

# Chapter 10

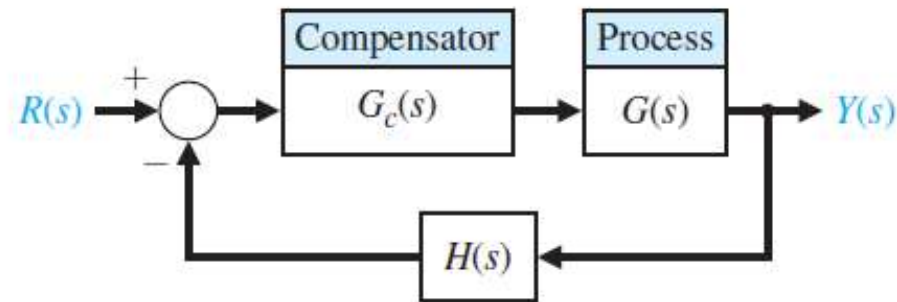
Design of Feedback Control Systems

# 10.1 Introduction

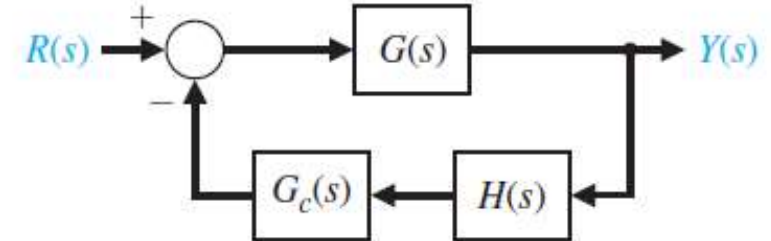
- Adjust the system parameters in order to provide the desired system response.
  - If it is not sufficient, we consider the structure of the system and redesign the system in order to obtain a suitable one.
- Design of a control system
  - concerned with the arrangement, or the plan, of the **system structure** and the **selection of suitable components and parameters**.
- Compensation
  - alteration or adjustment of a control system in order to provide a suitable performance

- Compensator (or controller)

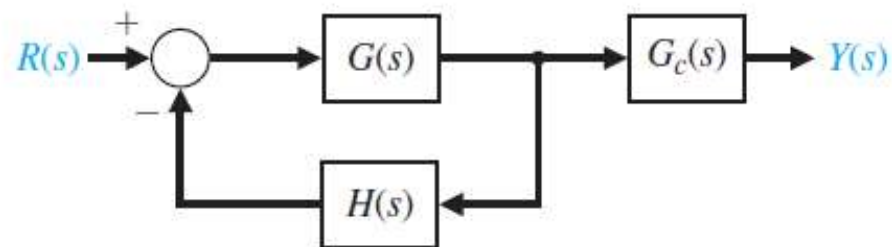
→ an additional component that is inserted into a control system to compensate for a deficient performance



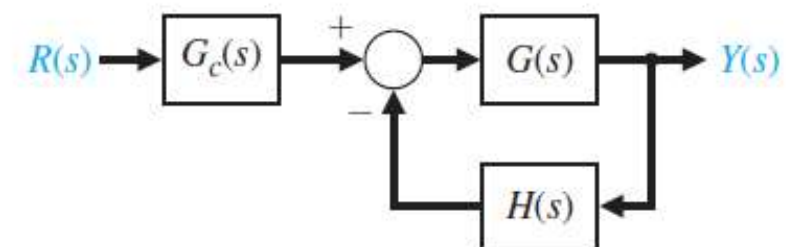
(a)



(b)



(c)



(d)

**FIGURE 10.1**

Types of compensation.  
 (a) Cascade compensation.  
 (b) Feedback compensation.  
 (c) Output, or load, compensation.  
 (d) Input compensation.

## 10.2 Approaches to System Design

- Performance of a control system can be described in terms of
  - time-domain or frequency-domain performance measures
- Time-domain approach
  - specs: peak time, P.O., settling time for a step input; steady-state errors for several test signal inputs and disturbance inputs
  - specs can be defined in terms of the desirable location of the poles and zeros of the closed-loop transfer function
  - a compensator to alter the locus of the roots as the parameter is varied
  - root locus methods

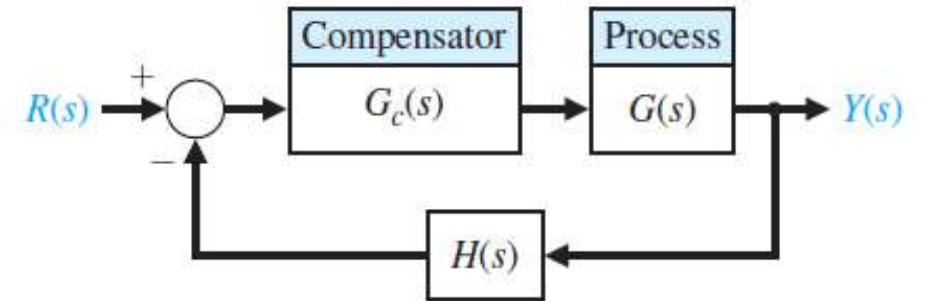
- Frequency-domain approach
  - specs: resonant peak and resonant frequency of the closed-loop system, gain margin, phase margin,
  - The design of the compensator is developed in terms of the frequency response as portrayed on the Nyquist plot, the Bode plot, or the Nichols chart.
  - **Bode plot** is preferred because a cascade transfer function is readily accounted for by adding the frequency response of the network

- The design of a system is concerned with the alteration of the frequency response (**Bode plot**) or the **root locus** of the system in order to obtain a suitable system performance.
- When possible, one way to improve the performance of a control system is to alter the process itself.
  - the process is often unalterable or has been altered as much as possible and still results in unsatisfactory performance.
  - addition of compensators becomes imperative for improving the performance of the system.

# Assumptions and Outline

- The process has been improved as much as possible and that the  $G(s)$  representing the process is unalterable
- A compensator must be used:
1. Phase-lead design using Bode plot (sec. 10.4)
  2. Phase-lead design using root locus (sec. 10.5)
  3. Phase-lead design using root locus (sec. 10.7)
  4. Phase-lag design using Bode plot (sec. 10.8)

## 10.3 Cascade Compensators

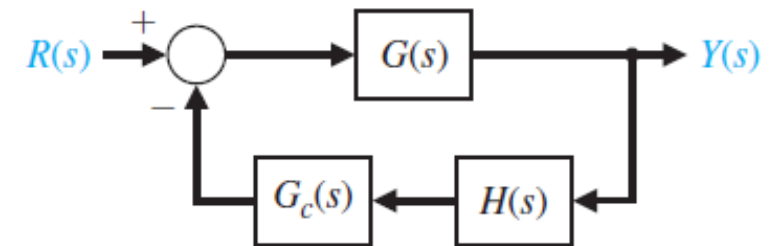


- Consider the design of a cascade compensator

→  $L(s) = G_c(s)G(s)H(s)$

- Compensator  $G_c(s)$  can be chosen to alter either the shape of the root locus or the frequency response

$$G_c(s) = \frac{K \prod_{i=1}^M (s + z_i)}{\prod_{j=1}^n (s + p_j)},$$



- judicious selection of the poles and zeros

- To illustrate the properties, we consider a first-order compensator.

- can then be extended to higher-order compensators, for example, by cascading several first-order compensators



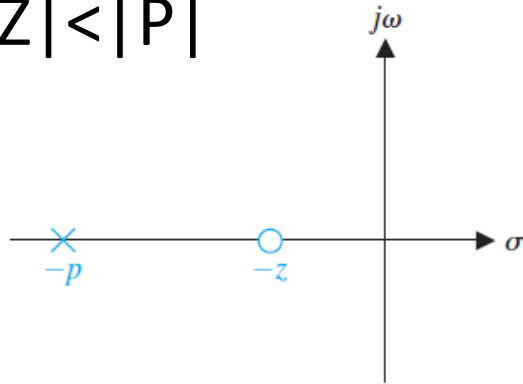
# General Design Guideline

- A compensator  $G_c(s)$  is used with a process  $G(s)$  so that
  1. the overall loop gain can be set to satisfy the steady-state error requirement
  2. the system dynamics can be adjusted favorably without affecting the steady-state error

# Phase-Lead Compensator

$$G_c(s) = \frac{K(s + z)}{s + p}.$$

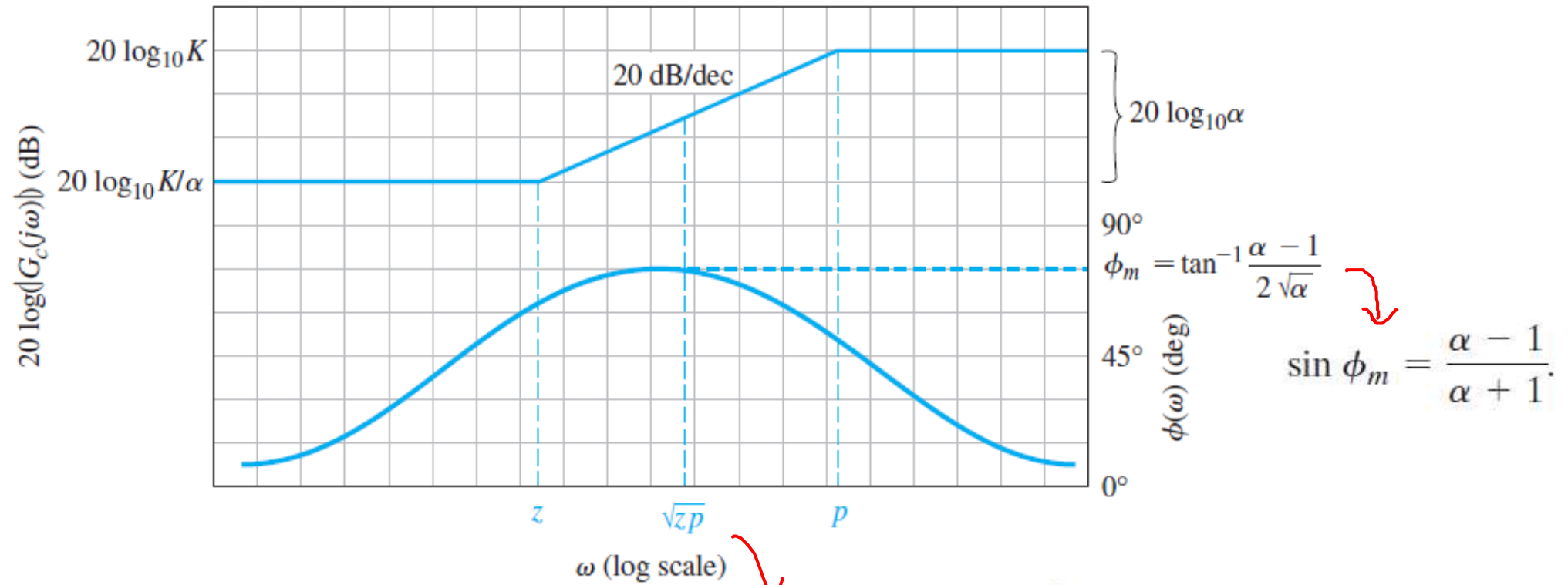
- $|Z| < |P|$



- $|Z| \ll |P|$

→ A differentiator

$$G_c(s) \approx \frac{K}{p}s.$$



$$\sin \phi_m = \frac{\alpha - 1}{\alpha + 1}$$

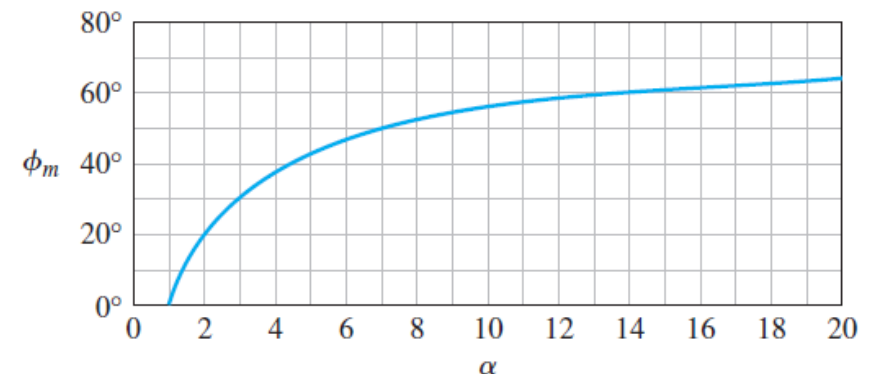
$$G_c(s) = \frac{K(1 + \alpha\tau s)}{\alpha(1 + \tau s)},$$

$$\omega_m = \sqrt{zp} = \frac{1}{\tau\sqrt{\alpha}}$$

$$\tau = 1/p \text{ and } p = \alpha z \quad (\text{or } \alpha = p/z > 1)$$

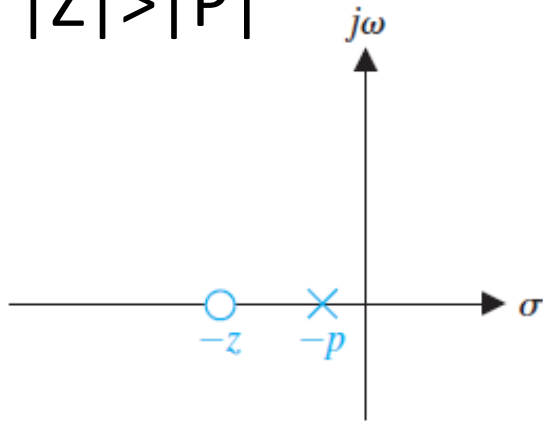
Physical constraint: maximum phase angle  $< 70^\circ$

What if a larger angle is required?



# Phase-Lag Compensator

- $|Z| > |P|$



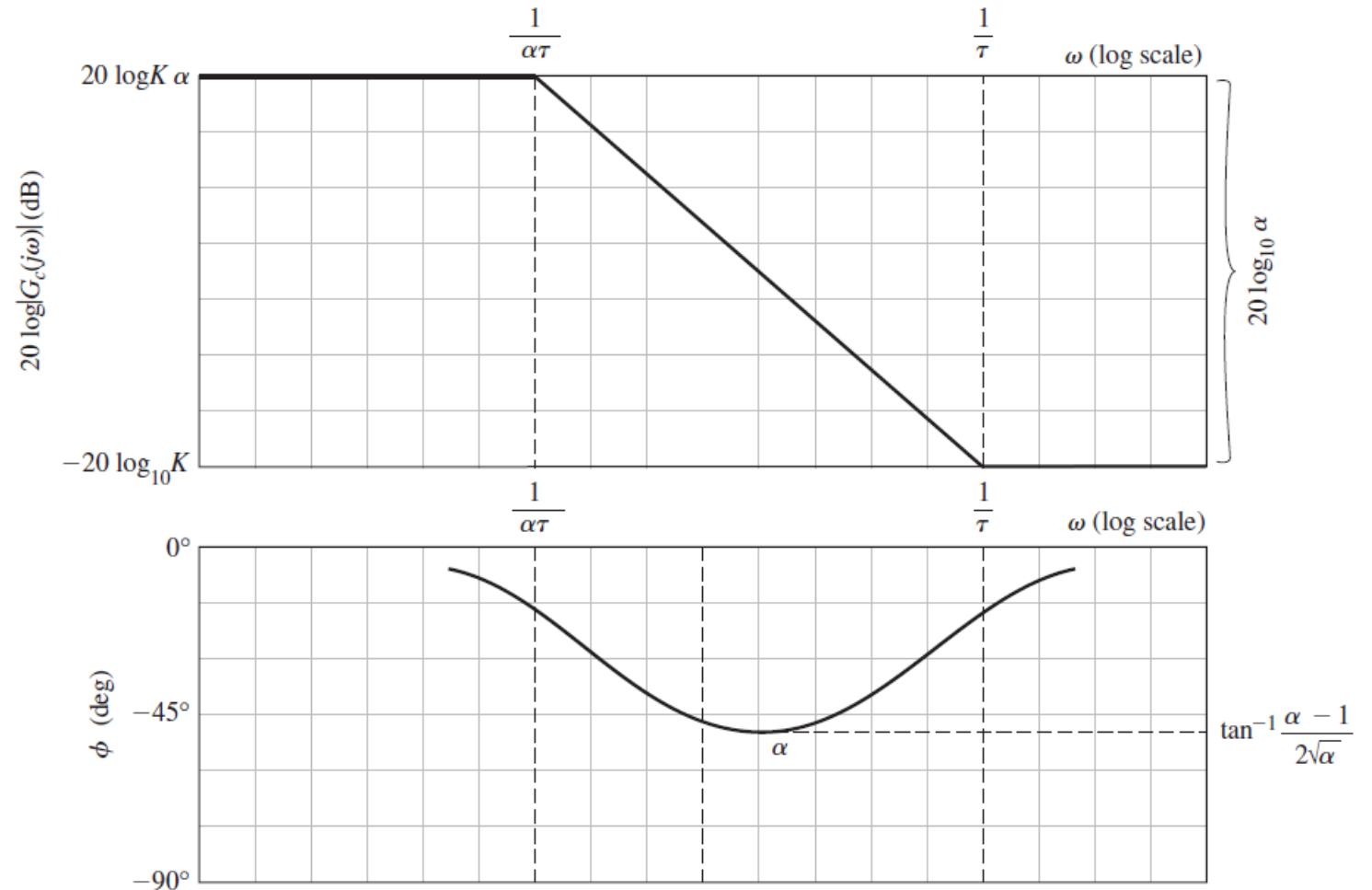
$$G_c(s) = K\alpha \frac{1 + \tau s}{1 + \alpha \tau s},$$

$$\tau = 1/z \text{ and } \alpha = z/p > 1.$$

Note:

$\alpha = p/z$  for phase-lead compensator

$\alpha = z/p$  for phase-lag compensator



# Purposes of Phase-Lead and Phase-Lag Compensators

- Phase-lead Compensation
  - 1) Reshape the root locus (root locus)
  - 2) Add a phase margin (Bode diagram)
- Phase-lag Compensation (not to provide a phase-lag angle)
  - 1) Reduce the steady-state error (or increase the error constant) without affecting the root locus (Root locus method)
  - 2) Add a phase margin (Bode diagram) **how?**

Provide an attenuation!

# 10.4-10.8, and 10.10

Videos helpful for understanding control system designs

- What are Lead Lag Compensators? An Introduction.

<https://www.youtube.com/watch?v=vXwOzDs5xKY&list=PLUMWjy5jgHK1NC52DXXrriwihVrYZKqjk&index=33>

- Designing a Lead Compensator with Root Locus

<https://www.youtube.com/watch?v=vXwOzDs5xKY&list=PLUMWjy5jgHK1NC52DXXrriwihVrYZKqjk&index=34>

- Designing a Lead Compensator with Bode Plot

<https://www.youtube.com/watch?v=vXwOzDs5xKY&list=PLUMWjy5jgHK1NC52DXXrriwihVrYZKqjk&index=35>

- Designing a Lag Compensator with Root Locus

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# Cascade Compensation: Phase-Lead + RL

- Reshape the root locus

$$L(s) = K\left(\frac{s+z}{s+p}\right)G(s) = G_c(s)G(s) \quad (1)$$

- a) Place  $z$  to the left of the first two real poles of  $G(s)$ .
- b) Select  $p$  to the left of  $z$ .
- c) Evaluate  $K = f(p, z)$  where  $f$  represents the relationship that meets the requirement on the error constant if any; otherwise, choose  $K$  to meet the specs.

$$\zeta \approx 0.01\phi_{\text{pm}} \text{ for } \zeta \leq 0.7 \text{ and } \phi_{\text{pm}} \text{ in degrees.}$$

# Cascade Compensation: Phase-Lead + Bode

- Add a phase margin (Bode diagram method)

$$L(s) = K \frac{p}{z} \left( \frac{s + z}{s + p} \right) G(s) = G_c(s) G(s) \quad (2)$$

- a) Select loop gain  $K$  to meet the steady-state error (or error constants);
- b) Select additional phase  $\phi_m < 70^\circ$  to be added to the phase margin of  $KG(j\omega)$
- c) Determine phase center  $\omega_m$  satisfying  
 $|KG(j\omega_m)| = -10\log_{10}\alpha$  dB where  $\alpha = (1 + \sin(\phi_m))/(1 - \sin(\phi_m))$   
with  $\phi_m$  in radians
- d) Evaluate  $p = \omega_m \alpha^{0.5}$  and  $z = p/\alpha$



# Cascade Compensation: Phase-Lag + RL

- Reduce the steady-state error (or increase the error constant) without affecting the root locus where the loop transfer function is defined in (1).
  - a) Determine the loop gain  $K$  to meet the specs, excluding the one for the error constant.
  - b) Determine the pole--zero ratio  $\alpha = z/p$  to achieve the error constant.
  - c) Place  $z$  close to origin so that the shape of the root locus is only changed slightly.
  - d) Evaluate  $p = \frac{z}{\alpha}$ .

# Cascade Compensation: Phase-Lag + Bode

- Add a phase margin where loop transfer function is defined in (2).
  - a) Select loop gain  $K$  to meet requirements of the steady-state error or error constant.
  - b) Select the new gain crossover frequency  $\omega_c$  that results in the desired margin (allowing for a small amount of safety, e.g.,  $5^\circ$ )
  - c) Determine the corresponding magnitude attenuation  $M$  dB to make  $\omega_c$  the new crossover frequency.
  - d) Evaluate

$$z = \omega_c/10, \alpha = 10^{M/20}, \text{ and } p = z/\alpha.$$

# Cascade Compensation: PI Controller + RL

- Increase the system type by 1

$$L(s) = K\left(\frac{s + z}{s}\right)G(s) = G_c(s)G(s)$$

- a) Place  $z$  (root locus is pulled to the right if  $z$  is located to the left and vice versa).
- b) Select  $K$  to meet specs, excluding the one related to error constant.

# Input Compensation: Prefilter

- Reduce the effect of the zero introduced by a phase-lead or PI compensator to the closed-loop transfer function. The effect includes P.O., rise time, and settling time.

$$G_c(s) = \frac{p}{s + p}.$$