



Career Opportunities: Software Engineer - Core Systems (66485)

Requisition ID **66485** - Posted **08/28/2015** - Regular - EA Studios - Operations - Software Development - Fatburen - Stockholm - Sweden - Europe

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We Are DICE

We entertain millions of people across the globe with the most amazing and immersive interactive software in the industry. But making games is hard work. That's why we employ the most creative, passionate people in the industry.

DICE (EA Digital Illusions Creative Entertainment), the award-winning developer based in Stockholm, Sweden, is best known for creating the phenomenally successful Battlefield franchise with the widely acclaimed Battlefield 4 being the latest installment.

DICE Operations creates and operates the next-generation services that power Battlefield, Star Wars & Mirror's Edge.

Role Overview

In our continued effort to make our games the best experiences for our players, we are now looking for an experienced Software Engineer to join the Core Systems Team at DICE Operations. The engineer will be working to secure our general online integrity and plan for future improvements. You will be part of a team that is dedicated to this cause and will have all opportunity to bring important changes to the industry.

We strive for developing and implementing state of the art code in a highly creative environment. This is an outstanding opportunity to work together with world class engineers in a progressive industry.

What skills does DICE look for?

Our ideal candidate:

- Proficient knowledge in C and C++ programming
- Proficient knowledge in Windows system programming
- Experience working with large code bases
- A Self-driven attitude with a strong sense of quality
- Has a strong desire to learn new things!
- Has strong language skills – excellent spoken and written English is a must, and preferably Swedish as well.

Good to have:

- Experience from a range of languages, e.g. Python, Java and JavaScript
- Understanding of x86 assembly language
- Low level debugging skills in a Windows OS environment
- An interest in games is advantageous.

What's in it for you? Glad you asked!

At DICE, we all share the passion to create something extraordinary. We strive to deliver world class experiences, so we demand the very best from ourselves. For us, creativity is not a skill with any one individual so much as a mindset. By exercising a flat hierarchy and nurturing an attentive design process, we listen to all the crazy ideas thrown around the office. We believe there is no better place to grow professionally, find new friends, and kick back after a hard day's work.

General Information

As part of the application process we might ask you to perform a practical work test. The position is permanent and applications will be selected continuously. The position is based in Stockholm.

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