

# [Game name]: **User manual**

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## **1 Introduction**

*game name* is for the travelling gamer who desires a challenge during his/her daily commute. We offer several exciting stages to conquer with a variation of difficulty. You take the role of an adventurer ready to explore the lands and reach the end goal of traveling the lands and all the danger within them. The game is in the style of a classic 2D side controller fashion where the player travels along the landscape. The stage is completed by reaching the goal at the end of the stage.

## 2 Guide

This guide will show you the main features of this game.

## 3 Start menu

When the app start the first thing you will see is the main menu. Three buttons are displayed in the menu: *Start*, *Level Select* and *High Score*. Be selecting *Start* you will be taken to the first level. If you want to choose a specific level then press *Level Select*. The start menu is shown in Figure 1.

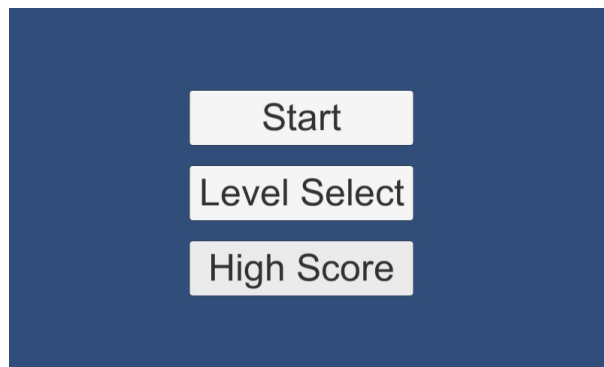


Figure 1: The start menu.

### 3.1 Level Select

When the *Level Select*-button is selected from the start menu a level select menu will be shown. Every group member has created their own set of levels. By swiping left or right you can choose which group members levels you want to see. This menu is shown i Figure 2.

When a group members button is pressed the screen will rotate 90 degrees and the group members levels will be shown. You can scroll between the levels by swiping to left or right. In Figure 3 you can see how the screen looks.



Figure 2: The Level select menu.



Figure 3: Hannes levels har shown.