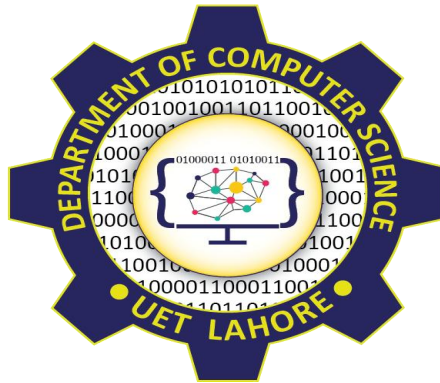


Stadium Tickets Management System



Session 2023 - 2027

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Course:

CSC-102 Programming Fundamentals

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1. Description

The objective of my project **Stadium Tickets Management System** is to solve the problem of buying stadium tickets online. It will be User-friendly application that will be as simple and effective as can be.

Field of Computer Science

This project will use the applications of computer science. The use of C++ language will be in full effect in the back-end.

Results

The results I expect to deliver at the end of my project is the bill for the customer buying tickets. Also, the admin will be able to check how many tickets have been sold.

2. Users of Application

There will be a total of **two users** in my project:

1. Admin:

The admin will be able to manage the matches data, update ticket prices and total tickets. He will also be able to manage the cafeteria of the stadium and the parking areas.

2. Customer:

The customer will be able to buy tickets of his choice and get a receipt. He will also be able to see the cafeteria details and the parking areas around the stadium, give their feedbacks or any complaints regarding our services.

3. Functional Requirements

	Functions	So That They Can
Admin	Tickets Data	Update matches and their schedules.
	Sold Tickets Data	See the total Tickets Sold.
	Update Tickets Price	Change the price of the tickets.
	Add Tickets	Add more tickets after construction.
	Manage cafe	Update prices and menu.
	Manage Parking Areas	Update parking areas.
	See Feedbacks	See customer feedbacks.
	See Complaints	See customer Complaints.
	Logout	Logout from the app.
Customer	View Tickets	See ticket prices and types.
	Buy Tickets	Buy tickets of their choice.
	Receipt	Get receipt.
	Checkout	Confirm Purchase.
	Cafe	See menu and prices.
	Parking Areas	See parking areas around the stadium.
	Give Feedback	Give reviews about the services.
	Submit Complaints	Submit any complaints they have.
	Logout	Logout from the app.

4. Wireframes

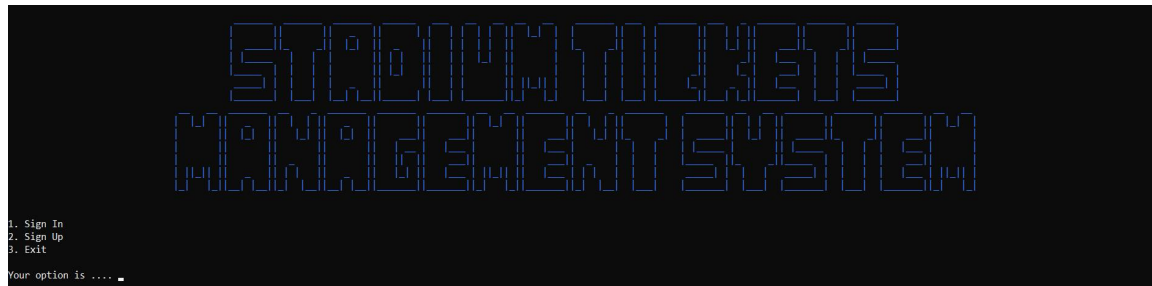


Figure 1: Login Page



Figure 2: Sign Up Page

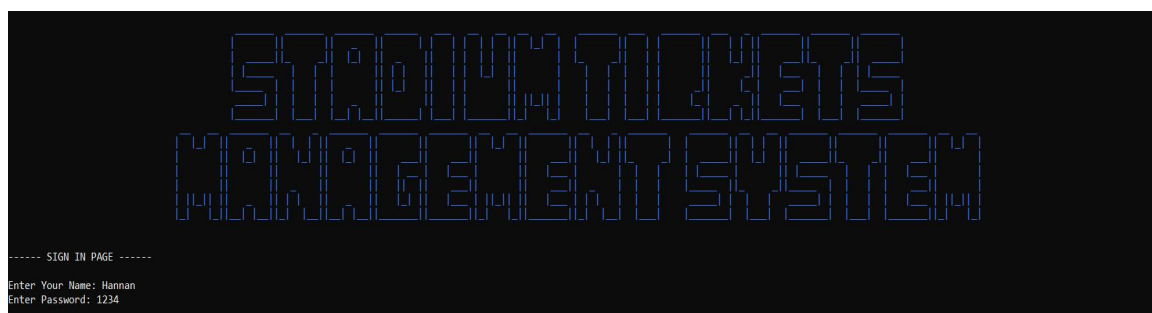


Figure 3: Sign In Page

Stadium Tickets Management System

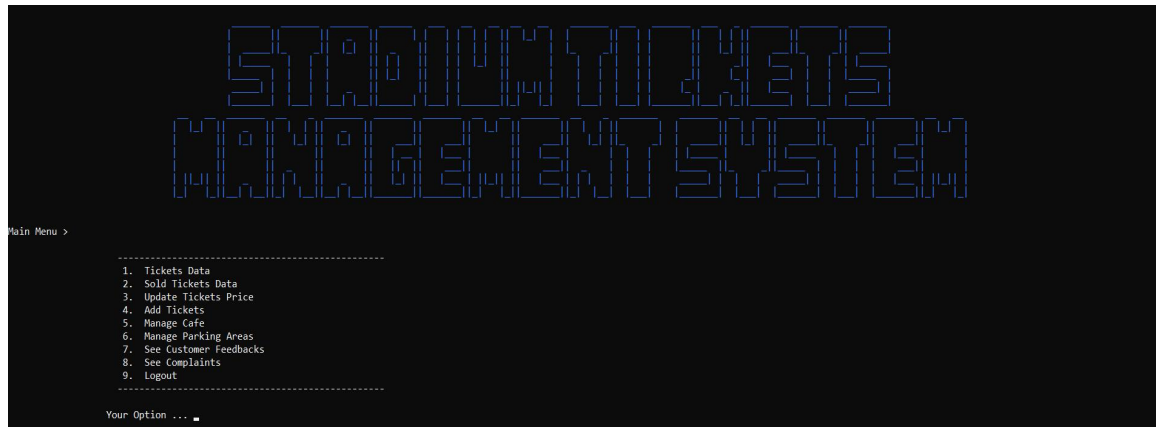


Figure 4: Admin Main Menu



Figure 5: Upload Tickets Data



Figure 6: Sold Tickets Data

Stadium Tickets Management System

```
STADIUM TICKETS
MANAGEMENT SYSTEM

Update Ticket Prices >
Standard ticket Price:      Rs.1000/-
Premium Ticket Price:      Rs.1500/-
VIP Ticket Price:          Rs.2000/-

Enter New Standard Ticket Price: 1500
Enter New Premium Ticket Price: 2000
Enter New VIP Ticket Price: 2500

Ticket Prices Have Been Updated...
Press Any Key to Continue..
```

Figure 7: Update Tickets Price

```
STADIUM TICKETS
MANAGEMENT SYSTEM

Add More Tickets >
Choose The Stand In Which You Want To Add Tickets...
1. North Stand
2. South Stand
3. East Stand
4. West Stand

Enter Your Option...2

Enter The Tickets You Want To Add... 2000

Choose New Tickets Type...
1. Standard
2. Premium
3. VIP
Enter Option... 2

New Tickets Have Been Added...
Press Any Key to Continue..
```

Figure 8: Add More Tickets

```
STADIUM TICKETS
MANAGEMENT SYSTEM

Update Cafe Details >

Items      Price
-----
Popcorn    Rs.50/-
Lays       Rs.50/-
Pepsi      Rs.70/-
Burger     Rs.150/-
Shawarma   Rs.100
Pizza Slice Rs.80/-
Water      Rs.40/-
Milkshake  Rs.80/-
-----

Enter New Popcorn Price: █
```

Figure 9: Manage Cafe

Stadium Tickets Management System



Figure 10: Manage Parking Areas

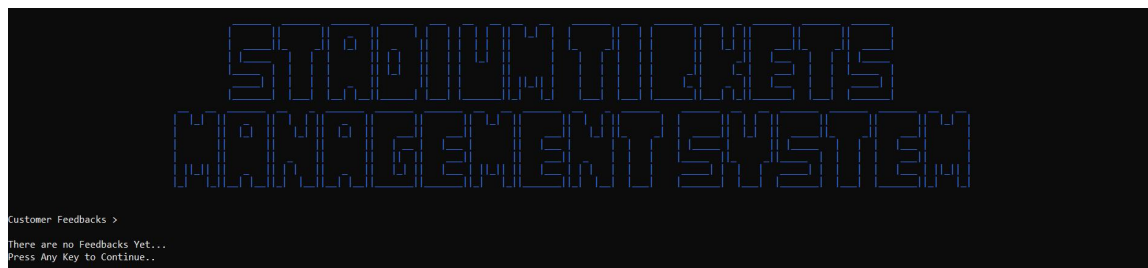


Figure 11: View Feedbacks

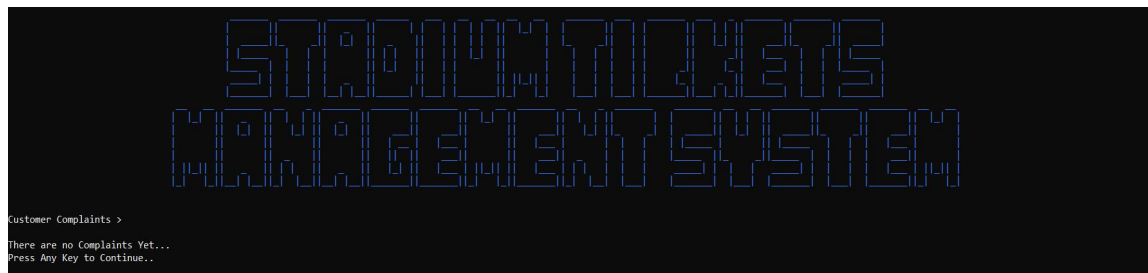


Figure 12: View Complaints

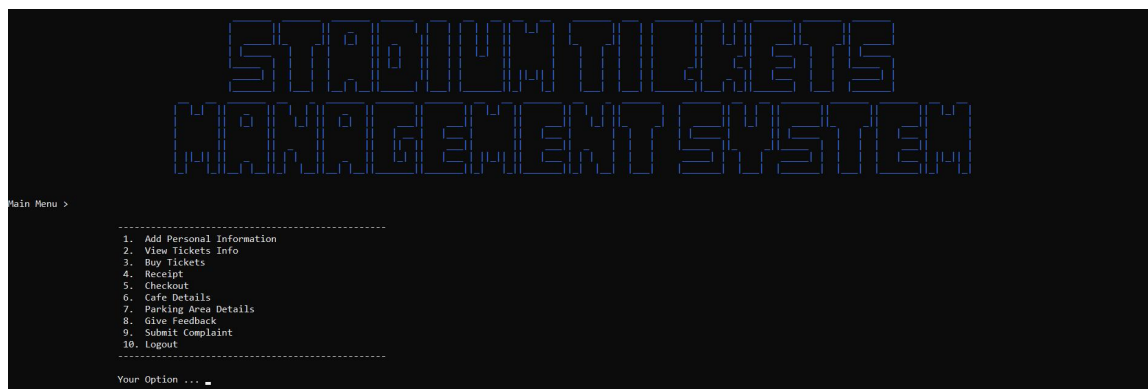


Figure 13: Customer Main Menu

Stadium Tickets Management System



Figure 14: Add Personal Information

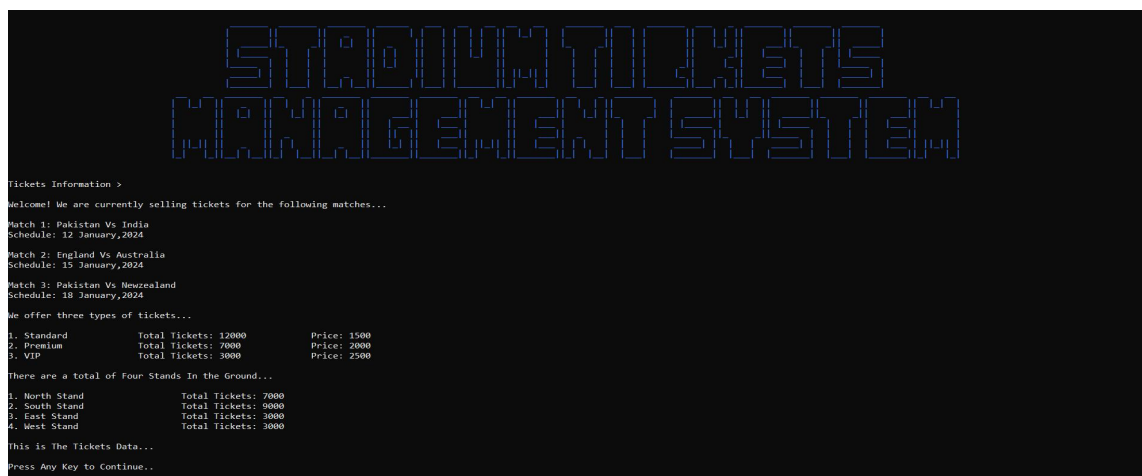


Figure 15: View Tickets Information

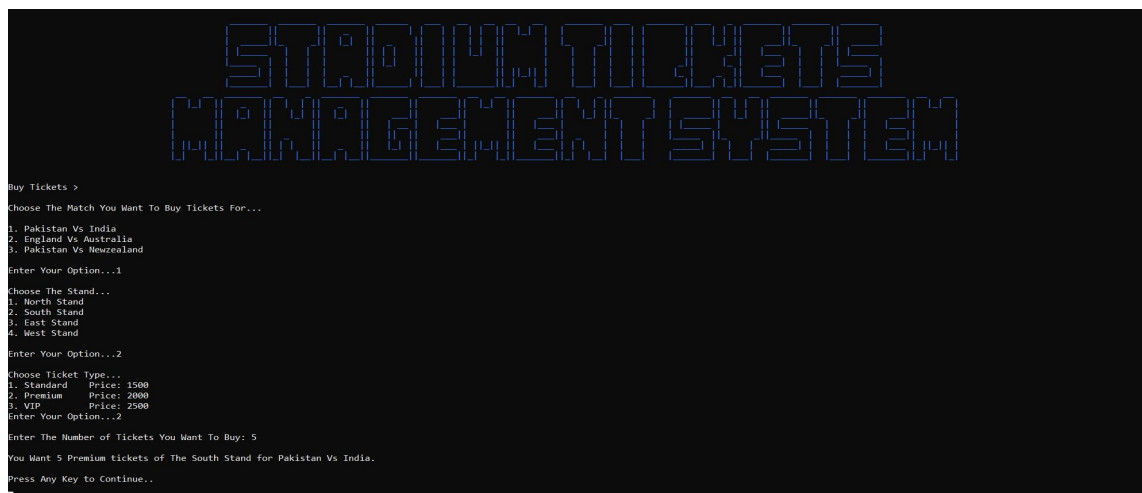


Figure 16: Buy Tickets

Stadium Tickets Management System

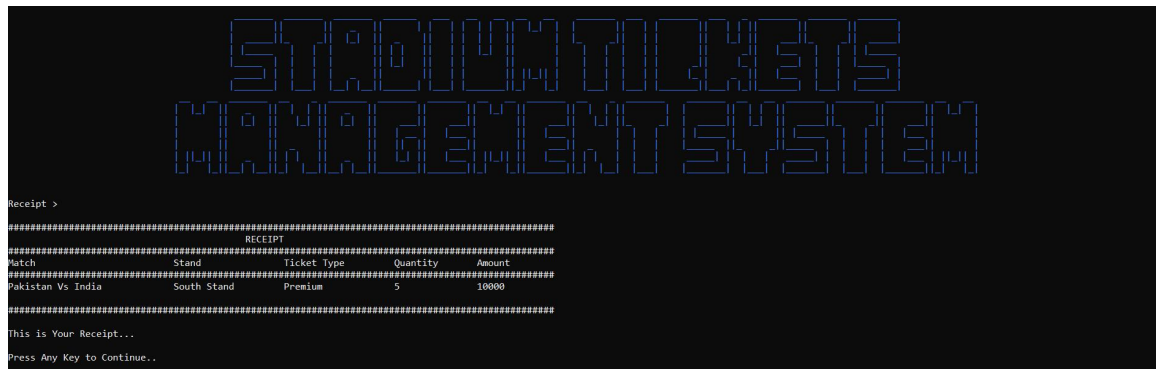


Figure 17: Receipt

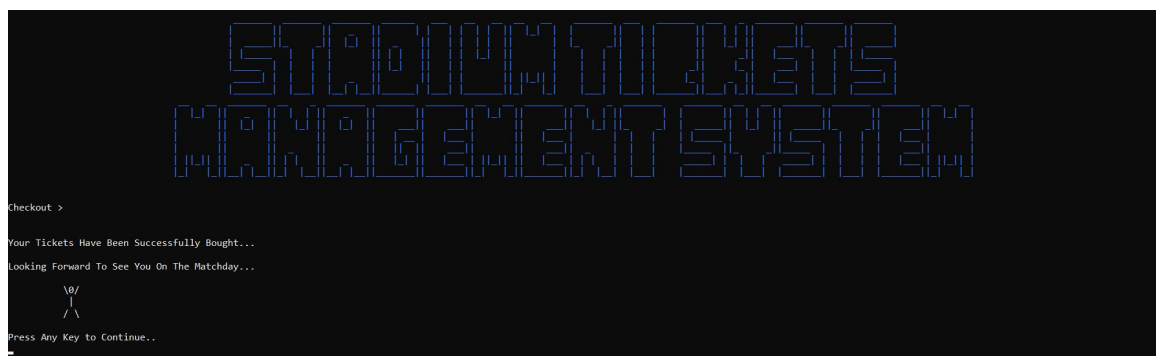


Figure 18: Checkout

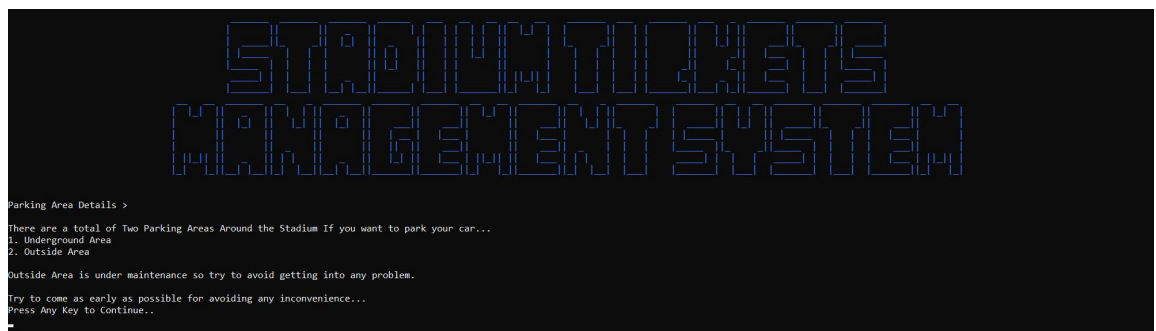


Figure 19: Parking Area Details

5. Data Structures (Parallel Arrays)

```

const int users = 10000;      // Variable for storing number of users
string name[users];          // Array for storing the usernames of users after signup
string password[users];      // Array for storing the passwords of users after signup
string role[users];          // Array for storing the roles of users after signup
int signupindex = 0;         // Variable for storing index of arrays for signup
string match[3] = {"Pakistan Vs India","England Vs Australia","Pakistan Vs
Newzealand"};               // Array for storing matches data
string schedule[3] = {"12 January","15 January","18 January"}; // Array for storing
schedule data
int tickets = 20000;         // Variable for storing total tickets
int standTicks[4] = {7000,3000,7000,3000}; // Array for storing tickets in each stand
int ticksType[3] = {13000,4000,3000};      // Array for storing tickets of each type
int ticksPrice[3] = {1200,1500,2000}; // Array for storing price of tickets of each type
int ticks = 0;               // Variable for checking whether user has entered ticket details
string feedback[users];      // Array for storing feedbacks given by customers
int feebdbackIndex = 0;       // Variable for storing index of feedback array
string complaint[users];      // Array for storing complaints given by customers
int complaintIndex = 0;       // Variable for storing index of complaints array
int items = 8;                // Variable for storing total items in cafe
string cafeItems[items] = {"Popcorn","Lays","Pepsi","Burger","Shawarma","Pizza
Slice","Water","Milkshake"}; // Array for storing names of cafe items
int cafeIndex = 0;           // Variable for storing index of arrays in cafe functions
String  cafePrice[items] = {"Rs.50/-","Rs.50/-","Rs.70/-","Rs.150/-","Rs.100/-
","Rs.80/-","Rs.40/-","Rs.80/-"}; // Array for storing prices of cafe items
string newCafePrice[items]; // Array for taking input of new prices of cafe items
string parkingAsk;           // Variable for asking admin if there is any parking area under
maintenance
string maintenance;         // Variable for asking admin which area is under maintenance
int park = 0;               // Variable for checking if admin has changed parking area details
string quantity;            // Variable for taking input of quantity of tickets they want to buy
int quantityIndex = 0;       // Variable for storing index of quantity array
int standticksSold[4] = {0,0,0,0}; // Array for storing tickets sold from each stand
string stands[5] = {"","North Stand","South Stand","East Stand","West Stand"};
// Array for storing stand names
string type[4] = {"","Standard","Premium","VIP"}; // Array for storing ticket types
int typeSold[4] = {0,0,0,0}; // Array for storing tickets sold of each type
string askMatchOption;      // Variable for taking input from customer about which
match he wants tickets for

```

```
string askStandOption; // Variable for taking input from customer about which stand
he wants tickets for
string askTypeOption; // Variable for taking input from customer about which type
of tickets he wants
string askMatchIndex; // Variable for storing option returned from askmatch function
to use as index for match array
string askStandIndex; // Variable for storing option returned from askstand function
to use as index for stand array
string askTypeIndex; // Variable for storing option returned from asktype function to
use as index for ticktype array
string addStand; // Variable for asking admin which stand he wants to add tickets to
string addTicks; // Variable for asking admin which stand how many tickets he
wants to add
string askAddTypeOption; // Variable for asking admin which type of tickets he
wants to add
string newPrice[3]; // Array for taking input of new ticket prices
string filename = "LoginCredentials.txt"; // Variable for storing login credentials
data file name
string filename1 = "Matches.txt"; // Variable for storing matches data file name
string filename2 = "Ticket Prices.txt"; // Variable for storing ticket prices data
file name
string filename3 = "Total Tickets.txt"; // Variable for storing total tickets data
file name
string filename4 = "Feedbacks.txt"; // Variable for storing feedbacks data file name
string filename5 = "Complaints.txt"; // Variable for storing complaints data file name
string filename6 = "Cafe.txt"; // Variable for storing cafe data file name
string option; // Variable for storing option entered by user in login page
```

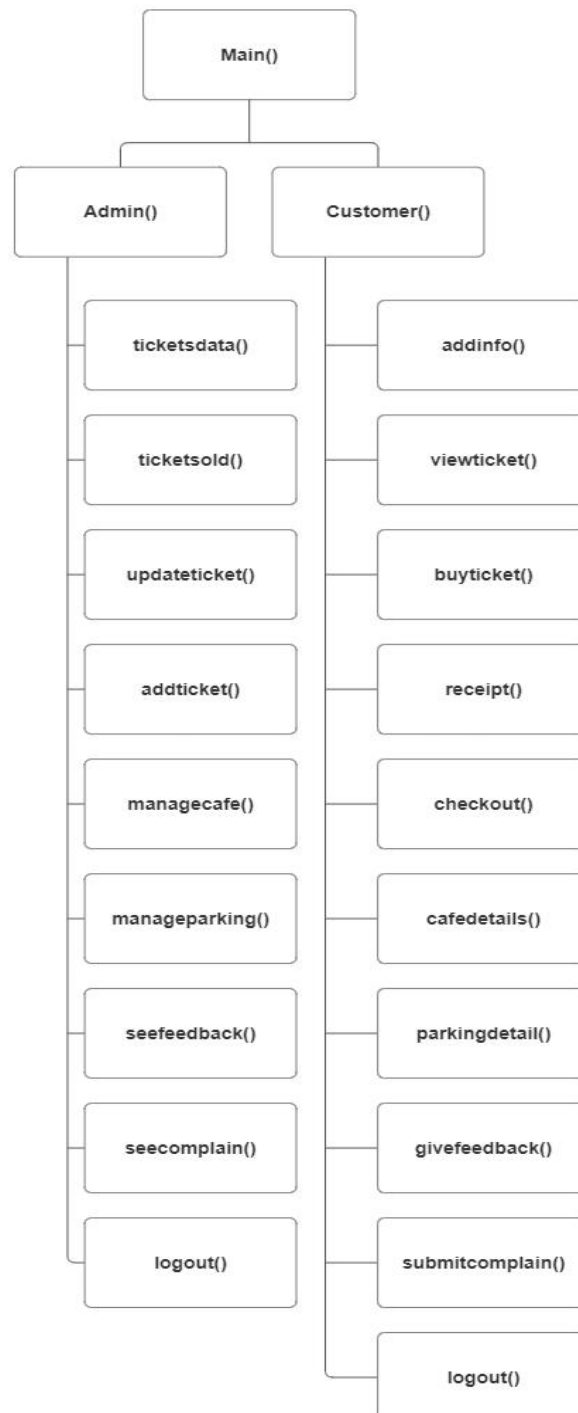
6. Function Prototypes

```
void header();
void clearScreen();
void clearHeader();
void wrongOption();
string getField(string record, int field);
string login();
bool signup(string name[],string password[],string role[],string username,string
pass,string roles,int &signupindex,int users,string filename);
void loadLoginCredentialsFile(string filename,string name[],string password[],string
role[]);
void readLoginCredentialsFile(string filename,string name[],string password[],string
role[],int &signupindex);
```

```
string signin(string name[],string password[],string role[],string username,string
pass,int signupindex);
string adminmenu();
string ticketsData(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],int &ticks,string filename1);
void updateTicketsData(string match[],string schedule[],int &tickets,int
standTicks[],int ticksType[],int ticksPrice[],string filename1);
void ticketsDataOutput(string match[],string schedule[],int &tickets,int
standTicks[],int ticksType[],int ticksPrice[]);
void loadMatchesFile(string filename1,string match[],string schedule[]);
void readMatchesFile(string filename1,string match[],string schedule[],int &ticks);
string soldTicketsData(int &ticks,int standticksSold[],string match[],string
stands[],string type[],string &askMatchIndex,int typeSold[],int &quantityIndex);
void soldTicketsDataOutput(int standticksSold[],string match[],string stands[],string
type[],string &askMatchIndex,int typeSold[]);
void showFeedbacks(string feedback[],int &feedbackIndex);
string addTickets(int &tickets,int standTicks[],int ticksType[],string &addStand,string
&addTicks,string &askAddTypeOption,string filename3,int standticksSold[],int
typeSold[]);
void addTicketsOutput(int tickets,int standTicks[],int ticksType[]);
void askAddStand(int &tickets,int standTicks[],string &addStand,string &addTicks);
void askAddType(int ticksType[],string &addTicks,string &askAddTypeOption);
void askAddStandOutput(string &addStand);
void askAddTypeOutput(string &askAddTypeOption);
void loadTotalTicketsFile(string filename3,int &tickets,int standTicks[],int
ticksType[],int standticksSold[],int typeSold[]);
void readTotalTicketsFile(string filename3,int &tickets,int standTicks[],int
ticksType[],int standticksSold[],int typeSold[]);
string updatePrice(string type[],int ticksPrice[],string newPrice[],string filename2);
void updatePriceOutput(string type[],int ticksPrice[],string newPrice[]);
void updatePriceInput(string type[],int ticksPrice[],string newPrice[]);
void loadTicketPricesFile(string filename2,int ticksPrice[]);
void readTicketPricesFile(string filename2,int ticksPrice[]);
void showComplaint(string complaint[],int &complaintIndex);
string cafe(string cafeItems[],string cafePrice[],string newCafePrice[],int
&cafeIndex,int &items,string filename6);
void cafeOutput(string cafeItems[],string cafePrice[],string newCafePrice[],int
&cafeIndex,int &items);
void loadCafeFile(string filename6,string cafePrice[],int &items);
void readCafeFile(string filename6,string cafePrice[],int &items);
string parkManage(string &parkingAsk,string &maintenance,int &park);
void parkMaintenance(string &parkingAsk,string &maintenance,int &park);
void parkManageArea(string &maintenance,int &park);
string customermenu();
```

```
string ticketsInfo(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],int &ticks);
void ticketsInfoOutput(string match[],string schedule[],int &tickets,int
standTicks[],int ticksType[],int ticksPrice[],int &ticks);
string giveFeedback(string feedback[],int &feedbackIndex,string filename4);
void giveFeedbackOutput(string feedback[],int &feedbackIndex);
void loadFeedbacksFile(string filename4,string feedback[],int &feedbackIndex);
void readFeedbacksFile(string filename4,string feedback[],int &feedbackIndex);
string giveComplaints(string complaint[],int &complaintIndex,string filename5);
void giveComplaintsOutput(string complaint[],int &complaintIndex);
void loadComplaintsFile(string filename5,string complaint[],int &complaintIndex);
void readComplaintsFile(string filename5,string complaint[],int &complaintIndex);
string showCafe(string cafeItems[],string cafePrice[],int &cafeIndex,int &items);
void showCafeOutput(string cafeItems[],string cafePrice[],int &cafeIndex,int &items);
string parking(string &parkingAsk,string &maintenance,int &park);
void parkingOutput();
void buyTickets(string match[],string schedule[],string &quantity,int ticksPrice[],int
&ticks,string stands[],string type[],int &quantityIndex,int standticksSold[],int
typeSold[],string &askMatchOption,string &askStandOption,string
&askTypeOption,string &askMatchIndex,string &askStandIndex,string
&askTypeIndex,int &tickets,int standTicks[],int ticksType[],string filename3);
string askMatch(string match[],string &askMatchOption);
void askMatchOutput(string match[],string &askMatchOption);
string askStand(string &askStandOption);
void askStandOutput(string &askStandOption);
string askType(int ticksPrice[],string &askTypeOption,string &quantity,int
&quantityIndex,int standticksSold[],string &askStandOption,int typeSold[],int
&tickets,int standTicks[],int ticksType[]);
void askTypeOutput(int ticksPrice[],string &askTypeOption);
bool quantityCheck(string &quantity);
string receipt(string match[],string stands[],string type[],int ticksPrice[],string
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string
&askStandIndex,string askTypeIndex);
void receiptOutput(string match[],string stands[],string type[],int ticksPrice[],string
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string
&askStandIndex,string askTypeIndex);
void checkout(int &quantityIndex);
```

7. Functions Working Flow



8. Complete Code

```
// Libraries

#include<iostream>           // Library for input output functions
#include<conio.h>            // Library for getch() function
#include <iomanip>           // Library for using setw() function
#include <fstream>          // Library for file handling
using namespace std;

// Function Prototypes

void header();
void clearScreen();
void clearHeader();
void wrongOption();
string getField(string record, int field);
string login();
bool signup(string name[],string password[],string role[],string username,string pass,string
roles,int &signupindex,int users,string filename);
void loadLoginCredentialsFile(string filename,string name[],string password[],string role[]);
void readLoginCredentialsFile(string filename,string name[],string password[],string
role[],int &signupindex);
string signin(string name[],string password[],string role[],string username,string pass,int
signupindex);
string adminmenu();
string ticketsData(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],int &ticks,string filename1);
void updateTicketsData(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],string filename1);
void ticketsDataOutput(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[]);
void loadMatchesFile(string filename1,string match[],string schedule[]);
void readMatchesFile(string filename1,string match[],string schedule[],int &ticks);
string soldTicketsData(int &ticks,int standticksSold[],string match[],string stands[],string
type[],string &askMatchIndex,int typeSold[],int &quantityIndex);
void soldTicketsDataOutput(int standticksSold[],string match[],string stands[],string
type[],string &askMatchIndex,int typeSold[]);
void showFeedbacks(string feedback[],int &feedbackIndex);
string addTickets(int &tickets,int standTicks[],int ticksType[],string &addStand,string
&addTicks,string &askAddTypeOption,string filename3,int standticksSold[],int typeSold[]);
void addTicketsOutput(int tickets,int standTicks[],int ticksType[]);
void askAddStand(int &tickets,int standTicks[],string &addStand,string &addTicks);
void askAddType(int ticksType[],string &addTicks,string &askAddTypeOption);
void askAddStandOutput(string &addStand);
void askAddTypeOutput(string &askAddTypeOption);
void loadTotalTicketsFile(string filename3,int &tickets,int standTicks[],int ticksType[],int
standticksSold[],int typeSold[]);
void readTotalTicketsFile(string filename3,int &tickets,int standTicks[],int ticksType[],int
standticksSold[],int typeSold[]);
string updatePrice(string type[],int ticksPrice[],string newPrice[],string filename2);
void updatePriceOutput(string type[],int ticksPrice[],string newPrice[]);
void updatePriceInput(string type[],int ticksPrice[],string newPrice[]);
```



```

void loadTicketPricesFile(string filename2,int ticksPrice[]);
void readTicketPricesFile(string filename2,int ticksPrice[]);
void showComplaint(string complaint[],int &complaintIndex);
string cafe(string cafeItems[],string cafePrice[],string newCafePrice[],int &cafeIndex,int
&items,string filename6);
void cafeOutput(string cafeItems[],string cafePrice[],string newCafePrice[],int &cafeIndex,int
&items);
void loadCafeFile(string filename6,string cafePrice[],int &items);
void readCafeFile(string filename6,string cafePrice[],int &items);
string parkManage(string &parkingAsk,string &maintenance,int &park);
void parkMaintenance(string &parkingAsk,string &maintenance,int &park);
void parkManageArea(string &maintenance,int &park);
string customermenu();
string ticketsInfo(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],int &ticks);
void ticketsInfoOutput(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[],int &ticks);
string giveFeedback(string feedback[],int &feedbackIndex,string filename4);
void giveFeedbackOutput(string feedback[],int &feedbackIndex);
void loadFeedbacksFile(string filename4,string feedback[],int &feedbackIndex);
void readFeedbacksFile(string filename4,string feedback[],int &feedbackIndex);
string giveComplaints(string complaint[],int &complaintIndex,string filename5);
void giveComplaintsOutput(string complaint[],int &complaintIndex);
void loadComplaintsFile(string filename5,string complaint[],int &complaintIndex);
void readComplaintsFile(string filename5,string complaint[],int &complaintIndex);
string showCafe(string cafeItems[],string cafePrice[],int &cafeIndex,int &items);
void showCafeOutput(string cafeItems[],string cafePrice[],int &cafeIndex,int &items);
string parking(string &parkingAsk,string &maintenance,int &park);
void parkingOutput();
void buyTickets(string match[],string schedule[],string &quantity,int ticksPrice[],int
&ticks,string stands[],string type[],int &quantityIndex,int standticksSold[],int
typeSold[],string &askMatchOption,string &askStandOption,string &askTypeOption,string
&askMatchIndex,string &askStandIndex,string &askTypeIndex,int &tickets,int standTicks[],int
ticksType[],string filename3);
string askMatch(string match[],string &askMatchOption);
void askMatchOutput(string match[],string &askMatchOption);
string askStand(string &askStandOption);
void askStandOutput(string &askStandOption);
string askType(int ticksPrice[],string &askTypeOption,string &quantity,int &quantityIndex,int
standticksSold[],string &askStandOption,int typeSold[],int &tickets,int standTicks[],int
ticksType[]);
void askTypeOutput(int ticksPrice[],string &askTypeOption);
bool quantityCheck(string &quantity);
string receipt(string match[],string stands[],string type[],int ticksPrice[],string
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string &askStandIndex,string
&askTypeIndex);
void receiptOutput(string match[],string stands[],string type[],int ticksPrice[],string
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string &askStandIndex,string
&askTypeIndex);
void checkout(int &quantityIndex);

```

```
// Main Function
```

```
main(){
```

```
// Declaration of Variables and Arrays
```

```

    const int users = 10000;                // Variable for storing number of users
    string name[users];                     // Array for storing the usernames of
users after signup

```

```

    string password[users]; // Array for storing the passwords of
users after signup
    string role[users]; // Array for storing the roles of users
after signup
    int signupindex = 0; // Variable for storing index of arrays
for signup
    string match[3] = {"Pakistan Vs India","England Vs Australia","Pakistan Vs
Newzealand"}; // Array for storing matches data
    string schedule[3] = {"12 January","15 January","18 January"}; //
Array for storing schedule data
    int tickets = 20000; // Variable for storing total tickets
    int standTicks[4] = {7000,3000,7000,3000}; // Array for storing tickets in each stand
    int ticksType[3] = {13000,4000,3000}; // Array for storing tickets of each type
    int ticksPrice[3] = {1200,1500,2000}; // Array for storing price of tickets of
each type
    int ticks = 0; // Variable for checking whether user has
entered ticket details
    string feedback[users]; // Array for storing feedbacks given by
customers
    int feebdbackIndex = 0; // Variable for storing index of feedback
array
    string complaint[users]; // Array for storing complaints given by
customers
    int complaintIndex = 0; // Variable for storing index of
complaints array
    int items = 8; // Variable for storing total items in
cafe
    string cafeItems[items] = {"Popcorn","Lays","Pepsi","Burger","Shawarma","Pizza
Slice","Water","Milkshake"}; // Array for storing names of cafe items
    int cafeIndex = 0; // Variable for storing index of arrays in
cafe functions
    string cafePrice[items] = {"Rs.50/-","Rs.50/-","Rs.70/-","Rs.150/-","Rs.100/-","Rs.80/-
","Rs.40/-","Rs.80/-"}; // Array for storing prices of cafe items
    string newCafePrice[items]; // Array for taking input of new prices of
cafe items
    string parkingAsk; // Variable for asking admin if there is
any parking area under maintenance
    string maintenance; // Variable for asking admin which area is
under maintenance
    int park = 0; // Variable for checking if admin has
changed parking area details
    string quantity; // Variable for taking input of quantity
of tickets they want to buy
    int quantityIndex = 0; // Variable for storing index of quantity
array
    int standticksSold[4] = {0,0,0,0}; // Array for storing tickets sold from
each stand
    string stands[5] = {"","North Stand","South Stand","East Stand","West Stand"}; //
Array for storing stand names
    string type[4] = {"","Standard","Premium","VIP"}; // Array for storing
ticket types
    int typeSold[4] = {0,0,0,0}; // Array for storing tickets sold of each
type
    string askMatchOption; // Variable for taking input from customer
about which match he wants tickets for
    string askStandOption; // Variable for taking input from customer
about which stand he wants tickets for
    string askTypeOption; // Variable for taking input from customer
about which type of tickets he wants
    string askMatchIndex; // Variable for storing option returned
from askmatch function to use as index for match array

```

```

        string askStandIndex;                // Variable for storing option returned
from askstand function to use as index for stand array
        string askTypeIndex;                // Variable for storing option returned
from asktype function to use as index for tickstype array
        string addStand;                    // Variable for asking admin which stand
he wants to add tickets to
        string addTicks;                    // Variable for asking admin which stand
how many tickets he wants to add
        string askAddTypeOption;            // Variable for asking admin which type of
tickets he wants to add
        string newPrice[3];                 // Array for taking input of new ticket
prices
        string filename = "LoginCredentials.txt"; // Variable for storing login credentials
data file name
        string filename1 = "Matches.txt";    // Variable for storing matches data file
name
        string filename2 = "Ticket Prices.txt"; // Variable for storing ticket prices data
file name
        string filename3 = "Total Tickets.txt"; // Variable for storing total tickets data
file name
        string filename4 = "Feedbacks.txt";   // Variable for storing feedbacks data
file name
        string filename5 = "Complaints.txt";  // Variable for storing complaints data
file name
        string filename6 = "Cafe.txt";        // Variable for storing cafe data file
name
        string option;                       // Variable for storing option entered by
user in login page

        // Read Functions calling for storing all data into arrays

```

```

readLoginCredentialsFile(filename,name,password,role,signupindex);
readMatchesFile(filename1,match,schedule,ticks);
readTicketPricesFile(filename2,ticksPrice);
readTotalTicketsFile(filename3,tickets,standTicks,ticksType,standticksSold,typeSold);
readFeedbacksFile(filename4,feedback,feebdbackIndex);
readComplaintsFile(filename5,complaint,complaintIndex);
readCafeFile(filename6,cafePrice,items);

```

```

// While Loop for Running the whole system

```

```

system("cls");
while (true){

        system("Cls");
        header();
        option = login();
        if (option == "1"){                // If the user enters option 1 in login
page

                clearHeader();

```

```

// Taking Input from User During Sign In

```

```

string username,pass,roles;
cout <<endl<<"----- SIGN IN PAGE -----"<<endl<<endl;
cout << "Enter Your Name: ";
getline(cin>>ws,username);
cout << "Enter Password: ";
getline(cin>>ws,pass);

```

```
roles = signin(name,password,role,username,pass,signupindex);
```

```
// If role returned is either 'Admin' or 'admin'
```

```
if (roles == "Admin" or roles == "admin"){
```

```
// While Loop for running the admin Functionalities
```

```
while (true){

    clearHeader();
    string opt1 = adminmenu();
    if (opt1 == "1"){                                // If option is '1'
        clearHeader();
        string data =
ticketsData(match,schedule,tickets,standTicks,ticksType,ticksPrice,ticks,filename1);
        cout << data <<endl;
    }
    else if (opt1 == "2"){                            // If option is '2'
        clearHeader();
        string sold =
soldTicketsData(ticks,standticksSold,match,stands,type,askMatchIndex,typeSold,quantityIndex);
        cout << sold <<endl;
    }
    else if (opt1 == "3"){                            // If option is '3'
        clearHeader();
        string update = updatePrice(type,ticksPrice,newPrice,filename2);
        cout << update <<endl;
    }
    else if (opt1 == "4"){                            // If option is '4'
        clearHeader();
        string added =
addTickets(tickets,standTicks,ticksType,addStand,addTicks,askAddTypeOption,filename3,standtick
sSold,typeSold);
        cout << added <<endl;
    }
    else if (opt1 == "5"){                            // If option is '5'
        clearHeader();
        string cafeteria =
cafe(cafeItems,cafePrice,newCafePrice,cafeIndex,items,filename6);
        cout << cafeteria <<endl;
    }
    else if (opt1 == "6"){                            // If option is '6'
        clearHeader();
        string parker = parkManage(parkingAsk,maintenance,park);
        cout << parker << endl;
    }
    else if (opt1 == "7"){                            // If option is '7'
        clearHeader();
        showFeedbacks(feedback,feebdbackIndex);
    }
    else if (opt1 == "8"){                            // If option is '8'
        clearHeader();
        showComplaint(complaint,complaintIndex);
    }
    else if (opt1 == "9"){                            // If option is '9'
        break;
    }
    else {                                            // If option is Not Valid
        cout <<endl<< "Invalid Option Entered! Enter Option Again..." <<endl;
    }
}
```

```

    }
    clearScreen();
}
}

```

```

// If role returned is either 'Customer' or 'customer'

```

```

else if (roles == "Customer" or roles == "customer"){

```

```

    // While Loop for running the Customer Functionalities

```

```

while(true){

    clearHeader();
    string opt2 = customermenu();
    if (opt2 == "1"){                                // If option is '1'
        clearHeader();
        string info =
ticketsInfo(match,schedule,tickets,standTicks,ticksType,ticksPrice,ticks);
        cout << info << endl;
    }
    else if (opt2 == "2"){                            // If option is '2'
        clearHeader();
        buyTickets(match,schedule,quantity,ticksPrice,ticks,stands,type,quantityIndex,standticksSold,typeSold,askMatchOption,askStandOption,askTypeOption,askMatchIndex,askStandIndex,askTypeIndex,tickets,standTicks,ticksType,filename3);
    }
    else if (opt2 == "3"){                            // If option is '3'
        clearHeader();
        string bill =
receipt(match,stands,type,ticksPrice,quantity,quantityIndex,ticks,askMatchIndex,askStandIndex,askTypeIndex);
        cout << bill << endl;
    }
    else if (opt2 == "4"){                            // If option is '4'
        clearHeader();
        checkout(quantityIndex);
    }
    else if (opt2 == "5"){                            // If option is '5'
        clearHeader();
        string item = showCafe(cafeItems,cafePrice,cafeIndex,items);
        cout << item << endl;
    }
    else if (opt2 == "6"){                            // If option is '6'
        clearHeader();
        string par = parking(parkingAsk,maintenance,park);
        cout << par << endl;
    }
    else if (opt2 == "7"){                            // If option is '7'
        clearHeader();
        string feed = giveFeedback(feedback,feebdbackIndex,filename4);
        cout << feed << endl;
    }
    else if (opt2 == "8"){                            // If option is '8'
        clearHeader();
        string comp = giveComplaints(complaint,complaintIndex,filename5);
        cout << comp << endl;
    }
    else if (opt2 == "9"){                            // If option is '9'
        break;
    }
}

```

```

    }
    else { // If option is Not Valid
        cout << endl;
        cout << "Invalid Option Entered! Enter Option Again..." << endl;
    }
    clearScreen();
}
}

```

```

// If role returned is Invalid

else if (roles == "invalid"){
    cout << endl << "Invalid Credentials! Sign in Again with valid
credentials." << endl;
}
}
else if (option == "2"){ // If the user enters
option '2' in login page

    clearHeader();
    string username, pass, roles;
    cout << endl << "----- SIGN UP PAGE -----" << endl << endl;
    cout << "Enter Your Name (Without Spaces): ";
    getline(cin >> ws, username);
    cout << "Enter Password (4 Characters): ";
    getline(cin >> ws, pass);
    cout << "Enter Your Role (Admin or Customer): ";
    getline(cin >> ws, roles);
    bool check =
signup(name, password, role, username, pass, roles, signupindex, users, filename);
    if (check == 1){
        cout << endl << "You have successfully signed up." << endl;
        cout << endl;
        cout << "        \\0/" << endl;
        cout << "        |" << endl;
        cout << "        / \\ " << endl;
    }
    else if (check == 0){
        cout << endl << "Invalid Credentials! Sign Up Again with valid
credentials." << endl;
    }
}
else if (option == "3"){ // If the user enters
option '3' in login page
    return 0;
}
else { // If the user enters
invalid option in login page
    cout << endl << "Wrong Option Entered! Enter Option again..." << endl;
}
clearScreen();
}
}

```

```

void header(){ // Function for printing header

    cout << "\e[1;94m " << R"(

```



```

    cout << "2. Sign Up"<<endl;
    cout << "3. Exit"<<endl<<endl;
    cout << "Your option is .... ";
    getline(cin>>ws,option);
    return option;
}

```

```

bool signup(string name[],string password[],string role[],string username,string pass,string
roles,int &signupindex,int users,string filename){          // SignUp Function

```

```

    int len = username.length();
    for (int i = 0; i < len; i++)
    {
        if (username[i] == ' ')
        {
            return false;
        }
    }
}

```

```

    if ((roles != "Admin" && roles != "admin" && roles != "Customer" && roles != "customer")
|| pass.length() != 4){
        return false;
    }
    else if (roles == "Admin" || roles == "admin" || roles == "Customer" || roles ==
"customer"){

```

```

        bool result = false;
        for (int x = 0; x < signupindex; x++){

            if (username == name[x] || pass == password[x]){
                result = true;
                break;
            }
        }
    }

```

```

        if (result == 1){
            return 0;
        }
        else if (signupindex < users){
            name[signupindex] = username;
            password[signupindex] = pass;
            role[signupindex] = roles;
            loadLoginCredentialsFile(filename,name,password,role);
            signupindex++;
            return true;
        }
        else {
            return false;
        }
    }
}

```

```

void loadLoginCredentialsFile(string filename,string name[],string password[],string
role[]){          // Function for storing signup credentials in a file

```

```

    fstream file;
    file.open(filename,ios::out);
    for (int x = 0; x < 90; x++){

```



```
if (name[x] != ""){
```

```
    file << name[x] << "," << password[x] << "," << role[x] << endl;  
    }  
}  
file.close();  
}
```

```
// Function for storing signup credentials in their respective arrays from a file
```

```
void readLoginCredentialsFile(string filename,string name[],string password[],string  
role[],int &signupindex){
```

```
    fstream file;  
    file.open(filename,ios::in);  
    string line;
```

```
    while (getline(file, line)){  
  
        if (line != ""){  
  
            name[signupindex] = getField(line, 1);  
            password[signupindex] = getField(line, 2);  
            role[signupindex] = getField(line, 3);  
            signupindex++;  
        }  
    }  
    file.close();  
}
```

```
string getField(string record,int field){          // Function for returning the required data  
from a file depending upon the comma number
```

```
    int commaCount = 1;  
    string item;  
    for (int x = 0; x < record.length(); x++){
```

```
        if (record[x] == ','){
```

```
            commaCount = commaCount + 1;  
        }  
        else if (commaCount == field){
```

```
            item = item + record[x];  
        }  
    }  
    return item;  
}
```

```
string signin(string name[],string password[],string role[],string username,string pass,int  
signupindex){          // SignIn Function
```

```
    for (int x = 0; x < signupindex; x++){
```

```
        if (username == name[x] and pass == password[x]){  
            return role[x];  
        }  
    }
```

```

    }
    return "invalid";
}

```

```

string customermenu(){ // Customer Page Function

```

```

    cout << endl;
    cout << "Main Menu >" <<endl<<endl;
    cout << "-----" <<endl;
    cout << "          1. View Tickets Info          " <<endl;
    cout << "          2. Buy Tickets                " <<endl;
    cout << "          3. Receipt                   " <<endl;
    cout << "          4. Checkout                   " <<endl;
    cout << "          5. Cafe Details               " <<endl;
    cout << "          6. Parking Area Details       " <<endl;
    cout << "          7. Give Feedback              " <<endl;
    cout << "          8. Submit Complaint           " <<endl;
    cout << "          9. Logout                     " <<endl;
    cout << "-----" <<endl;
    cout << endl;
    cout << "          Your Option ... ";
    string option4;
    getline(cin>>ws,option4);
    return option4;
}

```

```

string ticketsInfo(string match[],string schedule[],int &tickets,int standTicks[],int
ticketsType[],int ticksPrice[],int &ticks){ // Function for customer to view tickets details

```

```

    cout << endl;
    cout << "Tickets Information > " <<endl<<endl;
    if (ticks == 0){
        return "Sorry! The Tickets Data has not been Uploaded By the Admin Yet...";
    }
    else if (ticks > 0){

        ticketsInfoOutput(match,schedule,tickets,standTicks,ticketsType,ticksPrice,ticks);
        return "This is The Tickets Data...";
    }
}

```

```

void ticketsInfoOutput(string match[],string schedule[],int &tickets,int standTicks[],int
ticketsType[],int ticksPrice[],int &ticks){ // Function for printing output of ticketsInfo
function

```

```

    cout << "Welcome! We are currently selling tickets for the following
matches..."<<endl<<endl;
    for (int x = 0; x < 3; x++){

```

```

        cout << "Match " << x+1 << ": " << match[x] <<endl;
        cout << "Schedule: " << schedule[x] <<endl<<endl;
    }

```

```

    cout << "We offer three types of tickets..."<<endl<<endl;
    cout << "1. Standard \t\t" << "Total Tickets: " << ticketsType[0] << "\t\tPrice: Rs." <<
ticketsPrice[0] << "/-" <<endl;
    cout << "2. Premium \t\t" << "Total Tickets: " << ticketsType[1] << " \t\tPrice: Rs." <<
ticketsPrice[1] << "/-" <<endl;

```

```
    cout << "3. VIP      \t\t" << "Total Tickets: " << ticksType[2] << " \t\tPrice: Rs." <<
ticksPrice[2] << "/-" << endl<<endl;
```

```
    cout << "There are a total of Four Stands In the Ground..." <<endl<<endl;
    cout << "1. North Stand \t\t" << "Total Tickets: " << standTicks[0] <<endl;
    cout << "2. South Stand \t\t" << "Total Tickets: " << standTicks[1] <<endl;
    cout << "3. East Stand \t\t" << "Total Tickets: " << standTicks[2] <<endl;
    cout << "4. West Stand \t\t" << "Total Tickets: " << standTicks[3] <<endl;
    cout <<endl;
}
```

```
string showCafe(string cafeItems[],string cafePrice[],int &cafeIndex,int &items){           //
Function for customer to view the cafe details
```

```
    cout << endl;
    cout << "Cafe Details >" <<endl<<endl;
    showCafeOutput(cafeItems,cafePrice,cafeIndex,items);
    return "These are the Items currently being provided in The Stadium Cafe...";
}
```

```
void showCafeOutput(string cafeItems[],string cafePrice[],int &cafeIndex,int &items){       //
Function for printing cafe details
```

```
    cout << setw(20) << left << "Items" << setw(1) << " " << setw(20) << left << "Price"
<<endl;
    cout << setw(20) << left << "-----" << setw(1) << " " << setw(20) <<
left << "-----" <<endl;
    for (int x = 0; x < items; x++){
        cout << setw(20) << left << cafeItems[x] << setw(1) << " " << setw(20) << left <<
cafePrice[x] <<endl;
    }
    cout << setw(20) << left << "-----" << setw(1) << " " << setw(20) <<
left << "-----" <<endl;
    cout <<endl;
}
```

```
string giveFeedback(string feedback[],int &feedbackIndex,string filename4){           //
Function for customer to give his feedback
```

```
    giveFeedbackOutput(feedback,feedbackIndex);
    loadFeedbacksFile(filename4,feedback,feedbackIndex);
    return "Your Feedback has been Submitted...";
}
```

```
void giveFeedbackOutput(string feedback[],int &feedbackIndex){           // Function for
printing output of giveFeedback function
```

```
    cout <<endl;
    cout << "Give Feedback >" <<endl<<endl;
    cout << "Give your Feedback About Our Services: ";
    getline(cin>>ws,feedback[feedbackIndex]);
    feedbackIndex++;
    cout <<endl<<endl;
}
```

```
void loadFeedbacksFile(string filename4,string feedback[],int &feedbackIndex){       //
Function for storing feedbacks in a file
```

```
    fstream file;
```

```
file.open(filename4,ios::out);
for (int x = 0; x < feedbackIndex; x++){
```

```
    file << feedback[x] << "," << endl;

}
file.close();
}
```

```
void readFeedbacksFile(string filename4,string feedback[],int &feedbackIndex){    //
Function for storing feedbacks data into an array from a file
```

```
    fstream file;
    file.open(filename4,ios::in);
    string line;
```

```
    while (getline(file, line)){
```

```
        feedback[feedbackIndex] = getField(line,1);
        feedbackIndex++;
    }
    file.close();
}
```

```
string giveComplaints(string complaint[],int &complaintIndex,string filename5){    //
Function for customer to give his complaints
```

```
    giveComplaintsOutput(complaint,complaintIndex);
    loadComplaintsFile(filename5,complaint,complaintIndex);
    return "Your Complaint has been Submitted...";
}
```

```
void giveComplaintsOutput(string complaint[],int &complaintIndex){    // Function for
printing output of giveComplaints function
```

```
    cout <<endl;
    cout << "Submit Complaint >" <<endl<<endl;
    cout << "Give your Complaints About Our Services: ";
    getline(cin>>ws,complaint[complaintIndex]);
    complaintIndex++;
    cout <<endl<<endl;
}
```

```
void loadComplaintsFile(string filename5,string complaint[],int &complaintIndex){    //
Function for storing complaints in a file
```

```
    fstream file;
    file.open(filename5,ios::out);
    for (int x = 0; x < complaintIndex; x++){
```

```
        file << complaint[x] << "," << endl;

    }
    file.close();
}
```

```
void readComplaintsFile(string filename5,string complaint[],int &complaintIndex){ //  
Function for storing complaints data into an array from a file
```

```
    fstream file;  
    file.open(filename5,ios::in);  
    string line;
```

```
    while (getline(file, line)){
```

```
        complaint[complaintIndex] = getField(line,1);  
        complaintIndex++;  
    }  
    file.close();  
}
```

```
string parking(string &parkingAsk,string &maintenance,int &park){ // Function for  
customer to view parking area details
```

```
    cout << endl;  
    cout << "Parking Area Details > " <<endl<<endl;  
    string ans = "Try to come as early as possible for avoiding any inconvenience...";  
    if (park == 0){
```

```
        parkingOutput();  
        return ans;  
    }  
    else if (park > 0){
```

```
        parkingOutput();  
        cout << maintenance << " Area is under maintenance so try to avoid getting into any  
problem." <<endl<<endl;  
        return ans;  
    }  
}
```

```
void parkingOutput(){ // Function for  
printing output of parking function
```

```
    cout << "There are a total of Two Parking Areas Around the Stadium If you want to park  
your car..." <<endl;  
    cout << "1. Underground Area" <<endl;  
    cout << "2. Outside Area" <<endl<<endl;
```

```
}
```

```
// Function for customer to buy tickets
```

```
void buyTickets(string match[],string schedule[],string &quantity,int ticksPrice[],int  
&ticks,string stands[],string type[],int &quantityIndex,int standticksSold[],int  
typeSold[],string &askMatchOption,string &askStandOption,string &askTypeOption,string  
&askMatchIndex,string &askStandIndex,string &askTypeIndex,int &tickets,int standTicks[],int  
ticksType[],string filename3){
```

```
    cout << endl;  
    cout << "Buy Tickets >" <<endl<<endl;
```

```

    if (ticks == 0){
        cout << "Sorry! Tickets have not been Uploaded by The Admin Yet..";
    }
    else if (ticks > 0){

```

```

        askMatchIndex = askMatch(match,askMatchOption);
        askStandIndex = askStand(askStandOption);
        askTypeIndex =
askType(ticksPrice,askTypeOption,quantity,quantityIndex,standticksSold,askStandOption,typeSold,
tickets,standTicks,ticksType);
        cout << endl;
        cout << "You Want " << quantity << " " << type[askTypeIndex[0]-48] << " tickets of The
" << stands[askStandIndex[0]-48] << " for " << match[askMatchIndex[0]-49] << ".";
        cout << endl;
        loadTotalTicketsFile(filename3,tickets,standTicks,ticksType,standticksSold,typeSold);
    }
}

```

```

string askMatch(string match[],string &askMatchOption){           // Function for asking customer
which match he wants tickets for

```

```

    while (true){

        askMatchOutput(match,askMatchOption);
        if (askMatchOption == "1" || askMatchOption == "2" || askMatchOption == "3"){

```

```

            return askMatchOption;
            break;
        }
        else {
            wrongOption();
        }
    }
}

```

```

void askMatchOutput(string match[],string &askMatchOption){       // Function for printing
askMatch output

```

```

    cout << "Choose The Match You Want To Buy Tickets For..." <<endl<<endl;
    cout << "1. " << match[0] <<endl;
    cout << "2. " << match[1] <<endl;
    cout << "3. " << match[2] <<endl<<endl;
    cout << "Enter Your Option...";
    getline(cin>>ws,askMatchOption);
    cout <<endl;
}

```

```

void wrongOption(){                                               // Function for clearing screen and printing
header if user enters wrong option

```

```

    cout << "Wrong Option Entered..." <<endl;
    clearScreen();
    header();
}

```

```

string askStand(string &askStandOption){                         // Function for asking customer which
stand he wants tickets for

```

```

    while (true){

```

```

        askStandOutput(askStandOption);
        if (askStandOption == "1" || askStandOption == "2" || askStandOption == "3" ||
askStandOption == "4"){
            return askStandOption;
            break;
        }
        else {
            wrongOption();
        }
    }
}

```

```

void askStandOutput(string &askStandOption){           // Function for printing askStand function
output

```

```

    cout << "Choose The Stand..." <<endl<<endl;
    cout << "1. North Stand" <<endl;
    cout << "2. South Stand" <<endl;
    cout << "3. East Stand" <<endl;
    cout << "4. West Stand" <<endl<<endl;
    cout << "Enter Your Option...";
    getline(cin>>ws,askStandOption);
    cout << endl;
}

```

```

// Function for asking customer which type of ticket he wants

```

```

string askType(int ticksPrice[],string &askTypeOption,string &quantity,int &quantityIndex,int
standticksSold[],string &askStandOption,int typeSold[],int &tickets,int standTicks[],int
ticksType[]){

```

```

    while(true){

```

```

        askTypeOutput(ticksPrice,askTypeOption);
        if (askTypeOption == "1" || askTypeOption == "2" || askTypeOption == "3"){

            while (true){

                cout << "Enter The Number of Tickets You Want To Buy: ";
                getline(cin>>ws,quantity);

```

```

                if (quantityCheck(quantity)){

```

```

                    standticksSold[askStandOption[0]-49] += stoi(quantity);
                    typeSold[askTypeOption[0]-49] += stoi(quantity);
                    tickets -= stoi(quantity);
                    standTicks[askStandOption[0]-49] -= stoi(quantity);
                    ticksType[askTypeOption[0]-49] -= stoi(quantity);
                    quantityIndex++;
                    break;
                }
                else {
                    wrongOption();
                }
            }
            break;
        }
    }
    else {

```

```

        wrongOption();
    }
}
return askTypeOption;
}

```

```

bool quantityCheck(string &quantity){           // Function to check whether user has entered
only numbers during quantity input or not

```

```

    bool result = true;
    int count = 0;
    for (int x = 0; x < quantity.length(); x++){

```

```

        if (quantity[x] == '0' || quantity[x] == '1' || quantity[x] == '2' || quantity[x] ==
'3' || quantity[x] == '5' || quantity[x] == '4' || quantity[x] == '6' || quantity[x] == '7' ||
quantity[x] == '8' || quantity[x] == '9'){

```

```

            count++;
        }
    }

    if (count != quantity.length()){
        result = false;
    }

```

```

    return result;
}

```

```

void askTypeOutput(int ticksPrice[],string &askTypeOption){           // Function for printing
askType function's output

```

```

    cout << "Choose Ticket Type..." <<endl<<endl;
    cout << setw(15) << left << "1. Standard" << "Price: " << ticksPrice[0] <<endl;
    cout << setw(15) << left << "2. Premium" << "Price: " << ticksPrice[1] <<endl;
    cout << setw(15) << left << "3. VIP" << "Price: " << ticksPrice[2]
<<endl<<endl;
    cout << "Enter Your Option...";
    getline(cin>>ws,askTypeOption);
    cout << endl;
}

```

```

// Function for customer to view a receipt after buying tickets

```

```

string receipt(string match[],string stands[],string type[],int ticksPrice[],string
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string &askStandIndex,string
askTypeIndex){

```

```

    cout << endl;
    cout << "Receipt >" <<endl<<endl;
    if (ticks == 0 || quantityIndex == 0){
        return "Tickets Have not Been Chosen Yet...";
    }
    else if (ticks > 0 && quantityIndex > 0){

```

```

        receiptOutput(match,stands,type,ticksPrice,quantity,quantityIndex,ticks,askMatchIndex,
askStandIndex,askTypeIndex);
        return "This is Your Receipt...";
    }
}

```



```
}
```

```
// Function for printing output of receipt function
```

```
void receiptOutput(string match[],string stands[],string type[],int ticksPrice[],string  
quantity,int &quantityIndex,int &ticks,string &askMatchIndex,string &askStandIndex,string  
askTypeIndex){
```

```
    cout << setw(100) << left <<  
    "#####" <<endl;  
    cout << setw(50) << right << "RECEIPT" << endl;  
    cout << setw(100) << left <<  
    "#####" <<endl;  
    cout << setw(30) << left << "Match" << setw(20) << left << "Stand" << setw(20) << left  
    << "Ticket Type" << setw(15) << left << "Quantity" << setw(15) << left << "Amount" <<endl;  
    cout << setw(100) << left <<  
    "#####" <<endl;  
    cout << setw(30) << left << match[askMatchIndex[0]-49] << setw(20) << left <<  
    stands[askStandIndex[0]-48] << setw(20) << left << type[askTypeIndex[0]-48] << setw(15) <<  
    left << quantity << setw(20) << left << ticksPrice[askTypeIndex[0]-49]*stoi(quantity) <<endl;  
    cout << endl;  
    cout << setw(100) << left <<  
    "#####" <<endl<<endl;  
}
```

```
void checkout(int &quantityIndex){ // Function for customer to view purchase  
confirmation
```

```
    cout <<endl<< "Checkout >" <<endl<<endl;  
    if (quantityIndex == 0){  
        cout << "You Have Not Bought Tickets Yet..." <<endl;  
    }  
    else if (quantityIndex > 0){  
  
        cout << endl;  
        cout << "Your Tickets Have Been Successfully Bought..." <<endl<<endl;  
        cout << "Looking Forward To See You On The Matchday..." <<endl<<endl;  
        cout << "        \\0/"<<endl;  
        cout << "        |"<<endl;  
        cout << "        / \\"<<endl;  
    }  
}
```

```
string adminmenu(){ // Admin Page Function
```

```
    cout << endl;  
    cout << "Main Menu >" <<endl<<endl;  
    cout << "        -----" <<endl;  
    cout << "        1. Update Tickets Data" <<endl;  
    cout << "        2. Sold Tickets Data" <<endl;  
    cout << "        3. Update Tickets Price" <<endl;  
    cout << "        4. Add Tickets" <<endl;  
    cout << "        5. Manage Cafe" <<endl;  
    cout << "        6. Manage Parking Areas" <<endl;  
    cout << "        7. See Customer Feedbacks" <<endl;
```

```

        cout << "                        8. See Complaints                        "<<endl;
        cout << "                        9. Logout                        "<<endl;
        cout << "                        -----"<<endl;
        cout << endl;
        cout << "                        Your Option ... ";
        string option2;
        getline(cin>>ws,option2);
        return option2;
    }
}

```

```

// Function for Admin to update matches data and view Tickets Information

```

```

string ticketsData(string match[],string schedule[],int &tickets,int standTicks[],int
ticketsType[],int ticksPrice[],int &ticks,string filename1){

```

```

    while (true){

        cout <<endl;
        cout << "Update Tickets Data >" <<endl<<endl;
        for (int x = 0; x < 3; x++){

```

```

            cout << "Match " << x+1 << ": " << match[x] <<endl;
            cout << "Schedule: " << schedule[x] <<endl<<endl;
        }
        string update;
        cout <<endl<< "Do You Want To Update Tickets Data ('Yes' or 'No'): ";
        getline(cin>>ws,update);

        if (update == "Yes" || update == "yes"){

```

```

            cout <<endl;
            updateTicketsData(match,schedule,tickets,standTicks,ticketsType,ticksPrice,filename1)
;

            loadMatchesFile(filename1,match,schedule);
            return "Tickets Data Has Been Updated... ";
            break;
        }
        else if (update == "No" || update == "no"){

```

```

            cout <<endl;
            ticketsDataOutput(match,schedule,tickets,standTicks,ticketsType,ticksPrice);
            return "Tickets Data Has Not Been Updated... ";
            break;
        }
        else {
            wrongOption();
        }
    }
}

```

```

// Function for admin to input new matches data

```

```

void updateTicketsData(string match[],string schedule[],int &tickets,int standTicks[],int
ticketsType[],int ticksPrice[],string filename1){

```

```

    string newMatch[3];
    string newSchedule[3];
    for (int x = 0; x < 3; x++){

```

```

        cout << "Match " << x+1 << ": ";
        getline(cin>>ws,newMatch[x]);
        match[x] = newMatch[x];
        cout << "Schedule: ";
        getline(cin>>ws,newSchedule[x]);
        schedule[x] = newSchedule[x];
        cout << endl;
    }
    ticketsDataOutput(match,schedule,tickets,standTicks,ticksType,ticksPrice);
}

```

```

void ticketsDataOutput(string match[],string schedule[],int &tickets,int standTicks[],int
ticksType[],int ticksPrice[]){ // Function for printing ticketsData function's output

```

```

    cout << setw(40) << left << "Total Number of Tickets: " << tickets << endl;
    cout << endl << setw(40) << left << "North Stand Tickets: " << standTicks[0] << endl;
    cout << setw(40) << left << "South Stand Tickets: " << standTicks[1] << endl;
    cout << setw(40) << left << "East Stand Tickets: " << standTicks[2] << endl;
    cout << setw(40) << left << "West Stand Tickets: " << standTicks[3] << endl;
    cout << endl << setw(40) << left << "Total Standard Tickets: " << ticksType[0] << endl;
    cout << setw(40) << left << "Total Premium Tickets: " << ticksType[1] << endl;
    cout << setw(40) << left << "Total VIP Tickets: " << ticksType[2] << endl;
    cout << endl << setw(40) << left << "Standard ticket Price: " << "Rs." << ticksPrice[0] <<
"/-" << endl;
    cout << setw(40) << left << "Premium Ticket Price: " << "Rs." << ticksPrice[1] << "/"-
<< endl;
    cout << setw(40) << left << "VIP Ticket Price: " << "Rs." << ticksPrice[2] << "/"- << endl;
    cout << endl;
}

```

```

void loadMatchesFile(string filename1,string match[],string schedule[]){ // Function
for storing matches data in a file

```

```

    fstream file;
    file.open(filename1,ios::out);
    for (int x = 0; x < 3; x++){

```

```

        if (match[x] != ""){

```

```

            file << match[x] << "," << schedule[x] << endl;
        }
    }
    file.close();
}

```

```

void readMatchesFile(string filename1,string match[],string schedule[],int &ticks){ //
Function for storing matches data stored in a file into their respective arrays

```

```

    fstream file;
    file.open(filename1,ios::in);
    string line;
    int x = 0;

```

```

    while (getline(file, line)){

```

```

        if (line != ""){

```

```

        match[x] = getField(line, 1);
        schedule[x] = getField(line, 2);
        x++;
    }
}
file.close();
ticks++;
}

```

```
// Function for admin to add more tickets
```

```
string addTickets(int &tickets,int standTicks[],int ticksType[],string &addStand,string
&addTicks,string &askAddTypeOption,string filename3,int standticksSold[],int typeSold[]){
```

```

while (true){

    cout <<endl;
    cout << "Add More Tickets >" <<endl<<endl;
    addTicketsOutput(tickets,standTicks,ticksType);
    cout << "Do You Want To Add More Tickets ('Yes' or 'No'):";
    string update;
    getline(cin>>ws,update);
    if (update == "Yes" || update == "yes"){

```

```

        cout <<endl;
        askAddStand(tickets,standTicks,addStand,addTicks);
        askAddType(ticksType,addTicks,askAddTypeOption);
        loadTotalTicketsFile(filename3,tickets,standTicks,ticksType,standticksSold,typeSold);

        cout <<endl;
        return "New Tickets Have Been Added...";
        break;
    }
    else if (update == "No" || update == "no"){

```

```

        cout <<endl;
        return "New Tickets Have Not Been Added... ";
        break;
    }
    else {
        wrongOption();
    }
}
}

```

```
void addTicketsOutput(int tickets,int standTicks[],int ticksType[]){ // Function
for viewing the number of tickets of each type
```

```

cout << setw(40) << left << "Total Number of Tickets: " << tickets <<endl;
cout <<endl<< setw(40) << left << "North Stand Tickets: " << standTicks[0] <<endl;
cout << setw(40) << left << "South Stand Tickets: " << standTicks[1] <<endl;
cout << setw(40) << left << "East Stand Tickets: " << standTicks[2] <<endl;
cout << setw(40) << left << "West Stand Tickets: " << standTicks[3] <<endl;
cout <<endl<< setw(40) << left << "Total Standard Tickets: " << ticksType[0] <<endl;
cout << setw(40) << left << "Total Premium Tickets: " << ticksType[1] <<endl;
cout << setw(40) << left << "Total VIP Tickets: " << ticksType[2] <<endl<<endl;
}

```

```
void askAddStand(int &tickets,int standTicks[],string &addStand,string &addTicks){ //  
Function for asking admin which stand he wants to add tickets
```

```
while (true){
```

```
    askAddStandOutput(addStand);  
    if (addStand == "1" || addStand == "2" || addStand == "3" || addStand == "4"){  
  
        cout << "Enter The Amount of Tickets You Want To Add... ";  
        getline(cin>>ws,addTicks);  
        tickets += stoi(addTicks);  
        standTicks[addStand[0]-49] += stoi(addTicks);  
        break;  
    }  
    else {  
        wrongOption();  
    }  
}  
}
```

```
void askAddStandOutput(string &addStand){ // Function for  
printing askAddStand function's output
```

```
    cout << "Choose The Stand In Which You Want To Add Tickets..." <<endl;  
    cout << "1. North Stand" <<endl;  
    cout << "2. South Stand" <<endl;  
    cout << "3. East Stand" <<endl;  
    cout << "4. West Stand" <<endl<<endl;  
    cout << "Enter Your Option...";  
    getline(cin>>ws,addStand);  
    cout << endl;  
}
```

```
void askAddType(int ticksType[],string &addTicks,string &askAddTypeOption){ //  
Function for asking admin which type of tickets he wants to add
```

```
while (true){
```

```
    askAddTypeOutput(askAddTypeOption);  
    if (askAddTypeOption == "1" || askAddTypeOption == "2" || askAddTypeOption == "3"){  
  
        ticksType[askAddTypeOption[0]-49] += stoi(addTicks);  
        break;  
    }  
    else {  
        wrongOption();  
    }  
}  
}
```

```
void askAddTypeOutput(string &askAddTypeOption){ // Function for printing  
askAddType function's output
```

```
    cout << endl;  
    cout << "Choose New Tickets Type... " <<endl;  
    cout << "1. Standard" <<endl;  
    cout << "2. Premium" <<endl;  
    cout << "3. VIP" <<endl;  
    cout << "Enter Option... ";
```

```
getline(cin>>ws,askAddTypeOption);
cout << endl;
}
```

```
// Function for storing tickets data into a file
```

```
void loadTotalTicketsFile(string filename3,int &tickets,int standTicks[],int ticksType[],int
standticksSold[],int typeSold[]){
```

```
    fstream file;
    file.open(filename3,ios::out);
    for (int x = 0; x < 4; x++){
```

```
        file << standTicks[x] << ",";
    }
    for (int x = 0; x < 3; x++){
```

```
        file << ticksType[x] << ",";
    }
    for (int x = 0; x < 4; x++){
```

```
        file << standticksSold[x] << ",";
    }
    for (int x = 0; x < 3; x++){
```

```
        file << typeSold[x] << ",";
    }
    file << tickets;
    file.close();
}
```

```
// Function for storing tickets data stored in a file into their respective arrays
```

```
void readTotalTicketsFile(string filename3,int &tickets,int standTicks[],int ticksType[],int
standticksSold[],int typeSold[]){
```

```
    fstream file;
    file.open(filename3,ios::in);
    string line;
```

```
    while (getline(file, line)){
```

```
        standTicks[0] = stoi(getField(line,1));
        standTicks[1] = stoi(getField(line,2));
        standTicks[2] = stoi(getField(line,3));
        standTicks[3] = stoi(getField(line,4));
        ticksType[0] = stoi(getField(line,5));
        ticksType[1] = stoi(getField(line,6));
        ticksType[2] = stoi(getField(line,7));
        standticksSold[0] = stoi(getField(line,8));
        standticksSold[1] = stoi(getField(line,9));
        standticksSold[2] = stoi(getField(line,10));
        standticksSold[3] = stoi(getField(line,11));
        typeSold[0] = stoi(getField(line,12));
        typeSold[1] = stoi(getField(line,13));
        typeSold[2] = stoi(getField(line,14));
        tickets = stoi(getField(line,15));
```

```

    }
    file.close();
}

```

```

string updatePrice(string type[],int ticksPrice[],string newPrice[],string
filename2){          // Function for admin to update ticket prices

```

```

    while (true){

```

```

        updatePriceOutput(type,ticksPrice,newPrice);
        string update;
        cout << "Do You Want To Update Ticket Prices ('Yes' or 'No'):";
        getline(cin>>ws,update);
        if (update == "Yes" || update == "yes"){

```

```

            cout <<endl;
            updatePriceInput(type,ticksPrice,newPrice);
            loadTicketPricesFile(filename2,ticksPrice);
            return "Ticket Prices Have Been Updated... ";
            break;
        }

```

```

        else if (update == "No" || update == "no"){

```

```

            cout <<endl;
            return "Ticket Prices Have Not Been Updated... ";
            break;
        }
        else {
            wrongOption();
        }
    }
}

```

```

void updatePriceOutput(string type[],int ticksPrice[],string newPrice[]){          //
Function for printing updatePrice function's output

```

```

    cout << endl;
    cout << "Update Ticket Prices > " <<endl<<endl;
    cout << setw(40) << left << "Standard ticket Price: " << "Rs." << ticksPrice[0] << "/-"
<<endl;
    cout << setw(40) << left << "Premium Ticket Price: " << "Rs." << ticksPrice[1] << "/-"
<<endl;
    cout << setw(40) << left << "VIP Ticket Price: " << "Rs." << ticksPrice[2] << "/-" <<endl;
    cout <<endl;
}

```

```

void updatePriceInput(string type[],int ticksPrice[],string newPrice[]){          // Function
for admin to input new ticket prices

```

```

    for (int x = 0; x < 3; x++){

```

```

        cout << "Enter New " << type[x+1] << " Ticket Price: ";
        getline(cin>>ws,newPrice[x]);
        ticksPrice[x] = stoi(newPrice[x]);
    }
    cout << endl;
}

```

```
void loadTicketPricesFile(string filename2,int ticksPrice[]){           // Function for
storing ticket prices in a file
```

```
    fstream file;
    file.open(filename2,ios::out);
    for (int x = 0; x < 3; x++){
```

```
        file << ticksPrice[x];
```

```
        if (x < 2){
            file << ",";
        }

    }
    file.close();
}
```

```
void readTicketPricesFile(string filename2,int ticksPrice[]){           // Function for storing
ticket prices stored in a file in their array
```

```
    fstream file;
    file.open(filename2,ios::in);
    string line;
```

```
    while (getline(file, line)){
```

```
        ticksPrice[0] = stoi(getField(line,1));
        ticksPrice[1] = stoi(getField(line,2));
        ticksPrice[2] = stoi(getField(line,3));
    }
    file.close();
}
```

```
// Function for admin to view sold tickets data
```

```
string soldTicketsData(int &ticks,int standticksSold[],string match[],string stands[],string
type[],string &askMatchIndex,int typeSold[],int &quantityIndex){
```

```
    cout << endl;
    cout << "Sold Tickets Data >" <<endl<<endl;
    if (ticks == 0){
```

```
        soldTicketsDataOutput(standticksSold,match,stands,type,askMatchIndex,typeSold);
        return "No Tickets Have Been Sold Yet...";
    }
    else if (ticks > 0){

        soldTicketsDataOutput(standticksSold,match,stands,type,askMatchIndex,typeSold);
        return "This is The Current Sold Tickets Data...";
    }
}
```



```
void soldTicketsDataOutput(int standticksSold[],string match[],string stands[],string
type[],string &askMatchIndex,int typeSold[]){ // Function for printing soldTicketsData
function's output
```

```
    cout << setw(70) << left <<
"#####" <<endl;
    cout << setw(50) << right << "Sold Tickets Data" <<endl;
    cout << setw(70) << left <<
"#####" <<endl;
    cout << setw(20) << left << "Stands" << setw(15) << left << "Tickets Sold" << setw(20) <<
left << "Type" << setw(15) << left << "Tickets Sold" <<endl;
    cout << setw(70) << left <<
"#####" <<endl;
    cout << setw(20) << left << stands[1] << setw(15) << left << standticksSold[0] << setw(20)
<< left << type[1] << setw(15) << left << typeSold[0] <<endl;
    cout << setw(20) << left << stands[2] << setw(15) << left << standticksSold[1] << setw(20)
<< left << type[2] << setw(15) << left << typeSold[1] <<endl;
    cout << setw(20) << left << stands[3] << setw(15) << left << standticksSold[2] << setw(20)
<< left << type[3] << setw(15) << left << typeSold[2] <<endl;
    cout << setw(20) << left << stands[4] << setw(15) << left << standticksSold[3] << setw(35)
<< left << " " <<endl;
    cout << setw(70) << left <<
"#####" <<endl<<endl;
}
```

```
void showFeedbacks(string feedback[],int &feedbackIndex){ // Function for
admin to view customer feedbacks
```

```
    cout <<endl;
    cout << "Customer Feedbacks >" <<endl<<endl;
    if (feedbackIndex == 0){
        cout << "There are no Feedbacks Yet...";
    }
    else if (feedbackIndex > 0){

        for (int x = 0; x < feedbackIndex; x++){
```

```
            cout << "Feedback Of Customer " << x+1 << ": " << feedback[x];
            cout <<endl;
        }
    }
}
```

```
void showComplaint(string complaint[],int &complaintIndex){ // Function for customer
to view customer complaints
```

```
    cout <<endl;
    cout << "Customer Complaints > " <<endl<<endl;
    if (complaintIndex == 0){
        cout << "There are no Complaints Yet...";
    }
    else if (complaintIndex > 0){

        for (int x = 0; x < complaintIndex; x++){
```

```

        cout << "Complaint Of Customer " << x+1 << ": " << complaint[x];
        cout << endl;
    }
}
}

```

```

string cafe(string cafeItems[],string cafePrice[],string newCafePrice[],int &cafeIndex,int
&items,string filename6){          // Function for admin to update cafe details

```

```

    while (true){

        cout << endl;
        cout << "Manage Cafe > " << endl<< endl;
        showCafeOutput(cafeItems,cafePrice,cafeIndex,items);
        cout << "Do You Want To Update Cafe Details ('Yes' or 'No'): ";
        string update;
        getline(cin>>ws,update);

```

```

        if (update == "Yes" || update == "yes"){

            cout << endl;
            cafeOutput(cafeItems,cafePrice,newCafePrice,cafeIndex,items);
            loadCafeFile(filename6,cafePrice,items);
            cafeIndex++;
            break;
        }
        else if (update == "No" || update == "no"){

```

```

            cout << endl;
            break;
        }
        else {
            wrongOption();
        }
    }
    return "Cafe Items have Been Managed...";
}

```

```

void cafeOutput(string cafeItems[],string cafePrice[],string newCafePrice[],int &cafeIndex,int
&items){          // function for printing cafe function's output

```

```

    for (int x = 0; x < items; x++){

```

```

        cout << "Enter New " << cafeItems[x] << " Price: ";
        cin >> newCafePrice[x];
        cafePrice[x] = newCafePrice[x];
    }
    cout << endl;
}

```

```

void loadCafeFile(string filename6,string cafePrice[],int &items){          // Function for
storing cafe data in a file

```

```

    fstream file;
    file.open(filename6,ios::out);
    for (int x = 0; x < items; x++){

```

```

        file << cafePrice[x];
        if (x < items-1){

```

```

        file << ",";
    }
    file << endl;
}
file.close();
}

```

```

void readCafeFile(string filename6,string cafePrice[],int &items){           // Function
for storing cafe data stored in a file into their respective arrays

```

```

    fstream file;
    file.open(filename6,ios::in);
    string line;
    int x = 0;

```

```

    while (getline(file, line)){

```

```

        cafePrice[x] = getField(line,1);
        x++;

    }

    file.close();
}

```

```

string parkManage(string &parkingAsk,string &maintenance,int &park){           // Function for
admin to manage parking areas

```

```

    cout << endl;
    cout << "Manage Parking Areas >" <<endl<<endl;
    parkMaintenance(parkingAsk,maintenance,park);
    return "Parking Areas Managed...";
}

```

```

void parkMaintenance(string &parkingAsk,string &maintenance,int &park){           // Function for
asking admin if any parking area is under maintenance

```

```

    while (true){

        cout << "Is there any parking area under maintenance ('Yes' or 'No'): ";
        getline(cin>>ws,parkingAsk);
        cout << endl;
        if (parkingAsk == "No"){

            break;
        }
        else if (parkingAsk == "Yes"){

            parkManageArea(maintenance,park);
            break;
        }
        else {
            wrongOption();
        }
    }
}

```

```
void parkManageArea(string &maintenance,int &park){           // Function for asking admin  
which parking area is under maintenance
```

```
    while (true){  
  
        cout << "Which area is under maintenance ('Underground' or 'Oustside'): ";  
        getline(cin>>ws,maintenance);  
        cout << endl;  
        if (maintenance == "Underground" || maintenance == "Outside"){  
  
            park++;  
            break;  
        }  
        else {  
            wrongOption();  
        }  
    }  
}
```

9. Weakness in the Business Application

- The functions may or may not be single responsibility.
- The UI is presentable but more colouring could be added.

10. Future Directions

- Try to design all functions so that they perform only a single function.
- Add more colours to make the application more user friendly.
- Add more validations wherever necessary.

11. Conclusion

The course of Programming fundamentals has been quite exciting thus far. Learning C++ language from the respectable teachers was a fun journey. Facing new challenges nearly everyday helped me improve my problem solving skills and enhanced my patience level. The programming projects helped in polishing the skills in C++ language and I tried my level best to make my projects stand out. In future, I will try to work on the issues I faced in this journey and learn from the mistakes I made.