Dispatcher

- *dispatcher: Dispatcher*
- bus: FluxBus

+ FluxBux()
+ FluxBux(enforcer: ThreadEnforcer)
+ register(object: Object): void
+ unregister(object: Object): void

FluxBus

- registeredItems: List<Object>
- handle: Handle

+ FluxBux()
+ FluxBux(enforcer: ThreadEnforcer)
+ register(object: Object): void
+ unregister(object: Object): void