



TEXAS A&M UNIVERSITY

Engineering

On Explainability of Graph Neural Networks via Subgraph Explorations

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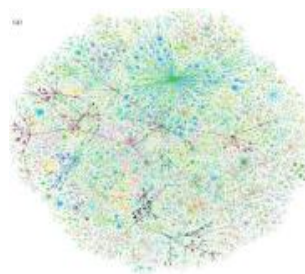
³West China Biomedical Big Data Center,

Background

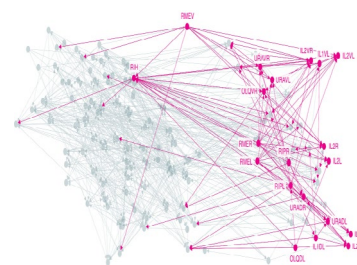
- Graph data



Social networks



Internet



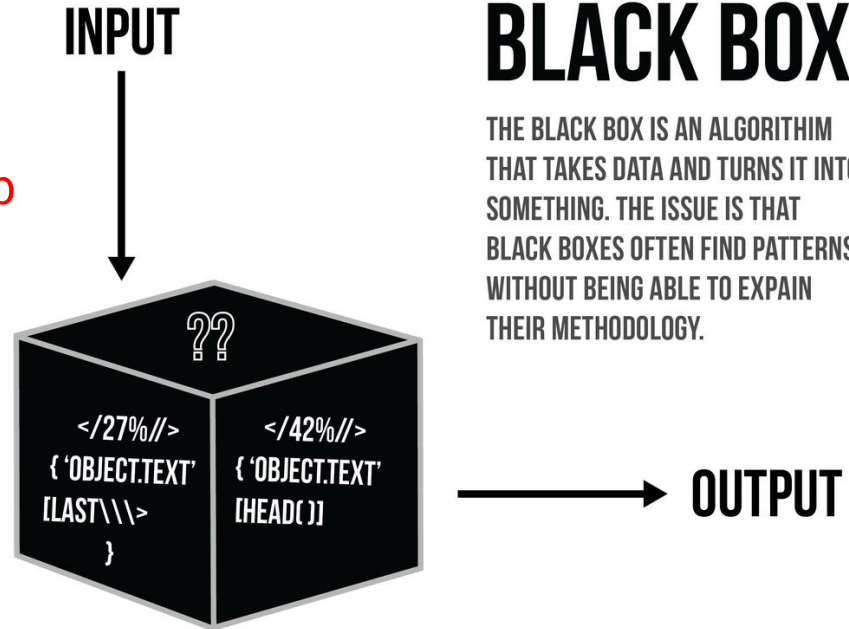
Networks of neurons

- Deep learning on graphs
 - Deep graph models achieve state-of-the-art performance
 - They are popular but lack explainability

Reference: Representation Learning on Networks, snap.stanford.edu/proj/embeddings-www, WWW 2018

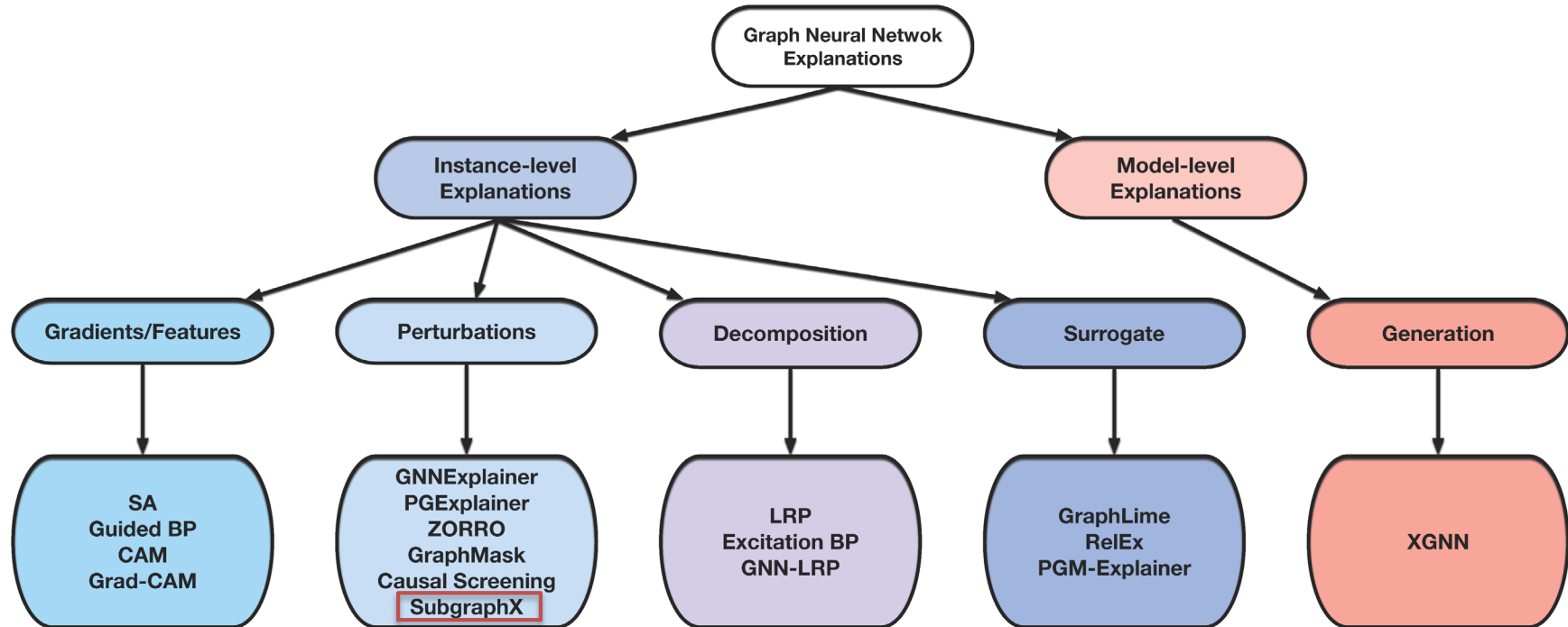
Why Explainability?

- We do not understand deep models!
- They cannot be fully trusted!



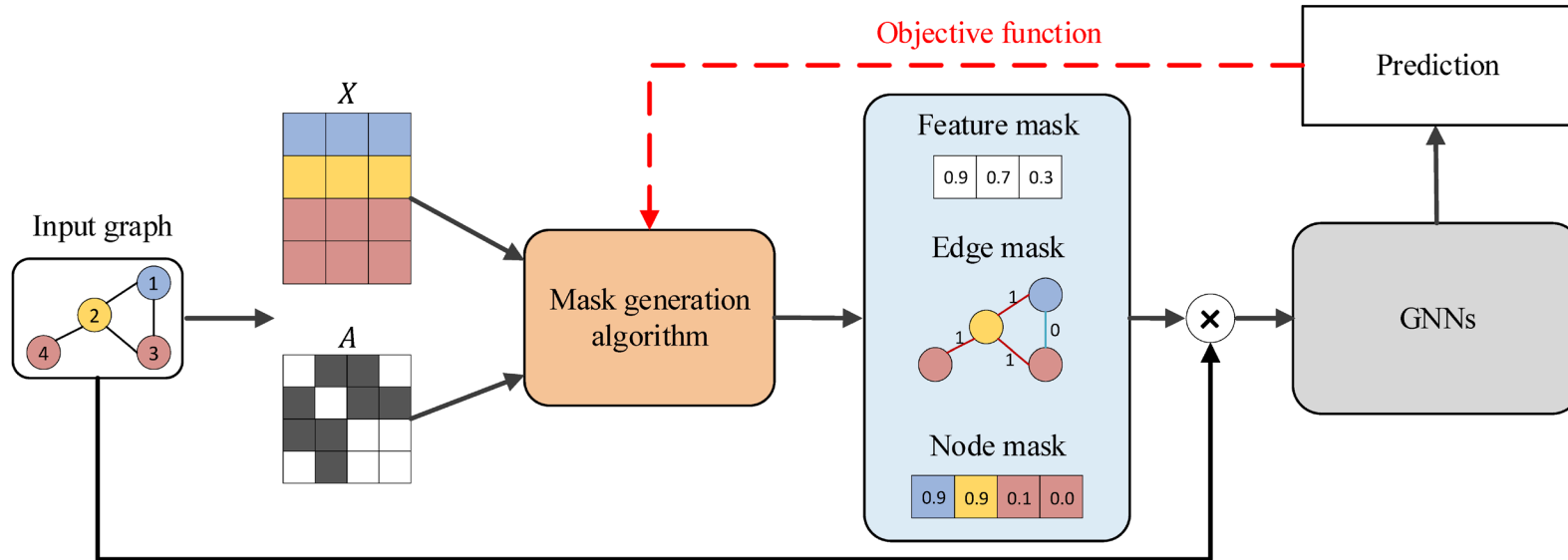
Reference: <https://towardsdatascience.com/guide-to-interpretable-machine-learning-d40e8a64b6cf>

Overview of methods on the GNN Explanations



Reference: *Explainability in Graph Neural Networks: A Taxonomic Survey*, <https://arxiv.org/abs/2012.15445>

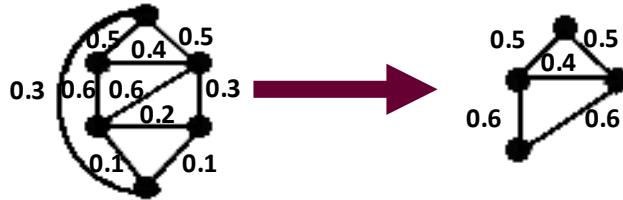
Pipeline of Perturbation-based methods



Model-agnostic method, take GNNs as a function f

Explain subgraphs

Assigning importance score on edges



We consider the connected subgraphs



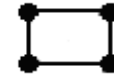
Importance score
for each subgraph



0.5



0.7



0.5



0.4

Our goal

$$\mathcal{G}^* = \underset{|\mathcal{G}_i| \leq N_{\min}}{\operatorname{argmax}} \operatorname{Score}(f(\cdot), \mathcal{G}, \mathcal{G}_i)$$

Monte Carlo Tree Search

Brute-Force: Search all the possible subgraphs

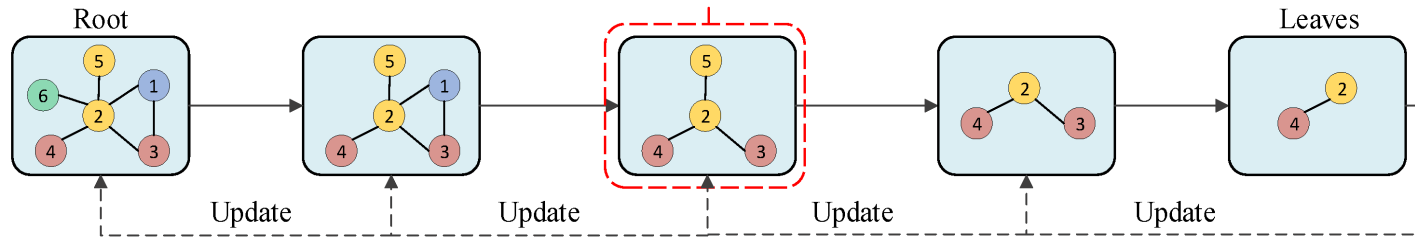
Monte-Carlo Tree Search: Given a whole graph, each time it will cut one node until the nodes in graph is smaller than constrain. At each step, it uses the sum of **importance score** and **exploration score** to decide which node will be cut. Then repeat this rollout procedure while encouraging to explore new states/subgraphs.

A trade-off between the exploration and expedition.

Monte Carlo Tree Search

Monte-Carlo Tree Search:

Build the search tree with connected constraints to make sure that the subgraph is connected.



The heuristic value
$$a^* = \underset{a_j}{\operatorname{argmax}} Q(\mathcal{N}_i, a_j) + U(\mathcal{N}_i, a_j),$$

Q: the importance score for the next subgraph.

U: the exploration score. It becomes lower when we arrive this state/subgraph for many times.

Shapley values

Marginal contribution of coalition subgraph G_i with other players S

$$m(S, G_i) = f(S \cup \{G_i\}) - f(S)$$

The Shapley Value of coalition subgraph G_i

$$\phi(G_i) = \sum_{S \subseteq P \setminus \{G_i\}} \frac{|S|! (|P| - |S| - 1)!}{|P|!} m(S, G_i)$$

The weighted sum of marginal contribution of coalition subgraph G_i with all different player subset S of the all player sets.

The number of different subset S : $(|P| - |G_i|)!$

Approximation of Shapley Values

Graph Inspired Efficient Computations

Given a L layer GNN, the node will only aggregates the information from its L-hop neighbors.

Therefore, we only take the L-hop neighbors P' to calculate the Shapley value.

$$\phi(\mathcal{G}_i) = \sum_{S \subseteq P' \setminus \{\mathcal{G}_i\}} \frac{|S|! (|P'| - |S| - 1)!}{|P'|!} m(S, G_i)$$

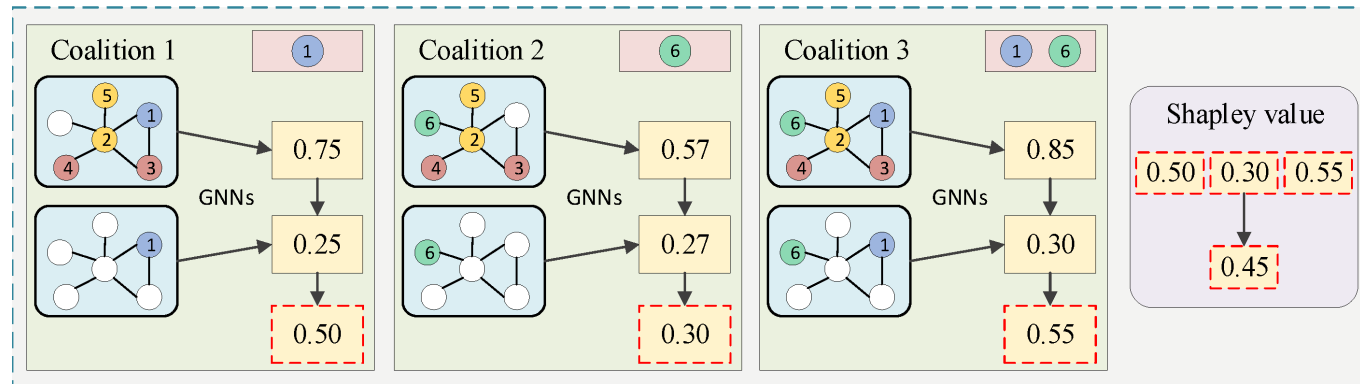
Monte Carlo Sampling estimation:

Instead of elaborating all the combinations, we sample different combination with the weights as the probability to do an unbiased estimation.

$$\phi(\mathcal{G}_i) = \frac{1}{T} \sum_{t=1}^T (f(S_i \cup \{\mathcal{G}_i\}) - f(S_i))$$

Shapley values

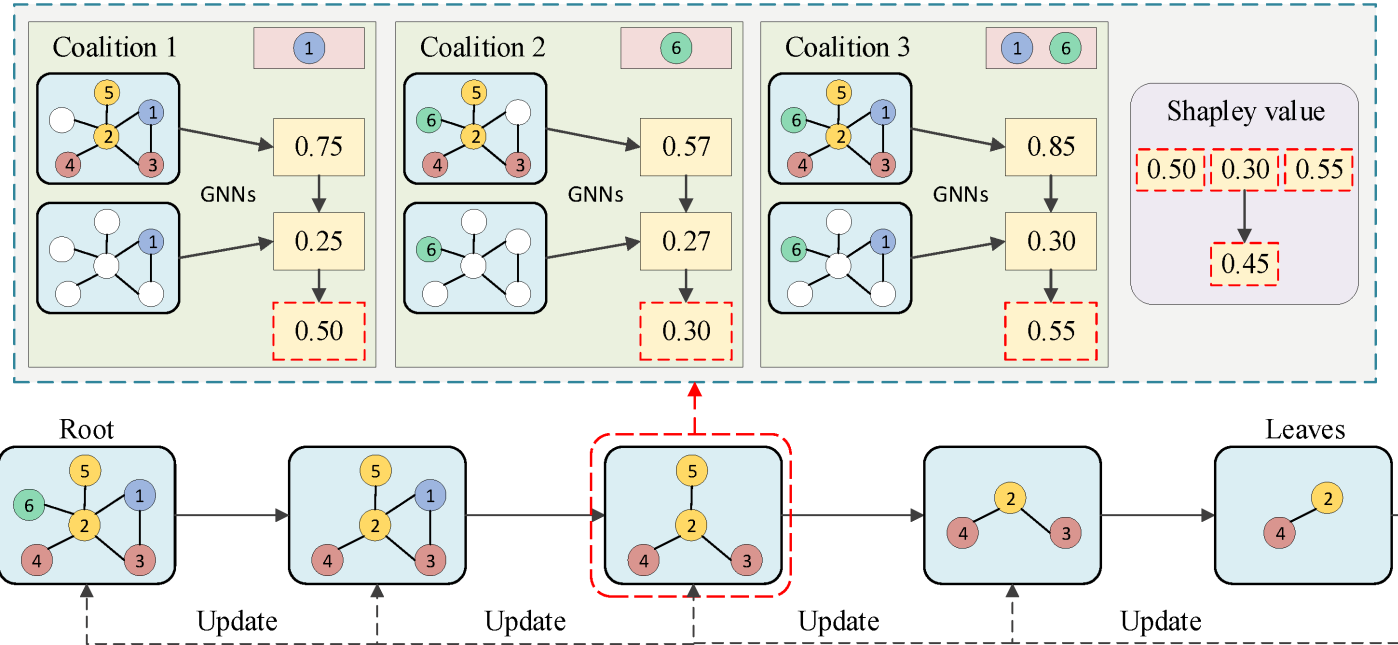
Example of the Shapley value applied in the SubgraphX



Take monte-Carlo sampling to estimate the Shapley value.

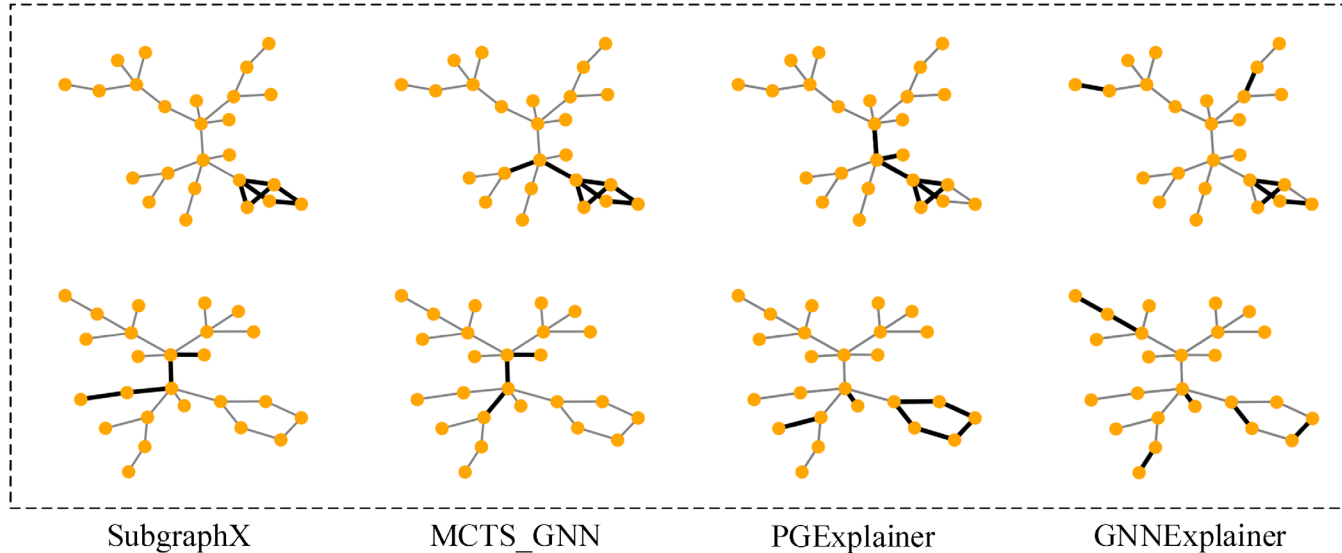
Consider the nodes in the l-hop which is the number of layer of the GNNs.

The pipeline of SubgraphX



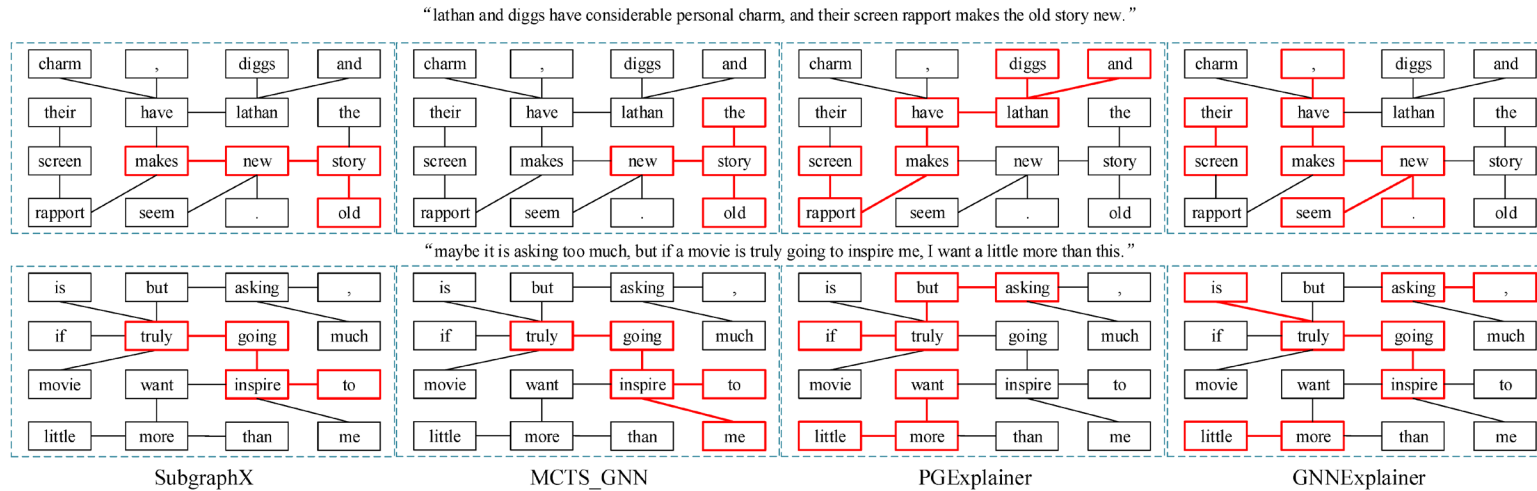
Experiment Results

Synthetic Dataset: BA-Motifs



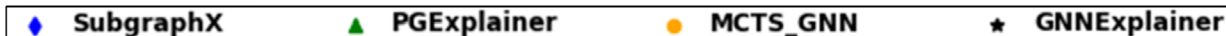
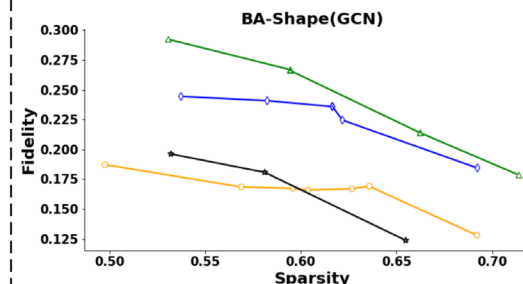
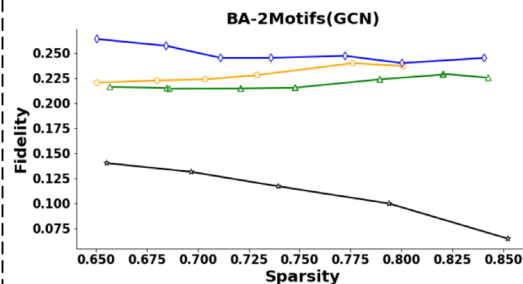
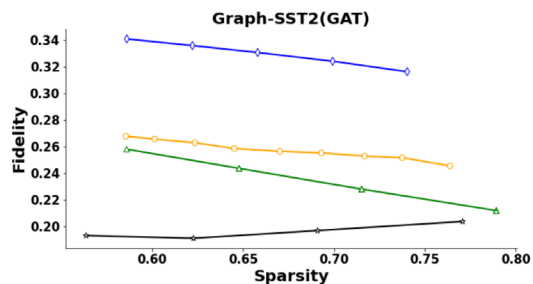
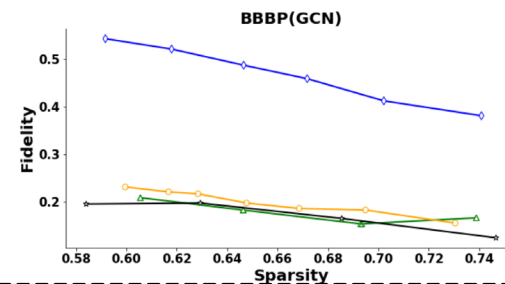
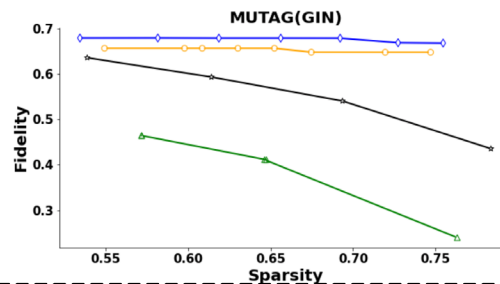
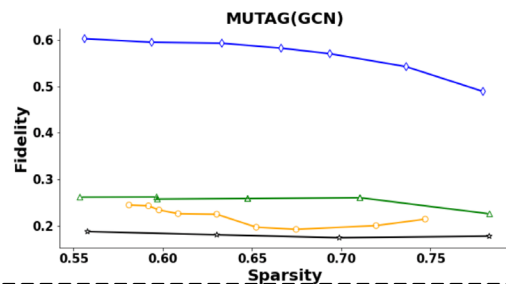
Experiment Results

Human understandable explanation result on the Graph-SST2 dataset.

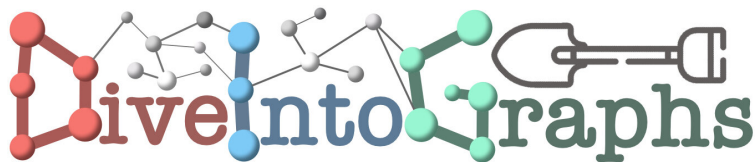


Quantitative Studies

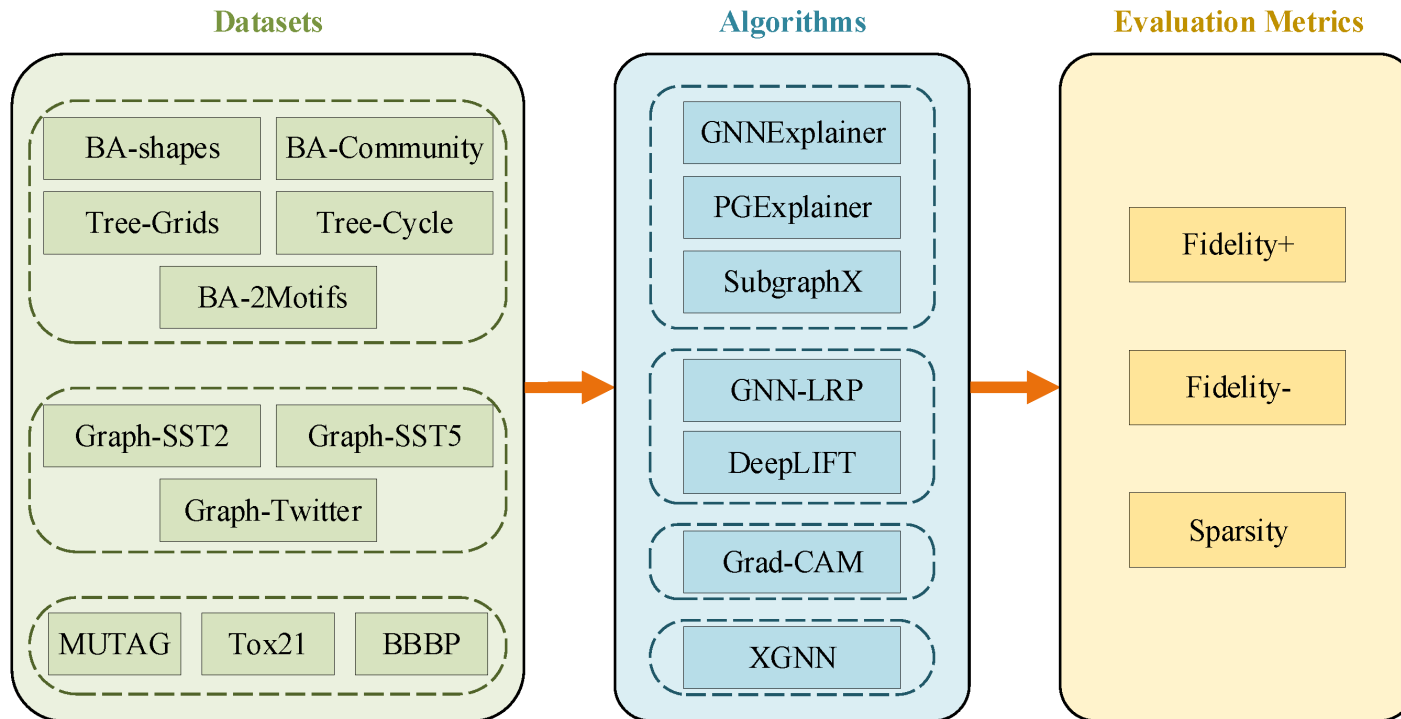
Fidelity and Sparsity



Package



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Reference: *Explainability in Graph Neural Networks: A Taxonomic Survey*, <https://arxiv.org/abs/2012.15445>

DIG: A Turnkey Library for Diving into Graph Deep Learning Research, <https://github.com/divelab/DIG>, <https://arxiv.org/abs/2103.12608>



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Thank you