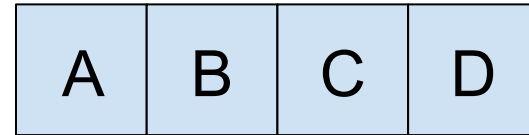
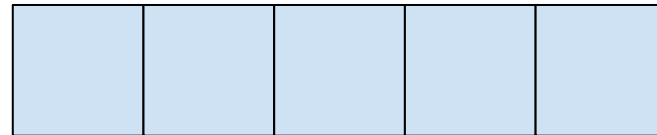


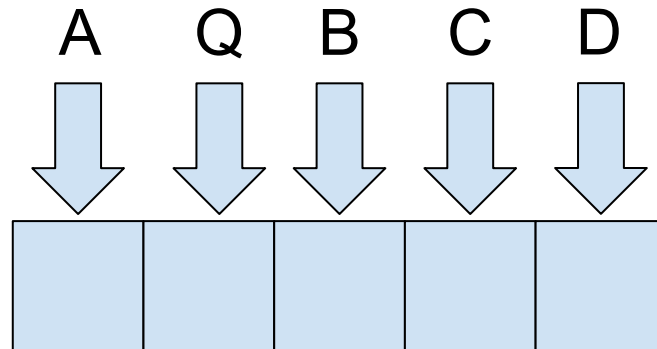
HORN



TEMP[HORN.LENGHT+1]



SÄTT IN VÄRDEN I TEMP



TEMP = HORN

