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Create a Library Management System in Java that allows users to:

- Add new books (with title, author, and ISBN)
- Issue and return books
- Track availability
- Requirements:
 - Use class hierarchies, inheritance, and interfaces (e.g., interface Issueable)
 - Write unit tests using JUnits for at least 3 methods (e.g., issueBook(), returnBook(), isAvailable())

```
CODE:
package libraryManagementSystem;
public interface Issue {
          boolean issueBook();
          boolean returnBook();
          boolean isAvailable();
        }
package libraryManagementSystem;
        public class Book implements Issue {
          private String title;
          private String author;
          private String isbn;
          private boolean available;
          public Book(String title, String author, String isbn) {
            this.title = title;
            this.author = author;
            this.isbn = isbn;
            this.available = true;
          }
          @Override
          public boolean issueBook() {
```

if (available) {

```
available = false;
               return true;
            }
            return false;
          }
           @Override
           public boolean returnBook() {
            if (!available) {
               available = true;
               return true;
            }
            return false;
          }
           @Override
           public boolean isAvailable() {
            return available;
          public String getIsbn() {
            return isbn;
          }
          public void display1() {
            System.out.println(title + " by " + author + " | ISBN: " + isbn + " | " + (available ?
"Available": "Issued"));
          public void display() {
            System.out.println(title + " by " + author + " | ISBN: " + isbn + " | " + (available ?
"Available" : "Issued"));
          }
        }
```

```
package libraryManagementSystem;
import java.util.*;
public class Library {
          private Map<String, Book> books = new HashMap<>();
          private Scanner input = new Scanner(System.in);
          public void addBook(Book book) {
            books.put(book.getIsbn(), book);
 public boolean issueBook(String isbn) {
           Book book = books.get(isbn);
            return book != null && book.issueBook();
          public boolean returnBook(String isbn) {
            Book book = books.get(isbn);
            return book != null && book.returnBook();
          }
          public void showAllBooks() {
            for (Book book : books.values()) {
              book.display();
            }
          public void start() {
            while (true) {
              System.out.println("\n=== Library Menu ===");
              System.out.println("1. Add Book");
              System.out.println("2. Issue Book");
              System.out.println("3. Return Book");
              System.out.println("4. Show All Books");
              System.out.println("5. Exit");
              System.out.print("Choose an option: ");
              int option = input.nextInt();
```

```
input.nextLine();
switch (option) {
  case 1:
    System.out.print("Enter title: ");
    String title = input.nextLine();
    System.out.print("Enter author: ");
    String author = input.nextLine();
    System.out.print("Enter ISBN: ");
    String isbn = input.nextLine();
    addBook(new Book(title, author, isbn));
    System.out.println("Book added!");
    break;
  case 2:
    System.out.print("Enter ISBN to issue: ");
    isbn = input.nextLine();
    if (issueBook(isbn)) {
      System.out.println("Book issued.");
    } else {
      System.out.println("Book not available.");
    }
    break;
  case 3:
    System.out.print("Enter ISBN to return: ");
    isbn = input.nextLine();
    if (returnBook(isbn)) {
      System. out. println ("Book returned.");
    } else {
      System.out.println("Invalid return.");
    break;
  case 4:
```

```
showAllBooks();
                   break;
                 case 5:
                   System. out. println ("Exiting...");
                   input.close();
                   return;
                 default:
                   System.out.println("Invalid option.");
              }
            }
          public static void main(String[] args) {
            new Library().start();
          }
        }
package libraryManagementSystem;
import org.junit.jupiter.api.*;
import static org.junit.jupiter.api.Assertions.*;
public class Test {
          Library library;
          Book book;
          @BeforeEach
          void setUp() {
            library = new Library();
            book = new Book("Test Book", "Test Author", "T001");
            library.addBook(book);
          void testIssueBook() {
```

```
assertFalse(book.isAvailable());
          }
          private void assertFalse(boolean available) {
                       // TODO Auto-generated method stub
               }
          void testReturnBook() {
            library.issueBook("T001");
            assertTrue(library.returnBook("T001"));
            assertTrue(book.isAvailable());
          void testAvailability() {
            assertTrue(book.isAvailable());
         }
       }
Output:
=== Library Menu ===
1. Add Book
2. Issue Book
3. Return Book
4. Show All Books
5. Exit
Choose an option: 1
Enter title: the jungle book
Enter author: Rudyard Kipling
Enter ISBN: 67
Book added!
=== Library Menu ===
```

assertTrue(library.issueBook("T001"));

1. Add Book
2. Issue Book
3. Return Book
4. Show All Books
5. Exit
Choose an option: 2
Enter ISBN to issue: 67
Book issued.
=== Library Menu ===
1. Add Book
2. Issue Book
3. Return Book
4. Show All Books
5. Exit
Choose an option: 4
the jungle book by Rudyard Kipling ISBN: 67 Issued
=== Library Menu ===
1. Add Book
2. Issue Book
3. Return Book
4. Show All Books
5. Exit
Choose an option: 3
Enter ISBN to return: 67
Book returned.
Library Many
=== Library Menu ===
1. Add Book
2. Issue Book

