



**UNITED**  
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**SOFTWARE TESTING &**  
**AUDIT**

**LAB PRACTICAL**

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## **EXPERIMENT -1**

Write a program to find roots of the quadratic equation entered by user and also depict the various test cases execution as output.

### **CODE**

```
#include <math.h>
#include <stdio.h>
int main() {
    double a, b, c, discriminant, root1, root2, realPart, imagPart;
    printf("Enter coefficients a, b and c: ");
    scanf("%lf %lf %lf", &a, &b, &c);

    discriminant = b * b - 4 * a * c;

    // condition for real and different roots
    if (discriminant > 0) {
        root1 = (-b + sqrt(discriminant)) / (2 * a);
        root2 = (-b - sqrt(discriminant)) / (2 * a);
        printf("root1 = %.2lf and root2 = %.2lf", root1, root2);
    }

    // condition for real and equal roots
    else if (discriminant == 0) {
        root1 = root2 = -b / (2 * a);
        printf("root1 = root2 = %.2lf;", root1);
    }
}
```

```

    }

    // if roots are not real
    else {
        realPart = -b / (2 * a);
        imagPart = sqrt(-discriminant) / (2 * a);
        printf("r1 = %.2lf+%.2lfi and r2 = %.2f-%.2fi", realPart,
        imagPart, realPart, imagPart);
    }

    return 0;
}

```

## **OUTPUT**

Test Case Id	Input-1 (a)	Input-2 (b)	Input-3 (c)	Output	Remarks
TC1	1	-3	2	root1=2.00 root2=1.00	Distinct roots
TC2	1	-2	1	root1=root2 =1.00	Equal roots
TC3	1	2	5	root1=1.00+2.00i root2=-1.00-2.00i	Imaginary roots

## **EXPERIMENT -2**

Write a program the sum of factorials upto n (n is entered by user).

Example- Input=4

Output=34

Explanation-When n is entered as 4, so the sum is computed as follows-:sum=0!+1!+2!+3!+4

$$=1+1+2+6+24$$

$$=34$$

Check for all the possible domains of n.

### **CODE**

```
#include <stdio.h>
```

```
// Factorial calculation
```

```
long long factorial(int num) {  
    long long fact = 1;  
    for (int i = 1; i <= num; i++) {  
        fact *= i;  
    }  
    return fact;  
}
```

```
int main() {  
    int n;  
    long long sum = 0;
```

```

//Input
printf("Enter a non-negative integer n: ");
scanf("%d", &n);

// Validate input
if (n < 0) {
    printf("Invalid Input.\n");
    return 1;
}

// Calculate the sum of factorials from 0! to n!
for (int i = 0; i <= n; i++) {
    sum += factorial(i);
}

// Output the result
printf("The sum of factorials from 0! to %d! is: %lld\n", n,
sum);

return 0;
}

```

## **OUTPUT**

Test Case Id	Input	Output	Remarks
TC1	n=5	154	Valid Input
TC2	n=-4	Invalid Input.	Invalid Input

## **EXPERIMENT -3**

Write a program in C to print greatest number between 2 entered numbers. Implement statement coverage technique to test all statements of program.

### **CODE**

```
#include <stdio.h>
```

```
int main() {
```

```
    int num1, num2;
```

```
    // Input
```

```
    printf("Enter two integers: ");
```

```
    scanf("%d %d", &num1, &num2);
```

```
    // Check which number is greater and display the result
```

```
    if (num1 > num2) {
```

```
        printf(" %d\n", num1);
```

```
    } else if (num2 > num1) {
```

```
        printf("%d\n", num2);
```

```
    } else {
```

```
        printf("Equal.\n");
```

```
    }
```

```
    return 0;
```

```
}
```

## **OUTPUT**

Test Case Id	Input-1 (a)	Input-2 (b)	Output	Remarks
TC1	167	96	167	Statement Coverage=60%
TC2	9	15	15	Statement Coverage=65%
TC3	9	9	Equal	Statement Coverage=70%



## **EXPERIMENT -4**

Write a program in C to accept score from student and calculate grade of that student. Implement branch coverage technique to test all branches of program.

### **CODE**

```
#include <stdio.h>

char calculateGrade(int score) {
    if (score >= 90 && score <= 100) {
        return 'A';
    } else if (score >= 80 && score < 90) {
        return 'B';
    } else if (score >= 70 && score < 80) {
        return 'C';
    } else if (score >= 60 && score < 70) {
        return 'D';
    } else if (score >= 0 && score < 60) {
        return 'F';
    } else {
        return 'I'; // Invalid score
    }
}

int main() {
    int score;
    printf("Enter the student's score (0-100): ");
```

```

scanf("%d", &score);

char grade = calculateGrade(score);

if (grade == 'I') {
    printf("Invalid score \n");
} else {
    printf("The grade for the score %d is: %c\n", score,
grade);
}

return 0;
}

```

## **OUTPUT**

Test Case Id	Input	Output	Remarks
TC1	95	A	Branch coverage=16.7%
TC2	85	B	Branch coverage=16.7%
TC3	75	C	Branch coverage=16.7%
TC4	65	D	Branch coverage=16.7%
TC5	53	F	Branch coverage=16.7%
TC6	-87	Invalid score	Branch coverage=16.7%

## EXPERIMENT -5

Write a C program to analyse a given integer and determine the following:

1. Whether the number is **positive**, **negative**, or **zero**.
2. Whether the number is **even** or **odd**.

### CODE

```
#include <stdio.h>
```

```
void checkNumber(int number) {  
    if (number > 0) {  
        if (number % 2 == 0) {  
            printf(" positive even.\n");  
        } else {  
            printf("positive odd.\n");  
        }  
    } else if (number < 0) {  
        if (number % 2 == 0) {  
            printf("negative even.\n");  
        } else {  
            printf(" negative and odd.\n");  
        }  
    } else {  
        printf("Zero.\n");  
    }  
}
```

```
}
```

```
int main() {  
    // Test cases for conditional coverage  
    int testNumbers[] = {10, -10, 15, -15, 0};  
    for (int i = 0; i < 5; i++) {  
        checkNumber(testNumbers[i]);  
    }  
    return 0;  
}
```

## **OUTPUT**

Test Case Id	Input	Output	Remarks
TC1	10	positive even	Condition coverage=50%
TC2	-10	negative even	Condition coverage=50%
TC3	15	positive odd	Condition coverage=50%
TC4	-15	negative odd	Condition coverage=50%
TC5	0	Zero	Condition coverage=33.33%

## **EXPERIMENT -6**

Write a program in C that accepts user's age (0-100) as input and categorises them as minor, adults or seniors. A company wants to hire employees that are categorised as adults. Implement equivalence partitioning technique for testing.

### **CODE**

```
#include <stdio.h>
```

```
int main() {
```

```
    int age;
```

```
    // Input the age
```

```
    printf("Enter your age: ");
```

```
    scanf("%d", &age);
```

```
    // Categorize the age directly within the main function
```

```
    if (age < 18) {
```

```
        printf("Not Eligible");
```

```
    } else if (age >= 18 && age < 65) {
```

```
        printf("Eligible\n");
```

```
    } else {
```

```
        printf("Not Eligible\n");
```

```
    }
```

```
    return 0;
}
```

## **Equivalence Class Partitioning**

Now, company will hire adults only so the range would be as follows-

### **Equivalence classes**

- **Valid Equivalence Class** - [18,64] (for adults)
- **Invalid Equivalence Class** - (0,18) (minor)
- **Invalid Equivalence Class** - (65,100) (senior)

## **OUTPUT**

Test Case Id	Input	Output	Remarks
TC1	35	Eligible	Valid
TC2	6	Not Eligible	Invalid
TC3	75	Not Eligible	Invalid

## **EXPERIMENT -7**

Write a program in C that takes user input and calculates square root of the number. Implement Boundary Value Analysis (BVA) technique to perform testing.

Range=[0,5000]

### **CODE**

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main() {
```

```
    int number;
```

```
    double result;
```

```
    // Ask the user to input a number
```

```
    printf("Enter a number (0 to 5000): ");
```

```
    scanf("%d", &number);
```

```
    // Check if the number is within the valid range (0 to 5000)
```

```
    if (number < 0 || number > 5000) {
```

```
        printf("Invalid input.\n");
```

```
    } else {
```

```
        // Calculate the square root
```

```
        result = sqrt(number);
```

```
        printf("%.2f\n",result);
```

```
    }
```

```
    return 0;
}
```

## **Boundary Value Analysis**

### 1. Lower Boundary:

- Inside the boundary: 0
- Outside the boundary: -1

### 2. Upper Boundary:

- Inside the boundary: 4999
- At the upper boundary: 5000
- Outside the boundary: 5001

## **Test Case List:**

- Boundary test cases: -1, 0, 4999, 5000, 5001

## **OUTPUT**

Test Case Id	Input	Output	Remarks
TC1	-1	Invalid input.	Invalid
TC2	0	0.00	Valid
TC3	4999	70.70	Valid
TC4	5000	70.71	Valid
TC5	5001	Invalid input.	Invalid



## **EXPERIMENT -8**

Write a C program that takes user input in form of array and performs linear search on it . Implement Mutation Testing on this program.

### **ORIGINAL CODE**

```
#include <stdio.h>

int main() {
    int n, i, key;
    printf("Enter no. of elements in array: ");
    scanf("%d", &n);
    int arr[n];
    printf("Enter elements of array:\n");
    for (i = 0; i < n; i++) {
        scanf("%d", &arr[i]);
    }
    printf("Array is: ");
    for (i = 0; i < n; i++) {
        printf("%d\t", arr[i]);
    }
    printf("\nEnter key: ");
    scanf("%d", &key);
    int found = 0;
    for (i = 0; i < n; i++) {
        if (arr[i] == key) {
            printf("Found\n");
            found = 1;
            break;
        }
    }
}
```

```

    if (!found) {
        printf("Not Found\n");
    }
    return 0;
}

```

## **OUTPUT**

Test Case Id	Input (Array)	Input (Key)	Output	Remarks
TC1	[54,67,89]	89	Found	Valid
TC2	[21,23,34,45]	23	Found	Valid

## **MUTANT CODE**

```
#include <stdio.h>
```

```

int main() {
    int n, i, key;
    printf("Enter no. of elements in array: ");
    scanf("%d", &n);
    int arr[n];
    printf("Enter elements of array:\n");
    for (i = 0; i < n; i++) {
        scanf("%d", &arr[i]);
    }
    printf("Array is: ");
    for (i = 0; i < n; i++) {
        printf("%d\t", arr[i]);
    }
}

```

```

}
printf("\nEnter key: ");
scanf("%d", &key);
int found = 0;
for (i = 0; i < n; i++) {
    if (arr[i] != key) { // Mutant
        printf("Not Found\n");
        found = 1;
        break;
    }
}
if (!found) {
    printf("Found\n");
}
return 0;
}

```

## **OUTPUT**

Test Case Id	Input (Array)	Input (Key)	Output	Remarks
TC1	[54,67,89]	89	Not Found	Valid
TC2	[21,23,34,45]	23	Not Found	Valid

## **EXPERIMENT -9**

Write a C program for calculator . Perform Regression Testing on the program.

### **CODE**

```
#include <stdio.h>

// addition
double add(double a, double b) {
    return a + b;
}

// subtraction
double subtract(double a, double b) {
    return a - b;
}

// multiplication
double multiply(double a, double b) {
    return a * b;
}

// division
double divide(double a, double b) {
    return a / b;
}

int main() {
    double num1, num2, result;
    char operator;

    printf("Enter first number: ");
```

```
scanf("%lf", &num1);
printf("Enter an operator (+, -, *, /): ");
scanf(" %c", &operator);
printf("Enter second number: ");
scanf("%lf", &num2);

switch (operator) {
    case '+':
        result = add(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    case '-':
        result = subtract(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    case '*':
        result = multiply(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    case '/':
        result = divide(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    default:
        printf("Error: Invalid operator.\n");
        break;
}
```

```
    return 0;
}
```

## **OUTPUT**

Test Case Id	Input (1 <sup>st</sup> num)	Input (operator)	Input (2 <sup>nd</sup> num)	Output	Remarks
TC1	65	+	98	163.00	Valid
TC2	112	-	876	-764.00	Valid
TC3	10	/	0	inf	Not Valid

## **MODIFIED CODE**

```
#include <stdio.h>

// addition
double add(double a, double b) {
    return a + b;
}

// subtraction
double subtract(double a, double b) {
    return a - b;
}

// multiplication
double multiply(double a, double b) {
    return a * b;
}
```

```
// division
double divide(double a, double b) {
    if (b == 0) {
        printf("Division by 0 error.\n");
        return 0;
    }
    return a / b;
}

int main() {
    double num1, num2, result;
    char operator;

    printf("Enter first number: ");
    scanf("%lf", &num1);
    printf("Enter an operator (+, -, *, /): ");
    scanf(" %c", &operator);
    printf("Enter second number: ");
    scanf("%lf", &num2);

    switch (operator) {
        case '+':
            result = add(num1, num2);
            printf("Result: %.2f\n", result);
            break;
        case '-':
```

```

        result = subtract(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    case '*':
        result = multiply(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    case '/':
        result = divide(num1, num2);
        printf("Result: %.2f\n", result);
        break;
    default:
        printf("Error: Invalid operator.\n");
        break;}
return 0;}

```

## **OUTPUT**

Test Case Id	Input (1 <sup>st</sup> num)	Input (operator)	Input (2 <sup>nd</sup> num)	Output	Remarks
TC1	65	+	98	163.00	Valid
TC2	112	-	876	-764.00	Valid
TC3	10	/	0	Division by 0 error.	Not Valid



## **EXPERIMENT -10**

Write a program in java to take length and breadth of rectangle as input and calculate area and perimeter. Perform class testing on program.

### **CODE**

// Defining the Rectangle class

```
class Rectangle {
```

```
    // Properties
```

```
    private int length;
```

```
    private int width;
```

```
    // Constructor
```

```
    public Rectangle(int length, int width) {
```

```
        this.length = length;
```

```
        this.width = width;
```

```
    }
```

```
    // Getter for length
```

```
    public int getLength() {
```

```
        return length;
```

```
    }
```

```
    // Getter for width
```

```
    public int getWidth() {
```

```
        return width;
```

```
}

// Method to calculate area
public int calculateArea() {
    return length * width;
}

// Method to calculate perimeter
public int calculatePerimeter() {
    return 2 * (length + width);
}
}

// Testing the Rectangle class
public class RectangleTest {
    public static void main(String[] args) {
        // Create Rectangle objects for testing
        Rectangle rect1 = new Rectangle(5, 3);
        Rectangle rect2 = new Rectangle(10, 2);

        // Test case 1
        System.out.println("Rectangle 1:");
        System.out.println("Length: " + rect1.getLength());
        System.out.println("Width: " + rect1.getWidth());
        System.out.println("Area: " + rect1.calculateArea());
        System.out.println("Perimeter: " +
rect1.calculatePerimeter());
```

```

// Test case 2
System.out.println("\nRectangle 2:");
System.out.println("Length: " + rect2.getLength());
System.out.println("Width: " + rect2.getWidth());
System.out.println("Area: " + rect2.calculateArea());
System.out.println("Perimeter: " +
rect2.calculatePerimeter());
    }
}

```

## **OUTPUT**

Test Case Id	Input (length)	Input (width)	Output (area)	Output (perimeter)	Remarks
TC1	5	3	15	16	Valid
TC2	10	2	20	24	Valid