Aphyllies Pong Concept Brainstorming

IDEA: Recreate original pong from 70's/80's as closely as possible.

Client Requirements

- attempt to emulate feel of original game, as well as use original graphics scheme and gameplay/rules
- offer user choice between a 1-player game against the computer or a 2-player game where each player can control their paddle
- include a menu screen where player can start their choice of game
- at end of each game allow user to restart game or quit to menu
- provide on in-game menu for access to any settings, to pause, and to restart/quit
- include sounds as close to original as can be produced or found