

Course Content Introduction Probability Distributions Linear Regression Models Linear Classification Models Neural Networks & Deep CNNs Kernel Methods & SVM Graphical Models Mixture Models & EM Beyond Supervised Learning: Clustering, Transfer Learning, Few-Shot Learning, ...

Grading Policy
 Homework (60%)

 Written exercises (selected problems) (20%)
 Computer assignments (40%)

 No midterm & final exams
 Course project for 3~4-person team (40%)

◆ Course Project ◆ 3~4 persons/team ◆ 工研院巨資中心 Aidea 平台 ◆ 2~3 topics determined by lucky draw ◆ Grading ■ Midterm proposal presentation (25%) ■ Rank in the topic (40%) ■ Final report (35%)

Aidea Projects 工研院光電所 AOI瑕疵分類 載客熱點預測 台灣大車隊 地層透水性參數分析 國立中央大學 排煙脫硫警示預測 中國石油化學 臺中市家防中心 長期安置機構類別預測 尋找病媒蚊孳生源一積水容器影像物件辨識 疾管署 展盟展覽 馬拉松運動博覽會訪動線類別預測 中華民國乳業協會 台灣牧場乳量預測 臺灣海洋廢棄物預測 荒野保護協會 語音資料辨識分析 AI語音數據資料集 圖書館資源對學習成效之影響預測 亞洲大學圖書館 員工離職預測 某企業 腦腫瘤分割 臺大醫神

Academic Integrity

- Can discuss HW with peers, but cannot copy and/or share code
- Carefully document any sources within HW hand-in
- Do not use your published work as your final project
- Plagiarism. Zero tolerance.

What is Machine Learning

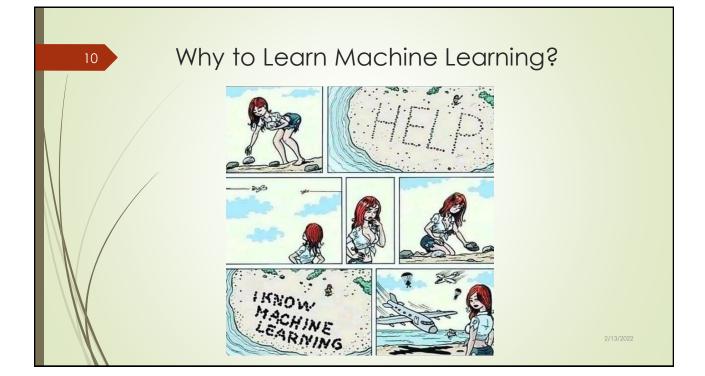
A popular definition of machine learning or ML, due to Tom Mitchell [CMU], is as follows:

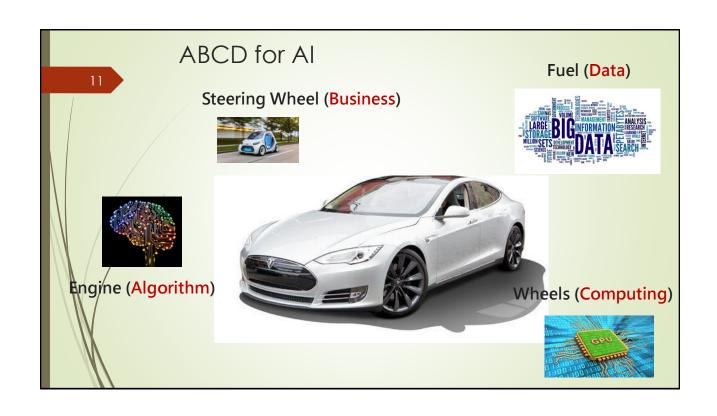


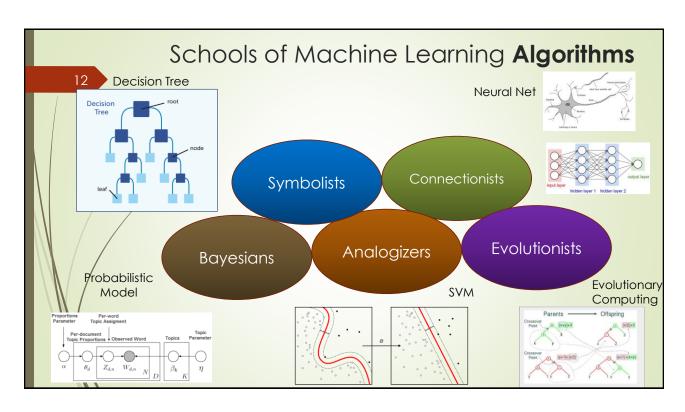
A computer program is said to learn from experience E with respect to some class of tasks T, and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E.

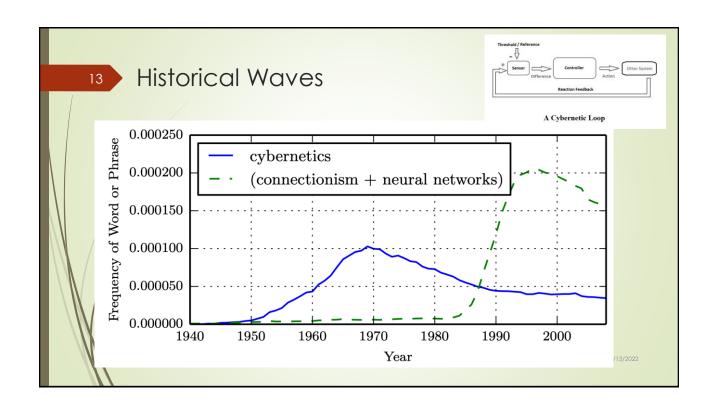
- The task T we wish the system to learn
- The nature of the performance measure P we use to evaluate the system
- The nature of the training signal or experience E we give it

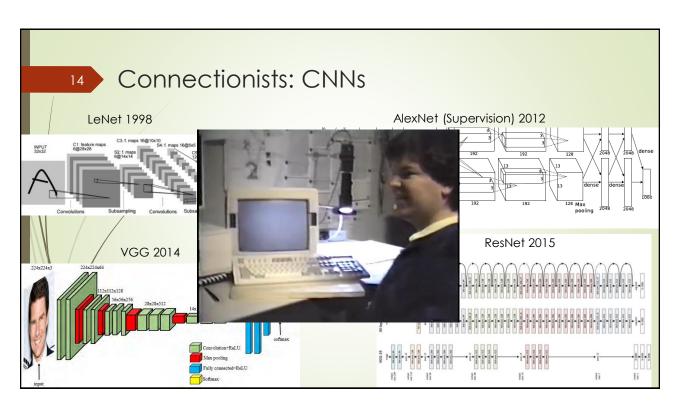
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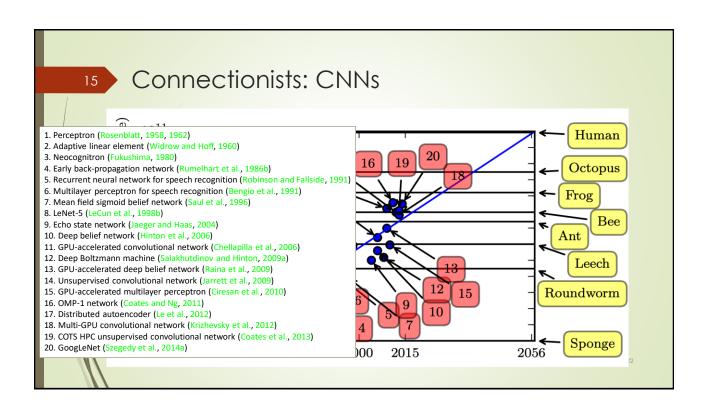


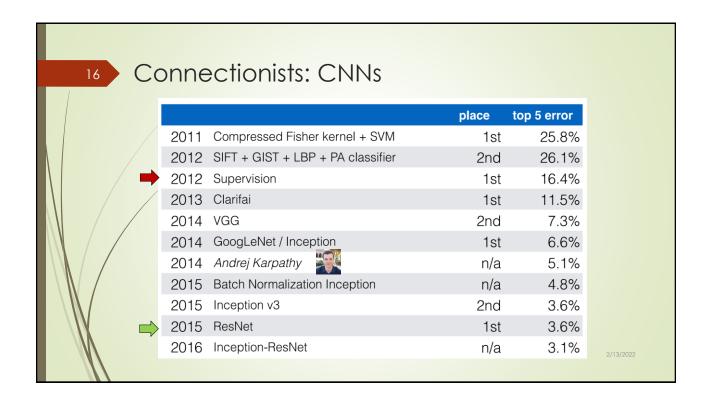


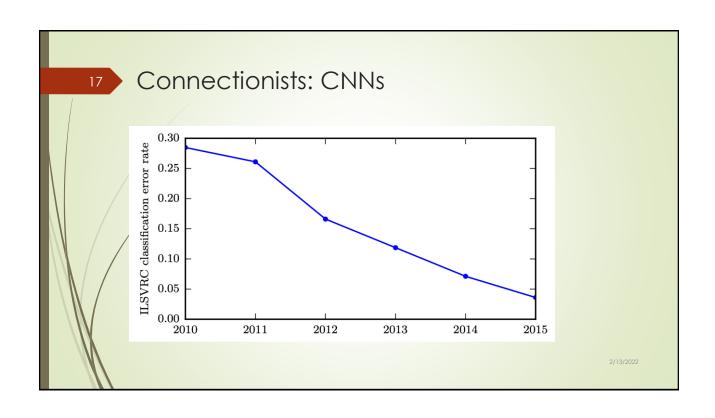


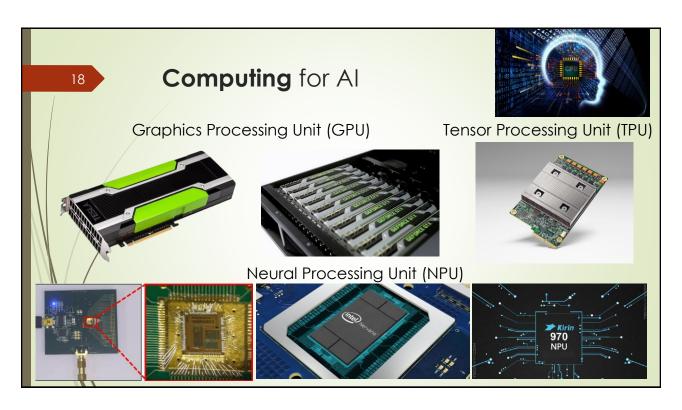


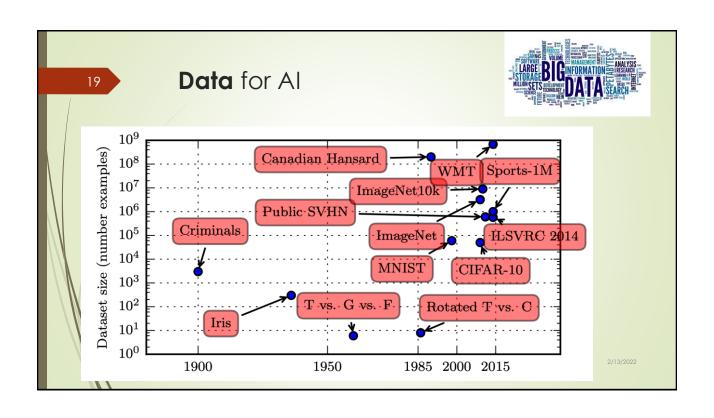


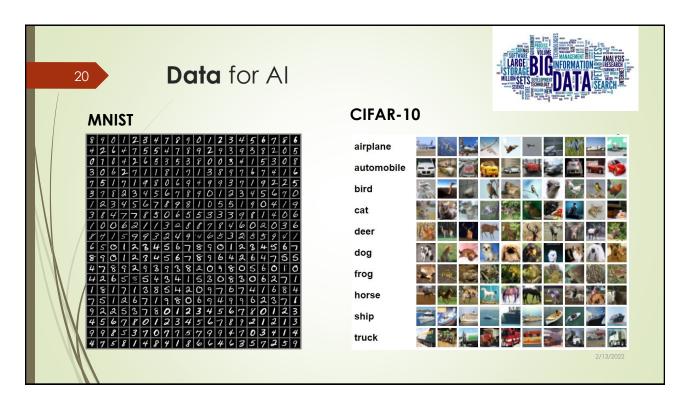














Data for Al



Era of Data Exploration

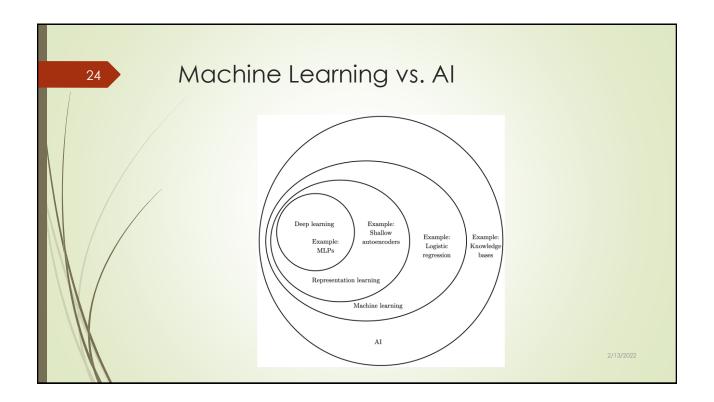
- ▶ 90% ---- Currently, 90% data were generated in recent two years
- 1.7 MB ---- In 2020, each person will generate 1.7 MB per second on average
- $\stackrel{-}{\longrightarrow}$ 50 B ---- In 2020, there will be ≥ 50 B Internet devices

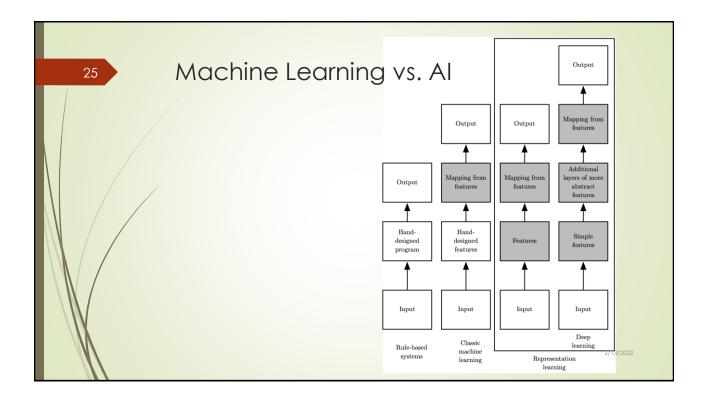
Status of Data Usage

- 0.5% ---- The current percentage of data analyzed/used
- 10% vs. 65M ----- We can obtain 65M revenue for every increased 10% data usability

Why "Learn"?

- Machine learning is programming computers to optimize a performance criterion using example data or past experience
- There is no need to "learn" to calculate payroll
- Learning is used when:
 - Human expertise does not exist (navigating on Mars),
 - Humans are unable to explain their expertise (speech/object recognition)
 - Solution changes in time (routing on a computer network)
 - Solution needs to be adapted to particular cases (user biometrics)





What We Talk About When We Talk About "Learning"

- Learning general models from data of particular examples
- Data is cheap and abundant (data warehouses, data marts); knowledge is expensive and scarce.
- Example in retail: Customer transactions to consumer behavior:

 People who bought "Da Vinci Code" also bought "The Five

 People You Meet in Heaven" (www.amazon.com)
- Build a model that is a good and useful approximation to the data.

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Role of CS & Statistics in Machine Learning

- Optimize a performance criterion using example data or past experience.
- Role of Statistics: Inference from a sample
- Role of Computer science:
 - Efficient algorithms to Solve the optimization problem
 - Representing and evaluating the model for inference

2/13/2022

28

Issues in Machine Learning?

- What algorithms can approximate functions well (and when)?
- How does number of training examples influence accuracy?
- How does complexity of hypothesis representation impact it?
- How does noisy data influence accuracy?
- What are the theoretical limits of learnability?
- How can prior knowledge of learner help?
- What clues can we get from biological learning systems?
- How can systems alter their own representations?

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Machine Learning Problems		
	Supervised Learning	Unsupervised Learning
Discrete	Classification	Clustering
Continuous	Regression	Dimensionality reduction
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