# HANSON SUN

hansonsun.school@gmail.com | linkedin/hanson-sun | github/Hanson-Sun

## TECHNICAL SKILLS

Languages: C, C++, Python, JavaScript, Java, HTML/CSS, R, C#, Bash, LATEX, Julia

Frameworks/Libraries: QT/QML, AWS, PyTorch, Jupyter, Django, Node.js, Scikit-learn, NumPy, TensorFlow Tools: Git, Docker, Linux, Valgrind, MPLAB, GDB, GPROF, WSL, CMake, Unity, Hugging Face, Arduino

#### EXPERIENCE

## **Embedded Software Engineer**

Jan. 2024 – Present

NZ Technologies

Vancouver, BC

- Led redesign of touchless medical device: front-end (QT/QML), firmware (C), API middleware (C++).
- Designed a **configurable** and **stateful** data-representation/serialization system for **code-free** customization.
- Created a **cross-compiled** C++ build system with **Docker** and **CMake**, resulting in **10x** faster build times.
- Implemented Kalman filters and 3D gesture detection algorithms, increasing accuracy by 50% to 400FPS.
  Designed multi-device IP communication scheme combining UDP with congestion control, automatic state
- management (ACK and handshake), and a TCP-based FTP with ~100% file transfer accuracy.
- Engineered a dual-buffered async event-driven networking system, achieving 40% performance gain.
- Adapted to existing hardware by using I2C for Teensy HID control and SPI for IMU and 3D capacitive sensors.

### Data Engineer Research Assistant

Nov. 2023 – Present

Pacific Laboratory for Artificial Intelligence (PLAI)

Vancouver, BC

- Spearheaded a data-processing pipeline for 200TB of Minecraft data with image and audio processing.
- Leveraged Python and the Whisper ASR model to produce time-stamped transcripts with 4x real-time speed.
- Designed Dataloaders/Datasets in **PyTorch**, integrating **variational autoencoders** to improve model training.
- Integrated the data-processing pipeline with AWS S3, DynamoDB, using AWS EC2.

## Undergraduate Teaching Assistant

Aug 2023 – Dec 2023

University of British Columbia

Vancouver, BC

Instructed tutorial and lab sessions for ~100 students, fostering discussions and addressing questions.

## Projects

MindVault | Python, SQL, HuggingFace, LangChain, SQLite, Numpy, Docker

- Dockerized local database and RAG agent for personal notes for accelerated learning and studying.
- Implemented a custom vector search database with trigram full text search using FAISS and sqlite, running 10x faster with a 50% smaller storage footprint compared to sqlite-vss.
- Developed a RAG chain with CoT prompting and an LLM-powered retrieval system using LangChain.

Managalator (nwHacks 2024) | React, JavaScript, Python, MongoDB, FastAPI, DeepL, cv2, pillow

- ML-powered manga translation and localization MVC web application for small manga artists.
- Implemented a React front-end with a REST API Python back-end with FastAPI and MongoDB.
- Utilized a pre-trained ML model for image segmentation, the DeepL API for translation, and cv2 for text infill.

Particle Physics 2D (PPhys2D) | JavaScript, Webpack, Node.js, JsDoc

- Designed a web-based particle-physics engine that supports constrained and fluid dynamics.
- Developed an OOP-based API, providing end-user abstraction and extensibility.
- Achieved >60 fps with 50,000+ particles, and improved simulation stability using spatial partitioning, numerical discretization, and hybrid impulse-position-based algorithms.

C++ Feed-forward Neural Network | C++, Valgrind, GDB, GPROF

- Constructed a multi-layer neural network and a matrix library, benchmarked with MNIST classification.
- Utilized thread-pools, vectorization, and cache efficient data processing to improve performance by 30x.
- Increased convergence with accuracy of 89% by implementing cross-entropy cost, hybrid hidden layers, etc.

#### **EDUCATION**

## University of British Columbia

Vancouver, BC

2nd year, Bachelor of Science in Honours Computer Science, Minor in Data Science

2022 - 2027

• 95% Average, Science Scholar, Dean's List, Trek Excellence Scholarship, J Fred Muir Memorial Scholarship