

Intro to ML

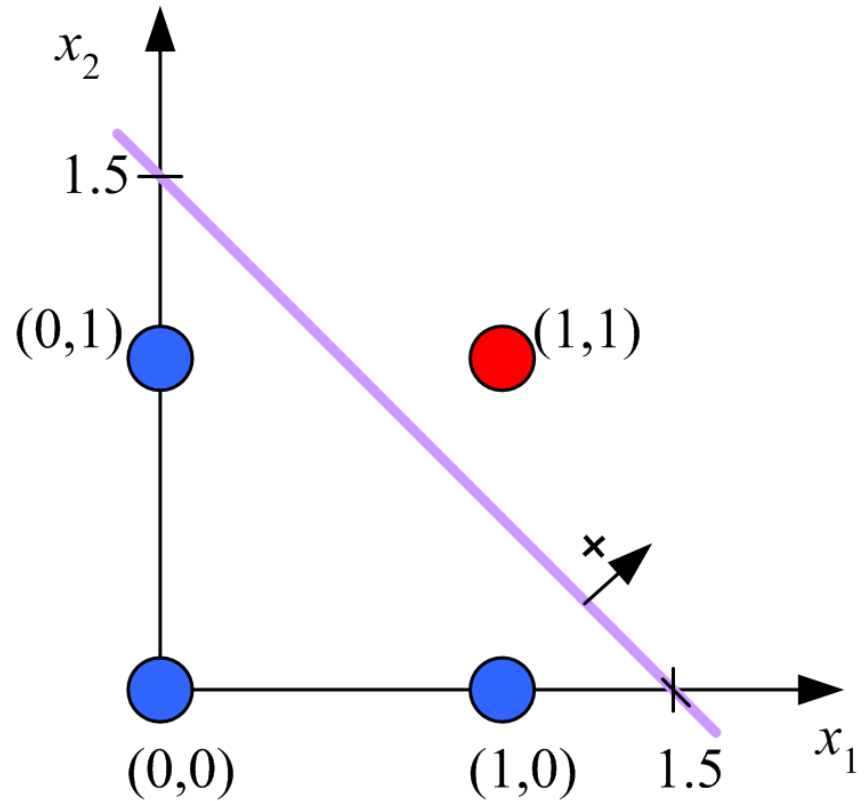
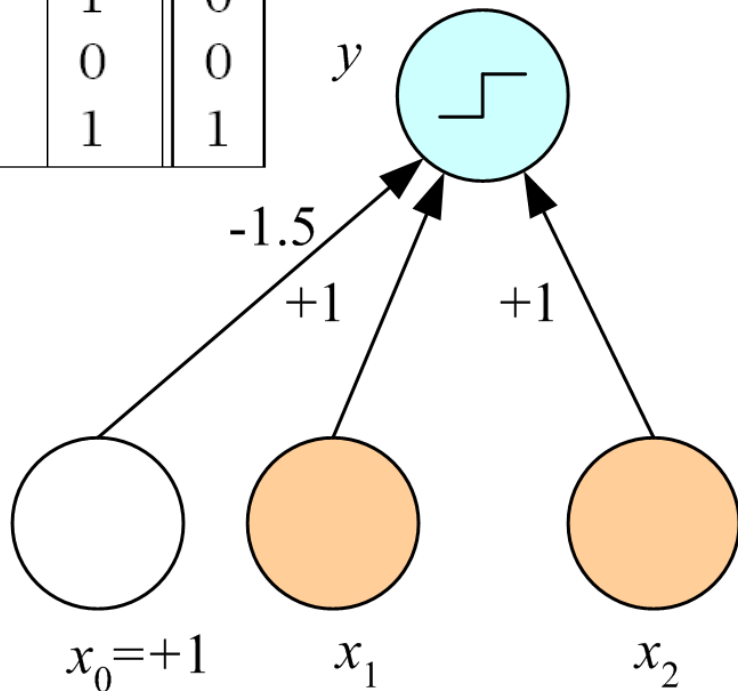
December 1st, 2021

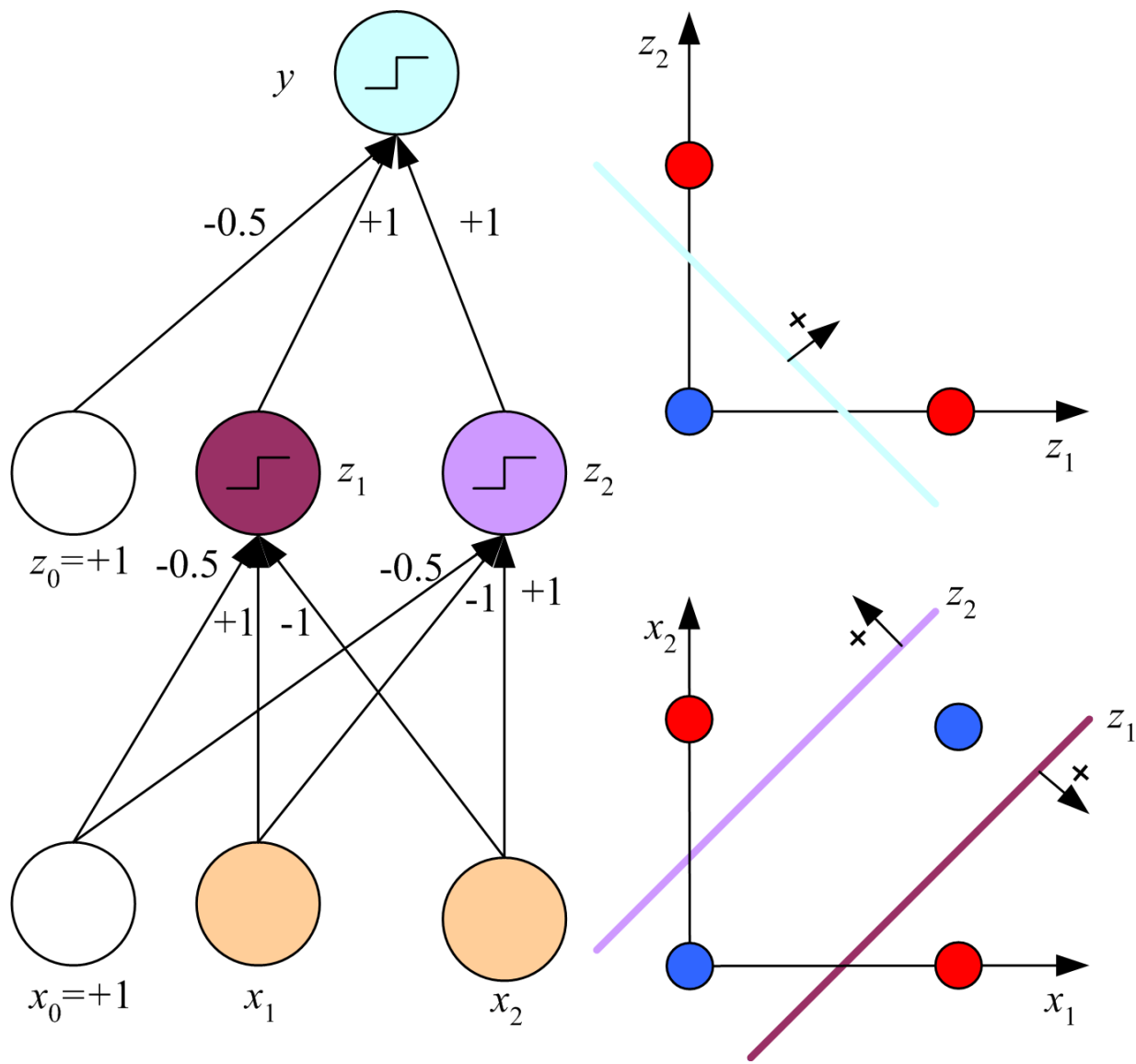
CHAPTER 11:

Multilayer Perceptrons

Learning Boolean AND

x_1	x_2	r
0	0	0
0	1	0
1	0	0
1	1	1





x_1	x_2	z_1	z_2	y
0	0	0	0	0
0	1	0	1	1
1	0	1	0	1
1	1	0	0	0

$$x_1 \text{ XOR } x_2 = (x_1 \text{ AND } \sim x_2) \text{ OR } (\sim x_1 \text{ AND } x_2)$$

Learning Hidden Representations

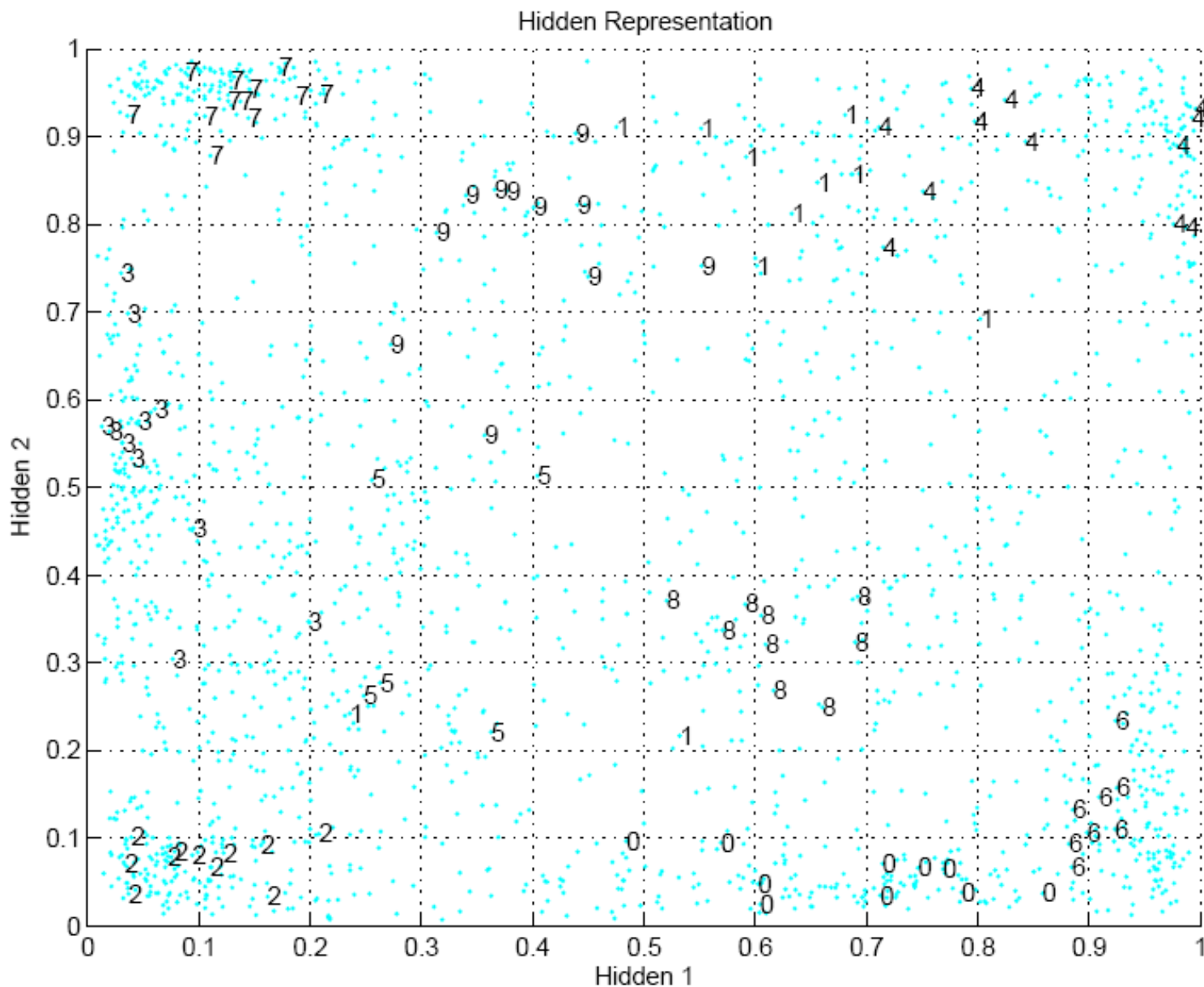
- MLP is a generalized linear model where hidden units are the nonlinear basis functions:

$$y = \sum_{h=1}^H v_h \phi(\mathbf{x} | \mathbf{w}_h)$$

where

$$\phi(\mathbf{x} | \mathbf{w}_h) \equiv \text{sigmoid}(\mathbf{w}_h^T \mathbf{x})$$

- The advantage is that the basis function parameters can also be learned from data.
- The hidden units, z_h , learn a *code/embedding*, a representation in the hidden space
 - If H space is < original d dimension: dimension reduction
- **Transfer learning**: Use code in another task
- Semisupervised learning: Transfer from an unsupervised to supervised problem



100 data
points

64 inputs
2 hidden
units

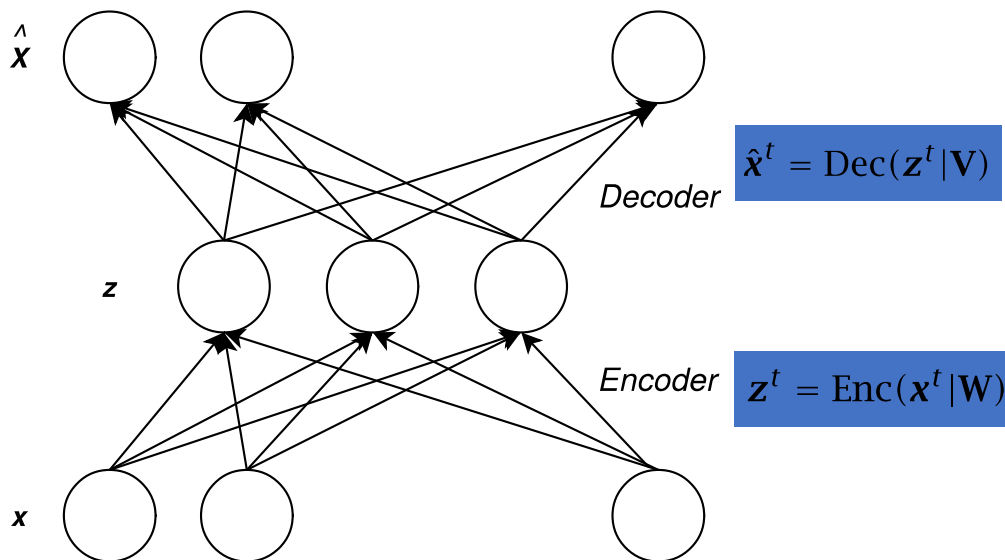
10 output

Autoencoders

An MLP structure

Equal number of input and output

Dimension reduction

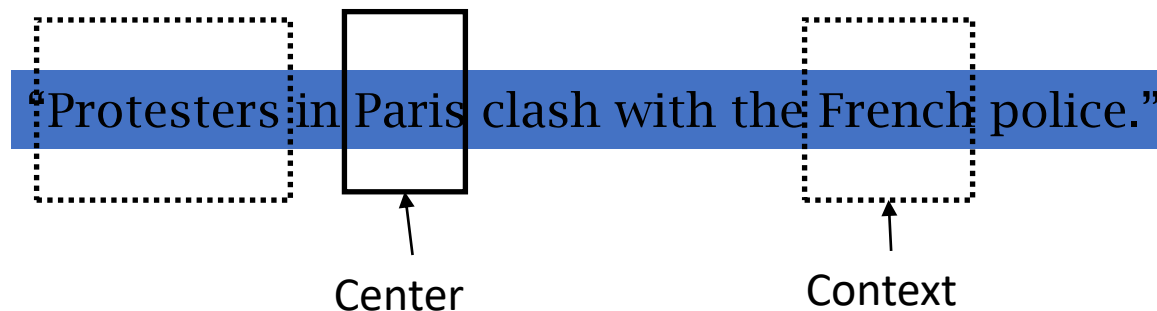


$$E(\mathbf{W}, \mathbf{V} | \mathcal{X}) = \sum_t \|\mathbf{x}^t - \hat{\mathbf{x}}^t\|^2 = \sum_t \|\mathbf{x}^t - \text{Dec}(\text{Enc}(\mathbf{x}^t | \mathbf{W}) | \mathbf{V})\|^2$$

- Variants: Denoising, sparse autoencoders

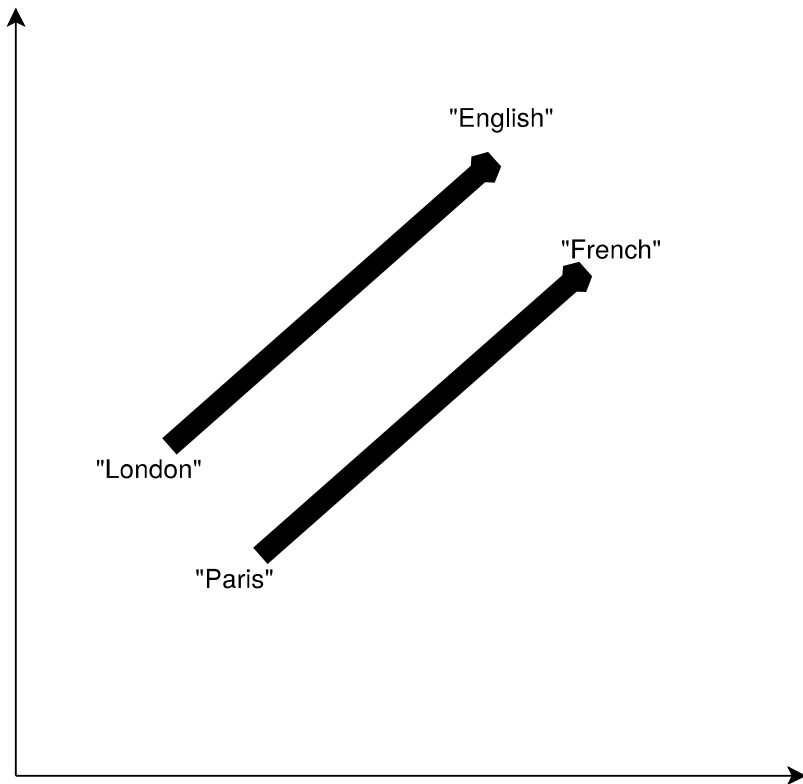
Example: Word2vec

- Learn an embedding for words for NLP
- Skipgram: An autocoder with linear encoder and decoder where input is the center word and output is a context word



- Similar words appear in similar contexts, so similar codes will be learned for them

Vector Algebra



Because they will always appear in similar contexts in pairs in a large corpus, we expect

$\text{vec}(\text{"English"}) - \text{vec}(\text{"London"})$

to be similar to

$\text{vec}(\text{"French"}) - \text{vec}(\text{"Paris"})$

so,

$\text{vec}(\text{"Paris"}) + \text{vec}(\text{"English"}) - \text{vec}(\text{"London"})$

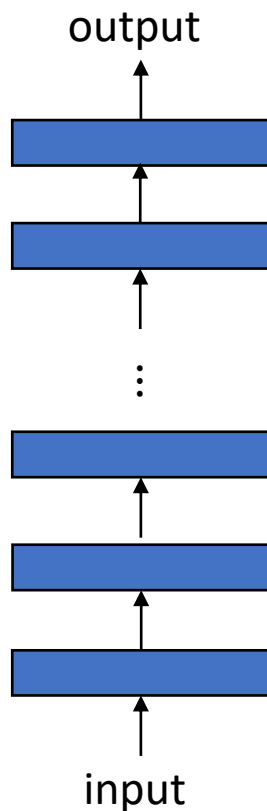
will be similar to

$\text{vec}(\text{"French"})$

CHAPTER 12:

Deep Learning

Deep Neural Networks



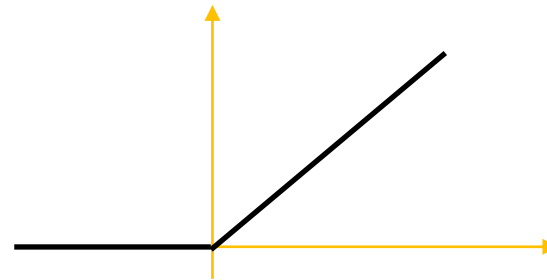
- Many hidden layers
 - Problematic in training: chain rule multiplication of derivatives (vanish of gradients or explosion)
- End-to-end training
- Learn increasingly abstract representations with minimal human contribution
 - Layers of abstraction in intuitive
 - Vision, speech, language, and so on

Representation learning is really the KEY behind Deep learning

Rectified Linear Unit (ReLU)

$$\text{ReLU}(a) = \begin{cases} a & \text{if } a > 0 \\ 0 & \text{otherwise} \end{cases}$$

Left derivation:
 $\text{Relu}'(a) = 1$ if $a > 0$, 0 otherwise



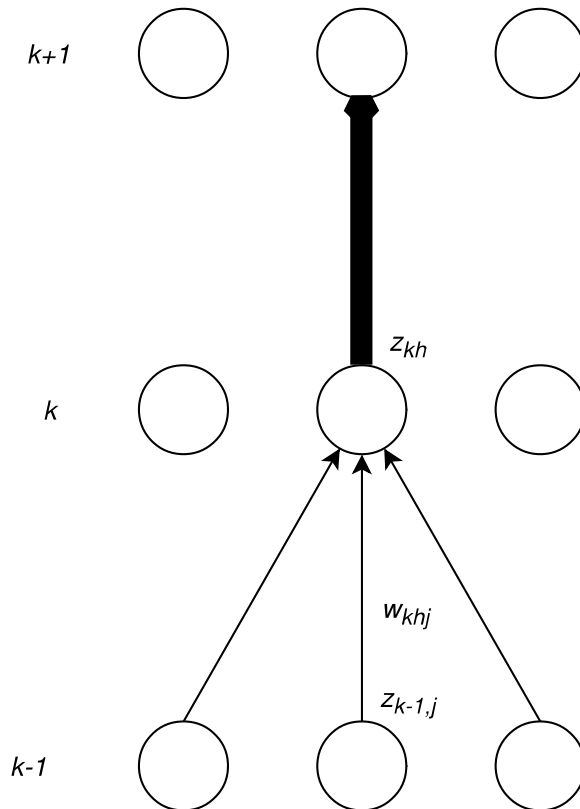
- Does not saturate for large a
- Leads to a sparse representation
 - Some of the nodes will results in 0
- No learning for $a < 0$, be careful with initialization
 - Initialization should make sure all weights are positive
- Leaky ReLU: $\{a \text{ if } a > 0, \alpha a \text{ otherwise, } \alpha \text{ is set } 0.01\}$

Some derivative left

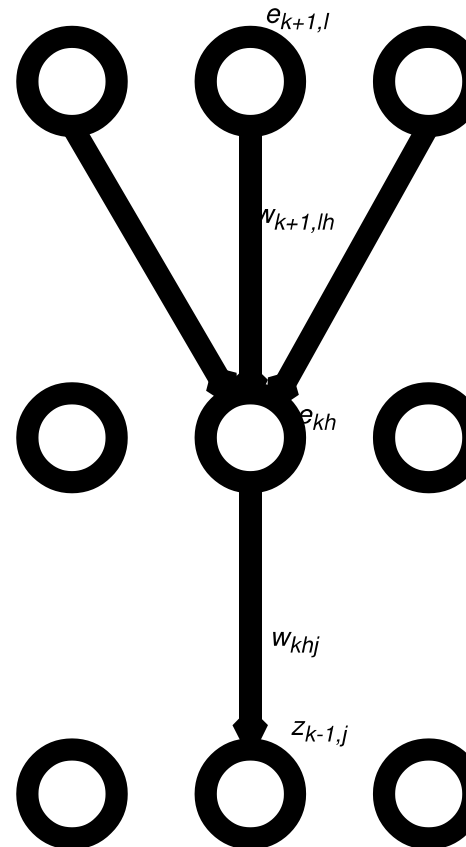
Generalizing Backpropagation

$$z_{kh}^t = f \left(\sum_j w_{khj} z_{k-1,j}^t \right)$$

$$e_{kh}^t = \sum_l e_{k+1,l}^t w_{k+1,lh}$$



Forward



Backward

$$\Delta w_{khj} = \eta \sum_t e_{kh}^t f'(z_{kh}^t) z_{k-1,j}^t$$

- If k is the output layer, there is no layer $k+1$
 - e_{kh}^t is the derivative of the error function with respect to the output z_{kh} .
- If not, follow the previous backward rules
- f' is the derivative of the activation function

Improving Training Convergence

- **Gradient decent.** Simply, local, changes uses only the values of the presynaptic and postsynaptic and the error (suitably backpropagated) – can converge slowly
- **Momentum.** At each update, also add a fraction of the average of past gradients (t denotes iteration):

$$\begin{aligned} s_i^t &= \alpha s_i^{t-1} + (1 - \alpha) \frac{\partial E^t}{\partial w_i} \\ \Delta w_i^t &= -\eta s_i^t \end{aligned}$$

Running average of past gradient

Update using such an average

Adaptive Learning Factor

- **RMSprop**. Make update inversely proportional to the sum of past gradients, so, update more when gradient is small and less where it is large.

$$\Delta w_i^t = -\frac{\eta}{\sqrt{r_i^t}} \frac{\partial E^t}{\partial w_i}$$

where r_i is the accumulated past gradient,

$$r_i^t = \rho r_i^{t-1} + (1 - \rho) \left| \frac{\partial E^t}{\partial w_i} \right|^2$$

ρ is generally set at 0.999

ADAM: Adaptive Learning Factor w/ Momentum

First moment –
just the gradient

$$s_i^t = \alpha s_i^{t-1} + (1 - \alpha) \frac{\partial E^t}{\partial w_i} \quad \Delta w_i^t = -\eta \frac{\tilde{s}_i^t}{\sqrt{\tilde{r}_i^t}}$$

$$r_i^t = \rho r_i^{t-1} + (1 - \rho) \left| \frac{\partial E^t}{\partial w_i} \right|^2$$

Second moment –
square of gradient

Initially both s and r terms are 0, so we bias-correct them (both α and ρ are <1 , so they get smaller as t gets large):

$$\tilde{s}_i^t = \frac{s_i^t}{1 - \alpha^t} \text{ and } \tilde{r}_i^t = \frac{r_i^t}{1 - \rho^t}$$