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Skillsets __

Programming MATLAB, C, Python, VHDL, JavaScript, C#, HTML, Java

Tools Altium Designer, Quartus, Simulink, SPSS, Unity 3D, AutoCAD, Adobe Illustrator, Figma

Embedded Systems Arduino, STM32, Raspberry Pi, MCS 8051, Xlinx Virtex

Data Structure & Algorithms, Analog & Digital Systems, Digital Signal Processing, Data Mining, Usability Analysis & Courses

Assessment, Human Computer Interaction

Languages Mandarin (native), English (fluent, IELTS 8.0), French (basic)

Education _

School of Information Studies, McGill University

Montreal, Canada

MIST IN INFORMATION STUDIES, RESEARCH TRACK

Sept 2019 - Exp. May 2021

• GPA: 3.73/4.0

· Area of specialization: Human Computer Interaction; Wearable Devices; Accessibility & User Experience

School of Electronic Engineering, Univ of Electronic Sci & Tech of China (985,211)

Chengdu, P.R.China Sept. 2014 - July 2018

B.Eng. In Electronic and Computer Engineering

• GPA: 3.86/4.0 (Final year 3.91/4.0), Ranking: 5/42 (Final year 3/42)

• Honorary Graduate of UESTC

Selected Experience _____

RESEARCH & DEVELOPMENT

Research Assistant (Remote)

Montreal, Canada

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING, UNIVERSITY OF CALIFORNIA, LOS ANGELES

Sept. 2020 - Present

· Supervisor: Prof. Yang Zhang

Designing and developing a system to perform hand activity sensing with wearable millimeter wave sensors.

Research Assistant

Montreal, Canada Sept. 2019 - Present

SCHOOL OF INFORMATION STUDIES, McGill University

• Supervisor: Prof. Karyn Moffatt

• Designing and developing the firmware and hardware of a wearable limb-based input system for older adults, based on Raspberry Pi and Java. A study on the difference between interaction habits and performances among older adults and their younger peers is to be performed.

Research Assistant Hong Kong, P.R.China

SCHOOL OF CREATIVE MEDIA, CITY UNIVERSITY OF HONG KONG

Sept. 2018 - May 2019

- Supervisor: Prof. Kening Zhu
- Provided technical support in Arduino programming and circuit design for other PhD students.
- Designed and developed hardware and firmware prototypes based on Arduino and C, e.g. musical building blocks introducing programming languages, thermal display systems for geographical education, etc.
- Co-designed and co-conducted user study experiments.

Research Intern Montreal, Canada

SHARED REALITY LAB, McGILL UNIVERSITY

July 2017 - Oct. 2017

- Supervisor: Prof. Jeremy Cooperstock
- Developed the hardware and firmware of a foot-based interactive system for seated musicians based on Arduino and C. Co-designed the menu layout in Unity using C#. Co-designed and conducted qualitative & quantitative usability study through interviews & NASA-TLX questionnaires. Published at ACM DIS'18 conference.
- Enhanced the performance of an existing prototype generating burning-hot illusion with Electro-Muscular Stimulation. Improved temperature detection accuracy by 37.5% by re-designing the system, switching from thermal variable resistors to digital sensors.

PRODUCTION & QUALITY CONTROL

Production Management Intern

Shenzhen, P.R.China

SIGLENT TECHNOLOGIES

Aug. 2016

 Co-managed production and quality control process on the assembly line with full-time employees at the leading Chinese oscilloscope manufacturer.

TEACHING

Teaching Assistant Montreal, Canada

DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING, McGill University

Sept. 2020 - Dec. 2020

 Teaching assistant of ECSE 222 Digital Logic. Job responsibility includes demoing, tutoring, grading, and providing technical support for VHDL programming.

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OUTREACH & LEADERSHIP

Core Member, Technical Volunteer

Chengdu, P.R.China

TECHNOLOGY ASSOCIATION FOR SCHOOL OF ELECTRONIC ENGINEERING

Oct. 2014 - Dec. 2015

Provided technical support & hosted weekly workshops in embedded system programming & circuit design for undergraduate students

Publications _

Limb-Based Interactive System for Older Adults

Exp. Jan. 2021

· Hao Ju and Yang Zhang. To be submitted to ACM Conference on Human Factors in Computing Systems (CHI) 2021 Late breaking works

Limb-Based Interactive System for Older Adults

Exp. Nov. 2020

Hao Ju and Karyn Moffatt. To be submitted to ACM International Conference on Ubiquitous Computing (UbiComp) 2020

Pressure or Movement? Usability of Multi-Functional Foot-Based Interfaces

Sept. 2017

• Taeyong Kim, Hao Ju, and Jeremy Cooperstock. 2018. In proceedings of ACM SIGCHI Conference on Designing Interactive Systems (DIS) 2018. ACM. 1219-1227. http://doi.acm.org/10.1145/3196709.3196759

A Data-Driven XGBoost-based Filter for Target Tracking

June 2018

Bowen Zhai, Ming Li, Wei Yi, Hao Ju, and Lingjiang Kong. Poster presentation in IET International Radar Conference 2018.

Selected Research Projects

Millimeter Wave Gesture Sensing

Montreal, Canada

RESEARCH ASSISTANT (REMOTE), UNIVERSITY OF CALIFORNIA, LOS ANGELES

Sept 2020 - Present

Designing and developing the hardware and firmware of a wearable system to perform hand activity sensing with wearable millimeter
wave sensors.

Limb-Based Interactive System for Older Adults

Montreal, Canada

STUDENT RESEARCHER, McGILL UNIVERSITY

Oct. 2019 - Present

• Designing and developing a wearable limb-based input system for older adults, based on Arduino. A study on the difference between interaction habits among older adults and their younger peers is to be performed.

CodeRhythm: Designing Inclusive Tangible Programming Blocks

Hong Kong

RESEARCH ASSISTANT, CITY UNIVERSITY OF HONG KONG

Oct. 2018 - May 2019

- Designed and developed hardware and firmware for a set of musical building blocks based on Arduino and C. The system introduces basic programming ideas such as variables and programming sequences (loop, switch and sequential order, etc.) to visually impaired schoolchildren.
- Follow-up work published in Companion Publication of the 2020 ACM Designing Interactive Systems Conference (DIS' 20 Companion). doi: 10.1145/3393914.3395895

Thermal-Based Displaying Device for Visually Impaired Schoolchildren

Hong Kong

RESEARCH ASSISTANT, CITY UNIVERSITY OF HONG KONG

Aug. 2018 - Oct.2018

• Designed and developed a thermal-based displaying device prototype based on peltier matrix, Arduino and C, set in the context of geographical education for visually impaired schoolchildren. Usability of the system (especially in picture displaying) compared with traditional Brailles.

Target Recognition and Tracking based on XGBoost (Undergraduate Thesis)

Chengdu, China

Undergraduate Researcher, UESTC

Oct. 2017 - May 2018

- Developed a supervised learning based target tracking algorithm and estimated its performance versus traditional target tracking algorithms (filtering algorithms: JPDA, NNJPDA). Implemented in MATLAB and Python
- Received as poster presentation for IET International Radar Conference 2018

Raising the Heat Montreal, Canada

 ${\sf Research\ Assistant,\ Shared\ Reality\ Lab,\ McGill\ University}$

Sep. 2017 - Oct. 2017

- A set of hardware system using Electro-Muscular Stimulation to generate an illusion of burning-hot sensation.
- Improved temperature detection robustness and accuracy. Minimum increment of the prototype was improved from approximately 0.1
 °C to 0.0625 °C by re-designing detection method, switching from thermal variable resistors to DS18B20 temperature sensor.

Usability of Multi-Functional Foot-based Interfaces

Montreal, Canada

RESEARCH ASSISTANT, SHARED REALITY LAB, McGILL UNIVERSITY

Jul. 2017 - Sep. 2017

- Compared the performance of two mainstream foot interaction methods (foot rocking and heel-pivoted rotation) in selection and parameter controlling tasks, set in the use case of a hands-free interface designed for seated musicians.
- Developed the hardware and firmware of the instrumented shoes using Arduino and C. Co-designed the menu layout in Unity using C#. Co-designed and conducted qualitative & quantitative usability study through interviews & NASA-TLX questionnaires.
- Published at ACM DIS'18 conference. http://doi.acm.org/10.1145/3196709.3196759

Major Honors and Awards

GRADUATE HONORS

Ethelwyn Crossley Memorial Scholarship

May 2019

CAD 4,620, ENTRANCE SCHOLARSHIP FOR TOP 10 IN ALL CANDIDATES.

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Mitacs Globalink Graduate Fellowship	Mar 2019
CAD 15,000	
Undergraduate Honors & Awards	
Honorary Graduate of UESTC	Oct. 2017
10%	
National Internet Security Scholarship	Aug. 2017
CNY 30,000 (USD 4,556), 100 AMONG ALL UNDERGRADUATES AND GRADUATE STUDENTS IN CHINA PER YEAR	
2017 'Internet Plus' Innovation and Entrepreneurship Competition	Jul. 2017
SECOND PRIZE (PROVINCIAL LEVEL), 7TH AMONG 125 TEAMS	
National College Student 'Smarter Connected' System Innovation Competition	Jul. 2016
Second Prize of Southwest China Area	
2016 COMAP Interdisciplinary Contest In Modeling	Apr. 2016

Honorable Mention, 30 %