EA

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Career Opportunities: Software Engineer II (60621)

Requisition ID **60621** - Posted **08/19/2015** - **Regular** - **CTO** - **Software Development** - **Redwood City** - **California** - **United States** - **Americas**

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Java Server-Side Software Engineer II

We Are EA
And we make games - How cool is that? In fact, we entertain millions of people across the globe with the most amazing and immersive interactive software in the industry. But making games is hard work. That's why we employ the most creative and passionate people in the industry.

Save the planet from Alien Invaders. Score the winning touchdown.
Yup - It's the coolest job on the planet!

The Challenge Ahead:

Is to build our cross-game, cross-platform gamer network tailored to mobile games. This large scale, always-on collection of RESTful Java-based services powers EA's network of mobile apps that will be experienced by tens of millions of monthly active users. This role has an opportunity to build server-side systems that deliver new functionality to the platform, as well as work on regular improvements to the systems to keep them at top notch performance.

What a Java Server-Side Engineer II does within EA's Mobile Platform Division at EA:

As a Server-Side Software Engineer II, your primary responsibility will be to lead the software design and architecture process of our new systems. Most of your time will be spent developing and optimizing performance, robustness, and scalability of server systems. You will also spend time working with product managers to innovate new features to support EA's mobile business and reduce technical debt associated with legacy systems through innovation and automation. Additionally, you will be a champion for best practices within the engineering team.

The Next Great EA Server-Side Software Engineer also needs to have:

* Bachelors' degree in Computer Science or Computer Engineering

* Team leadership, management, and/or mentoring experience

* 3-6 years hands-on Java/J2EE experience

* Strong expertise working on RESTful web services at Internet consumer scale

* Use of technologies such as memcached, queuing, and NoSQL in production systems

* Experience working within the mobile and/or games industries

* Relational database expertise with MySQL and/or Oracle

* Experience working on high traffic services and highly scalable systems

* First-hand experience with all phases of product development lifecycle, including requirement definition, architecture, technical design, development, test, product release, and live operation

• Exceptional analytical and creative problem solving skills; solution oriented individual

What's In It For YOU? Glad You Asked!

We love to brag about our great perks like comprehensive health and benefit packages, tuition reimbursement, 401k with company match and, of course, free video games. And since we realize it takes world-class people to make world-class games, we offer competitive compensation packages and a culture that thrives off of creativity and individuality. At EA, we live the "work hard/play hard" credo every day.

We Thought You Might Also Want to Know:

• **Where this position will be located:** EA Headquarters - Redwood City, CA
• **How to contact the Recruiter:** Holly Berry - Email: hberry@ea.com - LinkedIn: http://www.linkedin.com/hollyberry

Unleash Your Inner Genius - Apply Today

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