

More  
Informative

Detailed Roles/Scenarios/Contexts/Instructions/Questions,  
Additional Examples/Shots/Choices/Paths

Less  
Ambiguous

Formatted Inputs/Outputs, Limits/Constraints,  
Prioritize/Emphasize/Focus/Repeat  
(Do ONE thing and do it WELL)

Top-Down

Divide and Conquer, Sub-tasks, Recursion,  
Search before Plan, Reason before Action

Bottom-up

Dynamic Programming, Memorization,  
Quantitative to Qualitative (Many a little make a mickle)

Iterate

Chain of Thoughts/Actions (Think/Act Step-by-step),  
Self/Human + Rephrase/Check/Feedback/Refine/Criticize

Hacker Spirit

Inject, Leak, Jailbreak