

HANYU XUE

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EDUCATION

University of Southern California Computer Science	<i>Aug 2014 - Nov 2014</i>
East China Normal University B.S. of Software Engineering Major GPA: 3.72/4.00 Major Rank: 2/228 Overall GPA: 3.51/4.00 Mathematics Raleded GPA:3.83/4.00	<i>Sep 2011 - Jun 2014</i>
Microsoft Technology Club Member of core technology department	<i>Sep 2011 - Jun 2014</i>

HORNORS AND AWARDS

Excellent Graduate of Shanghai (top 5%)	<i>Jun 2014</i>
National Scholarship(top scholarship for Chinese undergraduates) (top 2%)	<i>Oct 2013</i>
Top-Grade Scholarship of East China Normal University (top 3%)	<i>Oct 2012</i>
Excellent Student of East China Normal University	<i>Sep 2013</i>
Excellent Student of East China Normal University	<i>Sep 2012</i>
Third Prize of Hua Dong National Undergraduate Mathematical Modeling Contest	<i>May 2013</i>

PUBLICATION

<i>Paper</i>	Real-time Synthesis of Scale-Customizable 3D Fluid Scene Hanyu Xue , Hongyan Quan, Mingqi Yu Submitted to Computer Animation and Virtual Worlds
<i>Paper</i>	Construction of Simulation Environment based on Augmented Reality Technique Hanyu Xue , Hongyan Quan, Xiao Song, and Maomao Wu Published on AsiaSim 2013, Singapore, November 6-8, 2013
<i>Paper</i>	A Novel Technique for Fluid Simulation Environment Construction Hanyu Xue , Hongyan Quan, Mingqi Yu Submitted to Journal of Computer-Aided Design & Computer Graphics
<i>Paper</i>	Foreground Editing Technique to Reduce Interaction Hanyu Xue , Jianjun Wei, Xinhui Cheng, Hongyan Quan Published on MEC 2013
<i>Paper</i>	Fluid Surface Synthesis in Simulation Scene Hanyu Xue , Xinhui Cheng, Hongyan Quan, Weijie Zhao Published on ICCSNT 2013
<i>Patent</i>	A Technology of Synthesizing 3D Fluid Scene Patent Number:201310629156.1 Hongyan Quan, Hanyu Xue , Mingqi Yu
<i>Patent</i>	Methods of Constructing 3D Fluid Scene in Real-Time Hongyan Quan, Hanyu Xue , Mingqi Yu
<i>Copyright</i>	Icare Aided Medical Nursing System Hongyan Quan, Hanyu Xue , Mingqi Yu

PROJECTS

3D Fluid Simulation System Based on Videos

Apr 2013 - May 2014

National Undergraduate Training Programs

Digital Entertainment Laboratory, Shanghai, China

- Lead a four-member team to research and develop the system.
- Research and develop speedy and steady fluid reconstruction, 3D fluid synthesis and 3D fluid smoothing technologies.

3D Ocean Scene Generation Based on Feature Analysis

Oct 2013 - Apr 2014

Shanghai Undergraduate Innovation Project

Digital Entertainment Laboratory, Shanghai, China

- Reconstruct ocean image and analysed fluid features.
- Research a novel pattern to synthesis arbitrary scale of ocean scene.

Icare Aided Medical Nursing System (Android Application)

Sep 2012 - Sep 2013

Core Developer

Shanghai, China

- Developed QR code processing module and data transmission module;
- Designed system architecture and interface.
- The system has been under trial in several communities in Shanghai.

Research and development of In-Memory Database

Aug 2012 - Oct 2012

Researcher

Institute of Massive Computing, Shanghai, China

- Researched architecture of in-memory database;
- Researched technologies of data compression.

TEACHING ASSISTANT EXPERIENCE

Teaching Assistant of C++ Language Programming

Sep 2011 - Jan 2012

Teaching Assistant of Operating System

Mar 2012 - Jun 2012

Teaching Assistant of Cryptology

Sep 2012 - Jan 2013

Teaching Assistant of Network Security

Sep 2013 - Jan 2014