



Loss functions and Optimization

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Outline

Loss Functions

Optimization





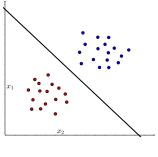
Loss Functions

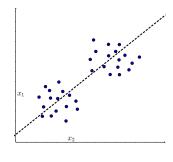




Regression vs. classification

- Regression: Estimate a continuous variable for every input.
- Classification: Estimate a discrete variable for every input.





Classification Regression



Loss function vs. last activation function in a network

The last activation function

- is applied on individual samples
 x_m of the batch
- is present at training and testing
- produces the output, or prediction
- generally produces a vector

The loss function

- combines all M samples and labels
- is only present at training
- produces the loss
- generally produces a scalar



Maximum Likelihood Estimation Reminder

Assume a

- Conditional probability density function p
- · Training set with
 - Observations: $\mathbf{X} = \mathbf{x}_1, \cdots, \mathbf{x}_m$
 - and associated labels $\mathbf{Y} = \mathbf{y}_1, \cdots, \mathbf{y}_m$



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Dataset

- Probability to observe \mathbf{y}_m given observation \mathbf{x}_m is $p(\mathbf{y}_m | \mathbf{x}_m)$
- Joint probability is $p(\mathbf{y}_m|\mathbf{x}_m) \cdot p(\mathbf{y}_i|\mathbf{x}_i)$ if they are:
 - Independent
 - and Identically Distributed
- probability to observe **Y** is $\prod_{m=1}^{M} p(\mathbf{y}_m | \mathbf{x}_m)$



Likelihood function

p governed by parameters w

$$\max_{\mathbf{w}} \left\{ \prod_{m=1}^{M} p(\mathbf{y}_{m} | \mathbf{x}_{m}, \mathbf{w}) \right\}$$



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- Maximum not affected by a monotonous transformation
- Maximization to minimization by flipping the sign

• minimize
$$\left\{-\ln\left(\mathit{L}(\mathbf{w})\right)\right\} = \min_{\mathbf{w}} \left\{\sum_{m=1}^{M} -\ln\left(\mathit{p}(\mathbf{y}_{m}|\mathbf{x}_{m},\mathbf{w})\right)\right\}$$



Regression

Assume a univariate Gaussian model:

$$p(y|\mathbf{x},\mathbf{w},eta) = \mathcal{N}(\hat{y}(\mathbf{x},\mathbf{w}), \quad \frac{1}{eta} \quad)$$



Regression

Assume a univariate Gaussian model:

$$p(y|\mathbf{x}, \mathbf{w}, \beta) = \mathcal{N}(\underbrace{\hat{y}(\mathbf{x}, \mathbf{w})}_{\mu}, \underbrace{\frac{1}{\beta}}_{\sigma})$$



$$L(\mathbf{w}) = \sum_{m=1}^{M} - \ln \left(\frac{\sqrt{\beta}}{\sqrt{2\pi}} e^{\beta \frac{-(y_m - \hat{y}(\mathbf{x}_m, \mathbf{w})))^2}{2}} \right)$$



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This can be generalized to vectors \mathbf{y}_m , $\hat{\mathbf{y}}$:

$$\frac{1}{2} \sum_{m=1}^{M} \|\mathbf{y}_m - \hat{\mathbf{y}}(\mathbf{x}_m, \mathbf{w})\|_2^2$$



Classification using an L-norm

L_2 -loss and L_1 -loss can be applied for classification

- They correspond to variants of minimizing the expected misclassification probability
- They cause slow convergence because they don't penalize heavily misclassified probabilities
- They might be advantageous in situations with extreme label noise



Classification

Assume our network provides us with a probabilistic output *p*.



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Bernoulli distribution

$$\mathfrak{B}(y|p) = \begin{cases} p^y (1-p)^{1-y} & \text{if } y \in \{0,1\} \\ 0 & \text{otherwise} \end{cases}$$



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Multi-class generalization: Multinoulli (Categorical, $\mathfrak C$) distribution

• y, which is one-hot encoded

$$\mathfrak{C}(\mathbf{y}|\mathbf{p}) = \begin{cases} \prod_{k=0}^{K} p_k^{y_k} & \text{if } y_k \in \{0,1\} \\ 0 & \text{otherwise} \end{cases}$$



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- The probability of this is $\mathfrak{C}(\mathbf{y}|\mathbf{p})=p_0^0\cdot p_1^1=1\cdot 0.7=0.7$
- So the probability to observe $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ which is tail for this unfair coin is 70%.



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$$= -\sum_{m=1}^{M} \ln(\hat{y}_k(\mathbf{x}_m, \mathbf{w}))|_{y_{k,m}=1}$$



Relation to the Kullback Leibler Divergence

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We know that our ML estimation for a single sample has the form of cross-entropy:

$$-\sum_{k=0}^{K}\ln\left(\hat{y}_{k}^{y_{k}}\right)=\mathsf{H}(\mathbf{y},\hat{\mathbf{y}})$$

and therefore is equal to minimizing the KL-divergence.



Can we also use cross-entropy for regression?



Can we also use cross-entropy for regression?

- Of course. We just have to make sure $\hat{y}_k \in [0, 1] \forall k$
- This can be achieved using a sigmoid activation function
- y is simply no longer one-hot encoded
- As we've seen before this is equivalent to minimizing KL-divergence





- L2-loss can be used for **regression**
- Cross-entropy-loss can be used for classification



- L₂-loss can be used for regression
- Cross-entropy-loss can be used for classification
- L₂-loss and Cross-entropy-loss can be derived as ML-Estimators from strict probabilistic assumptions
- In absence of more domain knowledge they are your first choices
- They are both intrinsically multi-variate



How does the Perceptron criterion fit into this?

minimize
$$\left\{L(\mathbf{w}) = -\sum_{\mathbf{x}_m \in \mathcal{M}} y_m \cdot (\mathbf{w}^\mathsf{T} \mathbf{x}_m)\right\}$$

• Remember that here $y_m \in -1, 1$ instead of $y_m \in 0, 1$



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- ... and the gradient would vanish almost everywhere

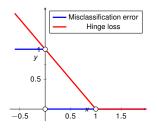


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- What if it was in?
- Than we would just count the number of misclassifications
- ... and the gradient would vanish almost everywhere
- Sounds familiar?
- What did we do about that last time?



Hinge loss



$$L(\mathbf{w}) = \sum_{m=1}^{M} \max(0, 1 - y_m \hat{y}_m(\mathbf{x}_m, \mathbf{w}))$$

- · Classification depends only on the sign
- If the signs match we get a positive value and classify correct
- Hinge loss is a convex approximation to the misclassification loss
- · But what about the gradient?



Suppose we have a convex, differentiable function. Than we have:

$$f(\mathbf{x}) \ge f(\mathbf{x}_0) + \nabla f(\mathbf{x}_0)^T (\mathbf{x} - \mathbf{x}_0) \quad \forall \mathbf{x} \in \mathcal{X}$$



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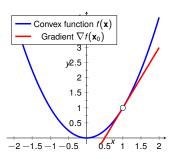
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- A vector **g** is a subgradient of a **convex** function f at point $\mathbf{x}_0 \in \mathcal{X}$ if:

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$$\partial f(\mathbf{x}_0) \coloneqq \{\mathbf{g}\}$$



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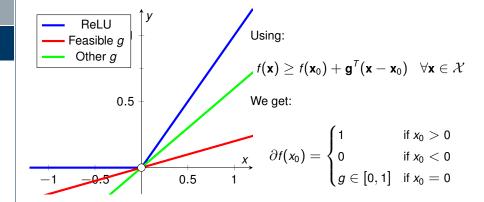
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$$\partial f(\mathbf{x}_0) := \{\mathbf{g}\}$$

If f is differentiable at x₀:

$$\partial f(\mathbf{x}_0) = \{\nabla f(\mathbf{x}_0)\}\$$





- We already used this for the ReLU!
- · Gradient descent was implicitly generalized to the subgradient algorithm





- Subgradients are a generalization of gradients for convex, non-smooth functions
- The gradient descent algorithm is replaced by the subgradient algorithm for these functions



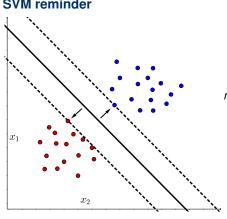
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- This is basically just the solid math why this works



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- The gradient descent algorithm is replaced by the subgradient algorithm for these functions
- For piecewise continuous functions you just choose a particular subgradient and don't even notice a difference
- This is basically just the solid math why this works
- We use this for the ReLU and Hinge loss so far



SVM reminder



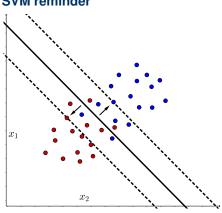
min
$$\frac{1}{2} \|\mathbf{w}\|_2^2$$

s.t.
$$\forall n : -(y_i \cdot (\mathbf{w}^T \mathbf{x}_m) - 1) \leq 0$$

$$) \leq 0$$



SVM reminder



$$min \quad \frac{1}{2} \|\mathbf{w}\|_2^2 + \gamma \sum_i \xi_m$$

s.t.
$$\forall n: -(y_i \cdot (\mathbf{w}^T \mathbf{x}_m) - 1 + \xi_m) \leq 0$$

$$\forall n: -\xi_m \leq 0$$



• We construct the Lagrangian dual function

$$L(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|_{2}^{2} + \gamma \sum_{m=1}^{M} \xi_{m} + \sum_{m=1}^{M} \lambda_{m} (-y_{m} \cdot (\mathbf{w}^{T} \mathbf{x}_{m}) + 1 - \xi_{m}) - \sum_{m=1}^{M} \nu_{m} \xi_{m}$$



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- Remember: $\lambda_m \geq 0$

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$$\approx \frac{1}{2} \|\mathbf{w}\|_{2}^{2} + \gamma \sum_{m=1}^{M} \max(1 - y_{m} \cdot (\mathbf{w}^{T} \mathbf{x}_{m}))$$



- · We construct the Lagrangian dual function
- Remember: $\lambda_m \geq 0$
- Equivalent "up to an overall multiplicative constant"[1]

$$L(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|_{2}^{2} + \gamma \sum_{m=1}^{M} \xi_{m} + \sum_{m=1}^{M} \lambda_{m} (-y_{m} \cdot (\mathbf{w}^{T} \mathbf{x}_{m}) + 1 - \xi_{m}) - \sum_{m=1}^{M} \nu_{m} \xi_{m}$$

$$= \frac{1}{2} \|\mathbf{w}\|_{2}^{2} + \sum_{m=1}^{M} (\gamma \xi_{m} - \nu_{m} \xi_{m} - \lambda_{m} \xi_{m}) + \sum_{m=1}^{M} \lambda_{m} (1 - y_{m} \cdot (\mathbf{w}^{T} \mathbf{x}_{m}))$$

$$\approx \frac{1}{2} \underbrace{\|\mathbf{w}\|_{2}^{2}}_{L2 \text{ regularizer}} + \gamma \sum_{m=1}^{M} \underbrace{\max(1 - y_{m} \cdot (\mathbf{w}^{T} \mathbf{x}_{m}))}_{\text{Hinge loss}}$$





Outliers are punished linearly



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A variant of the hinge loss which penalizes outliers more strongly [4]:

$$L(\mathbf{w}) = \sum_{m=1}^{M} \left(\max \left(0, 1 - y_m \hat{y}_m(\mathbf{x}_m, \mathbf{w}) \right) \right)^2$$



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How to apply SVMs to multi-class problems?



Open points

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How to apply SVMs to multi-class problems?

A Hinge loss for multi-class problems[9]:

$$L(\mathbf{w}) = \sum_{m=1}^{M} \sum_{k \neq c}^{K} \max(0, 1 - \hat{y}_{c}(\mathbf{x}_{m}, \mathbf{w}) + \hat{y}_{k}(\mathbf{x}_{m}, \mathbf{w}))$$



Summary

- We have seen we can incorporate a SVM into a neural network
- See [4] for a reference using this
- We've learned before how to deal with the non-smooth objective





Optimization





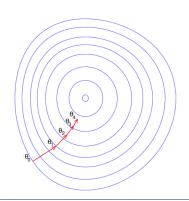
Gradient Descent revisited

Goal: Optimize empirical risk:

$$\mathbb{E}_{\mathbf{x},\mathbf{y} \sim \hat{p}_{\text{data}}(\mathbf{x},\mathbf{y})} \big[L(\mathbf{w},\mathbf{x},\mathbf{y}) \big] = \frac{1}{M} \sum_{m=1}^{M} L(\mathbf{w},\mathbf{x},\mathbf{y})$$

$$\mathbf{w}^{k+1} = \mathbf{w}^{(k)} - \eta \nabla L(\mathbf{w}^{(k)}, \mathbf{x}, \mathbf{y})$$

- Step size defined by learning rate η
- Gradient with respect to every sample
- Guaranteed to converge to a local minimum





For each iteration...

• Batch Gradient Descent: Use all *M* samples



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 - Preferred option for convex problems
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 ≪ M random samples

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- Small batches offer regularization effect \Rightarrow need smaller η
- Regains efficiency → the standard case in deep learning



How can this even work?

- Optimization problem is non-convex
- Exponential number of local minima

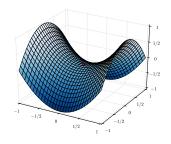


How can this even work?

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Possible Answers (Choromanska et al. 2015, Dauphin et al. 2014)

- High dimensional function
- Local minima exist but very close to global minima
- ... and many of those are equivalent
- → Presumably more critical: saddle points
 - Local minimum might be better than global minima (overfitting!)



Source: https://upload.wikimedia.org/wikipedia/commons/1/1e/Saddle_point.svg



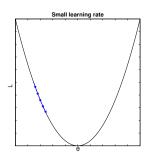
Another possible answer

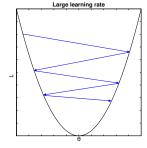
Possible answer (Percy Liang, NIPS 2016)

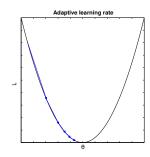
- · "overprovisioning"
- Many different ways how a network can approximate the desired relationship
- Only needs to find one
- This has been verified experimentally by learning random labels[10]



SGD – Learning Rate Choice







- η too small: long training time
- η too large: miss optima
- Practice: "learning rate decay": adapt η gradually (e.g.: start with $\eta=0.01$ and divide every x epoch by 10)





By performing line search?



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- Multiple evaluations necessary, while we could take multiple steps
- The direction is extremely noisy anyway
- Still people have presented methods[8]



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- L-BFGS doesn't perform well outside of batch settings
- A report on this was presented by Google[7]



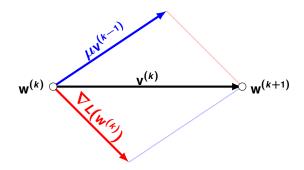
What can we do?

Idea: Accelerate in directions with persistent gradients



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Parameter update based on current and past gradients:

$$\begin{aligned} \mathbf{v}^{(k)} &= \underbrace{\boldsymbol{\mu}}_{\text{momentum}} \mathbf{v}^{(k-1)} - \eta \, \nabla L(\mathbf{w}^{(k)}) \\ \mathbf{w}^{(k+1)} &= \mathbf{w}^{(k)} + \mathbf{v}^{(k)} \end{aligned}$$



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- + Acceleration
- Still learning rate decay needed!



Nesterov Accelerated Gradient (NAG) / Nesterov Momentum

"Look ahead" - compute the gradient in the direction we're going anyway!

$$\mathbf{v}^{(k)} = \mu \mathbf{v}^{(k-1)} - \eta \, \nabla L(\underbrace{\mathbf{w}^{(k)} + \mu \mathbf{v}^{(k-1)}}_{\text{approx. of next parameters}})$$

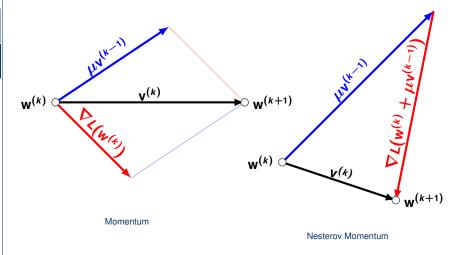
$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \mathbf{v}^{(k)}$$

We can rewrite this to use the conventional gradient:

$$\mathbf{v}^{(k)} = \mu \mathbf{v}^{(k-1)} - \eta \, \nabla L(\mathbf{w}^{(k)})$$
$$\mathbf{w}^{(k+1)} = -\mu \mathbf{v}^{(k-1)} + (1+\mu)\mathbf{v}^{(k)}$$

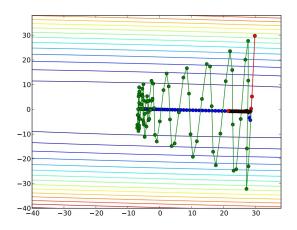


How does this compare to momentum?





Example for an advantage of NAG



GD (red), momentum (green), NAG (blue)



What if our features have different needs?



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- Suppose some features are activated very infrequently
- ... while others are updated very often



What if our features have different needs?

- Suppose some features are activated very infrequently
- ... while others are updated very often
- We'd need individual learning rates for every parameter in the network
- Large (small) learning rates for infrequent (frequent) parameters and parameters with small (large) gradient magnitudes



AdaGrad

$$\mathbf{g}^{(k)} = \nabla L(\mathbf{w}^{(k)})$$

$$\mathbf{r}^{(k)} = \mathbf{r}^{(k-1)} + \mathbf{g}^{(k)} \odot \mathbf{g}^{(k)}$$

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \frac{\eta}{\sqrt{\mathbf{r}^{(k)}} + \epsilon} \odot \mathbf{g}^{(k)}$$

- · Adaptive Gradient
- Adaption based on all past squared gradients
- We use ⊙ to emphasize the element-wise multiplication



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- Adaptive Gradient
- Adaption based on all past squared gradients
- We use ⊙ to emphasize the element-wise multiplication
- + Individual learning rates
- Learning rate decreases too aggressively



RMSProp

$$\begin{aligned} \mathbf{g}^{(k)} &= \nabla L(\mathbf{w}^{(k)}) \\ \mathbf{r}^{(k)} &= \rho \mathbf{r}^{(k-1)} + \frac{1 - \rho}{\rho} \mathbf{g}^{(k)} \odot \mathbf{g}^{(k)} \\ \mathbf{w}^{(k+1)} &= \mathbf{w}^{(k)} - \frac{\eta}{\sqrt{\mathbf{r}^{(k)}} + \epsilon} \odot \mathbf{g}^{(k)} \end{aligned}$$

- Hinton suggests $\rho =$ 0.9, $\eta =$ 0.001
- + The aggressive decrease is fixed
- We still have to set the learning rate



Adadelta

$$\mathbf{g}^{(k)} = \nabla L(\mathbf{w}^{(k)})$$

$$\mathbf{r}^{(k)} = \rho \mathbf{r}^{(k-1)} + (1-\rho)\mathbf{g}^{(k)} \odot \mathbf{g}^{(k)}$$

$$\mathbf{h}^{(k)} = \rho \mathbf{g}^{(k-1)} + (1-\rho)\mathbf{g}^{(k)} \odot \mathbf{g}^{(k)}$$

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \frac{\sqrt{\mathbf{h}^{(k-1)}} + \epsilon}{\sqrt{\mathbf{r}^{(k)}} + \epsilon} \odot \mathbf{g}^{(k)}$$

- Suggested: $\rho =$ 0.95
- + No learning rate



Adam

$$\begin{aligned} \mathbf{g}^{(k)} &= \nabla L(\mathbf{w}^{(k)}) \\ \mathbf{v}^{(k)} &= \mu \mathbf{v}^{(k-1)} + (1-\mu) \mathbf{g}^{(k)} \\ \mathbf{r}^{(k)} &= \rho \mathbf{r}^{(k-1)} + (1-\rho) \mathbf{g}^{(k)} \odot \mathbf{g}^{(k)} \end{aligned}$$
Bias correction:
$$\hat{\mathbf{v}}^{(k)} = \frac{\mathbf{v}^{(k)}}{1-\mu^k} \quad \hat{\mathbf{r}}^{(k)} = \frac{\mathbf{r}^{(k)}}{1-\rho^k} \\ \mathbf{w}^{(k+1)} &= \mathbf{w}^{(k)} - \eta \frac{\hat{\mathbf{v}}^{(k)} + \epsilon}{\sqrt{\hat{\mathbf{r}}^{(k)}} + \epsilon} \end{aligned}$$

- Short for Adaptive Moment Estimation
- Suggested: $\mu = 0.9, \rho = 0.999, \eta = 0.001$
- + Robustness
- · Combination w. NAG exists ("Nadam")



AMSGrad

Adam empirically observed to fail to converge to an optimal/good solution



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- Recent insight by Reddi et al. [5]: Adam (and similar methods) do not quarantee convergence for convex problems (error in original convergence proof)
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$$\hat{\mathbf{v}}^{(k)} = \max(\hat{\mathbf{v}}^{(k-1)}, \mathbf{v}^{(k)})$$



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- Effect has to be shown in larger experiments
- Lesson: Keep your eyes open!



Summary

- SGD + Nesterov momentum + learning rate decay
- + Often converges most reliably
- + Still used in many state-of-the-art papers
- Learning rate decay needs to be adjusted
- Adam
- + Individual learning rates
- + Learning rate very well behaved
- Loss curves harder to interpret
- Not discussed: Distributed gradient descend



Practical recommendations

- Start by using minibatch SGD with momentum
- Mostly keep to the default momentum
- Give Adam a try when you have a feeling for your data
- When in need for individual learning rates use Adam
- Start by using the default parameters for Adam
- Adjust the learning rate first
- Keep your eyes open for unusual behavior (see AMSGrad)

NEXT TIME

ON DEEP LEARNING



Coming Up

- How can we deal with spatial correlation in features?
- Why do we hear so much about convolution in neural networks?
- How can we incorporate invariances into network architectures?



Comprehensive Questions

- What are our standard loss functions for classification and regression?
- What assumptions do our standard loss functions imply?
- What is a subdifferential at a point x₀?
- How can we optimize a non-smooth convex function?
- What if somebody tells you, to use an SVM because it is superior?
- What is Nesterov Momentum?
- Describe Adam.



Further Reading

- Link for details on Maximum Likelihood estimation and the basic loss functions.
- Link [6] for insights about some loss functions
- Link [10] for a troubling insight, that deep networks can learn arbitrary random labels





References





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