

What This Paper Is About — Simple Detailed Explanation

1 Problem: Why do we need RDED?

Modern AI models (like ResNet, EfficientNet) need **huge datasets** to learn properly.

- Example: **ImageNet** has **1.2 million images**.
- Training on such huge datasets:
 - Takes **days or weeks**.
 - Needs **expensive GPUs**.
 - Uses **a lot of energy**.

 **Question:** Can we make a **tiny dataset**, like 10 images per class, that **teaches the model almost the same as the full dataset**?

- If yes → training becomes **super fast**, cheaper, and more practical.
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2 What is Dataset Distillation?

Dataset Distillation means:

“Compress a large dataset (T) into a small dataset (S) that trains a model almost as well.”

- Big dataset: $T=(X^A, Y^A)$ $T = (\hat{X}, \hat{Y})$ $T=(X^A, Y^A) \rightarrow$ millions of images + labels
- Small distilled dataset: $S=(X, Y)$ $S=(X, Y) \rightarrow$ only 10 images per class
- Goal: Train a model on **S** → get almost same performance as training on **T**

 **Analogy:**

- Full textbook = 500 pages
 - Distilled textbook = 10-page summary with all important points
 - You can **learn almost everything much faster**
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3 Problems with Older Methods

Before RDED, there were 4 main approaches, but none solved all problems at once:

Type	How it Works	Problem
Bi-level Optimization (MTT)	Optimize gradients to match full dataset	Slow, images look weird, overfits one model
Generative Prior (GLaD)	Use a generative model to create realistic images	More realistic but still slow
Uni-level Optimization (SRe2L)	Simplified training	Faster but images less diverse
CoreSet Selection	Pick the best images from original data	Fast, but low diversity, poor performance

Problem: You could get either **realistic**, or **diverse**, or **fast**, but **never all three**.

4 What RDED Proposes

RDED = **Realistic, Diverse, Efficient Dataset Distillation**

Key idea: **No optimization loops**. Instead:

1. Take **real images**.
2. **Cut** them into small patches.
3. **Select** the best patches (realistic and informative).
4. **Combine patches** from different images → make new, diverse images.

✓ Result = **tiny dataset** that is **realistic, diverse, and fast to create**.

5 Key Concepts

1. Realism:

- Images should look like real photos.
- If they look like random blobs or noise → models learn wrong patterns.

2. Diversity:

- Images should cover **different features** of the class.
- Example: Cats should show fur, face, different positions, not just one pose repeated.

3. Efficiency:

- Dataset should be made **quickly** without long optimization loops.

RDED balances all three perfectly.

6 How RDED Works Step by Step

RDED has **two main stages**:

Stage 1: Extract Key Patches

1. Take a **real image**, e.g., a tiger.
2. Cut it into **small patches** (like 4 per image).
 - Example: Top-left patch = tiger face, bottom-right = tiger stripes.
3. Use a **pretrained model** (like ResNet-18) to **score each patch**:
 - High score → patch looks realistic and has useful info
 - Low score → background or blurry patch

4. Keep the **top patches** per class.

 Result: You now have a **set of high-quality, realistic patches**.

Stage 2: Reconstruct Images

1. Combine **several patches** (e.g., 4) into **one new image**.
 - Example: Tiger face patch + tiger body patch + tiger stripes patch + tiger tail patch → one new synthetic tiger image
2. Assign a **soft label** to the new image:
 - Instead of “cat” = 1, “dog” = 0
 - Use probabilities like: **[tiger: 0.7, cat: 0.2, dog: 0.1]**
 - Gives the model info about uncertainty and mixed patterns
3. Repeat for all classes → final **small synthetic dataset**.

 **Outcome:** Tiny dataset that is **realistic, diverse, and ready to train models**.

7 Training Models on RDED Data

- Train a new model (student) using **soft labels**.
 - Loss function encourages model to **predict probabilities of each class correctly**.
 - Model learns **patterns from small, informative images**, almost as well as full dataset.
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8 Results in Simple Words

Datasets Tested

- CIFAR-10, CIFAR-100 → low-res

- Tiny-ImageNet → mid-res
- ImageNet-1K → high-res

Models Tested

- ResNet-18
- MobileNet-V2
- EfficientNet-B0
- ConvNet, etc.

Accuracy Results (Simplified)

Dataset	Method	Accuracy	Time
ImageNet-1K	RDED	42%	7 min
ImageNet-1K	SRe2L	21%	6 hours
CIFAR-10	RDED	50%	Few min
Tiny-ImageNet	RDED	47%	Few min

 **Observation:** RDED doubles accuracy and is 50x faster than previous methods.

9 Efficiency & Speed

Model	SRe2L (ms/image)	RDED (ms/image)
ResNet-18	2113	39
MobileNet-V2	3783	65
EfficientNet-B0	4412	73

- RDED is super fast and uses less GPU memory.
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Generalization

- RDED dataset works **across different models**:
 - Train on ResNet → test on MobileNet → works well
 - Not overfitted to a single network.
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Ablation Studies (Parameter Effects)

1. **Subset size** (number of real images to select patches from):
 - Too small → low realism
 - Too big → repeated patterns, low diversity
 -  Best ≈ 300 images per class
 2. **Number of patches per image (N)**:
 - Too few → low diversity
 - Too many → patches too small → low realism
 -  Best = 4 patches
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Key Takeaways

1. RDED **does not need optimization loops** → very fast
2. Uses **patch extraction + smart stitching**
3. Produces **high-quality, realistic, and diverse images**
4. Works well for **large, high-resolution datasets** like ImageNet
5. **Double the accuracy** of previous methods
6. **50x faster** than previous methods



Final Analogy

Imagine making a **photo album of animals**:

- **Old methods:** Paint new images → slow, looks fake
 - **RDED:** Take best parts of real photos (eyes, fur, tail), stitch together → fast, realistic, diverse
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One-line summary:

RDED = Realistic + Diverse + Efficient Dataset Distillation

Builds a small, high-quality dataset from **real image patches**, fast, accurate, and generalizable.