

# CH\_1

## 1.1 Signals

### communication system

a function conveys information about the behavior or attributes of some phenomenon

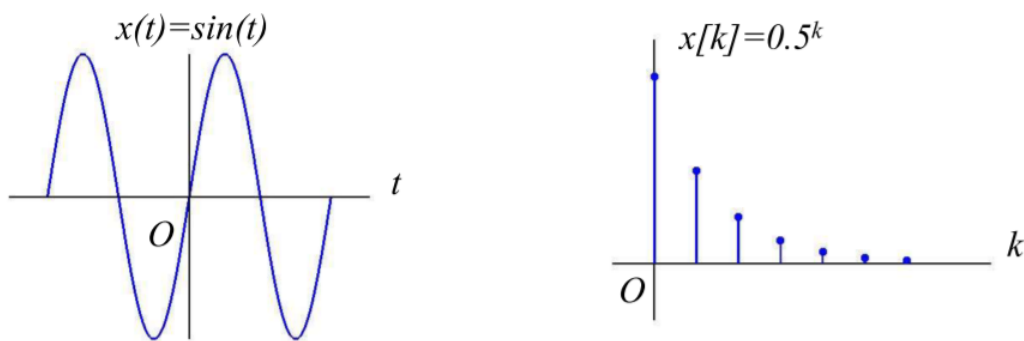
### physical world

quantity exhibiting variation in time or variation in space

### signals are mathematical functions

- Independent variable = time
- Dependent variable = voltage, flow rate, sound pressure, ...

### signals can be represented by graph



## 1.2 Classifications of Signals

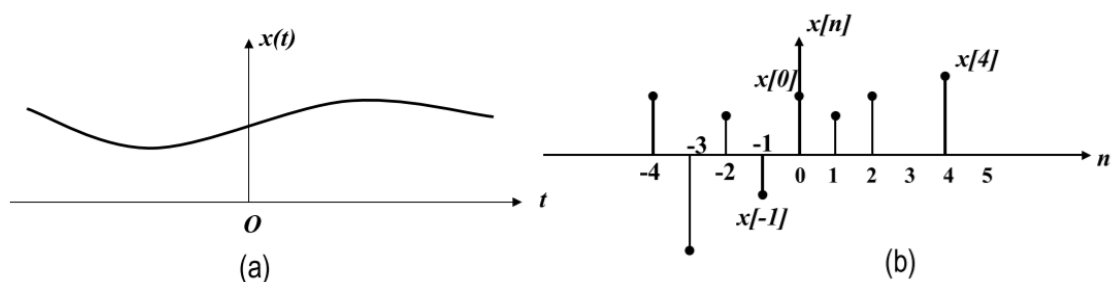
### continuous-time and discrete-time signals

- continuous-time signals' independent variable is continuous

$$x(t) = e^t$$

- discrete-time signals are defined only at discrete times:

$$x[n] = 2^n$$



- the independent variable is inherently discrete

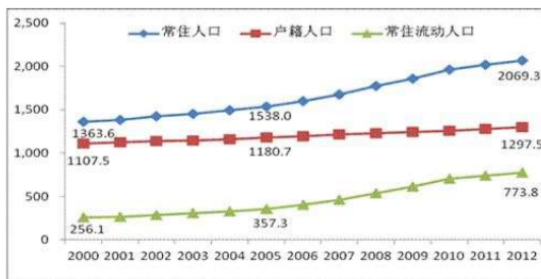


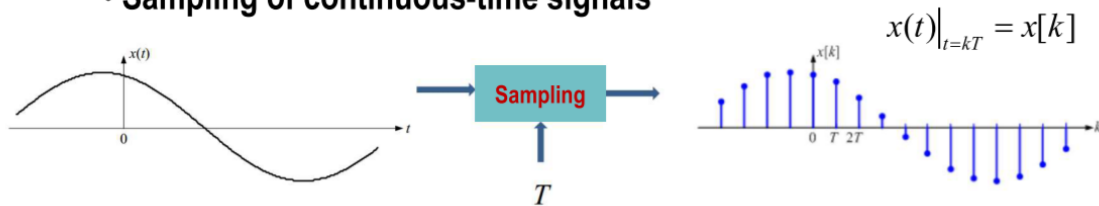
Figure 1.8 Resident population of Beijing from 2000 to 2012



Figure 1.9 Shanghai Composite Index

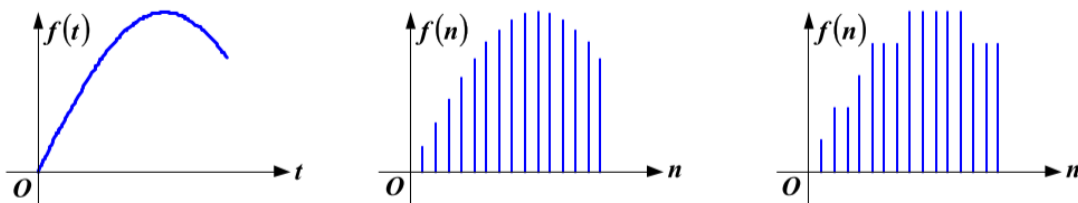
- sampling of continuous-time signals

### • Sampling of continuous-time signals

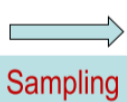


## analog and digital signals

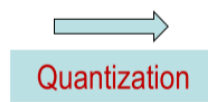
- analog signals: continuous in both time and amplitude
- digital signals: discrete in both time and amplitude



Analog signal



Discrete signal



Digital signal

## periodic and aperiodic signals

- for continuous-time

$$x(t) = x(t + T)$$

- for discrete-time

$$x[n] = x[n + N]$$

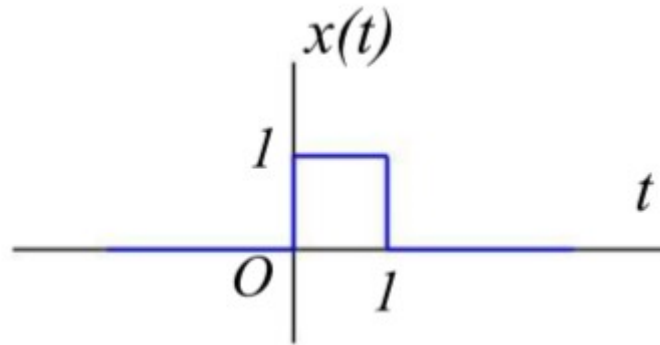
## determinate and random signals

- a **determinate signal**:  $x(t)$
- a **random signal**: cannot find a function to represent it

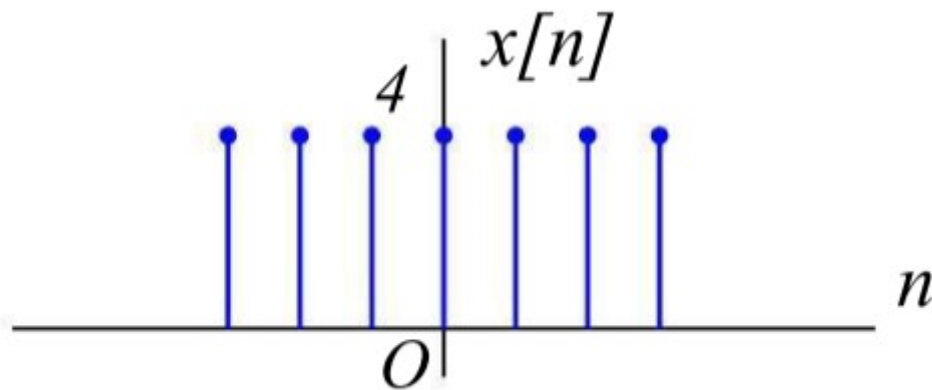
E.g.: noise, speech

## energy and power signals

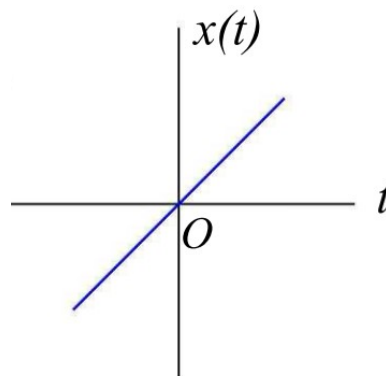
- energy signals  $0 < E < \infty, P \rightarrow 0$



- power signals  $0 < P < \infty, E \rightarrow \infty$



- signals with neither finite  $E$  nor finite  $P$   $E \rightarrow \infty, P \rightarrow \infty$



## 1.3 Transformations of the Independent Variable of Signals

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### time shift

$$x(t) \rightarrow x(t - t_0)$$

### time reversal (*left +, right -*)

$$x(t) \rightarrow x(-t)$$

### time scaling

$$x(t) \rightarrow x(k_0 t)$$

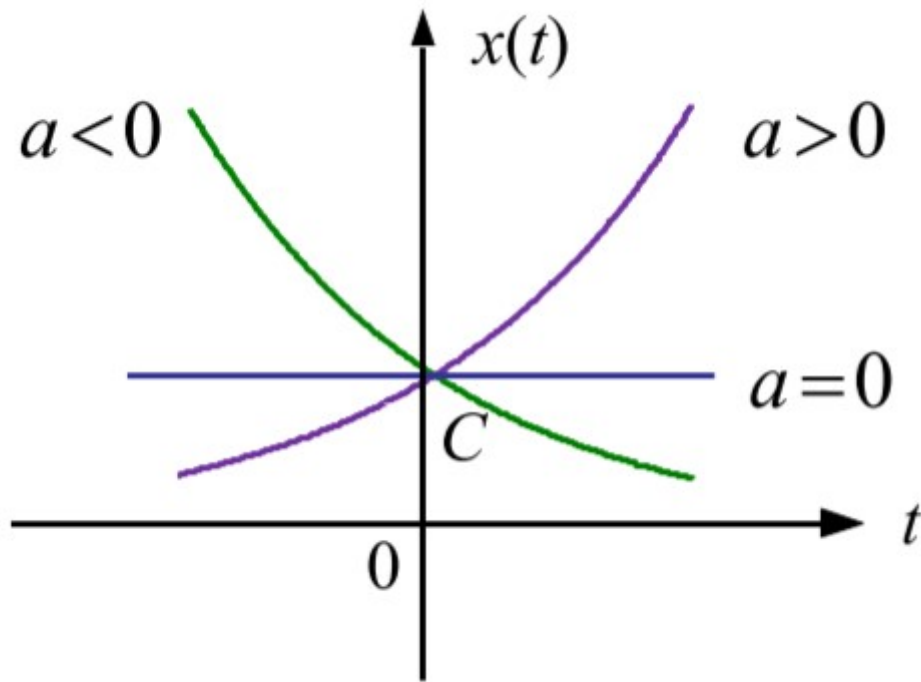
### First Scaling, Second Shift

先尺缩，再平移

## 1.4 Some Useful Signal Modes

### Real Exponential Signals

$$x(t) = Ce^{at}$$



### Periodic Complex Exponential and Sinusoidal Signals

$$x(t) = Ce^{j\omega_0 t}$$

### General Complex Exponential Signals

$$C = |C|e^{j\theta}, \quad a = r + j\omega_0$$

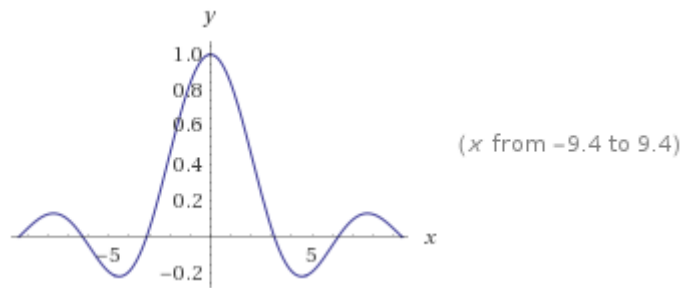
$$Ce^{at} = |C|e^{j\theta} e^{(r+j\omega_0)t} = |C|e^{rt} e^{j(\omega_0 t + \theta)}$$

$$Ce^{at} = |C|e^{rt} (\cos(\omega_0 t + \theta) + j \sin(\omega_0 t + \theta))$$

- When  $r = 0$ , both parts are sinusoidal;
- When  $r > 0$ , both parts are growing sinusoidal;
- When  $r < 0$ , both parts are decaying sinusoidal (damped sinusoids).

### Sampling Signals

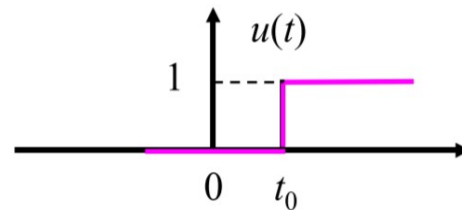
$$Sa(t) = \frac{\sin t}{t}$$



## 1.5 The Unit Impulse and Unit Step Functions

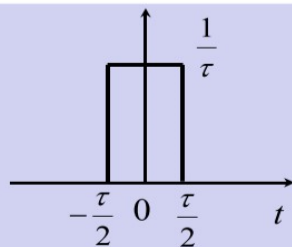
### Unit Step Function

$$u(t - t_0) = \begin{cases} 0, & t < t_0 \\ 1, & t > t_0 \end{cases}$$



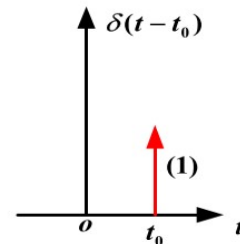
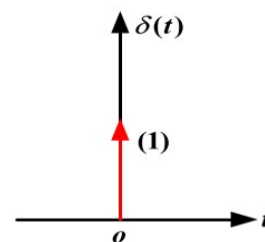
### Unit Impulse Function

$$\begin{cases} \int_{-\infty}^{+\infty} \delta(t) dt = 1 \\ \delta(t) = 0 \quad (t \neq 0) \end{cases} \quad \int_{-\infty}^{+\infty} \delta(t) dt = \int_{0_-}^{0_+} \delta(t) dt$$

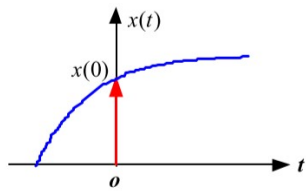


As  $\tau \rightarrow 0$ , the pulse height  $\rightarrow \infty$ .

$$x(t) = \frac{1}{\tau} \left[ u\left(t + \frac{\tau}{2}\right) - u\left(t - \frac{\tau}{2}\right) \right]$$



#### 1. Sampling Property



$$x(t)\delta(t) = x(0)\delta(t)$$

$$\int_{-\infty}^{+\infty} x(t)\delta(t)dt = x(0)$$

$$x(t)\delta(t - t_0) = x(t_0)\delta(t - t_0)$$

$$\int_{-\infty}^{+\infty} x(t)\delta(t - t_0)dt = x(t_0)$$

## 2. Even Function

$$\delta(t) = \delta(-t)$$

## 3. Time Scaling

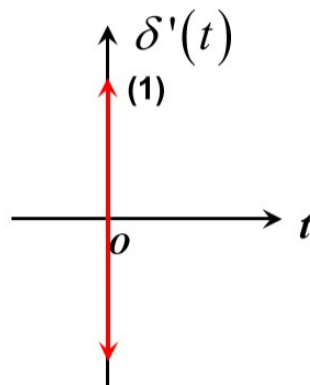
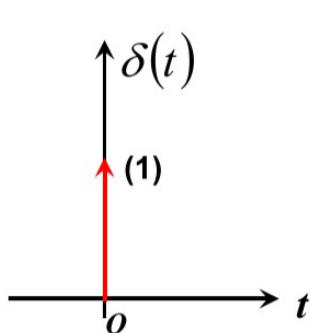
$$\delta(kt) = \frac{1}{|k|}\delta(t)$$

## 4. Relationship to Unit Step Function

$$u(t) = \int_{-\infty}^t \delta(\tau)d\tau$$

$$\delta(t) = \frac{du(t)}{dt}$$

# Impulse Doublet Signal



$$\delta'(t) = \frac{d\delta(t)}{dt}$$

$$\delta'(t) = \lim_{\tau \rightarrow 0} x'(t)$$

## 1. Sampling Property

$$x(t) = \delta'(t - t_0) = x(t_0)\delta'(t - t_0) - x'(t_0)\delta(t - t_0)$$

$$\int_{-\infty}^{\infty} x(t_0)\delta'(t - t_0)dt = -x'(t_0)$$

## 2. Scaling

$$\delta'(kt) = \frac{1}{k|k|}\delta'(t), k \neq 0$$

## 3. Odd Function

$$\delta'(t) = -\delta'(-t)$$

## 1.6 Signal Decompositions and Components of a Signal

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### Even and Odd Components

$$x(t) = \underbrace{\frac{1}{2}[x(t) + x(-t)]}_{\text{Even, 偶分量}} + \underbrace{\frac{1}{2}[x(t) - x(-t)]}_{\text{Odd, 奇分量}}$$

$$x_e(t) = x_e(-t) \quad x_o(t) = -x_o(-t)$$

### Real and Imaginary Components

$$x(t) = x_r(t) + jx_i(t)$$

$$x^*(t) = x_r(t) - jx_i(t) \quad \text{Complex conjugate}$$

$$x_r(t) = \frac{1}{2}[x(t) + x^*(t)] \quad x_i(t) = \frac{1}{2j}[x(t) - x^*(t)]$$

## 1.7 Systems

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a process in which **input signals** are transformed by the system or cause the system to respond in some way, resulting in other signals as **outputs**

### Descriptions

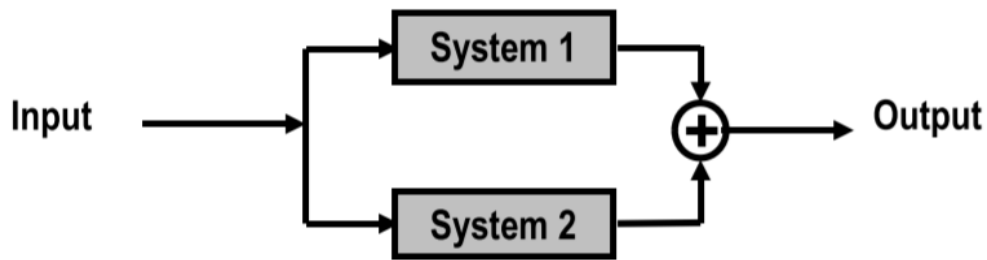
- input and output description  
N-order linear differential equation
- state-space description  
N first-order differential equations

### Interconnections

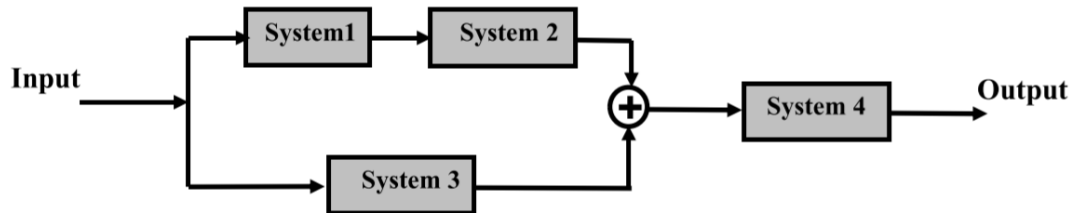
- series interconnection



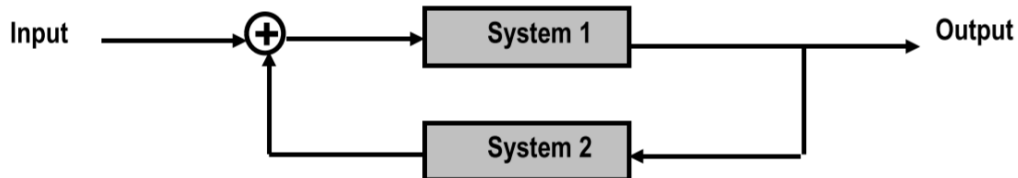
- parallel interconnection



- feedback connection



- complicated connection which combine the former two interconnections



## 1.8 Basic System Properties

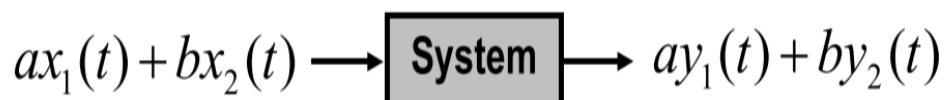
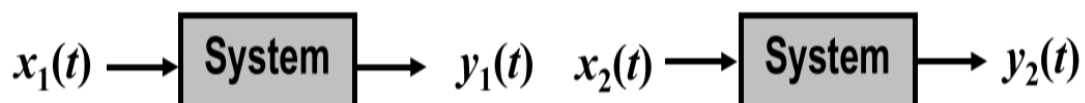
### Linearity

- additivity

$$\begin{aligned} x_1(t) &\rightarrow y_1(t) \\ x_2(t) &\rightarrow y_2(t) \end{aligned} \Rightarrow x_1(t) + x_2(t) \rightarrow y_1(t) + y_2(t)$$

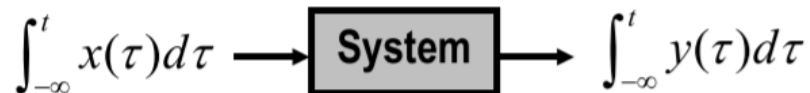
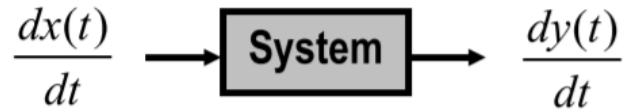
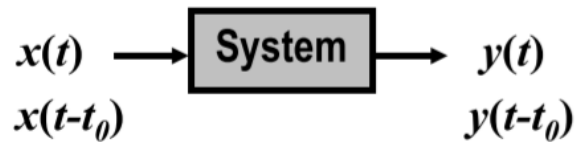
- homogeneity

$$x(t) \rightarrow y(t) \Rightarrow kx(t) \rightarrow ky(t)$$





## Time-Invariant



## With Memory

- memoryless

its output for each value of the independent variable at a given time is dependent **only on the input at that same time**

- system with memory

it **retains or stores information** about input values at time other than the current time  
*E.g.: Accumulator, Delay;*

## Causality

- casual system

output depends **only on the input at present time** and in the past

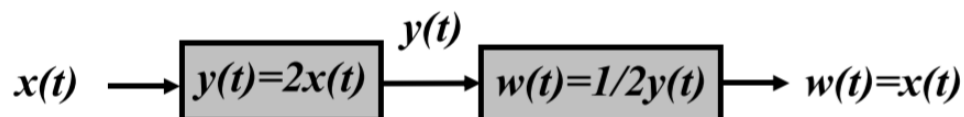
*All memoryless systems are casual systems*

- non-casual system

*E.g.: Data Smoothing*

## Invertibility

distinct input lead to distinct output



## Stability

if the input to a stable system is bounded, then the output must also be bounded

