



./Antoine Lhote | grep CV

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E-mail: lhote.antoine@gmail.com

Phone number: +336.62.18.18.06

Website / Portfolio: hantlowt.github.io

Civil Status

Nationality: French
Born on 01/22/1996 in Cognac
Home: 17 rue de Domremy
75013 PARIS

Level of Studies

2015 - 2017
42 School (Paris)
2011 - 2015
High school Jean Monnet in
Cognac
2007 - 2011
Middle school F. Gaillard in Cognac

Diplomas

2015: Economic and Social
Baccalaureate, specialty
Math
2011: Equivalent to GCSE

Experiences

2017

- 6 months internship at Société Générale, projects development for Hololens mixed reality technology for the trading room. Introduction to project development management.

2016

- As part of my school, development of multiple 3D engine (wireframe, ray casting, ray tracing ..). Understanding many mathematical and physical concepts.
- Global Game Jam, development of a video game in 48 hours with a team on the theme : The Ritual.
- Algorithm workshop for children as teacher in the MagicMakers startup. Training of teachers from National Education to introduce them to classroom programming.

2015

- Successful pass the 42 school's "piscine", an entrance test during a month in which we must solve exercises in C language while proving our ability to work all together.
- Working in a summer camp on the theme of computer and video games.

2014

- Obtaining the BAFA certificate holder: certificate of the capacity to organize activities for children.
- Epic Random Jam, development of a video game in 48 hours, on a random theme: (<http://videogamena.me/>)

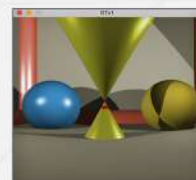
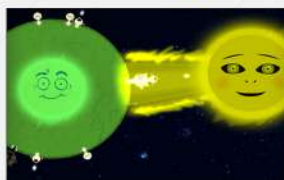
2012 - 2013

- Freelance writer for GamerGen.com, a popular French website of gaming news.

2011 - 2012

- Freelance writer for XboxGen.com, French website of Xbox gaming news.

See my projects on <http://hantlowt.github.io>



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