# **CH\_1**

# signals

# communication system

a function conveys information about the behavior or attributes of some phenomenon

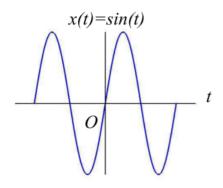
## physical world

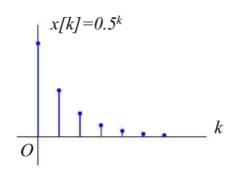
quantity exhibiting variation in time or variation in space

#### signals are mathematical functions

- Independent variable = time
- Dependent variable = voltage, flow rate, sound pressure, ...

#### signals can be represented by graph





# classifications of signals

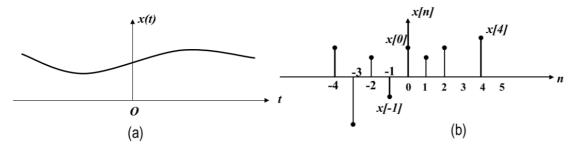
# continuous-time and discrete-time signals

• continuous-time signals' independent variable is continuous

$$x(t) = e^t$$

• discrete-time signals are defined only at discrete times:

$$x[n] = 2^n$$



• the independent variable is inherently discrete

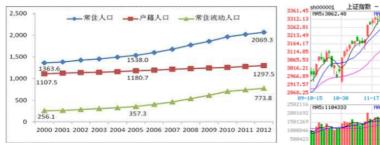
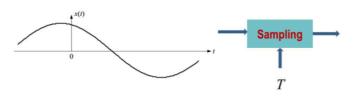


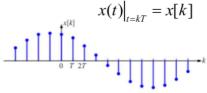
Figure 1.8 Resident population of Beijing from 2000 to 2012



Figure 1.9 Shanghai Composite Index

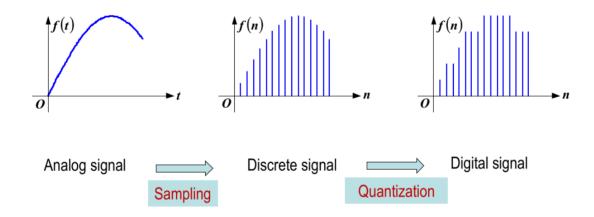
- sampling of continuous-time signals
  - · Sampling of continuous-time signals





## analog and digital signals

- analog signals: continuous in both time and amplitude
- digital signals: discrete in both time and amplitude



#### periodic and aperiodic signals

• for continuous-time

$$x(t) = x(t+T)$$

• for discrete-time

$$x[n] = x[n+N]$$

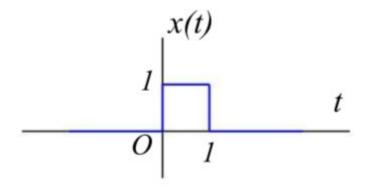
## determinate and random signals

- a determinate signal: x(t)
- a random signal: cannot find a function to represent it

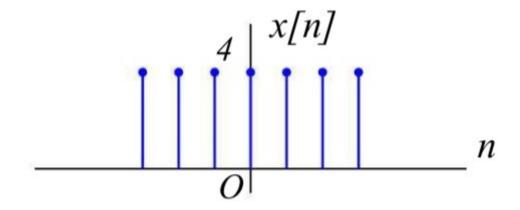
E.g.: noise, speech

## energy and power signals

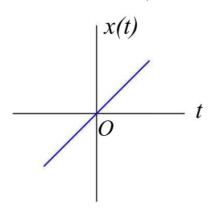
• energy signals  $0 < E < \infty, \ P \to 0$ 



• power signals  $0 < P < \infty, \ E \to \infty$ 



• signals with neither finite E nor finite P  $E \to \infty, \ P \to \infty$ 



# **Transformations of the Independent Variable of Signals**

• time shift

$$x(t) \to x(t-t_0)$$

• time reversal (left +, right -)

$$x(t) \to x(-t)$$

• time scaling

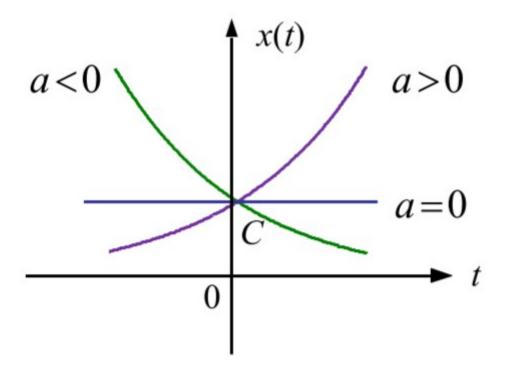
$$x(t) \to x(k_0 t)$$

#### First Scaling, Second Shift

# **Some Useful Signal Modes**

1. Real Exponential Signals

$$x(t) = Ce^{at}$$



2. Periodic Complex Exponential and Sinusoidal Signals

$$x(t) = Ce^{j\omega_0 t}$$

3. General Complex Exponential Signals

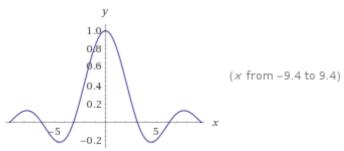
$$C = |C|e^{j\theta}, \ a = r + j\omega_0$$

$$Ce^{at} = |C|e^{j\theta}e^{(r+j\omega_0)t} = |C|e^{rt}e^{j(\omega_0t+\theta)}$$

$$Ce^{at} = |C|e^{rt}(\cos(\omega_0t+\theta) + j\sin(\omega_0t+\theta))$$

- When r=0, both parts are sinusoidal;
- When r>0, both parts are growing sinusoidal;
- When r<0, both parts are decaying sinusoidal (damped sinusoids).
- 4. Sampling Signals

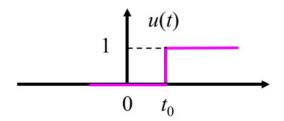
$$Sa(t) = \frac{\sin t}{t}$$



# The Unit Impulse and Unit Step Functions

• Unit Step Function

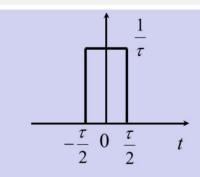
$$u(t - t_0) = \begin{cases} 0, & t < t_0 \\ 1, & t > t_0 \end{cases}$$



• Unit Impulse Function

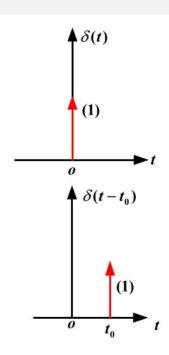
$$\begin{cases} \int_{-\infty}^{+\infty} \delta(t) \, \mathrm{d} \, t = 1 \\ \delta(t) = 0 \quad (t \neq 0) \end{cases}$$

$$\int_{-\infty}^{+\infty} \delta(t) \, \mathrm{d}t = \int_{0_{-}}^{0_{+}} \delta(t) \, \mathrm{d}t$$

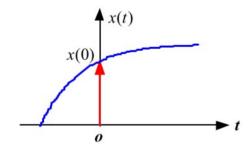


As  $\tau \to 0$ , the pulse height  $\to \infty$ .

$$x(t) = \frac{1}{\tau} \left[ u \left( t + \frac{\tau}{2} \right) - u \left( t - \frac{\tau}{2} \right) \right]$$



1. Sampling Property



$$x(t)\delta(t) = x(0)\delta(t)$$

$$\int_{-\infty}^{+\infty} x(t)\delta(t)dt = x(0)$$

$$x(t)\delta(t-t_0) = x(t_0)\delta(t-t_0)$$

$$\int_{-\infty}^{+\infty} x(t)\delta(t-t_0)dt = x(t_0)$$

2. Even Function

$$\delta(t) = \delta(-t)$$

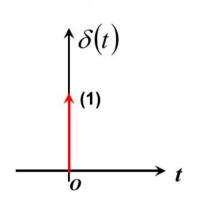
3. Time Scaling

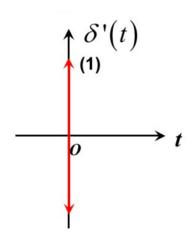
$$\delta(kt) = \frac{1}{|k|}\delta(t)$$

4. Relationship to Unit Step Function

$$u(t) = \int_{-\infty}^{t} \delta(\tau) d\tau \quad \delta(t) = \frac{du(t)}{dt}$$

• Impulse Doublet Signal





$$\delta'(t) = \frac{d\delta(t)}{dt}$$

$$\delta'(t) = \lim_{\tau \to 0} x'(t)$$

1. Sampling Property

$$x(t) = \delta'(t - t_0) = x(t_0)\delta'(t - t_0) - x'(t_0)\delta(t - t_0)$$

$$\int_{-\infty}^{\infty} x(t_0)\delta'(t-t_0)dt = -x'(t_0)$$

2. Scaling

$$\delta'(kt) = \frac{1}{k|k|}\delta'(t), \ k \neq 0$$

3. Odd Function

$$\delta'(t) = -\delta'(-t)$$

# Signal Decompositions and Components of a Signal

#### **Even and Odd Components**

$$x(t) = \frac{1}{2} \left[ x(t) + x(-t) \right] + \frac{1}{2} \left[ x(t) - x(-t) \right]$$
Even,偶分量 Odd,奇分量 
$$x_e(t) = x_e(-t) \qquad x_o(t) = -x_o(-t)$$

#### **Real and Imaginary Components**

$$x(t) = x_r(t) + jx_i(t)$$

$$x^*(t) = x_r(t) - jx_i(t)$$
 Complex conjugate

$$x_r(t) = \frac{1}{2} \left[ x(t) + x^*(t) \right] \qquad x_i(t) = \frac{1}{2i} \left[ x(t) - x^*(t) \right]$$

## **Systems**

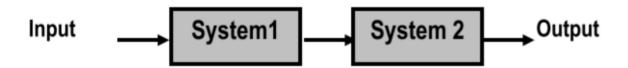
a process in which **input signals** are transformed by the system or cause the system to respond in some way, resulting in other signals as **outputs** 

## **Descriptions**

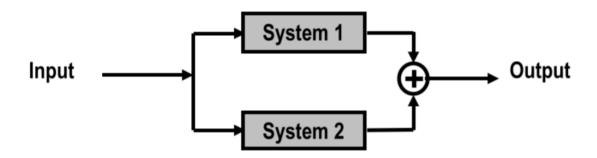
- input and output description
   N-order linear differential equation
- state-space description
   N first-order differential equations

#### Interconnections

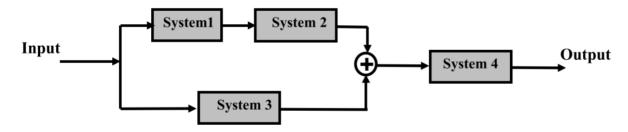
• series interconnection



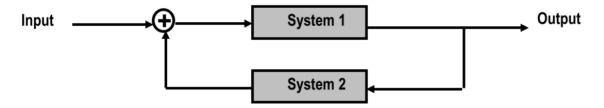
parallel interconnection



• feedback connection



• complicated connection which combine the former two interconnections



# **Basic System Properties**

# Linearity

additivity

$$\begin{array}{l} x_1(t) \to y_1(t) \\ x_2(t) \to y_2(t) \end{array} \Rightarrow x_1(t) + x_2(t) \to y_1(t) + y_2(t)$$

homogeneity

$$x(t) \rightarrow y(t) \Rightarrow kx(t) \rightarrow ky(t)$$

$$x_1(t) \longrightarrow \text{System} \longrightarrow y_1(t) \quad x_2(t) \longrightarrow \text{System} \longrightarrow y_2(t)$$

$$ax_1(t) + bx_2(t) \longrightarrow \text{System} \longrightarrow ay_1(t) + by_2(t)$$

#### Time-Invariant

$$x(t) \longrightarrow \begin{array}{|c|c|} \hline System & y(t) \\ x(t-t_{\theta}) & y(t-t_{\theta}) \end{array}$$

$$\frac{dx(t)}{dt} \longrightarrow \text{System} \longrightarrow \frac{dy(t)}{dt}$$

$$\int_{-\infty}^{t} x(\tau) d\tau \longrightarrow \text{System} \longrightarrow \int_{-\infty}^{t} y(\tau) d\tau$$

## With Memory

- memoryless
  - its output for each value of the independent variable at a given time is dependent **only on the input** at that same time
- system with memory

it **retains or stores information** about input values at time other than the current time *E.g.: Accumulator, Delay;* 

## **Causality**

- casual system
   output depends only on the input at present time and in the past
   All memoryless systems are casual systems
- non-casual system E.g.: Data Smoothing

## Invertibility

distinct input lead to distinct output

$$x(t) \longrightarrow y(t) = 2x(t) \longrightarrow w(t) = 1/2y(t) \longrightarrow w(t) = x(t)$$

# **Stability**

if the input to a stable system is bounded, then the output must also be bounded

