Assignment 02 work with VS Code_Hanqi Li

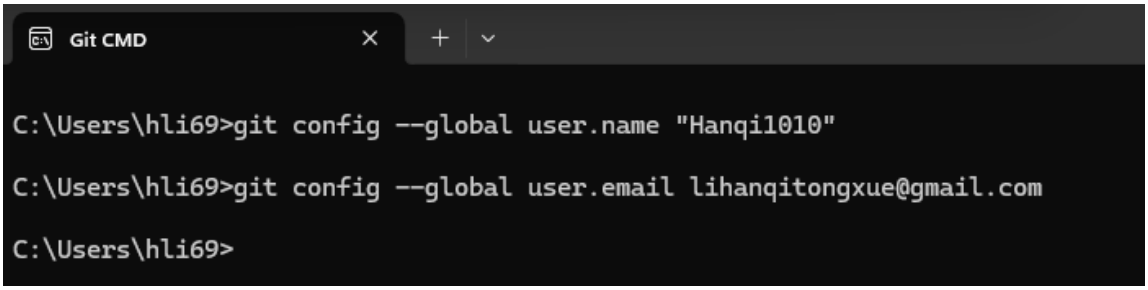
▼ Overview

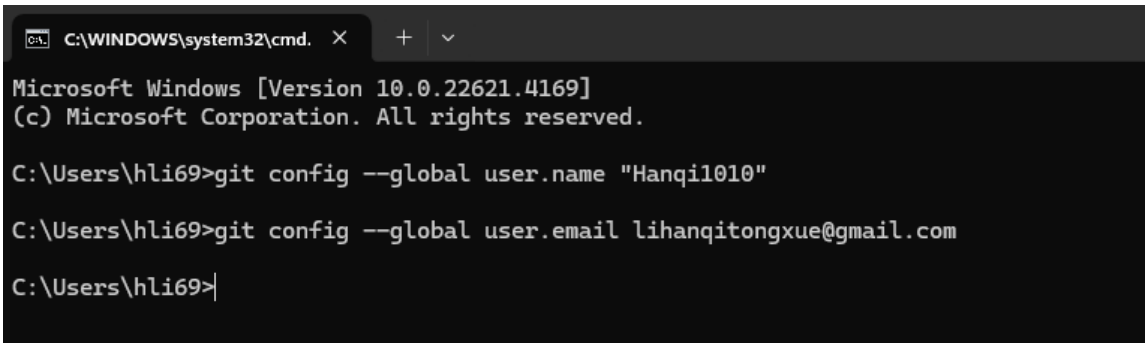
This assignment will give you the instruction to set up your assignment repository on github.com and work with git in VSCode. Submit a report with screen captures of each step in the following instruction:

▼ Prerequisite

- You need to have both VS Code and git installed on your computer
- If you just installed git and did nothing, you need to run "git config" to set up the git environment
- You only need to run "git config" once
- open a command prompt and run the following code. (replace the name and email with yours)
- Use the email to create an account on github

```
git config --global user.name "John Doe"
git config --global user.email johndoe@example.com
```

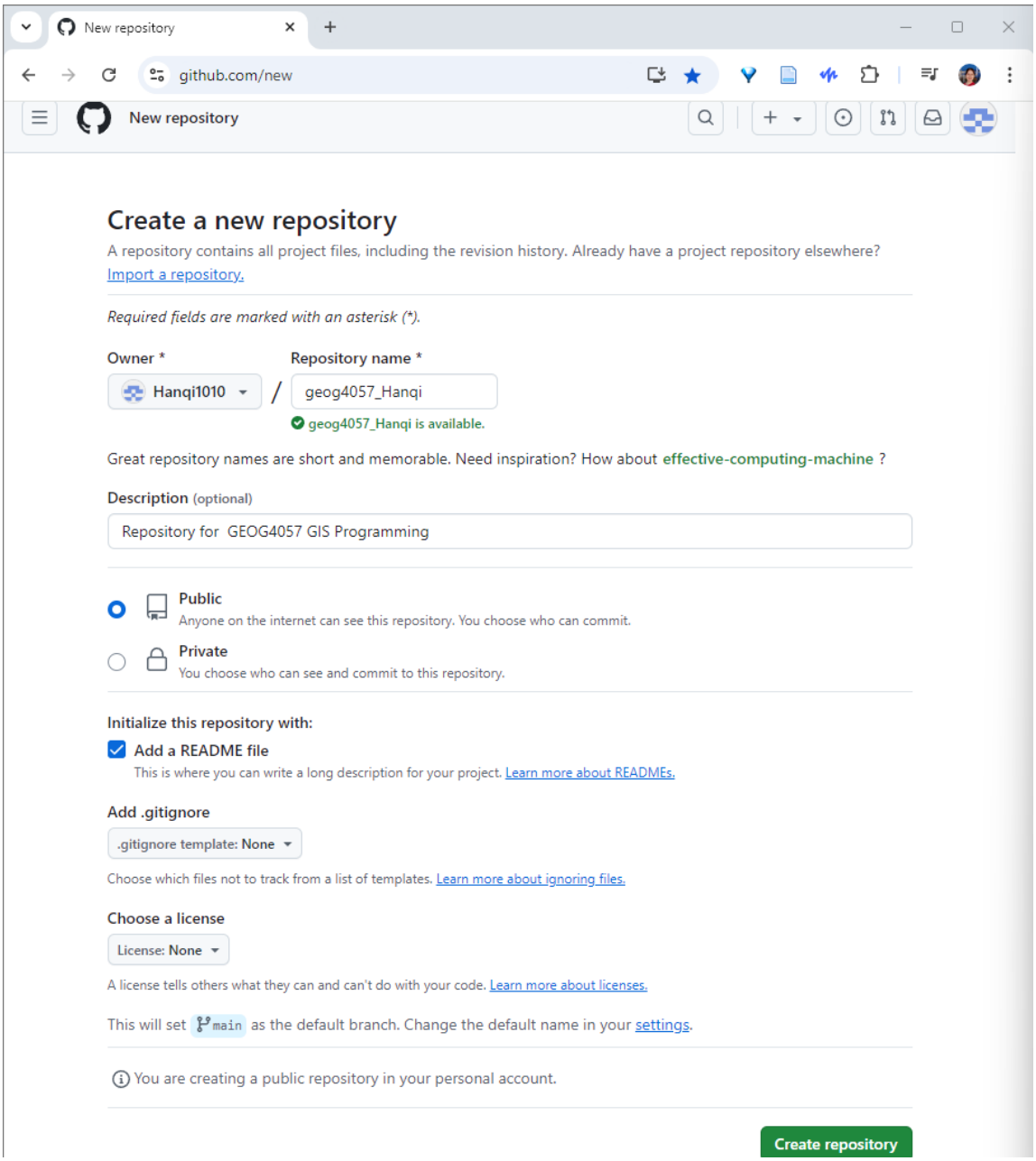


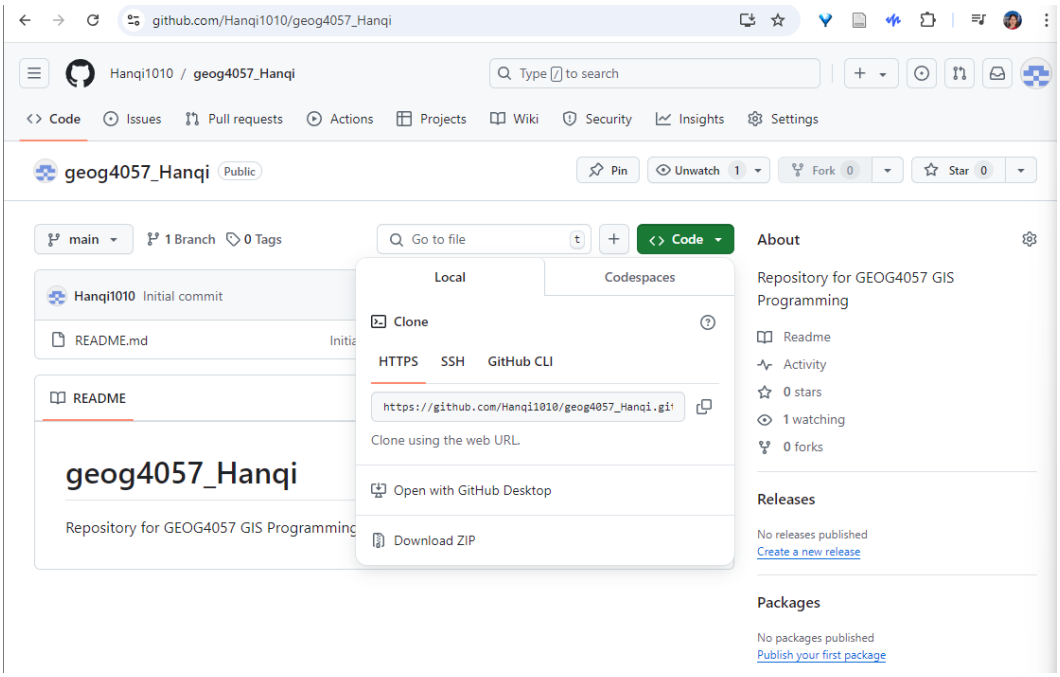


▼ Create a github.com repository

- Create a github.com account if you have not (use the email that you used in the git config command)
- In your github.com dashboard, click create a public repository
- Name it "geog4057_yourname"
- Open the repository and click the green "Code" button
- Check the HTTPS url
- Copy the URL to the clipboard for the next step

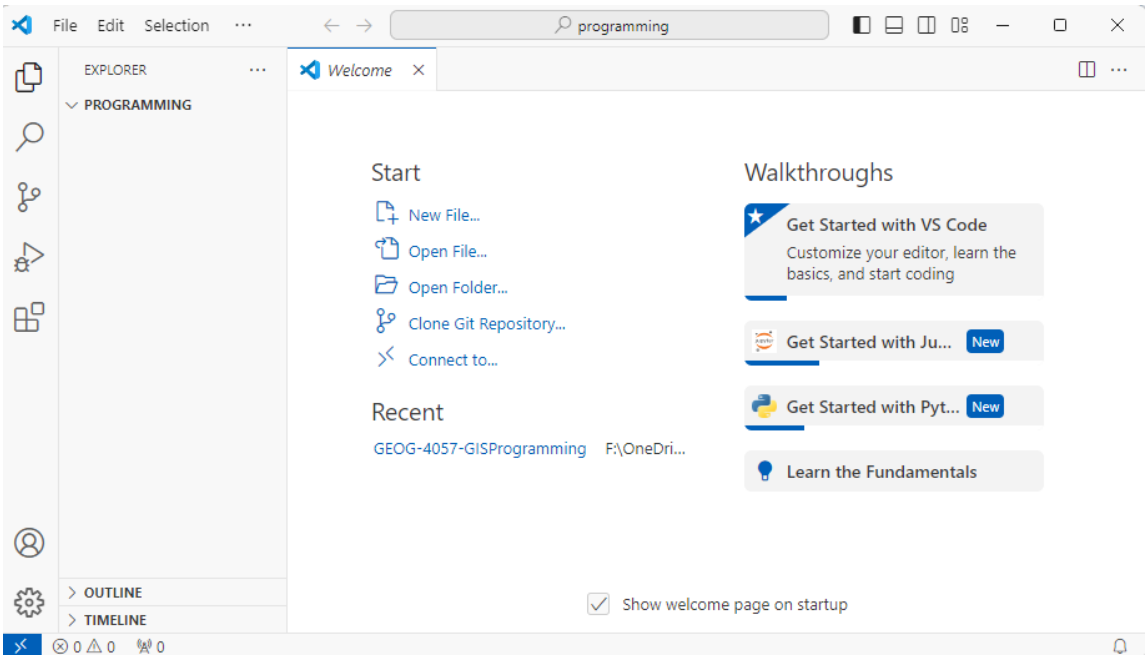
  https://github.com/Hanqi1010/geog4057_Hanqi.git


New repository
github.com/new
New repository
Create a new repository
A repository contains all project files, including the revision history. Already have a project repository elsewhere?
Import a repository.
Required fields are marked with an asterisk (*).
Owner *
Hanqi1010
Repository name *
geog4057_Hanqi
geog4057_Hanqi is available.
Great repository names are short and memorable. Need inspiration? How about effective-computing-machine ?
Description (optional)
Repository for GEOG4057 GIS Programming
Public
Anyone on the internet can see this repository. You choose who can commit.
Private
You choose who can see and commit to this repository.
Initialize this repository with:
Add a README file
This is where you can write a long description for your project. Learn more about READMEs.
Add .gitignore
.gitignore template: None
Choose which files not to track from a list of templates. Learn more about ignoring files.
Choose a license
License: None
A license tells others what they can and can't do with your code. Learn more about licenses.
This will set main as the default branch. Change the default name in your settings.
You are creating a public repository in your personal account.
Create repository



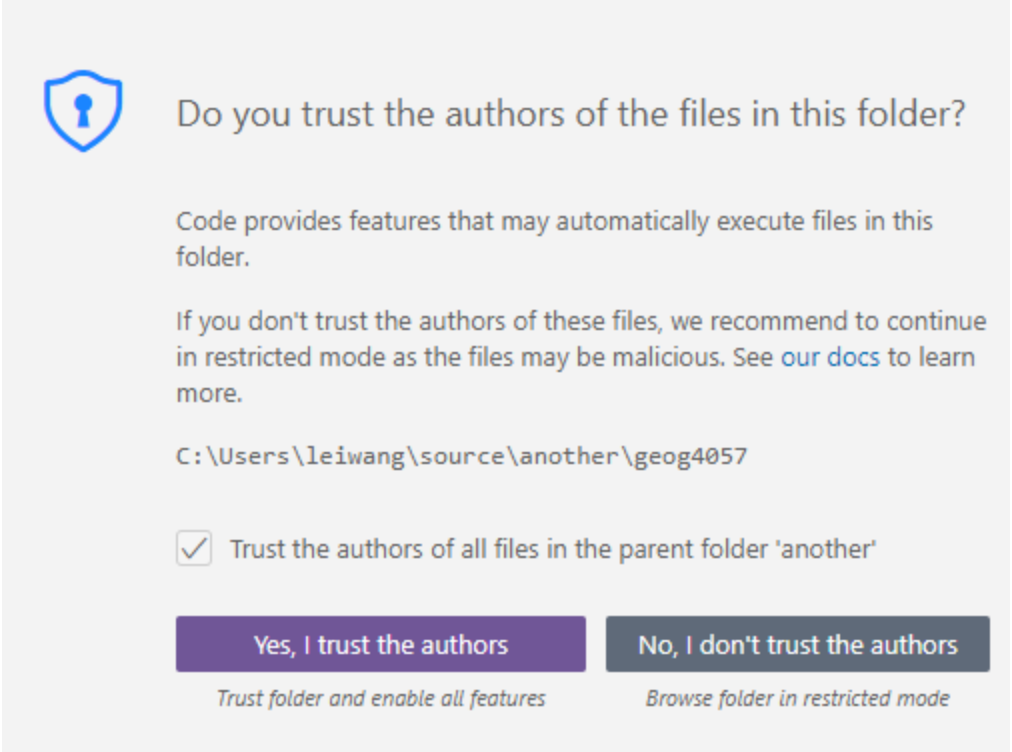
▼ Open a folder as the workspace in VS Code

- Find your Documents folder and create a new folder called "programming"
- Run VS Code
- In menu File→Open Folder
- Find the "programming" folder and open it
- The folder is empty for now.

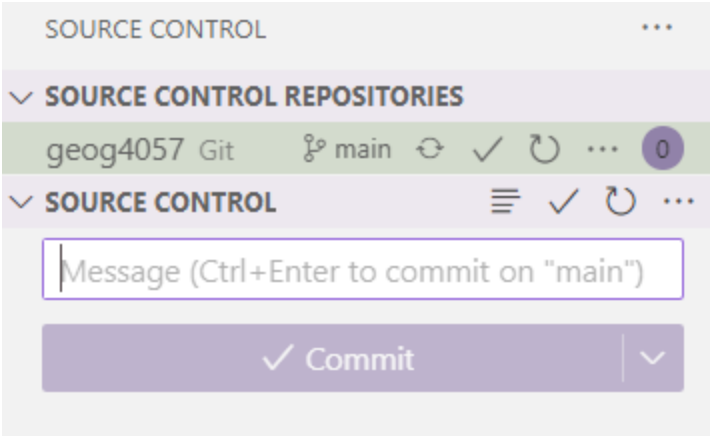


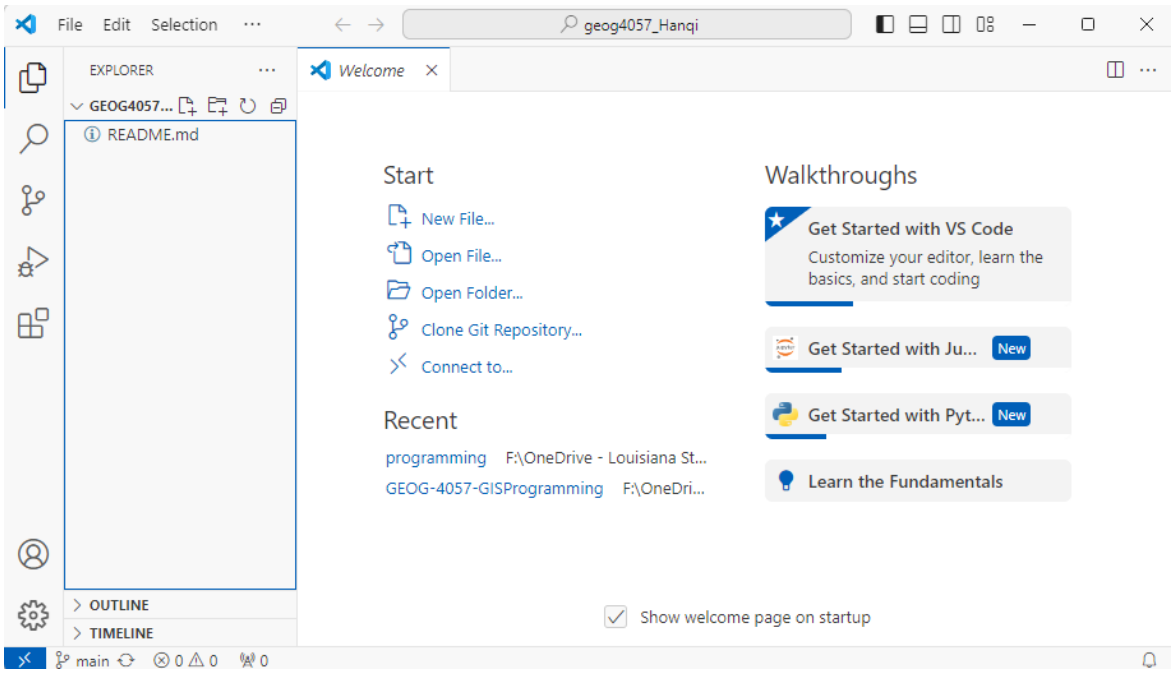
▼ Synchronize a local repository with github.com

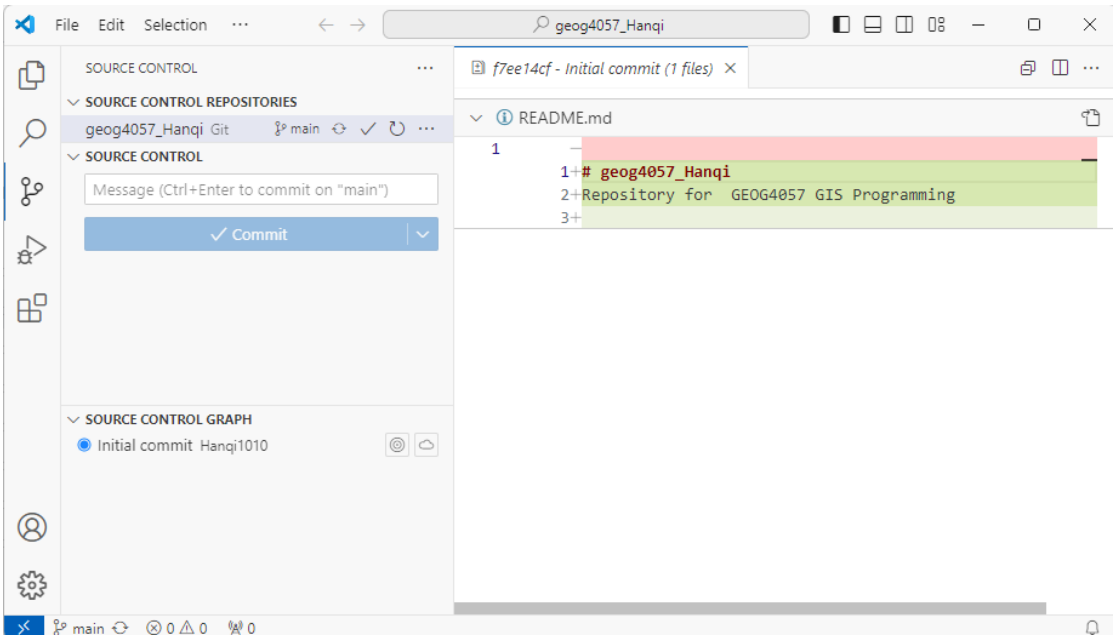
- Press ctrl+shift+p to call the command palette
- type "git clone"
- Past the URL from Step 1 to here to clone the repository.
- If you are asked to open the clone repository in VS Code, answer "YES"
- Click trust if you see the page like below



- Now you should have a copy of the repository on your computer and opened by VS Code
- Check the Source control section in VS Code, it should look like

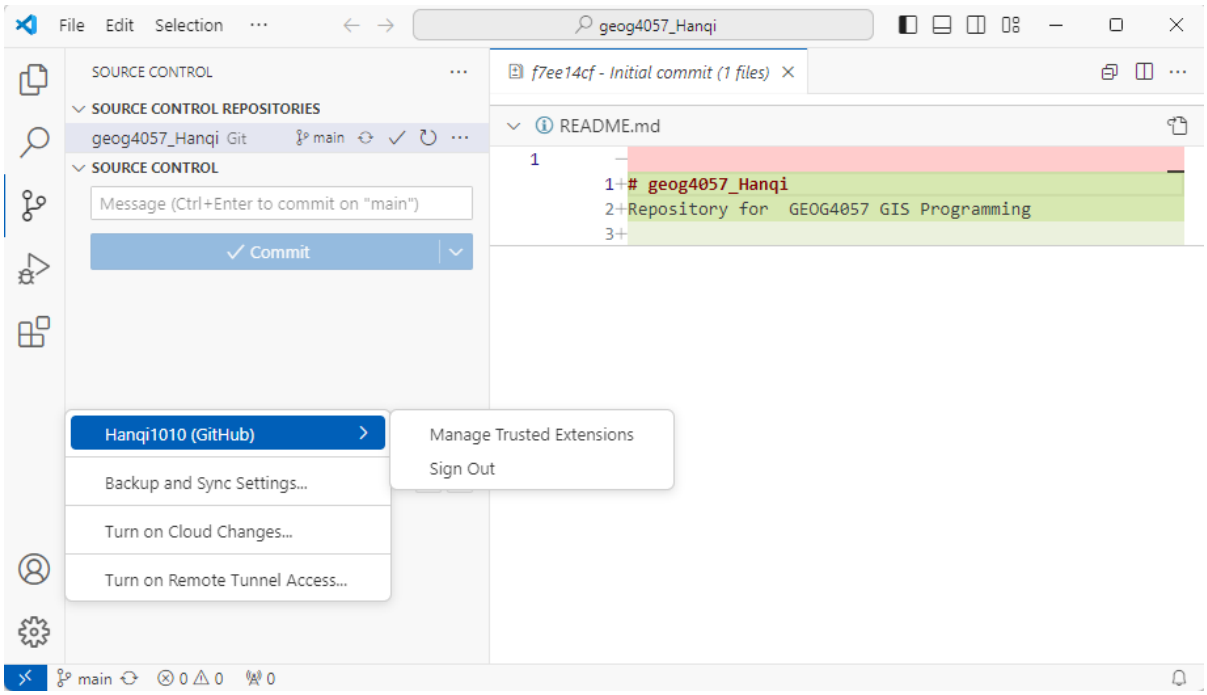






▼ Log in your github account in VS Code

- In the lower left of the Activity bar
- Click the Accounts button
- Log in with your github account there
- Once it is done, you should be able to synchronize your changes to github

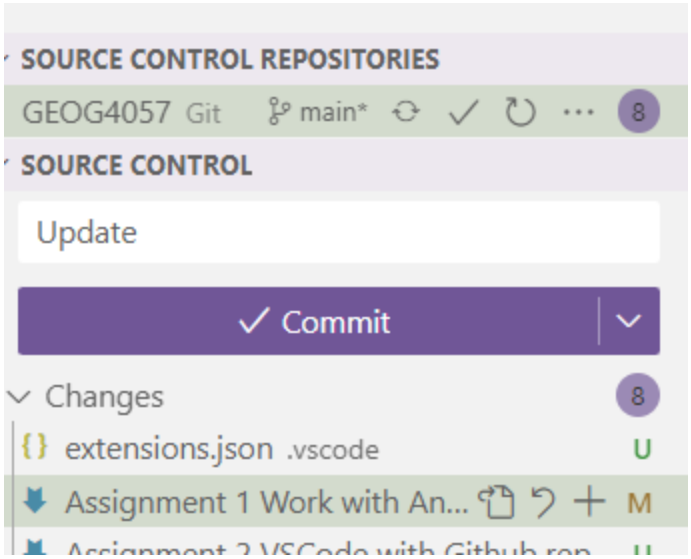


▼ Create your first jupyter notebook and synchronize it to github.com

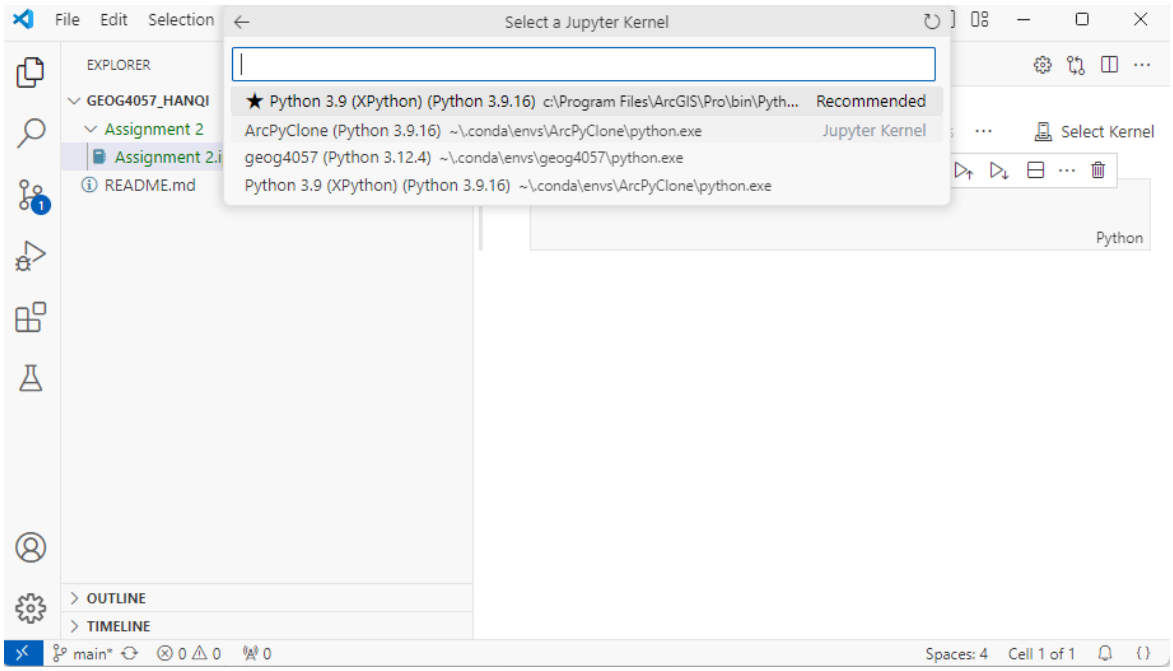
- Make sure you have the extension "jupyter" installed in VS Code
- Use the key combination ctrl+shift+p to call the command palette and put "new folder" and enter
- Rename the folder as "Assignment 2"
- Again, use the key combination ctrl+shift+p to call the command palette and put "create new" to find "Create New Jupyter notebook"
- The notebook will be automatically created with the name "untitled-1.ipynb"
- Turn on autosave: ctrl+shift+p → "autosave" and enter. This will toggle the autosave option
- Manual save: Ctrl-s or in the menu→File→Save, to save the notebook to your current folder
- In the notebook, click "Kernels" and select "ArcPyClone" (the one you did in the first assignment) as the kernel
- In the first cell, try to run the following code:

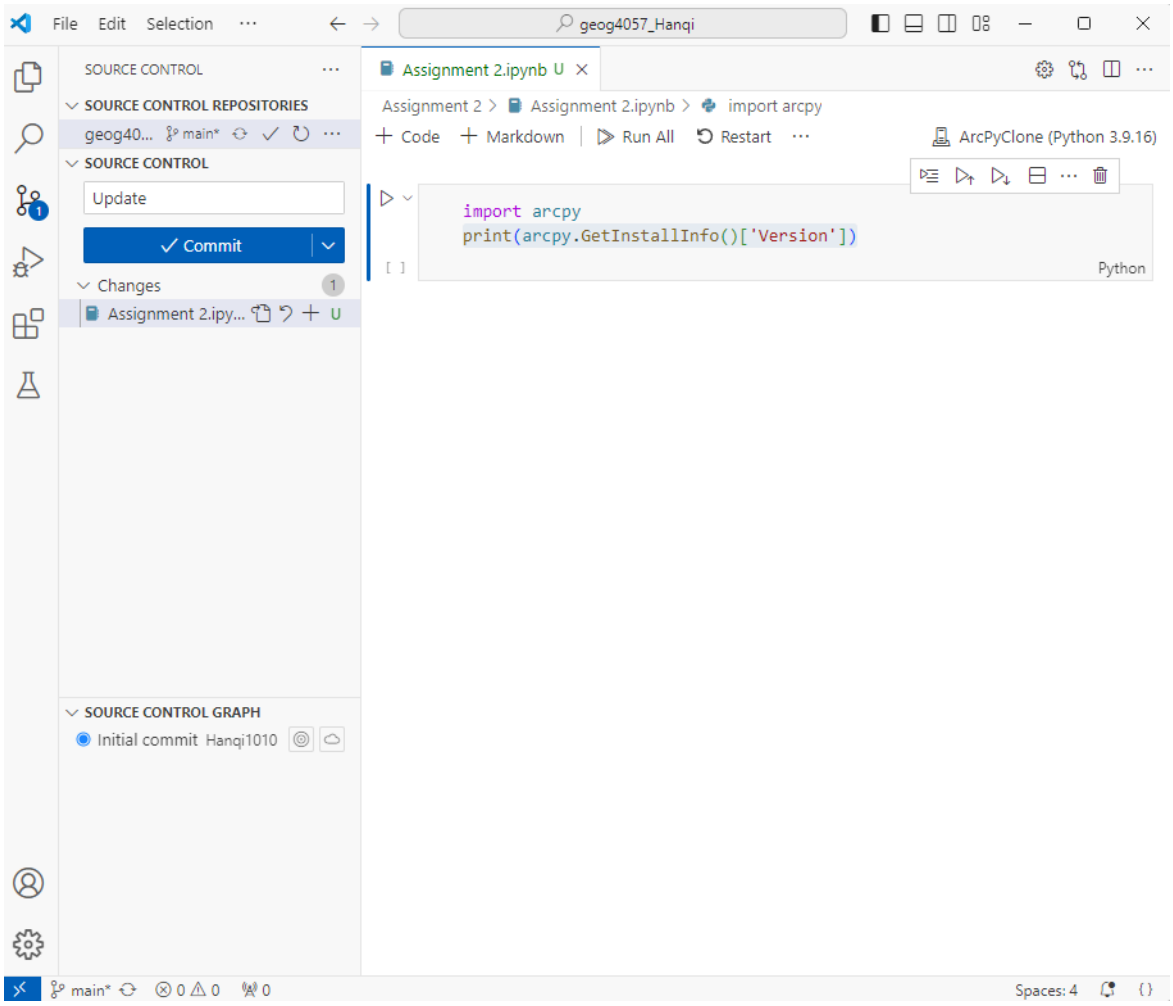
```
import arcpy
print(arcpy.GetInstallInfo()['Version'])
```

- The notebook has been saved by VS Code. It should have an "U" letter next to it in the Explorer window
- These are uncommitted changes
- Click Source Control
- Type some message in the Commit message box



- Click Commit
- Click the Sync Changes button to synchronize the changes to the server


File
Edit
Selection
Select a Jupyter Kernel
EXPLORER
GEOG4057_HANQI
Assignment 2
README.md
Python 3.9 (XPython) (Python 3.9.16) c:\Program Files\ArcGIS\Pro\bin\Pyth... Recommended
ArcPyClone (Python 3.9.16) ~\.conda\envs\ArcPyClone\python.exe Jupyter Kernel
geog4057 (Python 3.12.4) ~\.conda\envs\geog4057\python.exe
Python 3.9 (XPython) (Python 3.9.16) ~\.conda\envs\ArcPyClone\python.exe
Select Kernel
Python
OUTLINE
TIMELINE
main*
Spaces: 4
Cell 1 of 1

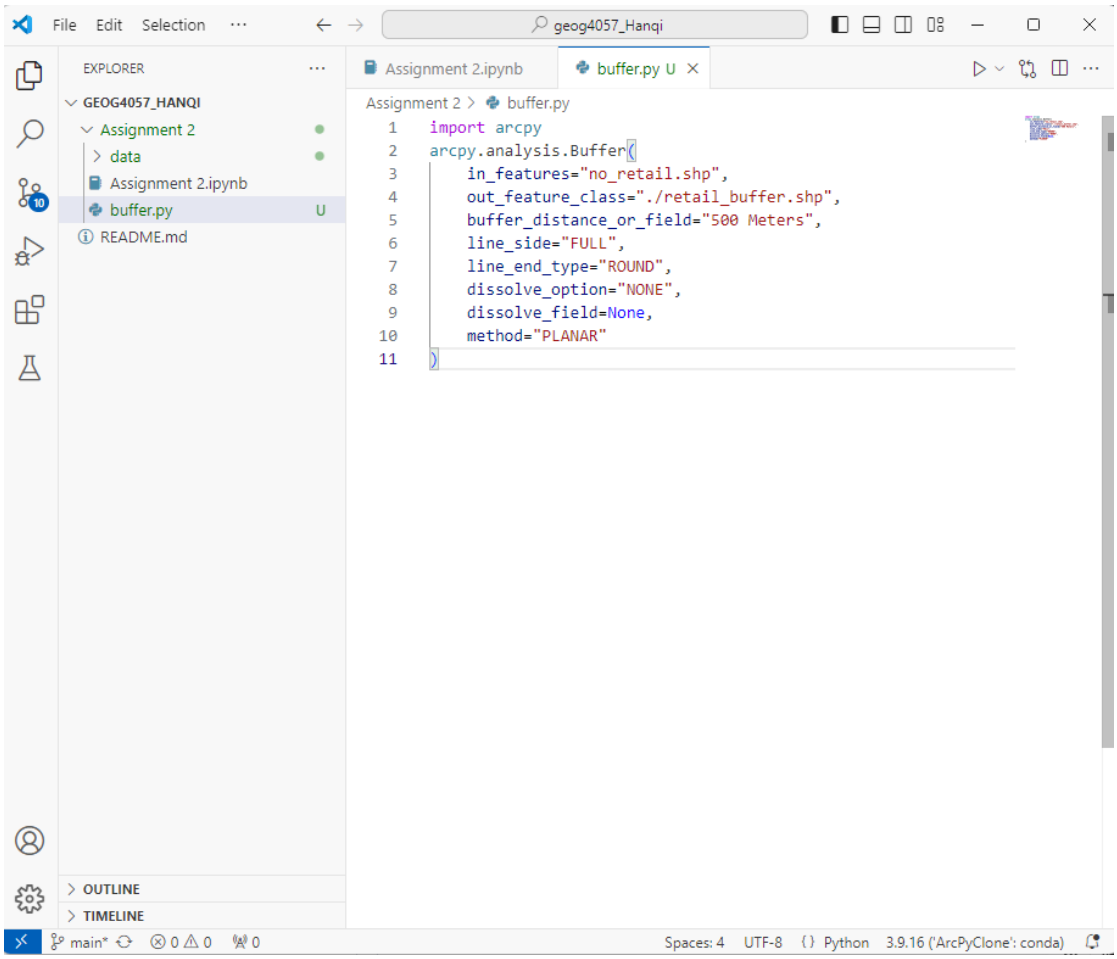

File
Edit
Selection
geog4057_Hanqi
SOURCE CONTROL
SOURCE CONTROL REPOSITORIES
geog40... main*
SOURCE CONTROL
Update
Commit
Changes
Assignment 2.ipy... U
Assignment 2.ipynb U
Assignment 2 > Assignment 2.ipynb > import arcpy
Code
Markdown
Run All
Restart
ArcPyClone (Python 3.9.16)
import arcpy
print(arcpy.GetInstallInfo()['Version'])
Python
SOURCE CONTROL GRAPH
Initial commit Hanqi1010
main*
Spaces: 4

▼ Create your first python script in the repository

- Use the key combination ctrl+shift+p to call the command palette and put "create new" to find "create new file"
- Rename the file to buffer.py
- Open the buffer.py
- Press shift-ctrl-p to call the command palette and type to find "python: select interpreter"
- Select "ArcPyClone" (the environment you cloned in the first assignment, which might be with a different name)
- From the geog4057/data folder, find the shapefile "no_retail" and copy it (all the files with the same name) to your "assignment 2" folder
- Put the following code in the script:

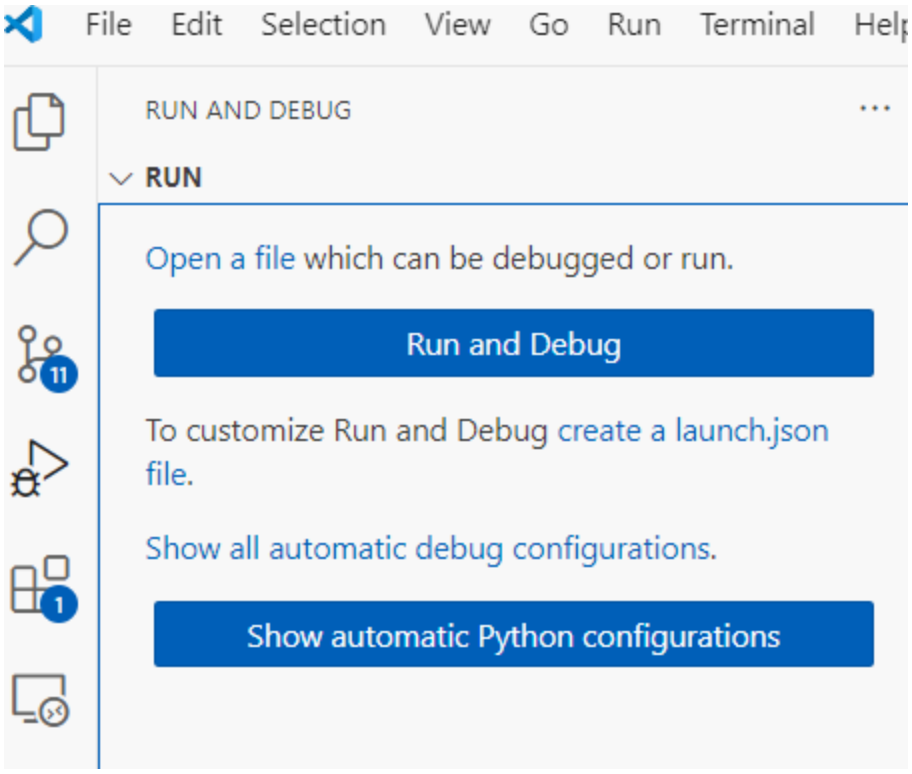
```
import arcpy
arcpy.analysis.Buffer(
    in_features="no_retail.shp",
    out_feature_class="./retail_buffer.shp",
    buffer_distance_or_field="500 Meters",
    line_side="FULL",
    line_end_type="ROUND",
    dissolve_option="NONE",
    dissolve_field=None,
    method="PLANAR"
)
```

- Save the script file (if you have turned on the autosave option, it will be saved automatically)



▼ Run the python script with debugger

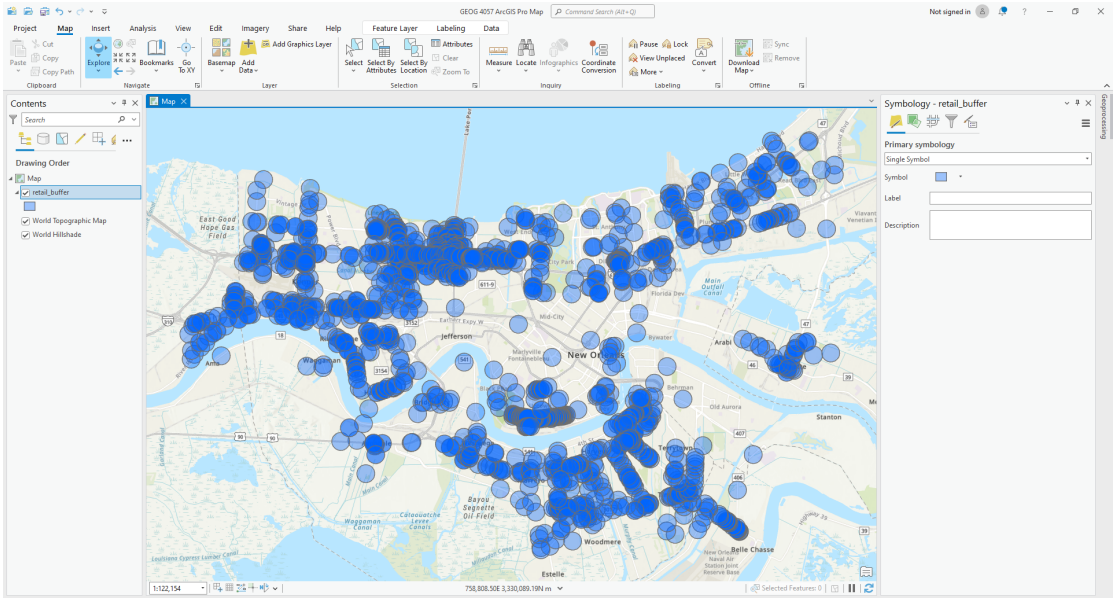
- From the activities bar, click the "Run and Debug" button



- In the dialog, click "create a launch.json file"
- Select python debugger
- Select "debug the currently active Python file"
- A new file "launch.json" will be created under your VS Code workspace root folder
- In the launch.json file, add one line to enable your current folder as the launch folder

```
"cwd": "${fileDirname}",
```

- You can now close the json file and return to your "buffer.py" file
- Press the F5 button on your keyboard to start the debugger
- Wait for a while, and you should see the new shapefile is added to your current folder
- Add the buffer shapefile to an ArcGIS Pro map and capture the map into your report



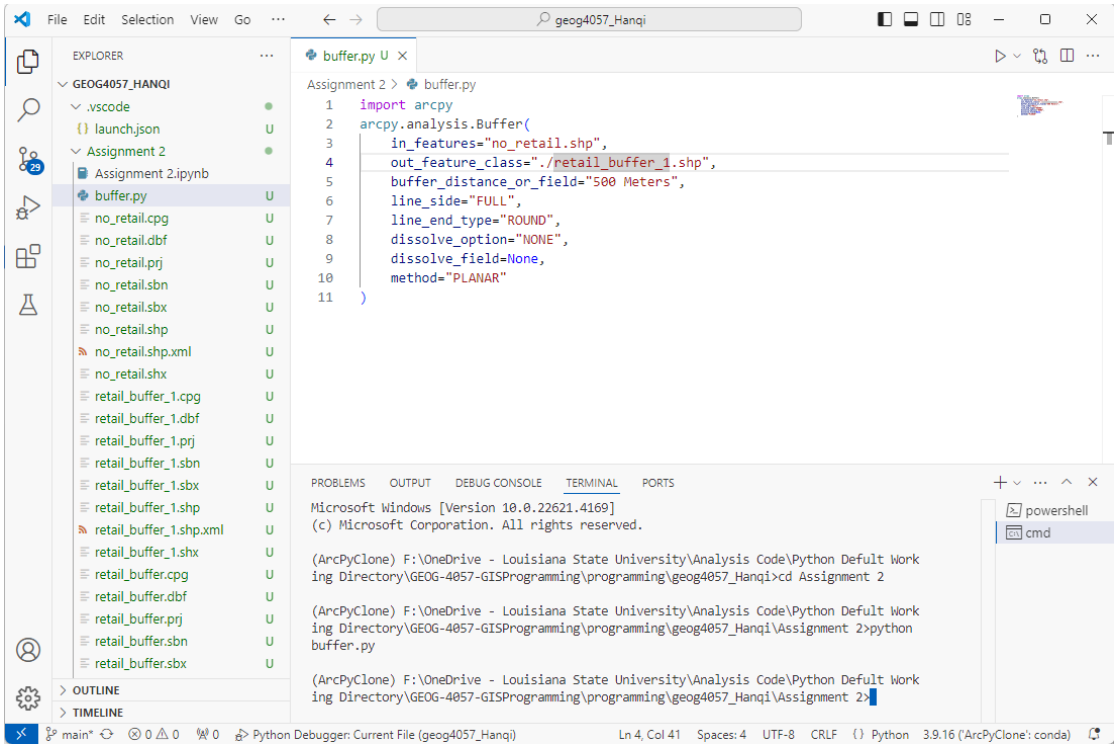
▼ Run the script from a terminal

- Change the python script so that the output will use a different name from the last step

```
import arcpy
arcpy.analysis.Buffer(
    in_features="no_retail.shp",
    out_feature_class="./retail_buffer_1.shp",
    buffer_distance_or_field="500 Meters",
    line_side="FULL",
    line_end_type="ROUND",
    dissolve_option="NONE",
    dissolve_field=None,
    method="PLANAR"
)
```

- If you do not see the terminal in VS Code, go to menu→View→Terminal to show it
- Check the current folder name
- Use the "cd" command to change the directory to your assignment 2 folder

- For example, if you are at "c:/", use "cd Users" to change the directory to "C:/users"
- Check the environment name
- If your current environment of the terminal is not ArcPyClone (or something your named when you cloned the ArcGIS environment), you "conda activate ArcPyClone" to activate it
- type "python buffer.py"
- The code should run and give you an output in the assignment 2 folder called "retail_buffer_1.shp"



▼ Synchronize the workspace with your github repository

- Go to the Source control button in the activities bar
- In the message bar, type "Assignment 2"
- Press Commit
- Press Sync Changes

▼ Submit your github repository url. The TA will check the synchronized codes in the folder: assignment 2

https://github.com/Hanqi1010/geog4057_Hanqi/tree/main