

FULL-STACK RESEARCH ENGINEER: SHE/HER/HERS

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Skillsets

Programming MATLAB, Python (including OpenCV, SKLearn, Tensorflow), C, VHDL, JavaScript, HTML, Java

Data Analysis & Visualization SPSS, Microsoft Access (SQL), Gephi, D3, RapidMiner, Excel, PowerBi

UI/UX Research User study design, Semi-structured interviews, A/B testing, ANOVA, rapid prototyping

Design Tools AutoCAD, Adobe Illustrator, Figma

Hardware Tools Altium Designer, Quartus, Simulink, Multisim **Embedded Systems** Arduino, STM32, Raspberry Pi, MCS 8051, Xlinx Virtex

Courses Data Mining, Applied Machine Learning, Information Systems Design, Usability Analysis & Assessment

Languages Mandarin (native), English (fluent, IELTS 8.0), French (conversational)

Education

School of Information Studies, McGill University

Montreal, Canada

Sept 2019 - May 2021

MIST IN INFORMATION STUDIES, RESEARCH-BASED • GPA: 3.82/4.0, final year 3.9/4.0

• Area of specialization: Human Computer Interaction; Accessibility & User Experience;

School of Electronic Engineering, Univ of Electronic Sci & Tech of China (985,211)

Chengdu, China Sept. 2014 - July 2018

B.Eng. In Electrical and Computer Engineering

• GPA: 3.86/4.0 (Final year 3.91/4.0), Ranking: 5/42 (Final year 3/42)

• Honorary Graduate of UESTC (top 10% in major)

Selected Experiences ____

RESEARCH & DEVELOPMENT

Amazon Canada Toronto, Canada

SOFTWARE DEVELOPMENT ENGINEER (INCOMING)

Exp. Feb. 2022

• Conduct development and maintenance of the online payment system using Python and Java.

2012 Labs, Huawei Technologies

Toronto, Canada

SUPPORT RESEARCHER

April 2021 - Jan. 2022

- Designed and developed sensors and corresponding data processing algorithms for voice-controlled digital home solutions using Python; Perform corresponding user-centered design and conduct user experiments.
- Visualize data collected and feature calculated to select the best-performing features for the excessive trees algorithm. Successfully raised model accuracy from 62% to 96% by feature engineering.

National Research Council of Canada

Montreal, Canada

RESEARCH INTERN, CO-OP

Jan 2021 - April 2021

- Designed and developed the prototype of a visualization tool for network graphs & clustering analysis on the browser for researchers from non-engineering backgrounds based on Gephi using Java in the backend.
- The system allows users to access and interact with the mother branch of the project remotely using TCP-IP Protocol. It also allows timeline and hierarchy display of a graph, allowing roll-ups and drill-ins, similar to that used in the KeyLine.
- · Conduct corresponding user research.

School of Information Studies, McGill University

Montreal, Canada

RESEARCH ASSISTANT

Sept. 2019 - May 2021 • Designed, built, and troubleshot firmware & hardware of a wearable limb-based input system from scratch using Arduino, C and Python.

- Due to COVID-19, we made some technical trade-offs so that the experiment can be conducted remotely by mailing experiment materials to the participants' home contact-free. Built the mats embedded with pressure sensors to track foot movement using Arduino; Designed and built the interface displayed on screen using Python TkInter and PySerial.
- Collected and analysed performance data using the prototype, semi-structured interviews, and System Usability Questionnaire to qualitatively and quantitatively analyse the difference in interaction patterns, performances, and user preferences between older adults and their younger peers.

School of Creative Media, City University of Hong Kong

Hong Kong, China

RESEARCH ASSISTANT

Sept. 2018 - May 2019

- Provided technical support in Arduino programming and circuit design & troubleshooting for other PhD students.
- · Designed and developed hardware and firmware prototypes for visually challenged schoolchildren based on Arduino and C, e.g. musical building blocks introducing programming languages, thermal display systems for geographical education, etc.
- Co-designed and co-conducted user study experiments.

JANUARY 17, 2022 HAO JU · CURRICULUM VITAE

School of Electrical Engineering, Univ. of Electronic Science & Technology of China

Chengdu, China

Undergraduate Researcher, UESTC

Oct. 2017 - May 2018

• Developed a supervised learning based target tracking algorithm and estimated its performance versus traditional target tracking algorithms (filtering algorithm: Kalman, LSM; target co-relating algorithms: JPDA, NNJPDA). Implemented in MATLAB and Python. Published in The Journal of Engineering, doi: 10.1049/joe.2019.0174.

Dept. of Electrical and Compute Engineering, McGill University

Montreal, Canada

RESEARCH INTERN

July 2017 - Oct. 2017

- Developed the hardware and firmware of a foot-based interactive system based on Arduino, C, and VICON for seated musicians. Co-designed
 the menu layout in Unity using C#. Co-designed and conducted qualitative & quantitative usability study through interviews & NASA-TLX
 questionnaires. Published at ACM DIS'18 conference, doi: 10.1145/3196709.3196759
- Enhanced the performance of an existing prototype generating burning-hot illusion with Electro-Muscular Stimulation. Improved temperature detection accuracy by 37.5% by re-designing the system, switching from thermal variable resistors to digital sensors.

OUTREACH & LEADERSHIP

Core Member, Technical Volunteer

Chengdu, China

TECHNOLOGY ASSOCIATION FOR SCHOOL OF ELECTRONIC ENGINEERING

Oct. 2014 - Dec. 2015

 Provided technical support and hosted weekly workshops on circuit design & manufacturing (PCB boards design, CNC Machines, laser cutting, 3d printing. etc); and embedded system programming in C & VHDL

TEACHING

Senior Session Lecturer

Montreal, Canada

EASY EDUCATION INC.

Oct. 2020 - Sept. 2021

- Providing tailored lectures on Data Structures and Algorithms in Java and Python.
- One of the most responsible & enthusiastic lectures rated by students.

Teaching Assistant Montreal, Canada

DEPARTMENT OF COMPUTER SCIENCE, McGILL UNIVERSITY

Jan.2021 - May 2021

• Teaching Assistant of COMP250 Intro to Computer Science. **Providing technical supports for students** on **Data Structure and Algorithms** in **Java** during class and office hours. **Leading small group discussions.Designing homework assignments and lab assignments** in Java with other TAs.

Teaching Assistant Montreal, Canada

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING, McGILL UNIVERSITY

Sept.2020 - May 2021

• Teaching Assistant of ECSE222 Digital Logic. **Teaching, demoing, designing assignments, and providing technical support** for students in **VHDL**. **Leading small group discussions**. Received high ratings from students taught.

PRODUCTION & QUALITY CONTROL

Production Management Intern

Shenzhen, China

SIGLENT TECHNOLOGIES Aug. 2016

• Co-managed production and quality control process with full-time employees at the leading Chinese oscilloscope manufacturer

Publications ___

Pressure or Movement? Usability of Multi-Functional Foot-Based Interfaces

Sept. 2017

• Taeyong Kim, Hao Ju, and Jeremy Cooperstock. 2018. In proceedings of ACM SIGCHI Conference on Designing Interactive Systems (DIS) 2018. ACM. 1219-1227. doi: 10.1145/3196709.3196759

A Data-Driven XGBoost-Based Filter for Target Tracking

July 2018

• Bowen Zhai, Wei Yi, Ming Li, Hao Ju, and Lingjiang Kong. The Journal of Engineering, 2019(20):6683-6687,2019, doi: 10.1049/joe.2019.0174

Selected Honors and Awards

Ethelwyn Crossley Memorial Scholarship, CAD 4,620	May 2019
Mitacs Globalink Graduate Fellowship, CAD 15,000	Mar 2019
Honorary Graduate of UESTC	Oct. 2017

TOP 5 IN MAJOR.

National Internet Security Scholarship, CNY 30,000 (Approx. CAD 6,000)

Aug. 2017

100 AMONG ALL UNDERGRADUATES AND GRADUATE STUDENTS IN CHINA PER YEAR

2017 'Internet Plus' Innovation and Entrepreneurship Competition

Jul. 2017

SECOND PRIZE (PROVINCIAL LEVEL), 7TH AMONG 125 TEAMS

National College Student 'Smarter Connected' System Innovation Competition

July 2016

SECOND PRIZE OF SOUTHWEST CHINA AREA

2016 COMAP Interdisciplinary Contest In Modeling, Honorable Mention

Apr. 2016