier> <return type> Method_Name (Parameters)
{
  //method statements
}
```

```
public int AddTwoNumbers()
{
```

Looking at a First Method

```
public int AddTwoNumbers(int a, int b)
{

}
```

Adding Method Parameters

```
public int AddTwoNumbers(int a, int b)
{
    return a + b;
}
```

### Returning a Value

Return type must be specified

```
public int AddTwoNumbers(int a, int b)
{
    if (a > b)
    {
       return a + b;
    }
    //no value returned if we get here → compile time error
}
```

#### Returning a Value

Value must be returned for all possible execution paths

```
public void DisplaySum(int a, int b)
{
   int sum = a + b;
   Console.WriteLine("The sum is " + sum);
}
```

A Method without Return Value

```
static void Main(string[] args)
{
    DisplaySum(3, 52);
}
```

Invoking a Method from main()

We can pass arguments: values for the parameter(s)

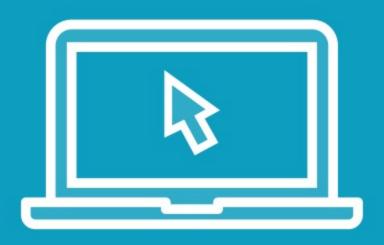
Note the use of static here

```
static void Main(string[] args)
{
    DisplaySum(3, 52);
    int result = AddTwoNumbers(55, 44);
}
```

#### Capturing a Return Value

Only possible if method isn't returning void

### Demo



Creating a method

**Adding parameters** 

Returning a value

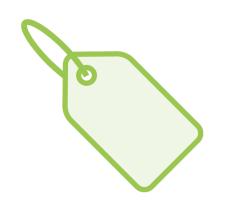
Invoking the method from main



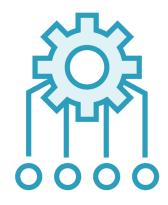
# Passing Data with Parameters



## Calling the Correct Method



Method name



Parameter types and arguments



**Number of parameters** 

### Matching the Parameters

#### Method overloading

#### Main

```
static void Main(string[] args)
{
    DisplaySum(3, 52);
}
```

#### **Rest of Program.cs**

```
public static void DisplaySum
        (int a, int b)

{ ... }

public static void DisplaySum
        (int a, int b, int c)

{ ... }
```

## Demo



Using method overloading

### Passing Parameters

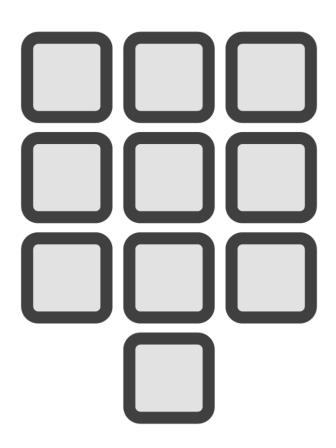
By value

Default if nothing else is specified

By reference

Require use of ref keyword on parameters





#### Passing parameters by value

- Default way of passing parameters
- A copy is created for the method
- Value in caller stays the same

## Passing Parameters by Value

```
int a = 33;
int b = 44;

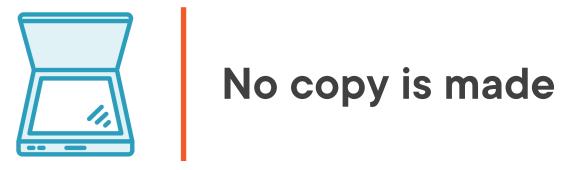
AddTwoNumbers(a, b);
33 44
```

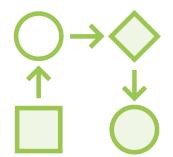
```
public int AddTwoNumbers(int a, int b)
{
    b += 10;
    int sum = a + b;
    return sum;
}
```



## Passing Parameters by Reference







↑ ↓ Changes made in method affect original values

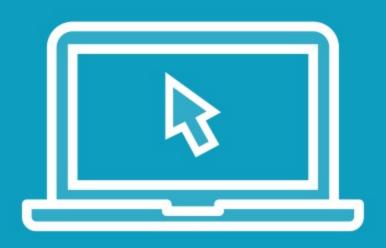




## Passing Parameters by Value

```
int a = 33;
int b = 44;
AddTwoNumbers(a, ref b);
                                  public int AddTwoNumbers(int a, ref int b)
                                         b += 10;
                                         int sum = a + b;
                                         return sum;
```

### Demo



Passing parameters by value

Using ref to pass parameters by reference



```
public static int AddTwoNumbers(int a, out int b, out int c)
{
    b = 10;
    int sum = a + b;
    c = sum / 10;
    return sum;
}
```

Using the out Keyword

Out values don't need to be initialized

Multiple values can be returned

## Demo



Using the out keyword

# More Options with Methods and Parameters

## Doing More with Methods

Using params

**Optional parameters** 

Named arguments

**Expression-bodied syntax** 



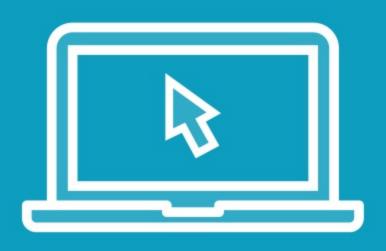
```
public int AddNumbers(params int[] values)
{
    for (int i = 0; i < values.Length; i++)
    {
        //Add values to calculate total
    }
}</pre>
```

Using the params Keyword

Represents array to capture multiple parameters

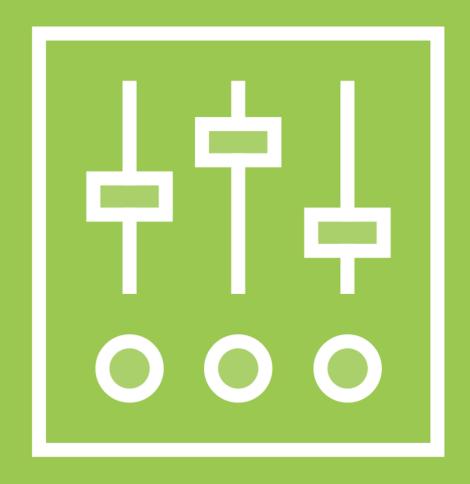
Are available through array in the method body

### Demo



Adding a params parameter

Invoking a method with more parameters



## Optional Parameters

Specify default value for one or more parameters

Caller can omit the optional ones



## Working with Optional Parameters

#### Method with optional parameters

```
public int AddNumbers
      (int a, int b, int c = 100)
{
    int sum = a + b + c;
    return sum;
}
```

#### Calling the method

```
AddNumbers(10, 20);//no third parameter AddNumbers(10, 20, 30);
```



# Named arguments

Not required to follow order of parameters

One or more parameters can have a name defined when invoking the method



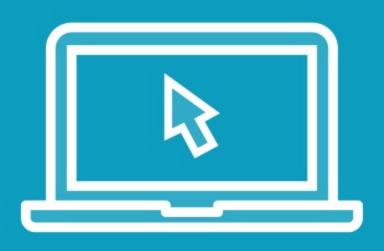
## Working with Named Arguments

#### Method with parameters

#### Using named arguments

```
AddNumbers(b: 10, a: 20);
```

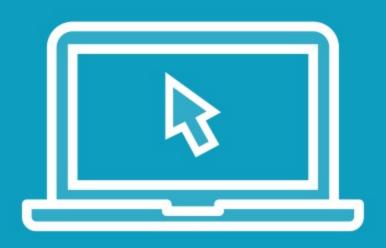
### Demo



Using optional parameters

Working with named arguments

### Demo



Using expression-bodied syntax

### Summary



Methods are used to bring in reuse of code

Different options exist to pass parameters

- By value
- By reference





Up next:

• Understanding reference types

