

Hans Heje

Stud. Software Engineer



Skills

- OOP: Java, Python & C#
- C
- Full-Stack Dev: JavaScript, MERN & SQL
- MATLAB.
- Analysing circuits & building electronics.
- Version control (GIT).
- Office 365.
- Problem-solving and data analysis.
- Project management of 6+ people throughout 5+ months

Contact me

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About me

Located: *Valby, Cph.*

Languages: *Danish & English*

Nationality: *Danish*

Date of birth: *1999-12-29*

Projects

- 1 Using **MongoDB, Express, Bootstrap, Node.js** I Co-created a website to help reduce the user's carbon footprint through the usage of **APIs**, forecasting algorithms, and an account-specific recommendation system.
- 2 Using **C**, I created a filtering system helping the user decide which parts of a CV should be included.
- 3 Using **digital electronics** I programmed an **Arduino** in **C** to create a clock that gave personalized compliments, while indicating how hot it is.
- 4 Using **C#** and the **Unity** game engine, I created an iPhone game to help kids in elementary school learn math in a fun way.

More details can be found at → www.HansHeje.com

Work experience

Present	Associate IT Security Engineer.
2020-2024	Østre Landsret, Lay Judge, 4 times a year.
2017-2020	Q8, Bilka & Bauhaus, Customer Service.

Education

2020-2023	BSc. Aalborg University, Campus Copenhagen. <i>Software Engineering. GPA: 3.7; grade 10.5</i>
2016-2019	Albertslund Gymnasium. <i>Math, Biotech., Robot-Tech. & Chemistry</i> <i>A-levels. Grade: 10.5.</i>

Certifications

2021	Stanford Online • Cryptography
2021	Chainalysis • Blockchain course