

# Functions, combinators, and decorators in JavaScript

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Utah JS

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# Outline

- 1 A review of JavaScript Allongé
- 2 Thinking functionally
- 3 Function composition
- 4 Function decomposition
- 5 Decorators
- 6 Further reading

# JavaScript

## *Allongé*



# Reginald Braithwaite

- `https://github.com/raganwald`
- `http://allong.es/`

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The creation of small functions that compose with each other.

# JavaScript Allongé in a nutshell

Learn when it's appropriate to write:

```
return splat (maybe (get ('name' ))) (customerList);
```

Instead of:

```
return customerList.map (function (customer) {  
    if (customer) {  
        return customer.name  
    }  
});
```

# As Little As Possible About Functions, But No Less

- Identities
- Applying
- Returns
- Call by value, call by reference
- Closures, scope, & environments



# Let

What if you didn't have variable assignment?:

```
function (diameter) {  
    return diameter * Pi  
}
```

# Let

Wrap within a function that takes an argument with the name you want:

```
(function (Pi) {  
  return function (diameter) {  
    return diameter * Pi  
  }  
})(3.14159265)
```

# Let

“Let” is using an IIFE binds values to names:

```
(function (Pi) {  
  return function (diameter) {  
    return diameter * Pi  
  }  
})(3.14159265) (2)  
//=> 6.2831853
```

# Pure functions

- No side-effects
- It operates on its input and returns output
- No effect on other objects or states
- Contains no free variables

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**Combinators** Higher-order pure functions that take only functions as arguments and return a function.

## Why composition?

Chaining two or more functions together:

```
function cookAndEat (food) {  
    return eat (cook (food))  
}
```

Generalized:

```
function compose (a, b) {  
    return function (c) {  
        return a (b (c))  
    }  
}
```

```
var cookAndEat = compose (eat, cook);
```

# The for-loop

```
var fruit = [ ' orange ', ' apple ', ' pear ' ];  
  
var result = [];  
  
for (var i = 0; i < fruit.length; i++) {  
    result.push(fruit[i].trim());  
}
```



# The map

```
var fruit = [ ' orange ', ' apple ', ' pear ' ];  
  
var result = fruit.map(function(val) {  
    return val.trim();  
});
```

# The composition

```
var fruit = [' orange ', ' apple ', ' pear '];  
  
var result = fruit.map(globalize('trim'));
```

## The “second argument” to array-extras

```
var fruit = [ ' orange ', ' apple ', ' pear ' ];  
  
var result = fruit.map(  
    Function.prototype.call, String.prototype.trim);
```

# Composing for map

```
['1', '2', '3'].map(parseFloat);  
//=> [1, 2, 3]
```

*// HOWEVER:*

```
['1', '2', '3'].map(parseInt);  
//=> [ 1, NaN, NaN ]
```

```
['1', '2', '3'].map(applyLast(parseInt, 10));
```

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One function per task; splitting a function in two; extracting sub-functions

## Partial application

```
function xhr(method, path, data, headers) {  
  ...  
}  
  
var post = applyLeft(xhr, 'POST');  
  
var get = applyLeft(xhr, 'GET');
```

## Partial application

```
var status = applyLeft(xhr, 'GET', '/status');  
  
var getJSON = applyRight(xhr, {  
    'Accept': 'application/json',  
    'Content-Type': 'application/json'})
```



# Maybe

```
function Model () {};
```

```
Model.prototype.setSomething = maybe(function(value) {  
    this.something = value;  
});
```

# Cleaner callbacks with partial application

```
post('entry/create',  
    postFormAndUpdate('formname', 'mydiv'));
```

# Currying

Extract single-argument functions out of a multi-argument function.

```
add('sum', 5, 6)
```

Becomes:

```
addCurried('sum')(6)(5)
```

# Currying

```
function converter(toUnit, factor, offset, input) {
  ...
}
```

```
var milesToKm = converter.curry(
  'km', 1.60936, undefined);
var poundsToKg = converter.curry(
  'kg', 0.45460, undefined);
var fahrenheitToCelsius = converter.curry(
  'degrees C', 0.5556, -32);
```

```
milesToKm(10);           //=> 16.09 km
poundsToKg(2.5);         //=> 1.14 kg
fahrenheitToCelsius(98); //=> 36.67 degrees C
```

# Currying

```
function logError(message, inDevmode) {  
  if (inDevmode) console.error(message);  
}  
  
function makeLogger(inDevmode) {  
  return function (err) {  
    return logError(err.message || err.toString(),  
      inDevmode);  
  };  
}  
  
window.onerror = makeLogger(true);
```

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# Decorators

# Decorators

Takes one function as an argument, returns another function, and the returned function is a variation of the argument function.



## Example

```
function Todo (name) {  
  ...  
};
```

```
Todo.prototype.do = fluent(function () {  
  this.done = true;  
});
```

```
Todo.prototype.undo = fluent(function () {  
  this.done = false;  
});
```

# Common decorators

AKA “advice”, AKA aspect oriented programming, AKA Lisp Flavors

- before
- after
- around
- provided

# Common decorators

```
function SomeModel(name) {  
  ...  
};
```

```
SomeModel.prototype.delete = isAdmin(user, function ()  
  this.delete();  
});
```

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# How We Learned To Stop Worrying And Love JavaScript

@danwong @angustweets

# Angus Croll

*“Some developers like rulebooks and boilerplate—which is why we have Java. The joy of JavaScript is rooted in its lack of rigidity and the infinite possibilities that this allows for.”*

*—Angus Croll*

# Functional mixins

- <https://github.com/raganwald/method-combinators>
- <https://github.com/PuerkitoBio/advice>
- <https://github.com/twitter/flight/>

# Functional mixins

```
function() {  
  function withDrama() {  
    this.before('announce', function() {  
      clearThroat();  
    });  
  
    this.after('leaving', function() {  
      slamDoor();  
    });  
  }  
  
  return withDrama;  
}
```



# Functional reactive programming (FRP)

- Bacon.js

- Demo:

<http://raimohanska.github.com/bacon.js-slides/>