

Hao Ju

MASTER'S STUDENT, FULL-STACK RESEARCH ENGINEER

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Skillssets

Programming	MATLAB, C, Python, VHDL, JavaScript, C#, HTML/CSS, Java
Hardware Tools	Altium Designer, Quartus, Simulink, Multisim
Design Tools	AutoCAD, Adobe Illustrator, Figma
Data Analysis	SPSS, Microsoft Access, RapidMiner, PowerBI
Embedded Systems	Arduino, STM32, Raspberry Pi, MCS 8051, Xilinx Virtex
UI/UX	User study design, Semi-structured interviews, A/B testing, rapid prototyping
Courses	Data Structure & Algorithms, Applied Machine Learning, Information Systems Design, Usability Analysis & Assessment
Languages	Mandarin (native), English (fluent, IELTS 8.0), French (conversational)

Education

School of Information Studies, McGill University

Montreal, Canada

MIST IN INFORMATION STUDIES, RESEARCH-BASED

Sept 2019 - Exp. May 2021

- GPA: 3.77/4.0
- Area of specialization: Human Computer Interaction; Accessibility & User Experience; Wearable Devices

School of Electronic Engineering, Univ of Electronic Sci & Tech of China (985,211)

Chengdu, P.R.China

B.ENG. IN ELECTRICAL AND COMPUTER ENGINEERING

Sept. 2014 - July 2018

- GPA: 3.86/4.0 (Final year 3.91/4.0), Ranking: 5/42 (Final year 3/42)
- Honorary Graduate of UESTC

Selected Experiences

RESEARCH & DEVELOPMENT

National Research Council of Canada

Montreal, Canada

RESEARCH INTERN

Jan 2021 - Exp. April 2021

- Designing and developing visualization tools for network graphs & clustering analysis for researchers from non-engineering backgrounds, using Java and Gephi.

Dept. of Electrical and Computer Engineering, University of California, Los Angeles

Montreal, Canada

RESEARCH INTERN (REMOTE)

Sept. 2020 - Jan 2021

- Designing and developing a system to perform hand activity sensing with wearable millimeter wave sensor TI IWR 1448 and machine learning algorithm Long Short-Term Memory (LSTM).

School of Information Studies, McGill University

Montreal, Canada

RESEARCH ASSISTANT

Sept. 2019 - Present

- Designing, building, and troubleshooting firmware & hardware of a wearable limb-based input system from scratch
- Due to COVID-19, we made some technical trade-offs so that the experiment can be conducted remotely by mailing experiment materials to the participants' home contact-free. Built the mats embedded with pressure sensors to track foot movement using Arduino; Designed and built the interface displayed on screen using Python Tkinter and PySerial.
- Collecting and analysing performance data using the prototype, semi-structured interviews, and System Usability Questionnaire to qualitatively and quantitatively analyse the difference in interaction patterns, performances, and user preferences between older adults and their younger peers.

School of Creative Media, City University of Hong Kong

Hong Kong, P.R.China

RESEARCH ASSISTANT

Sept. 2018 - May 2019

- Provided technical support in Arduino programming and circuit design & troubleshooting for other PhD students.
- Designed and developed hardware and firmware prototypes for visually challenged schoolchildren based on Arduino and C, e.g. musical building blocks introducing programming languages, thermal display systems for geographical education, etc.
- Co-designed and co-conducted user study experiments.

Dept. of Electrical and Compute Engineering, McGill University

Montreal, Canada

RESEARCH INTERN

July 2017 - Oct. 2017

- Developed the hardware and firmware of a foot-based interactive system based on Arduino, C, and VICON for seated musicians. Co-designed the menu layout in Unity using C#. Co-designed and conducted qualitative & quantitative usability study through interviews & NASA-TLX questionnaires.
- Enhanced the performance of an existing prototype generating burning-hot illusion with Electro-Muscular Stimulation. Improved temperature detection accuracy by 37.5% by re-designing the system, switching from thermal variable resistors to digital sensors.

PRODUCTION & QUALITY CONTROL

Production Management Intern

SIGLENT TECHNOLOGIES

Shenzhen, P.R.China

Aug. 2016

- Co-managed production and quality control process with full-time employees at the leading Chinese oscilloscope manufacturer

OUTREACH & LEADERSHIP

Core Member, Technical Volunteer

TECHNOLOGY ASSOCIATION FOR SCHOOL OF ELECTRONIC ENGINEERING

Chengdu, P.R.China

Oct. 2014 - Dec. 2015

- Provided technical support and hosted weekly workshops on circuit design and embedded system programming in C and VHDL

TEACHING

Senior Private Session Tutor

EASY GROUP INC.

Montreal, Canada

Oct. 2020 - April 2021

- Providing tailored on-on-one lectures on 100-300 level classes in Computer Science and Electrical & Computer Engineering.

Teaching Assistant

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING, MCGILL UNIVERSITY

Montreal, Canada

Sept.2020 - Exp. May 2021

- Teaching Assistant of ECSE 222 Digital Logic. Job responsibility including teaching, demoing, and providing technical support in VHDL.

Publications

Limb-Based Interactive System for Older Adults

Exp. Feb. 2020

- Hao Ju and Karyn Moffatt. To be submitted to ACM International Conference on Ubiquitous Computing (UbiComp) 2021

Pressure or Movement? Usability of Multi-Functional Foot-Based Interfaces

Sept. 2017

- Taeyong Kim, Hao Ju, and Jeremy Cooperstock. 2018. In proceedings of ACM SIGCHI Conference on Designing Interactive Systems (DIS) 2018. ACM. 1219-1227. doi: 10.1145/3196709.3196759

A Data-Driven XGBoost-Based Filter for Target Tracking

July 2018

- Bowen Zhai, Wei Yi, Ming Li, Hao Ju, and Lingjiang Kong. Poster presentation in IET Radar Conference 2018.

Selected Honors and Awards

Ethelwyn Crossley Memorial Scholarship, CAD 4,620

May 2019

Mitacs Globalink Graduate Fellowship, CAD 15,000

Mar 2019

National Internet Security Scholarship, CNY 30,000 (CAD 5,680)

Aug. 2017

100 AMONG ALL UNDERGRADUATES AND GRADUATE STUDENTS IN CHINA PER YEAR

2017 'Internet Plus' Innovation and Entrepreneurship Competition

Jul. 2017

SECOND PRIZE (PROVINCIAL LEVEL), 7TH AMONG 125 TEAMS

National College Student 'Smarter Connected' System Innovation Competition

July 2016

SECOND PRIZE OF SOUTHWEST CHINA AREA

2016 COMAP Interdisciplinary Contest In Modeling, Honorable Mention

Apr. 2016