



Career Opportunities: Sr. Software Engineer (67195)

Requisition ID **67195** - Posted **08/21/2015** - **Regular** - **EA Mobile** - **PopCap** - **Software Development** - **Seattle** - **Washington** - **United States** - **Americas**

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WE WANT YOUR BRAINS... PopCap is on the hunt for bright, talented, people with a passion for making the world's best games. What's in it for you? A super-fun environment, rewarding work, excellent benefits, and lots of great perks (matching gift donations, onsite yoga, and more). It takes big, delicious brains to make award-winning titles like Plants vs. Zombies, Bejeweled, and Peggle. Are you up for the challenge?

Popcap is looking for several senior developers to work with designers, artists and producers to make great games that appeal to a wide audience for mobile platforms. We are looking for someone that loves games and loves making them. This is a position where your passion and creativity will be harnessed to bring great games to our beloved players.

What we need from you:

- Have worked on at least one published game, preferably have been on the game for a significant part of production.
- Strong knowledge in an application programming language - C++, C#, Objective-C or Java.
- Experience with various game engines, such as Unity, Unreal or similar commercial engine.
- Experience in console, PC, or Mobile development.
- A drive to make great games.
- Work very well in a team-oriented environment. Be familiar with agile software development methodology, and be open to pairing and test-driven development.

PopCap is the leading global developer and operator of casual video games: fun, easy-to-learn, captivating games that appeal to all ages across mobile, PC, social and other platforms. Based in Seattle, Washington, PopCap was founded in 2000, was acquired by Electronic Arts in 2011, and has a worldwide staff of more than 150 people in Seattle, San Francisco, and Shanghai. PopCap's games have been downloaded over 1.5 billion times by consumers worldwide, and our flagship franchises, Bejeweled and Plants vs. Zombies, have sold more than 80 million units collectively.

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