

Arrays example

#Using arrays

```
city=("mumbai" "kolkata" "delhi"  
"chennai")
```

```
echo "Value at first index is  
${city[0]}"
```

```
city[0]="Bangalore"
```

```
echo "Changed value at first  
index is ${city[0]}"
```

```
echo "Array size is ${#city[*]}"
```

```
city[4]="Chandigarh"
```



Arrays Example

```
echo "Array size is ${#city[*]}"  
s=${#city[*]}  
i=0  
while [ $i -lt $s ]  
do  
    echo "Value at index $i is ${city[i]}"  
    i=`expr $i + 1`  
done  
echo "All the array items are ${city[*]}"  
list=($1 $2 $3)  
echo "All the array items are ${list[*]}"
```



Positional Parameters

- Parameters can be passed *from the command line* to a shell script
- A parameter is any word or a string which is specified along with a command name or file-name
- You can pass parameters to scripts which can be referred to by ***position*** within the script.
- The shell substitutes the values of the positional parameters before running the command
- UNIX offers a set of **9** positional parameters starting from ***\$1 to \$9***
- The name of the script is held in the ***\$0 positional parameter***.
- ***\$#*** stores the **count** of the positional parameters
- ***\$**** stores the **string** of positional parameter values



Positional Parameters

\$1,\$2	Positional parameter
\$0	Command name
\$#	Count of args
\$*	Complete set of positional parameters as a string
"\$@" (remember the quotes)	Here, each quoted string is treated as a separate argument



Example

```
debalina@bootcamp:~  
echo -e "\n Script name is $0"  
echo -e "\n Count of arguments is $#"  
echo -e "\nString of args is $*"  
  
echo -e "\n First file is $1"  
echo -e "\n Second file is $2"  
  
#Concatenating files  into a third file  
  
cat $1 $2 > newfile  
  
#Displaying data from the 3rd file  
  
cat newfile  
~
```



Example
(using \$@)

#Using "\$@"

n=0

for i in "\$@"

do

n=`expr \$n + 1`

echo \$n

echo \$i

done



Example
(Using \$*)

```
#Using "$*"
```

```
n=0
```

```
for i in "$*"
```

```
do
```

```
n=`expr $n + 1`
```

```
echo $n
```

```
echo $i
```

```
done
```



Shifting Positional Parameters

- We can only refer directly to 9 positional parameters from \$1 to \$9 (\$0 contains the file name)
- However, there may be situations wherein there are more than 9 arguments, or the user is allowed to key in variable number of arguments
- We can “pull” parameters after the 9th into view with the *shift command*

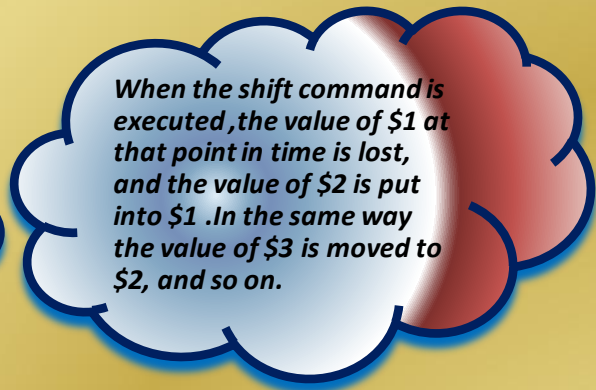
After a shift

\$1 moves out

\$2 -> \$1

....

\${10} -> \$9



When the shift command is executed, the value of \$1 at that point in time is lost, and the value of \$2 is put into \$1. In the same way the value of \$3 is moved to \$2, and so on.



The value of \$# will be reduced by 1, and the first word in the string contained in \$* will be deleted after every shift

Example (using shift)

```
debalina@bootcamp:~  
#Using the "shift" command to calculate the sum of variable number of arguments  
  
echo -e "\n Count of numbers is $#"  
  
while test $# -gt 0  
do  
    echo -e "\n \$1 value is $1"  
    sum=`expr $sum + $1`  
    shift  
done  
echo -e "\n Sum is $sum"  
  
~  
~  
~
```

```
debalina@bootcamp:~  
[debalina@bootcamp ~]$ sh p2.sh 3 8 10  
  
Count of numbers is 3  
  
$1 value is 3  
  
$1 value is 8  
  
$1 value is 10  
  
Sum is 21  
[debalina@bootcamp ~]$
```

*Sample
output with
3 numbers*



Use of ((and)) operators

- The operators ((and)) is an alternative way to perform arithmetic computation
- Is likely to become a standard feature of the shells
- Is easy to use
- Supports all arithmetic operations
- Its easy as each variable need not have to be preceded by a \$ symbol
- Please note the entire arithmetic operation however needs to be preceded by a single \$ symbol.



Example

#Script using ((and)) operator

```
a=200 b=2
```

```
c=12
```

```
c=$((a+b+c))
```

```
echo $c
```

```
c=$((a/b))
```

```
echo $c
```

```
c=$((c%b))
```

```
echo $c
```

```
c=$((c+1))
```

```
echo $c
```

```
d=$((a*b))
```

```
echo $d
```



Functions

- Functions enable you to break down the overall functionality of a script into smaller, logical subsections.
- These subsections can then be called upon to perform their individual task when it is needed.
- Using functions to perform repetitive tasks is an excellent way to create code reuse.
- Shell functions are similar to subroutines, procedures, and functions in other programming languages.



Creating functions

To declare a function, simply use the following syntax: -

```
function_name ()  
    {  
        //list of commands  
    }
```



Example –on
function

#Defining a function to count the contents of a directory

dir_count_disp(){

echo "enter directory name"

read dname

echo "Directory is \$dname"

count=`ls -l \$dname | wc -l`

echo "Count of files under \$dname is \$count"

}

dir_count_disp



Example –on
Nested
function

#Calling one function from another

```
number_two ()  
{  
  echo "This is now the second function  
    speaking..."  
}  
number_one ()  
{  
  echo "This is the first function speaking..."  
  number_two  
}  
# Calling function one  
number_one
```



Example

#Defining a function with parameters

fn(){

***echo "Function accessing positional parameters and
other variables in script"***

echo "fn \"\$1=\$1"

echo "fn \"\$2=\$2"

echo "List of paramters is \$*"

echo "Count of paramters is \$#"

echo "Accessing other variables in script"

echo "v=\$v"

}

v=10

echo \$v

fn 200 300



