# **REACT AND RXJS**



React Rally 2015-08

Seth House @whiteinge

- A unified API for async operations:
  - DOM events.
  - Ajax.
  - SSE & websockets.
  - setInterval.
- A stream of events.

# **WHY REACT?**



- Performant & simple API.
- Functional friendly.
- Mostly declarative.
- Flux.

# WHY REACTIVE EXTENSIONS?



- Performant & mature API.
- Functional.
- Declarative.

#### **OBSERVERS**

Make an observer (if you're a library author):

```
var Rx = require('rx');

var myobsv = Rx.Observer.create(
    (x) => console.log('onNext', x),
    (err) => console.log('onError', err),
    () => console.log('onCompleted'));

myobsv.onNext(1);
myobsv.onNext(2);
myobsv.onCompleted();
```

### **OBSERVERS**

Get a pre-made observer (if you're everyone else):

```
var myelem = document.querySelector('someel.myelem');
var clicks = Rx.Observable.fromEvent(myelem, 'click')
```

#### **OBSERVERS**

Pre-made observers for everything:

```
Rx.Observable.from(...)
Rx.Observable.fromEvent(...)
Rx.Observable.fromEventPattern(...)
Rx.Observable.fromCallback(...)
Rx.Observable.fromNodeCallback(...)
Rx.Observable.fromPromise(...)
Rx.Observable.generate(...)
Rx.Observable.generateWithAbsoluteTime(...)
Rx.Observable.generateWithRelativeTime(...)
```

"Think of an Observable as an asynchronous immutable array."

```
var mysubscription = myobsv.subscribe(
   (x) => console.log('onNext', x),
   (err) => console.log('onError', err),
   () => console.log('onCompleted'));
```

Stop Listening:

mysubscription.dispose();

#### **Stop Listening Automatically**

```
var myelem = document.querySelector('someel.myelem');
var clicks = Rx.Observable
    .fromEvent(myelem, 'clicks')
    .take(1);
```

### **OBSERVABLE METHODS**

- Filtering (filter)
- Transforming (map, reduce, flatMap)
- Collecting (scan)
- Buffering (buffer, bufferWithCount, bufferWithTime, sample, debounce)
- Combining (merge, concat, combineLatest)

#### **AJAX EVENTS**

#### Fetching usernames from GitHub:

```
var github users = Rx.DOM.ajax({
        method: 'GET',
        url: 'https://api.github.com/users'});
    .filter(x \Rightarrow x.status === 200)
    .map(JSON.parse)
    // Cache the deserialized response.
    .shareReplay(1)
    // Explode items in JSON response into stream items.
    .flatMap(x => Rx.Observable.from(x));
var usernames_list = github_users
    .pluck('login')
    .subscribe(x => console.log('GitHub user:', x));
```

#### MERGE AJAX EVENTS WITH DOM EVENTS

Combine users with click events:

```
var clicks = Rx.DOM.click(document.querySelector('#thelink'));

// Combine each click with a user.
clicks.zip(usernames_list, (click, user) => user)
    // When the list is exhausted the event handler is removed.
    .subscribe(x => console.log('GitHub user:', x));
```

A unified API for async operations.

### MERGE MULTIPLE AJAX REQUESTS

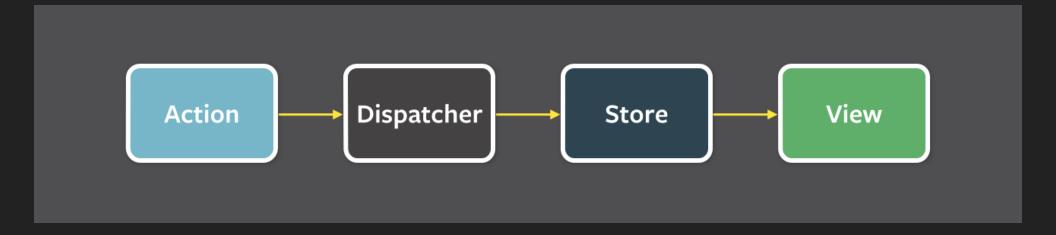
How do you want to combine the results?

- Output each response as soon as it comes in? (merge)
- Output each response in the same order as the request? (concat)
- Wait for both to complete and combine them? (zip & flatMap)

# FLUX (X)

#### A code organization pattern:

- Unidirectional data flow.
- Immutable data structures are helpful.
- State lives in predictable places.



#### **FLUX VARIANTS**

Alt, Barracks, Delorean, disto, fluce, fluctuations, Flummox, Flux, Flux This, Fluxette, Fluxible, Fluxxor, Fluxy, Lux, Marty.js, MartyJS, Material Flux, McFly, microcosm, microflux, mmox, Nuclear.js, NuclearJS, OmniscientJS, Reducer, Redux, Reflux

# **VARIATIONS ON A THEME**

- Often kill / hide dispatcher.
- Reduce boilerplate.
- Async helpers.



#### Shares the Flux philosophy:

- Unidirectional data flow.
- "Immutable" data structures.
- Minimization of state tracking.

# **DISPATCHER**

```
var Dispatcher = new Rx.Subject();
```

#### **STORE**

```
var myStore = Dispatcher
    .filter(x => x.fooEvents === true);
var myAjax = myStore
    .startWith({action: actions.REFRESH})
    .filter(x => action === 'refresh')
    .flatMap(() => Rx.DOM.get('/some/url'))
    .shareReplay(1);
var myAjaxSummarized = myAjax
    .pluck('subdata')
    .map(x => {x.someval.toLower(); return x})
    .map(summarizeData);
```

# **STORE**

```
var myStore = Dispatcher
    .filter(x => x.fooEvents === true);

var clickCounter = myStore
    .scan((acc, x) => { acc += 1; return acc }, 0);
```

# **STORE**

```
var myStore = Dispatcher
    .filter(x => x.fooEvents === true);

var combinedStore = myStore
    .combineLatest(otherStore, (x, y) => ({x: x, y: y}));
```

#### **VIEW**

### **SIDE-EFFECTS**

#### **HELPERS**

```
function send(tag, data = {}) {
    return function(...args) {
       var msg = {tag: tag, data: data, args: args};
       return Dispatcher.onNext(msg);
    };
}

// <h3 onClick={
// send(actions.REFRESH, {fooEvents: true})}>Refresh</h3>
```

# **MORE SIDE-EFFECTS**

Log the dispatcher:

```
Dispatcher.subscribe(function(event) {
    console.log('Dispatching event', event);
});
```

### **AND MORE SIDE-EFFECTS**

Upload analytics information:

```
Dispatcher
.map(formatAndFilterData)
.bufferWithTimeOrCount(300, 100)
.subscribe(
    uploadAnalyticsData,
    uploadAnalyticsErrors);
```

#### **EVEN MORE SIDE-EFFECTS**

#### Record the dispatcher:

```
Dispatcher
    .takeLast(100)
    .subscribe(writeRecording);
// => [
// {action: actions.AUTOCOMPLETE, data: {text: 's'}},
   {action: actions.AUTOCOMPLETE, data: {text: 'se'}},
// {action: actions.AUTOCOMPLETE, data: {text: 'sea'}},
   {action: actions.AUTOCOMPLETE, data: {text: 'sear'}},
   {action: actions.AUTOCOMPLETE, data: {text: 'searc'}},
```

### **EVEN MORE SIDE-EFFECTS**

Play back the recording:

```
var recording = readRecording();
var tgtGroupStore = Rx.Observable
    .from(recording)
    .zip(Rx.Observable.interval(500), x => x);
```

# **RESOURCES**

Slides: https://github.com/whiteinge/presentations

- The big list of Rx methods
- The Rx Decision Tree
- Netflix's introduction to map/filter/reduce/etc
- RxMarbles