# Foundations of Agents: Practical Assignment 1

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#### 1 Tower of Hanoi problem

In a Tower of Hanoi problem the agent needs to move disks of different sizes from one pin to another pin. Furthermore, the disks need to be in the order that a smaller disk needs to be on top of a bigger one. Only one disk can be moved at a time and only the topmost disk can be moved. In our problem we have 3 pins and two disks. The starting position is pin 1 and the smaller disk is on the bigger disk. The goal is to move the disks to pin 3.

#### 1.1 Description of States

Notation:

- a = small disk,
- b = big disk,
- 1 = pin1,

- 2 = pin2,
- 3 = pin3,
- ab = a is on b

We have 12 different possible states:

State		Pin	
$s_0$	ab1	2	3
$s_1$	1	ab2	3
$s_2$	1	2	ab3
$s_3$	ba1	2	3
$s_4$	1	ba2	3
$s_5$	1	2	ba3
$s_6$	b1	a2	3
$s_7$	a1	b2	3
$s_8$	b1	2	a3
$s_9$	a1	2	b3
$s_{10}$	1	a2	b3
$s_{11}$	1	b2	a3

#### 1.2 Description of Actions

We have 6 different actions that the agent can take.

Action	effect
$\overline{a_1}$	move a to pin1
$a_2$	move a to pin2
$a_3$	move a to pin3
$b_1$	move b to pin1
$b_2$	move b to pin2
$b_3$	move b to pin3

## 2 Optimal policy

The optimal policy describes for every state the best action the agent should take.

- $\pi(s_0) = a_2$
- $\pi(s_1) = a_1$
- $\pi(s_2) = a_1$
- $\pi(s_3) = b_3$
- $\pi(s_4) = b_3$
- $\pi(s_5) = b_1$

- $\pi(s_6) = b_3$
- $\pi(s_7) = b_1$
- $\pi(s_8) = a_1$
- $\pi(s_9) = a_3$
- $\pi(s_{10}) = a_3$
- $\pi(s_{11}) = a_1$

## 3 Q-values

The q-values of value-iteration and policy-iteration:

- $u(s_0) = 75.42$
- $u(s_1) = 60.10$
- $u(s_2) = 0.00$
- $u(s_3) = 84.97$
- $u(s_4) = 86.66$
- $u(s_5) = 50.81$

- $u(s_6) = 85.89$
- $u(s_7) = 69.19$
- $u(s_8) = 63.96$
- $u(s_9) = 98.65$
- $u(s_{10}) = 98.84$
- $u(s_{11}) = 60.52$

### 4 Difference to value and policy iteration

## 5 Convergence speed

TODO

# 6 Note

The Hanoi.py file requires Python 3.6.