

MASTER'S STUDENT, FULL STACK RESEARCH ENGINEER

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Skillsets ____

Programming MATLAB, C, Python, VHDL, JavaScript, C#, HTML/CSS, Java

 Hardware tools
 Altium Designer, Quartus, Matlab Simulink

 Design Tools
 Unity 3D, AutoCAD, Adobe Illustrator, Figma

Other Tools Microsoft Access, SPSS, RapidMiner

Embedded Systems Arduino, STM32, Raspberry Pi, MCS 8051, Xlinx Virtex

Courses

Data Structure & Algorithms, Analog & Digital Systems, Signals and Systems, Digital Signal Processing,

Information Systems Design, Usability Analysis & Assessment, Data Mining

Languages Mandarin (native), English (fluent, IELTS 8.0), French (conversational)

Education

School of Information Studies, McGill University

Montreal, Canada Sept 2019 - Exp. May 2021

MIST IN INFORMATION STUDIES, RESEARCH TRACK

• GPA: 3.73/4.0

· Area of specialization: Human Computer Interaction; Wearable Devices; Accessibility & User Experience

School of Electronic Engineering, Univ of Electronic Sci & Tech of China (985,211)

Chengdu, P.R.China Sept. 2014 - July 2018

B.Eng. In Electronic and Computer Engineering

GPA: 3.86/4.0 (Final year 3.91/4.0), Ranking: 5/42 (Final year 3/42)

Honorary Graduate of UESTC

Selected Experience

RESEARCH & DEVELOPMENT

Department of Electrical Engineering, University of California, Los Angeles

Montreal, Canada

RESEARCH ASSISTANT (REMOTE)

Sept. 2020 - Present

- Supervisor: Prof. Yang Zhang
- Designing and developing a system to perform hand activity sensing with wearable millimeter wave sensor TI IWR 1448 and Long Short-Term Memory (LSTM) algorithm.
- · Currently building the data collection pipeline.

School of Information Studies, McGill University

Montreal, Canada

MASTER'S STUDENT, RESEARCH ASSISTANT

Sept. 2019 - Present

- Supervisor: Prof. Karyn Moffatt
- Designing, building, and troubleshooting the firmware and hardware of a wearable limb-based input system for older adults from scratch, using Arduino and Python.
- Due to COVID-19, we used a Wizard-of-Oz method, so that the experiment can be conducted remotely by mailing experiment materials to the participants' home contact-free. Built the mats embedded with pressure sensors to track foot movement using Arduino; Designed and built the interface displayed on screen using Python TkInter and PySerial.
- Collecting and analysing performance data using the prototype and System Usability Questionnaire to qualitatively and quantitatively analyse the difference in interaction patterns, performances, and user preferences between older adults and their younger peers.

School of Creative Media, City University of Hong Kong

Hong Kong S.A.R

RESEARCH ASSISTANT

Sept. 2018 - May 2019

- Supervisor: Prof. Kening Zhu
- Provided technical support in Arduino programming and circuit design for other PhD students.
- Co-designed and co-conducted user study experiments.
- Designed, built, and troubleshot hardware and firmware prototypes in the setting of classroom teaching for visually impaired schoolchildren, based on Arduino and C, e.g. thermal display systems for geographical education (with Arshad); musical building blocks that introduces basic programming ideas such as variables and programming sequences loop, switch and sequential order, etc.
- Follow-up work of the music cube project published in Companion Publication of the 2020 ACM Designing Interactive Systems Conference (DIS' 20 Companion). doi: 10.1145/3393914.3395895

School of Electrical Engineering, Univ. of Electronic Science & Technology of China

Chengdu, China

Oct. 2017 - May 2018

Undergraduate Researcher, UESTC

- · Supervisor: Prof. Wei Yi
- Developed a supervised learning based target tracking algorithm and estimated its performance versus traditional target tracking algorithms (filtering algorithms: JPDA, NNJPDA). Implemented in MATLAB and Python.
- Received as **poster presentation for IET International Radar Conference 2018**.

OCTOBER 17, 2020 HAO JU · CURRICULUM VITAE

Department of Electrical and Computer Engineering, McGill University

Montreal, Canada

RESEARCH INTERN

July 2017 - Oct. 2017

- · Supervisor: Prof. Jeremy Cooperstock
- Developed the hardware and firmware of a foot-based interactive system for seated musicians based on Arduino and C. Co-designed the menu layout in Unity using C#. Co-designed and conducted qualitative & quantitative usability study through interviews & NASA-TLX questionnaires. Published at ACM DIS'18 conference. doi: 10.1145/3196709.3196759
- Enhanced the performance of an existing prototype generating burning-hot illusion with Electro-Muscular Stimulation. Improved temperature detection accuracy by 37.5% by re-designing the system, switching from thermal variable resistors to digital sensors.

PRODUCTION & QUALITY CONTROL

Production Management Intern

Shenzhen, P.R.China

SIGLENT TECHNOLOGIES

Aug. 2016

• Co-managed production and quality control process on the assembly line with full-time employees at the leading oscilloscope manufacturer in China.

TEACHING

Senior Private Session Tutor

Montreal, Canada

EASY GROUP INC.

Sept.2020 - April 2021

Providing tailored one-on-one lectures on 100-300 level classes in Computer Science and Electrical & Computer Engineering.

Teaching Assistant

Montreal, Canada

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING, McGILL UNIVERSITY

Sept. 2020 - Dec. 2020

 Teaching assistant of ECSE 222 Digital Logic. Job responsibility includes demoing, tutoring, grading, and providing technical support for Digital Logic and VHDL programming.

OUTREACH & LEADERSHIP

Core Member, Technical Volunteer

Chengdu, P.R.China

TECHNOLOGY ASSOCIATION FOR SCHOOL OF ELECTRONIC ENGINEERING

Oct. 2014 - Dec. 2015

Provided technical support & hosted weekly workshops in embedded system programming & circuit design for undergraduate students

Publications _

Millimeter Wave Gesture Sensing

Exp. Jan. 2021

Hao Ju and Yang Zhang. To be submitted to ACM Conference on Human Factors in Computing Systems (CHI) 2021 Late breaking works

Limb-Based Interactive System for Older Adults

Exp. Nov. 2020

Hao Ju and Karyn Moffatt. To be submitted to ACM International Conference on Ubiquitous Computing (UbiComp) 2021

Pressure or Movement? Usability of Multi-Functional Foot-Based Interfaces

Sept. 2017

 Taeyong Kim, Hao Ju, and Jeremy Cooperstock. 2018. In proceedings of ACM SIGCHI Conference on Designing Interactive Systems (DIS) 2018. ACM. 1219-1227. http://doi.acm.org/10.1145/3196709.3196759

A Data-Driven XGBoost-based Filter for Target Tracking

June 2018

• Bowen Zhai, Ming Li, Wei Yi, Hao Ju, and Lingjiang Kong. Poster presentation in IET International Radar Conference 2018.

Major Honors and Awards

GRADUATE HONORS

Ethelwyn Crossley Memorial Scholarship

May 2019

CAD 4,620, ENTRANCE SCHOLARSHIP FOR TOP 10 IN ALL CANDIDATES.

Mitacs Globalink Graduate Fellowship

Mar 2019

CAD 15,000

UNDERGRADUATE HONORS & AWARDS

Honorary Graduate of UESTC

Oct. 2017

10%

National Internet Security Scholarship

Aug. 2017

CNY 30,000 (USD 4,556), 100 among all undergraduates and graduate students in China per year

2017 'Internet Plus' Innovation and Entrepreneurship Competition

Jul. 2017

SECOND PRIZE (PROVINCIAL LEVEL), 7TH AMONG 125 TEAMS

National College Student 'Smarter Connected' System Innovation Competition

Jul. 2016

SECOND PRIZE OF SOUTHWEST CHINA AREA

2016 COMAP Interdisciplinary Contest In Modeling

Apr. 2016

HONORABLE MENTION, 30 %