CFG Data and SQL

Fintendo Game Studio – Production Management Database - Individual Project Hannah Smith

The use case for my database will be management of a Game Studio and the games that are currently in production.

The database will store information about the different games being produced, this includes: the game status (production is finished, ongoing, not yet started, on hold etc..), studio locations, information about staff working on the game (including if they are based at a studio outside HQ e.g., Montreal), target platforms that the games are being developed for.

Please look at the ERD I have drafted:

Fintendo Game Studio - Production Management DB - ERD