

Ensemble Max-Pooling

Is Only the Maximum Activation Useful When Pooling?

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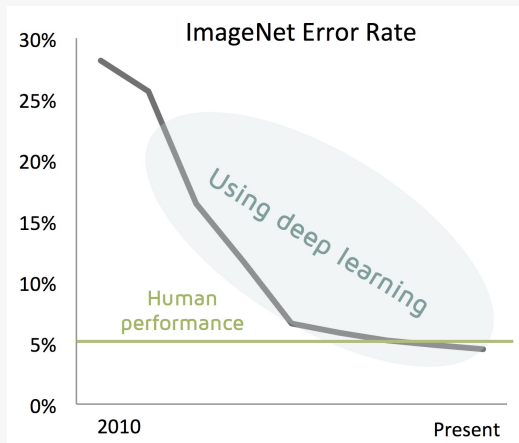


Figure: ImageNet error rate.

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Models are Getting Larger

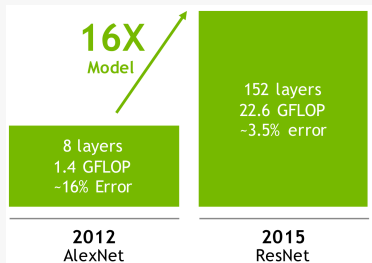


Figure: Models are getting larger.

Table: Model error and its training time.

Model	Error	Time
ResNet-18	10.76%	2.5 d
ResNet-50	7.02%	5 d
ResNet-101	6.21%	1 w
ResNet-152	6.16%	1.5 w

[S Han. Benchmark with fb.resnet.torch using four M40 GPUs.]

[W Dally. Efficient methods for deep neural networks. NIPS'16 Workshop.]

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Other Challenges with Large CNN Model

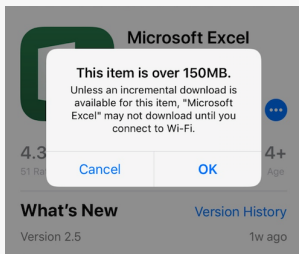


Figure: Mobile solution.

[Jane. How to Download Over 150MB Apps on iPhone via Cellular.]



AlphaGo	Lee Se-dol
1202 CPUs, 176 GPUs, 100+ Scientists.	1 Human Brain, 1 Coffee.

Figure: AlphaGo costs \$3000 electric bill per game.

[S Shead. Here's how much computing power Google DeepMind needed to beat Lee Sedol at Go.]

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Large model

Pros.: The deeper, the better.

Cons.: Higher resource costs, such as computing time, storage space, money, etc.

Motivation

Similar model complexity, better performance.

Idea

Revealing treasures from convolutional activations.

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Figure: Max-pooling.

[D Scherer et al. Evaluation of pooling operations in convolutional architectures for object recognition. ICANN'10.]

Open problem:

Is only the maximum activation useful when max-pooling?

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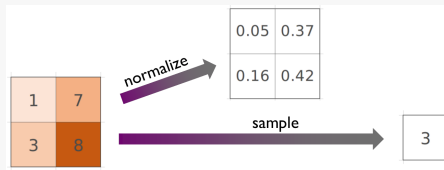


Figure: Stochastic pooling.

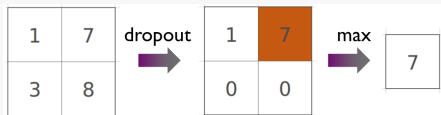


Figure: Max-pooling dropout/Stochastic max-pooling.

[M Zeiler & R Fergus. Stochastic pooling for regularization of deep convolutional neural networks. ICLR'13.]

[H Wu & X Gu. Max-pooling dropout for regularization of convolutional neural networks. NIPS'15.]

[Y Huang et al. Channel-max, channel-drop and stochastic max-pooling. CVPR'15 Workshop.]

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Ensemble Max-pooling (EMP)

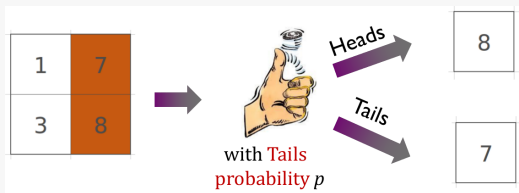


Figure: Training phase of EMP.

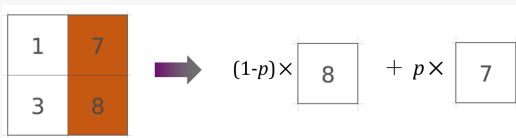


Figure: Testing phase of EMP.

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Comparisons with Related Works

<i>Model</i>	<i>Error Rate</i>	<i>Relative Improve Compared to Max-pooling</i>
Max-pooling	15.25%	0.00%
Average Pooling	16.20%	-6.23%
Ensemble Max-pooling ($p=0.05$)	15.51%	-1.70%
Ensemble Max-pooling ($p=0.1$)	15.14%	0.72%
Ensemble Max-pooling ($p=0.2$)	15.07%	1.18%
Ensemble Max-pooling ($p=0.3$)	14.28%	6.36%
Ensemble Max-pooling ($p=0.4$)	14.27%	6.43%
Ensemble Max-pooling ($p=0.5$)	14.62%	4.13%
Ensemble Max-pooling ($p=0.7$)	14.89%	2.36%
Stochastic Pooling	15.81%	-3.67%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.05$)	15.22%	0.20%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.1$)	15.17%	0.52%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.2$)	14.97%	1.84%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.3$)	16.59%	-6.96%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.4$)	25.93%	-67.18%
Max-pooling Dropout/Stochastic Max-pooling ($p=0.5$)	Not Converge	-
Max-pooling Dropout/Stochastic Max-pooling ($p=0.7$)	Not Converge	-

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Figure: Comparisons with related works on CIFAR-10.

Deeply Fused Networks-Merge and Run (DFN-MR)

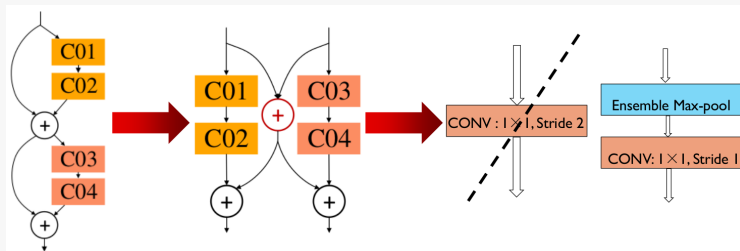


Figure: ResNet, DFN-MR, and DFN-MR (Ensemble Max-Pooling).

[K He et al. Deep residual learning for image recognition. CVPR'16.]

[L Zhao et al. On the connection of deep fusion to ensembling. arXiv'16.]

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Towards State-of-the-art

<i>Model</i>	<i>Layers</i>	<i>Error Rate</i>	<i>Relative Improve Compared to DFN-MR</i>
DFN-MR	56	5.50%	0.00%
DFN-MR (Classical Max-pooling)	56	5.44%	1.14%
DFN-MR (Ensemble Max-pooling, $p=0.05$)	56	5.13%	6.82%
DFN-MR (Ensemble Max-pooling, $p=0.1$)	56	4.62%	16.00%
DFN-MR (Ensemble Max-pooling, $p=0.2$)	56	5.06%	7.95%
DFN-MR (Ensemble Max-pooling, $p=0.5$)	56	4.69%	14.77%
ResNet ^[4]	110	6.61%	-20.19%
ResNet ^[16]	110	6.41%	-16.54%
ResNet (Pre-activation) ^[9]	164	5.46%	0.72%
ResNet (Pre-activation) ^[9]	1001	4.62%	16.00%
ResNet (Stochastic Depth) ^[16]	110	5.23%	4.91%
ResNet (Stochastic Depth) ^[16]	1202	4.91%	10.73%

Figure: Comparisons with state-of-the-art.

Experiments on CIFAR-100 and ImageNet can be referred in:

[H Zhang & J Wu. Ensemble Max-Pooling: Is Only the Maximum Activation Useful When Pooling? CCF AI'17.]

[H Zhang & J Wu. Ensemble Max-Pooling: Is Only the Maximum Activation Useful When Pooling? JUST'17.]

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Thanks

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Questions Please!

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