Hans Heje

Stud. Software Engineer

Skills

- OOP: Java, Python & C#
- Full-Stack Dev: JavaScript, MERN stack, Spring Boot & SQL
- Software architecture
- C, HDL, digital systems, electronics & circuit analysis
- Cyber Security
- Version control (GIT).
- Office 365.
- Problem-solving and data analysis.
- Project management of 6+ people throughout 5+ months

Contact me

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Website: www.HansHeje.com

Linkedin: Linkedin.com/in/Heje

GitHub: GitHub.com/Hans-EH

About me

Located: Valby, Cph.

Languages: Danish & English

Nationality: Danish

Date of birth: 1999-12-29

Certificates

Stanford Online • Cryptography

Chainalysis • Blockchain

Stanford Online • Game Theory

UAB • Digital Systems

Projects

Using MongoDB, Express, Bootstrap, Node.js I Co-created a website to help reduce the user's carbon footprint through the usage of APIs, forecasting algorithms, and an account-specific recommendation system.

Using MongoDB, Java, SpringBoot, React.js, collaborated with Blue City to establish requirements and model their problem domain (i.e. **UML**). Developed an object-oriented solution that reduced repair times.

Using **C,** I created a filtering system helping the user decide which parts of a CV should be included.

Combined with digital electronics, I programmed an Arduino in C to create a clock that gave personalized compliments & indicating temperature

Using C# and the Unity game engine, I created an iPhone game to help kids in elementary school learn math in a fun way.

More details can be found at → www.HansHeje.com

Work experience

2022 - Present IBM • Software Engineer

Leveraged AI, machine learning and hybrid cloud to develop

data intensive software systems.

2021 - 2022 Januar • Cyber Security

> Implemented S-SDLC. Risk analysis of companies. Reduced attack surface through initiatives & new policies. Implemented security measures (i.e., EDR, security training). General security testing (i.e., pen testing). Helped with establishing Cyber security roadmap & convinced

management.

2017 - 2020 Q8, Bilka & Bauhaus • Customer Service.

Volunteer experience

2021 - 2022 Aalborg Uni. • Study Start Coord. for 85 students.

2020 - 2024 Østre Landsret • Lay Judge, 4 times a year.

Education

2020 - 2023 BSc. Aalborg University, Campus Copenhagen

Software Engineering. GPA: 3.8; grade 10.75.

2016 - 2019 **Albertslund Gymnasium**

Math, Biotech., Robot-Tech. & Chemistry

A-levels. Grade: 10.5.