bias-variance tradeoff

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Assigned reading: 4.2, 4.3, 9.3.2

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outline

- ▶ decomposition of the generalization error into bias², variance, and noise
 - > definition of the generalization error
 - derivation of the decomposition
 - > underfitting and overfitting in light of the bias-variance tradeoff
- ▶ the case of (highly) overparametrized neural networks
 - > rethinking generalization in deep learning
 - > double descent
 - > grokking phenomenon
 - > the regime of $p > d \cdot n$

motivating example

Regression setting:

▶ We are given a dataset:

$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^n$$

▶ Fit the data with the polynomials

$$f(x;\theta) = \sum_{k=0}^{M} \theta_k x^k$$

▶ Regularized loss:

$$\mathcal{L}(\theta) = \frac{1}{2} \sum (f(x_i; \theta) - y_i)^2 + \frac{\lambda}{2} \|\theta\|^2$$

▶ We repeat this for many datasets!

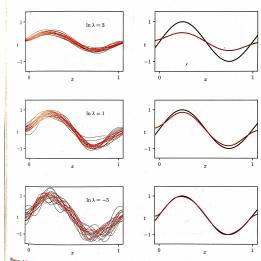


Figure 4.7 illustration of the dependence of bias and variance on model complexity governed by a regularization parameter 3, when the mission details from Chapter 1. There are 2, 6 = 100 date such saving 7 = 5 to 100 percent of the profession of the control of the profession of the control of the control

expected output

▶ We are given a dataset

$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^n$$

drawn i.i.d. from some (unknown) distribution p(x, y).

- ▶ Throughout this lecture we consider the regression problem, where $y \in \mathbb{R}$.
- ▶ In general, given the the input x, the output y is not unique, whose uncertainty is captured by the conditional distribution p(y|x).
- ▶ In this setup $\hat{f}(x) = \mathbb{E}[Y|x]$ (the expected output given x) is (Bayes) optimal for the squared loss

$$\mathcal{L}[f] = \int (f(x) - y)^2 p(x, y) dx dy.$$

• We use the following notation to denote the expected output (given x):

$$\bar{y}(x) = \mathbb{E}[Y|x] = \int y \, p(y|x) dy$$

Bayes optimal regression

$$\angle [f] = \int (f(x) - y)^2 p(x,y) dx dy$$

$$\Rightarrow \frac{\delta \lambda}{\delta f} \Big|_{f=f} = 0$$

$$=) \int (f(x)-y) p(x,y) dx dy = 0$$

$$p(y(x)p(x))$$

pcylxldy = I

$$= \int \left(\int (x) - y(x) \right) p(x) dx = 0$$

$$\# \Gamma Y(x)$$

$$=) \quad \widehat{f}(x) = \overline{Y}(x)$$

expected test error

 \blacktriangleright Given the dataset ${\mathcal D}$ we use an algorithm to fit the data, arriving at

$$f_{\mathcal{D}}: X \to Y$$
.

 \blacktriangleright By definition, the expected test error for f_D is given by

$$\mathcal{L}[f_{\mathbb{D}}] = \int (f_{\mathbb{D}}(x) - y)^2 p(x, y) dx dy$$

model complexity

- ▶ We assume we fix the set of functions used to fit the data in our prediction model, which we denoted by \mathcal{F} . Therefore, $f_{\mathcal{D}} \in \mathcal{F}$.
- ▶ Some examples of 𝒯 include the space of linear functions, the space of polynomials with a fixed degree, and finally (our favorite) the space of neural networks with a fixed architecture.
- ▶ In abuse of notation, we sometimes think of \mathcal{F} (which perhaps comes with some hyperparameters) as the procedure/algorithm used to fit the dataset \mathcal{D} to arrive at the function $f_{\mathcal{D}}$, captured by

$$f_{\mathcal{D}} = \mathfrak{F}(\mathcal{D}).$$

▶ Intuitively, 𝒯 encodes the model complexity.¹

¹For example if \mathcal{F} is parametric class of functions $f_{\theta} \in \mathcal{F}$, the dimensions p of the parameters ($\theta \in \mathbb{R}^p$) is traditionally considered a surrogate for model complexity (although we will see a breakdown of this traditional paradigm).

expected regression function

▶ Consider a thought experiment by drawing many i.i.d. datasets

$$\mathfrak{D}_j \stackrel{\mathsf{iid}}{\sim} p^n, \ j \in [m].$$

- ▶ Now imagine fitting functions $f_{\mathcal{D}_i}: X \to Y$ to the dataset \mathcal{D}_j .
- ▶ All these *m* functions can be combined by taking their empirical mean:

$$\bar{f}_m = \frac{1}{m} \sum_j f_{\mathcal{D}_j},$$

which for large m converges to

$$\bar{f} = \int f_{\mathbb{D}} p(\mathbb{D}) d\mathbb{D}$$

generalization error

What we are interested in is the expected test error:

$$R = \mathbb{E}_{(x,y),\mathcal{D}} \left(f_{\mathcal{D}}(x) - y \right)^2$$

The quantity R, called the generalization error, tells us how our model performs when we evaluate it on many test samples (x, y) and over many datasets \mathcal{D} .

 \bullet bias + variance + noise decomposition of R

$$R = \mathbb{E}_{\mathbf{x}} \left[\left(\bar{f}(\mathbf{x}) - \bar{y}(\mathbf{x}) \right)^{2} \right] + \mathbb{E}_{\mathbf{x}, \mathcal{D}} \left[\left(f_{\mathcal{D}}(\mathbf{x}) - \bar{f}(\mathbf{x}) \right)^{2} \right] + \mathbb{E}_{\mathbf{x}, \mathbf{y}} \left[\left(\bar{y}(\mathbf{x}) - \mathbf{y} \right)^{2} \right]$$

bias-variance-noise

the severalization error two players: $R = \mathbb{E}_{D} \mathbb{E}_{(x,y)} \left(f_{p}(x) - y \right)^{2} \qquad \overline{f(x)} = \mathbb{E}_{D} f_{p}(x)$ $= \mathbb{E}_{D} \mathbb{E}_{(x,y)} \left(f_{p}(x) - \overline{f(x)} + \overline{f(x)} - y \right)^{2}$ $A^{2} + B^{2} + 2AB$ $A^{3} + B = \mathbb{E}_{D} \mathbb{E}_{(x,y)} \left(f_{p}(x) - \overline{f(x)} \right) \left(\overline{f(x)} - y \right)$

"AB" = $\mathbb{E}_{D} \mathbb{E}_{(X,y)} \left(f_{0} - f_{(X)} \right) \left(f_{(X)} - y \right)$ $= \mathbb{E}_{(X,y)} \left(\mathbb{E}_{D} \left(f_{0} - f_{(X)} \right) \left(f_{(X)} - y \right) \right)$ = 0does not depend on D

 $R = \mathbb{E}_{p} \mathbb{E}_{(x,y)} \left(f_{p}(x) - \overline{f}(x) \right)^{2} + \left(\overline{f}(x) - y \right)^{2}$ $\left(f_{(x)} - \overline{y}(x) + \overline{y}(x) - y \right)^{2}$ $\left(f_{(x)} - \overline{y}(x) + \overline{y}(x) - y \right)$ $\left(f_{(x)} - \overline{y}(x) + \overline{y}(x) - y \right)$ $\left(f_{(x)} - \overline{y}(x) - y \right)$ $\left(f_{(x)} - \overline{y}(x) - y \right)$

= $\mathbb{E}_{x} \mathbb{E}_{y|x} (\overline{f}(x) - \overline{y}(x)) (\overline{y}(x) - y)$ docs not

depend on y $= (\overline{y}(x) - \overline{y}(x))$ $= (\overline{y}(x) - \overline{y}(x))$

=) $R = A^2 + a^2 + b^2$ (see lecture for the detailed expression variance bias noise

Question $= \int \Box P(y|x) P(x) dx dy$ asked duringthe ecture $|E| \Box$ r|x

(E(x,y) =) = p(x,y) dx dy

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\triangleright bias + variance + noise decomposition of R



low raniance high bias



high bias high variano

"grand truth"
$$\mathbb{E}[Y(x)] = \int y \rho(y|x) dy$$

$$R = \mathbb{E}_{x} \left[\left(\bar{f}(x) - \bar{y}(x) \right)^{2} \right] + \mathbb{E}_{x,\mathcal{D}} \left[\left(f_{\mathcal{D}}(x) - \bar{f}(x) \right)^{2} \right] + \mathbb{E}_{x,y} \left[\left(\bar{y}(x) - y \right)^{2} \right]$$

mean of my fets to many training sets



high variane how was



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underfitting/overfitting in light of the bias-variance decomposition

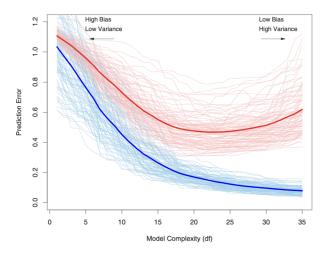


FIGURE 7.1. Behavior of test sample and training sample error as the model complexity is varied. The light blue curves show the training error $\overline{\text{err}}$, while the light red curves show the conditional test error $\overline{\text{Err}}_{\mathcal{T}}$ for 100 training sets of size 50 each, as the model complexity is increased. The solid curves show the expected test error $\overline{\text{Err}}$ and the expected training error $\overline{\text{E[err]}}$.

suggested (classical) recipe

- ▶ The "capacity" of the model is a hyperparameter
- ▶ We choose this based on the error on a "validation set" (subset of training set put aside for this purpose)
- ▶ We expect that as we increase capacity we hit a "sweet spot" that we discover using performance on the validation set
- ▶ We we are using capacity smaller than optimal, we are "underfitting", when we use capacity larger than optimal, we are "overfitting".

suggested (modern) recipe

- ▶ Train on the largest overparametrized model that one can
- ▶ Totally happy with the training set error becoming small
- ▶ Do not overfitting!
- ▶ Below we discuss some recent literature on this topic.

"rethinking generalization"

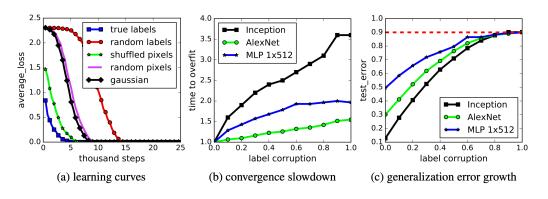


Figure: Understanding deep learning requires rethinking generalization (Zhang et al, 2017)

double descent

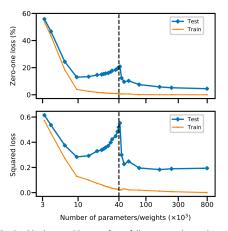


Fig. 3. Double-descent risk curve for a fully connected neural network on MNIST. Shown are training and test risks of a network with a single layer of H hidden units, learned on a subset of MNIST ($n=4\cdot10^3$, d=784, K=10 classes). The number of parameters is $(d+1)\cdot H + (H+1)\cdot K$. The interpolation threshold (black dashed line) is observed at $n\cdot K$.

Figure: Reconciling modern machine-learning practice and the classical bias-variance trade-off

grokking phenomenon²



Figure: Grokking: Generalization Beyond Overfitting on Small Algorithmic Datasets (Power et al. 2022)

²The term "grok" originates from the 1961 science fiction novel Stranger in a Strange Land by Robert Heinlein. In the book, it is a word from the Martian language that means to deeply and intuitively understand something.

$p > d \cdot n$ regime

Classically, data interpolation with a parametrized model class is possible as long as the number of parameters is larger than the number of equations to be satisfied. A puzzling phenomenon in deep learning is that models are trained with many more parameters than what this classical theory would suggest. We propose a partial theoretical explanation for this phenomenon. We prove that for a broad class of data distributions and model classes, overparametrization is necessary if one wants to interpolate the data smoothly. Namely we show that smooth interpolation requires d times more parameters than mere interpolation, where d is the ambient data dimension. [...] We also give an interpretation of our result as an improved generalization bound for model classes consisting of smooth functions.

A Universal Law of Robustness via Isoperimetry, Bubeck and Sellke, 2021.