

Xiangpeng Hao

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EDUCATION	Simon Fraser University , Vancouver, Canada <i>Bachelor of Science (Dual Degree)</i> , Computer Science	Sept. 2017 - Present
	Zhejiang University , Hangzhou, China <i>Bachelor of Engineer (Dual Degree)</i> , Computer Science	Sept. 2015 - Present
RESEARCH EXPERIENCE	Research Assistant in Database Group Advised by Tianzheng Wang to research on data-intensive systems and related topics that impacts the design of database systems, especially how persistent memory will impact the database index design.	Dec. 2018 - Present
	Teaching Assistant for Operating System Explaining theory behind modern operating systems to 2nd-year Undergraduate student and guiding them in lab practicals.	May - Aug. 2019
	Research Assistant in Computer Vision Group Advised by Brian Funt to research on colour constancy algorithms and related topics that guide the colour constancy research.	Feb. 2018 - Apr. 2019
	PUBLICATIONS Xiangpeng Hao , Brian Funt. A Multi-illuminant Synthetic Image Test Set. <i>IEEE Transactions on Image Processing (IEEE TIP)</i> [under review]	
	Xiangpeng Hao , Brian Funt, Hanxiao Jiang. Evaluating Colour Constancy on the new MIST dataset of Multi-Illuminant Scenes. <i>27th Color Image Conference, oral preview (CIC 2019)</i>	
RESEARCH PROJECTS	Dynamic Hash Table on Persistent Memory Proposed a new approach to build dynamic and scalable hash table on real PM hardware. It achieves scalability by avoiding unnecessary PM access, and can achieve up to 3x better performance than the state-of-the-art.	Jun. 2019 - Present
	Evaluation of Persistent Memory based Range Indexes Provided a comprehensive evaluation of recent persistent index structures. Through empirical evaluation using representative workloads, we identify key, effective techniques, insights and caveats to guide the making of future PM-based index structures.	Dec. 2018 - Present
	Open-source BzTree Implementation Implemented a fully-functional BzTree in C++ and benchmarked on both main memory and persistent memory. Extended PMwCAS to allow safe allocation, and also extended its API so that PMwCAS can support more real world use cases.	Dec. 2018 - May 2019
	Spectral Renderer Extended Blender Cycles to allow physically-accurate spectral rendering. It is the first and only rendering engine that supports texture spectral rendering, and it is used to generate physically colour-accurate images that help the computer vision community.	July. - Dec. 2018
AWARDS	Sciences Undergraduate Research Student Award (VPR)	May - Aug. 2019
	SFU Undergraduate Open Scholarship	
	SFU Entrance Scholarship	Sept. 2017
	China National VEX Competition (Gold medal, captain)	Jul. 2015