Mvx2Unity Android Extension

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Chapter 1

Mantis Vision: Mvx2Unity_and_ext

An extension of Mvx2Unity plugin providing support for processing Mvx2 volumetric content on Android devices

Extension Description

The extension introduces native libraries and other supplementary material for deploying Mvx2 processing pipelines on Android devices.

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Supported Platforms

Currently the extension works on these platforms:

- Android (arm64-v8a),
- Android (armeabi-v7a).

Chapter 2

Main Scripts

None

Chapter 3

Project Setup

Following are necessary or recommended settings of projects that use the extension:

None

Chapter 4

Release Notes

3.0.6.0

Extension

- **3.0.6.0_E1** | versioning scheme extended to `Level1.Level2.Level3.LevelE`
  - `Level1.Level2.Level3` part indicates version of the core Mvx2Unity package, the extension is based on
- **3.0.6.0_E2** | introduced standalone version file for the extension:
  - Assets/Plugins/Mvx2/version_and_ext.txt

Documentation

- **3.0.6.0_D1** | introduced standalone documentation files independent from the core Mvx2Unity plugin
  - new documentation files reside in Assets/Plugins/Mvx2/doc folder
- **3.0.6.0_D2** | added Project Setup section

3.1.0.0

Extension

- **3.1.0.0_E1** | updated for the 3.1.0 version of the core Mvx2Unity package

Chapter 5

Sample Scenes

None