

# CS578 – INTERACTIVE AND TRANSPARENT MACHINE LEARNING

TOPIC: ML



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# MACHINE LEARNING

- “Programs that improve performance by experience at a given task”
  - Tom Mitchell, Machine Learning
- Performance: a metric of success, an objective function
  - E.g., accuracy, precision, recall, ...
- Experience: data
- Task: classification, regression, clustering, reinforcement learning
- Example applications
  - Face detection, speech recognition, hand-written/optical character recognition, medical diagnosis, credit scoring, product recommendations, document classification, ...

# ML SUBCATEGORIES

1. Supervised learning
2. Unsupervised learning
3. Reinforcement learning

# SUPERVISED LEARNING

- Data:  $\langle X, Y \rangle$  pairs
  - X: input variable, a.k.a., features, objects, instances, ...
  - Y: a target variable, a.k.a., class, label, response, ...
- Objective: learn a function  $f(X) \rightarrow Y$ 
  - Y: discrete  $\rightarrow$  classification
  - Y: real-valued  $\rightarrow$  regression
- Examples
  - Prediction
  - Recognition
  - Detection

# UNSUPERVISED LEARNING

- Data:  $\langle X \rangle$ 
  - X: input variable, a.k.a., features, objects, instances, ...
  - No target variable
- Objective: cluster the data, find groupings in the data
- Examples:
  - Topic detection
  - Clustering (e.g., k-means)

# REINFORCEMENT LEARNING

- Input: Sequences of actions and rewards
- Objective: find out a sequence of actions that maximizes expected reward
- Examples
  - Game playing
  - Robotics

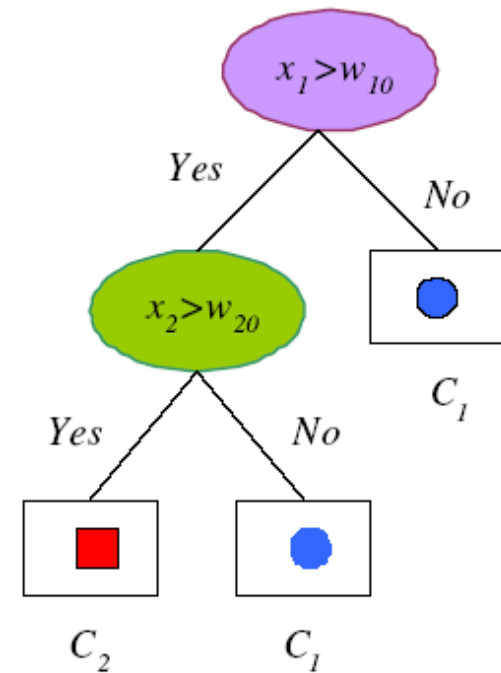
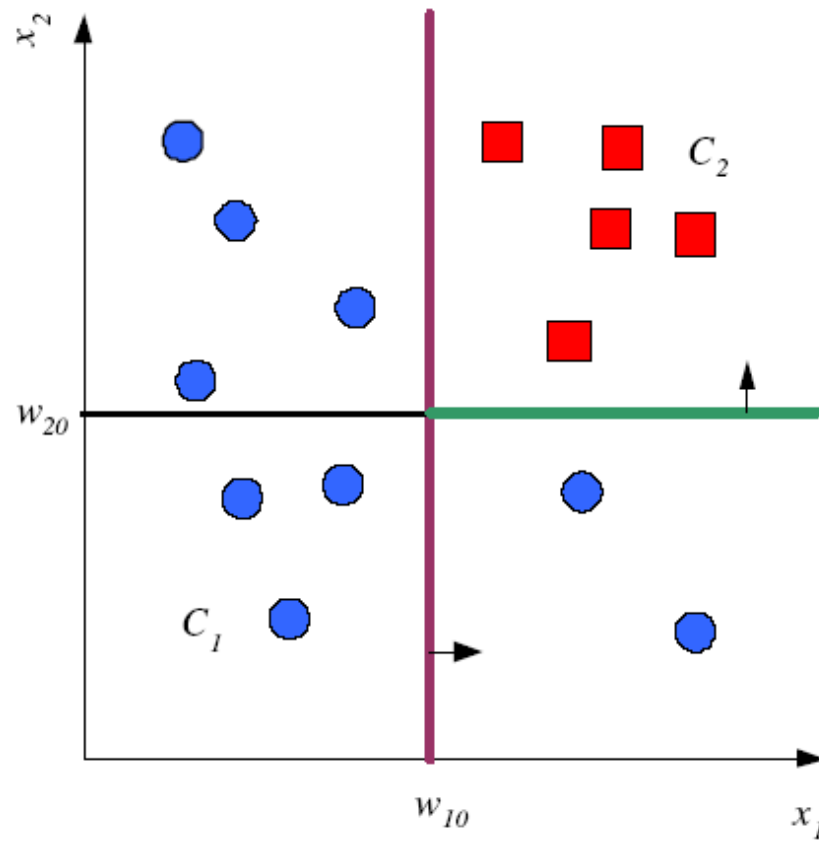
# CLASSIFICATION/REGRESSION

- Decision Trees
- Naïve Bayes
- Logistic Regression
- Support Vector Machines
- Neural networks / deep learning
- Linear Regression
- Lasso
- Ridge
- ...

# EXAMPLES OF SUPERVISED LEARNING APPROACHES



# DECISION TREES



Credit: Ethem Alpaydin. Introduction to Machine Learning. 3rd Edition.  
<http://www.cmpe.boun.edu.tr/~ethem/i2ml3e>

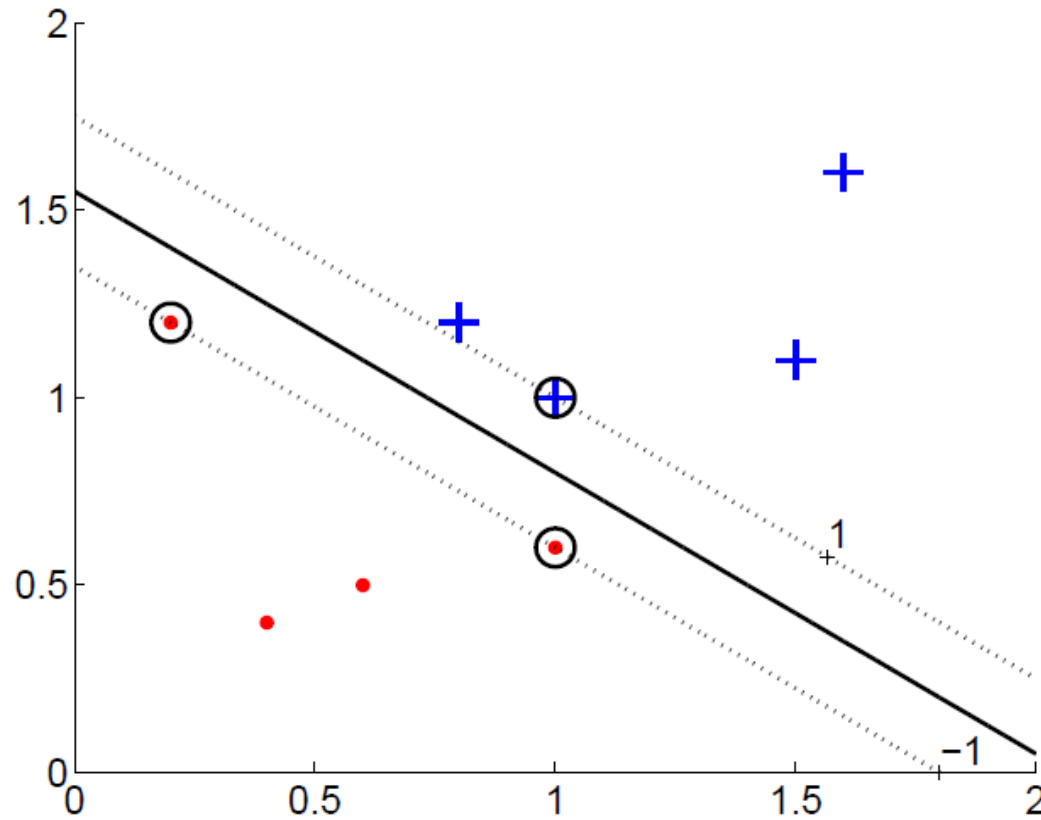
# LOGISTIC REGRESSION

- Assumes  $P(Y|\vec{X})$  follows the logistic function

$$P(Y = false | X_1, X_2, \dots, X_n) = \frac{1}{1 + e^{w_0 + \sum_{i=1}^n w_i X_i}}$$
$$P(Y = true | X_1, X_2, \dots, X_n) = \frac{e^{w_0 + \sum_{i=1}^n w_i X_i}}{1 + e^{w_0 + \sum_{i=1}^n w_i X_i}}$$

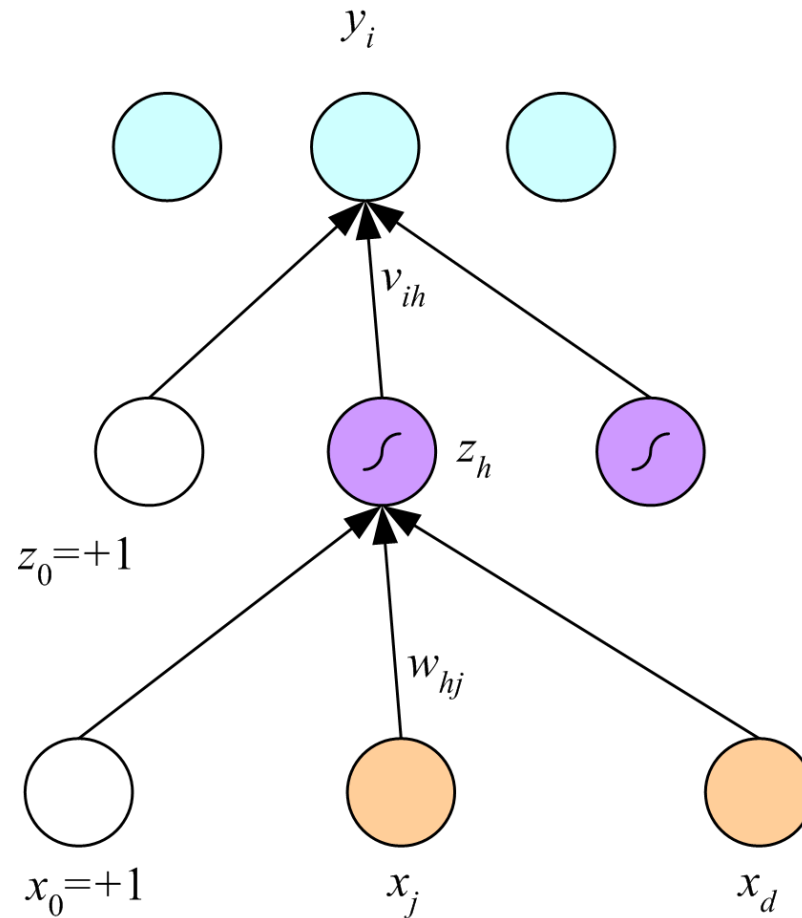
- Learning: estimate the weights  $w_0, w_1, \dots, w_n$

# SUPPORT VECTOR MACHINES



Credit: Ethem Alpaydin. Introduction to Machine Learning. 3rd Edition.  
<http://www.cmpe.boun.edu.tr/~ethem/i2ml3e>

# NEURAL NETWORKS



Credit: Ethem Alpaydin. Introduction to Machine Learning. 3rd Edition.  
<http://www.cmpe.boun.edu.tr/~ethem/i2ml3e>

# CS578 vs CS584

- In CS584, you'll learn
  - The foundation of the algorithms
- In CS578, you'll learn
  - The foundation
  - The transparency
  - The interaction

# LET'S SEE AN EXAMPLE

- Logistic regression
  - Foundation: gradient optimization to estimate the weights
  - Transparency
    - Model: what did the model learn? What do the values of the weights tell us about features and their importance?
    - Prediction: when an object is classified by this model, which feature values contributed to each class and how much?
  - Interaction
    - If we want to label more objects, which one should we label next?
    - Can we provide any rationales into the learning process?

# WHY TRANSPARENCY?

- At least three audiences
  - Development
  - Middle users
  - End users
- Think about medical diagnosis
  - Development: you, the ML expert
  - Middle user: the doctor
  - End user: the patient
  - Why is transparency important for these audiences?

# REST OF THE SEMESTER

- I'll cover
  - The foundations
    - I'll use OneNote for this part
  - Transparency of the model and its predictions
  - Interaction with the model
    - I'll use Jupyter Notebooks for these two parts
- You'll have
  - Assignments
    - Get practical experience
  - Quizzes and final exam
    - Test your course knowledge
  - Project
    - Write (proposal, code, and reports) and present