ECE30030/ITP30010 Database Systems

Transactions

Reading: Chapter 17

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Announcements

- Term Project Phase #1 due is Jun 2, 2025
 - Early submission bonus: Submit by May 28, 2025 to receive bonus points
- TA session for the Term Project is offered 7pm tonight
 - Location / Time: NTH220 / 7:00pm
 - Bring your questions Tips and hints will be shared during the Q&A session
- Homework Assignment #5 is out
 - Due: June 5, 2025
 - It is a relatively smaller problem set (but still start early)

Agenda

- Transactions
 - Concept and examples
 - Levels of transactions

A transaction

- An indivisible "unit" of program execution that accesses and updates data items
 - Indivisible: Either execute entirely or not at all
- A collection of operations that form a single logical unit of work
- Consists of a sequence of query and/or update statements

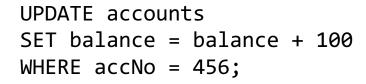
- Why transactions?
 - Database systems are normally being accessed by many users or processes at the same time
 - Both queries and modifications
 - Unlike operating systems, which *support* interaction of processes, a DMBS needs to keep processes from troublesome interactions

• *E.g.*, Bank



• *E.g.*, Bank





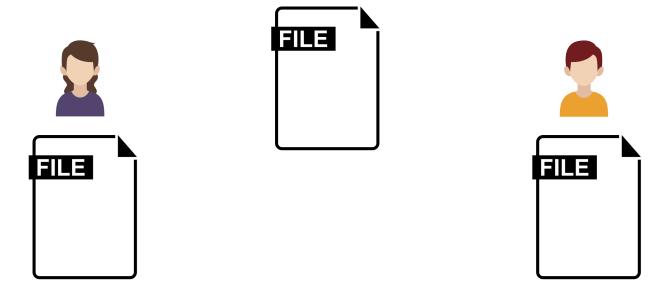






UPDATE accounts
SET balance = balance - 100
WHERE accNo = 123;

- C.f., File management in an OS
 - An OS allows two people to edit a document at the same time. If both write, one's changes get lost



- A transaction consists of a sequence of query and/or update statements and is a "unit" of work
 - To address both atomicity and serialization, group database operations into transactions
 - A transaction is a collection of one or more operations on DB that must be executed atomically
 - Transactions are executed in a serializable manner

- Transaction = process involving database queries and/or modification
 - A transaction begins implicitly when an SQL statement is executed (the SQL standard)
 - The transaction must end with one of the following statements:
 - Commit work: The updates performed by the transaction become permanent in the database
 - Rollback work: All the updates performed by the SQL statements in the transaction are undone

 Transactions could be formed by explicit programmer controls START TRANSACTION;

...

COMMIT; or **ROLLBACK**;

- START TRANSACTION statement is to declare that the guarded queries are of a group of operations that must be executed atomically
 - Each SQL statement that does not belong to any transaction explicitly is a transaction with the single statement

 Transactions could be formed by explicit programmer controls START TRANSACTION;

• • •

COMMIT; or **ROLLBACK**;

- COMMIT or ROLLBACK declares the end of a transaction
 - COMMIT causes a transaction to complete
 - The database modifications are now permanent in the database
 - ROLLBACK ends the transaction by aborting
 - No effects on the database
 - Failures like division by 0 or a constraint violation can also cause rollback, even if the programmer does not request it

• *E.g.*, Bank



START TRANSACTION;

UPDATE accounts **SET** balance = balance + 100 **WHERE** accNo = 456; **UPDATE** accounts **SET** balance = balance - 100 **WHERE** accNo = 123; **COMMIT**;

A Transaction Example

START TRANSACTION;

SELECT @A:=SUM(salary) **FROM** *instructor* **WHERE** dept_name='Comp. Sci.'; **UPDATE** budget_summary **SET** summary=@A **WHERE** dept_name='Comp. Sci.'; **COMMIT**;

- *C.f.*, Session variable @var_name
 - Usages
 - **SET** @var_name = value or **SET** @var_name := value
 - @var_name := value in a SELECT clause
 - Declaration is not required
 - Data type: Defined at the assignment
 - Scope: Until the end of the current session

```
Examples
-- Initialize to string
SET @id = 'A';

SELECT CONCAT(@id, 'B');
-- Result: AB

-- Assign a number to the
-- same session variable
SET @id = 13;

SELECT @id * 3;
-- Result: 39

SELECT CONCAT(@id, 'B');
-- Result: 13B
```

^{*} Source: http://www.sqlines.com/mysql/session variables



SELECT * FROM sales_history;

i≣ code	‡	⊪ sales :	⊪ month ≎
A103		101	4
A102		54	5
A104		181	4
A101		184	4
A101		300	5
A103		17	5
A102		200	6
A104		87	6

- SELECT * FROM sales_history;
- START TRANSACTION;

≣ code	‡	⊪≣ sales ‡	month ≎
A103		101	4
A102		54	5
A104		181	4
A101		184	4
A101		300	5
A103		17	5
A102		200	6
A104		87	6

- SELECT * FROM sales_history;
- START TRANSACTION;
- DELETE FROM sales_history;
- SELECT * FROM sales_history;

- SELECT * FROM sales_history;
- START TRANSACTION;
- DELETE FROM sales_history;
- SELECT * FROM sales_history;
- ROLLBACK;
- SELECT * FROM sales_history;

■ code	‡	⊪ sales :	month :
A103		101	4
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ACID Properties

- ACID properties
 - Atomic: Either fully executed or rolled back as if it never occurred
 - Consistent: Database constraints preserved
 - Isolated: Isolation from concurrent transactions It appears to the user as
 if only one process executes at a time
 - Durable: Effects of a process survive a crash



^{*} Image src: https://morpheusdata.com/blog/2015-01-29-when-do-you-need-acid-compliance

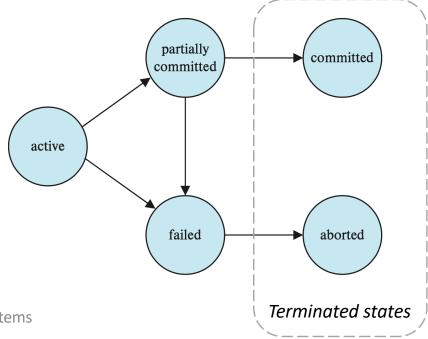


ACID Properties

- ACID properties
 - Atomic: Either fully executed or rolled back as if it never occurred
 - The *all-or-none* property
 - Consistent: All database constraints should be preserved
 - Isolated: Isolation from concurrent transactions It appears to the user as
 if only one process executes at a time
 - DBMS must ensure that transactions operate properly without interference from other concurrently executing statements
 - Durable: Effects of a process survive a crash
 - The results of transactions must persist in the system

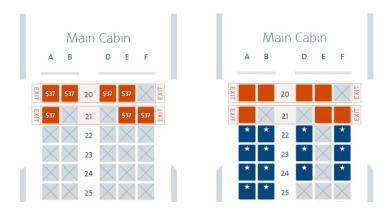
States of a Transaction

- A transaction must be in one of the following states:
 - Active: Initial state; transactions stay in this state while executing
 - Partially committed: After the final statement has been executed
 - Failed: After the discovery that normal execution can no longer proceed
 - Aborted: After the transaction has been rolled back and the database has been restored
 - Committed: After successful completion



Serializable Behaviors

- When there are more than one operations overlap in time, affecting the same data source
 - Each operation could perform correctly
 - While the global result might not be correct
 - E.g., Flight reservation



time

User 1 finds seat empty

User 2 finds seat empty

User 1 sets seat 22A occupied

User 2 sets seat 22A occupied

Serializable Behaviors

- When there are more than one operations overlap in time, affecting the same data source
 - Each operation could perform correctly
 - While the global result might not be correct
- SQL allows the programmer to state that certain operations must be serializable with respect to other operations
 - Operations must behave "as if" they were run serially one at a time, with no overlap

Agenda

- Transactions
 - Concept and examples
 - Levels of transactions

Read-Only Transactions

• SET TRANSACTION READ ONLY; START TRANSACTION; ...
COMMIT; or ROLLBACK;

- Declare that the coming transaction reads data from the database, but never writes
 - By default, a transaction is set as READ WRITE
- READ ONLY is useful to increase the parallelism of read-only transactions, compared to the regular (read & write) transactions

• SET TRANSACTION ISOLATION LEVEL <level>;
START TRANSACTION;
...
COMMIT; or ROLLBACK;

- Declare kinds of interferences (by other transactions) allowed for a transaction
 - Declare the level of "locking" (enforcing limits on access to) data

- SQL supports four isolation levels (i.e., <level>)
 - SERIALIZABLE (level 3)
 - **REPEATABLE READ (level 2)** the default isolation level in MySQL
 - READ COMMITTED (level 1)
 - READ UNCOMMITTED (level 0)
 - Higher isolation level ⇒ more data integrity
 - Lower isolation level ⇒ more concurrency; higher throughput

Possible Issues

Phantom read

 Same SELECT queries in the same transaction can have different results by 'INSERT' in another <u>committed</u> transaction

Nonrepeatable read

 Same SELECT queries in the same transaction can have different results by 'UPDATE' or 'DELETE' in another <u>committed</u> transaction

Dirty read

Read dirty data that is written by an ongoing transaction (<u>not committed</u> yet)

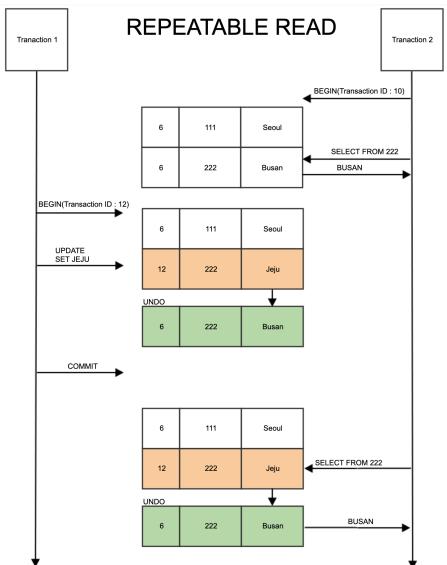
SERIALIZABLE transactions

- A serializable transaction must behave with respect to other transactions as if they were executed one by one without any parallel execution (i.e., serially)
 - While a serializable transaction runs, all data it accesses are locked (other parallel transactions cannot modify nor insert)
- Serializable is the most strict transaction isolation level guarantees the highest level of data integrity
- May slow down the transaction handling performance

REPEATABLE READ transactions

- A repeatable read transaction must see for multiple executions of the same query that a tuple in the first result also appears at the later results
- A repeatable read transaction must be isolated from the other transaction committed concurrently
 - A repeatable read transaction only accesses data that has been committed before it starts
- The second and the subsequence results of the same query may have phantom reads
 - Other parallel transactions may insert new tuples in a middle of a transaction, while not changing the existing tuples

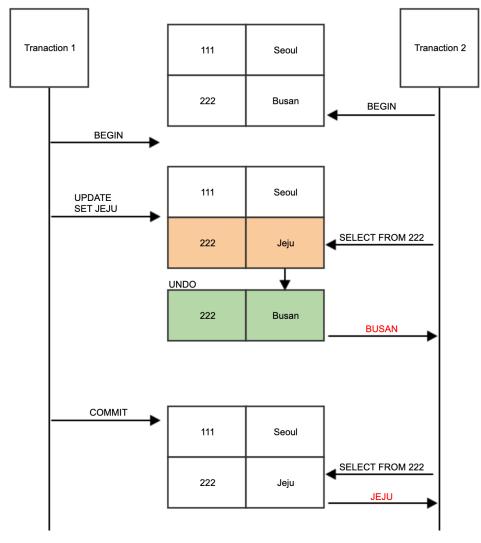
• **REPEATABLE READ** transactions



READ COMMITTED transactions

- A read committed transaction must see for multiple executions of the same query that a tuple in the first result also appears at the later results
- A read-committed transaction must read the databases that are committed
- The second and the subsequence results of the same query may have nonrepeatable reads
 - Other parallel transactions may commit changes in a middle of a transaction, while not changing the existing tuples

• **READ COMMITTED** transactions



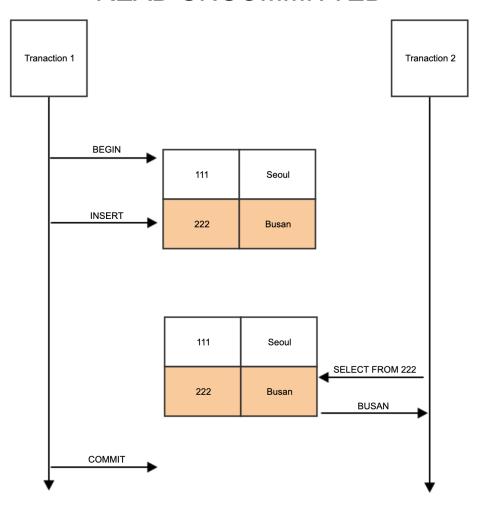


READ UNCOMMITTED transactions

- A read-uncommitted transaction may read dirty data, the data written by a transaction that has not yet committed
 - A dirty data may disappear if its writer transaction aborts
- A careful use of dirty read allows fast processing of transactions
- Practically there is no isolation; recommended not to use

• **READ UNCOMMITTED** transactions

READ UNCOMMITTED





Possible Issues in Different Isolation Levels

Isolation level	Phantom read	Nonrepeatable read	Dirty read
SERIALIZABLE	Not allowed	Not allowed	Not allowed
REPEATBLE READ	Possible	Not allowed	Not allowed
READ COMMITTED	Possible	Possible	Not allowed
READ UNCOMMITTED	Possible	Possible	Possible