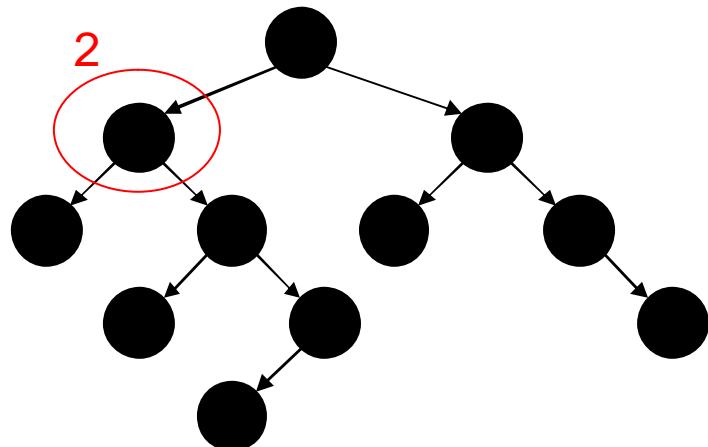


# Quicksort

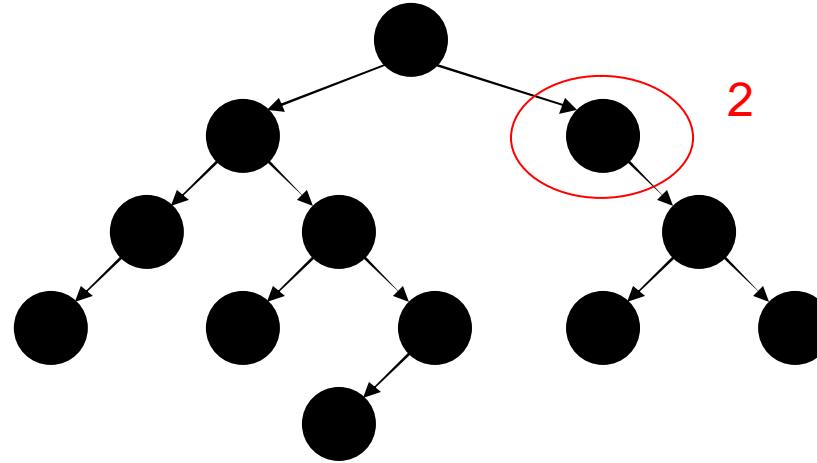
34	13	39	14	36	49	40	37	41	15	12	16	38	21	3
3	13	39	14	36	49	40	37	41	15	12	16	38	21	34
3	13	21	14	36	49	40	37	41	15	12	16	38	39	34
3	13	21	14	16	49	40	37	41	15	12	16	38	39	34
3	13	21	14	16	12	40	37	41	15	12	36	38	39	34
3	13	21	14	16	12	15	37	41	40	49	36	38	39	34
3	13	21	14	16	12	15	37	41	40	49	36	38	39	37
3	13	12	14	16	21	15	34	41	40	49	36	38	39	37
3	12	13		15	21	16	34	36	40	49	41	38	39	37
					16	21			37	49	41	38	39	40
									37	39	41	38	49	40
									37	39	38	41	49	40
									37	38	39	40	49	41
											41	49		

# AVL-Bäume

a)



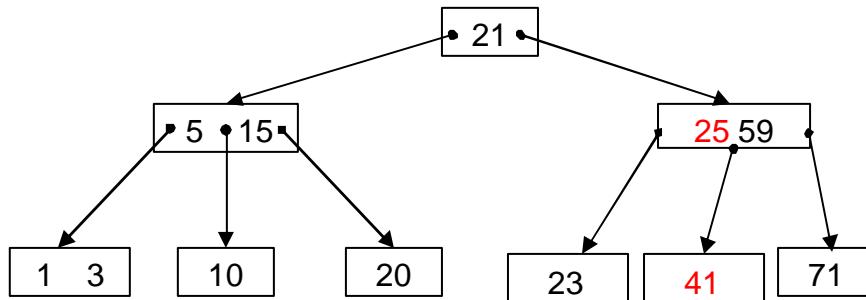
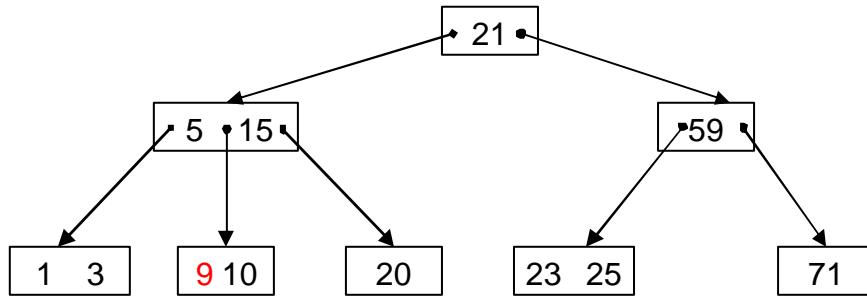
c)

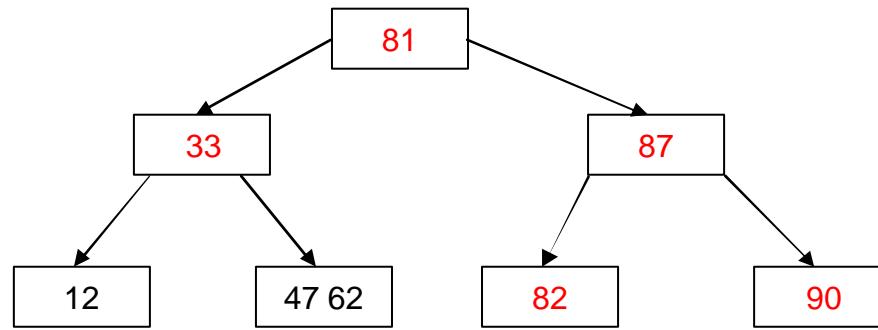


# Dijkstra

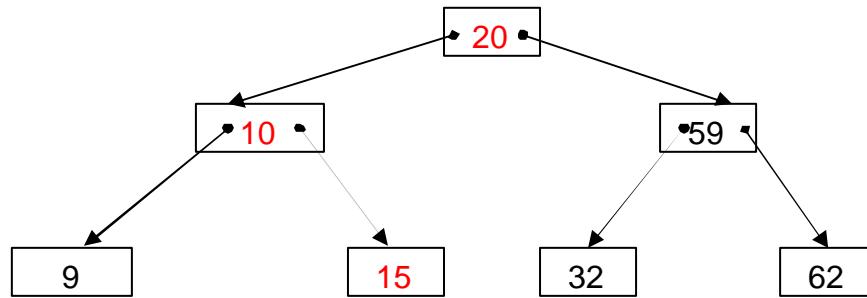
$v_i$	B	C	D	E	F	B	C	D	E	F
A	--	35	4	--	--	A	A	A	A	A
D	--	34	4	6	8	A	D	A	D	D
E	18	32	4	6	7	E	E	A	D	E
F	17	31	4	6	7	F	F	A	D	E
B	17	22	4	6	7	F	B	A	D	E
C	17	22	4	6	7	F	B	A	D	E

# B-Bäume

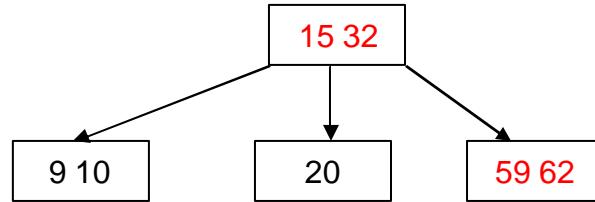


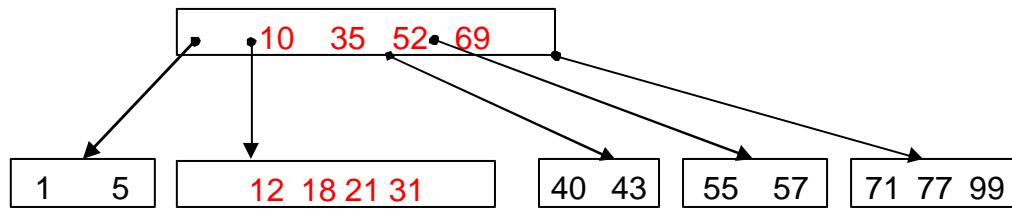
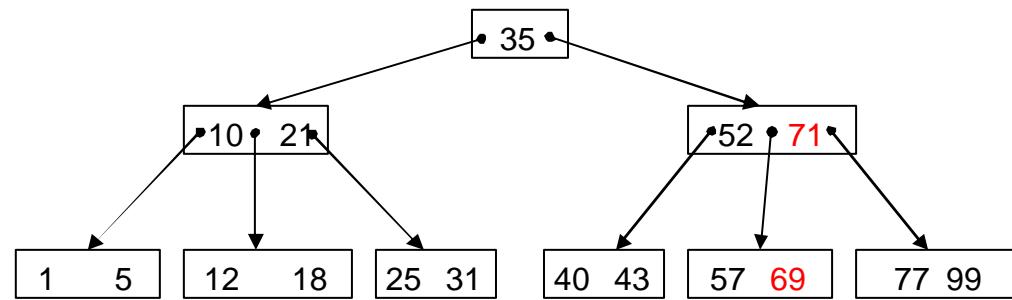
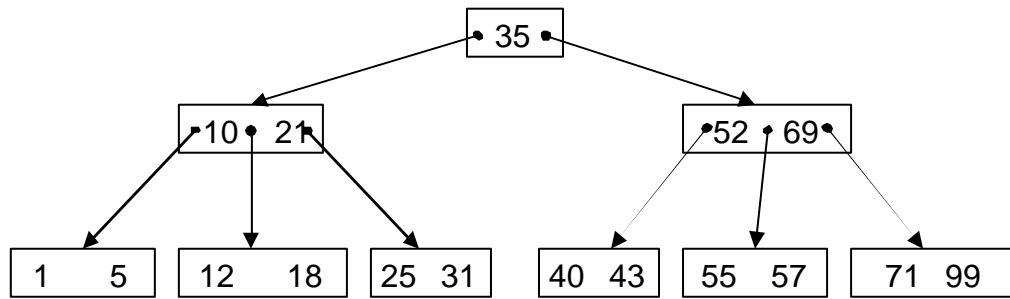


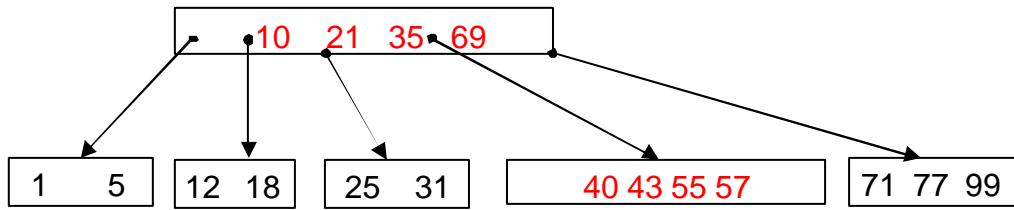
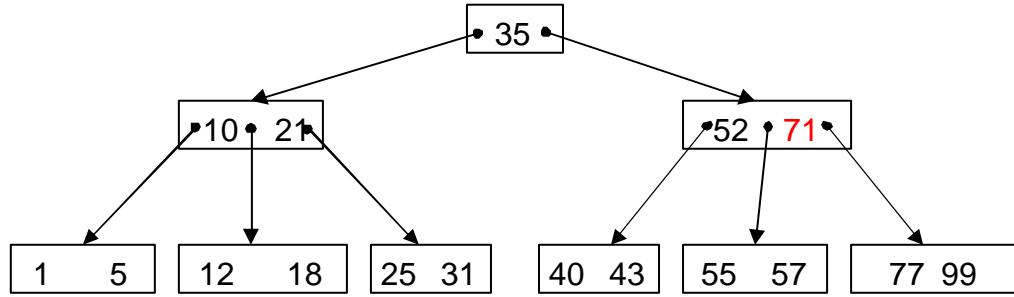
Variante links



Variante rechts







# Rekursion

```
public class BinaryTreeA {  
    private class Node {  
        Object content;  
        Node left, right;  
        Node(Node original) {  
            content = original.content;  
            if (original.left != null)  
                left = new Node(original.left);  
            else left = null;  
            if (original.right != null)  
                right = new Node(original.right);  
            else right = null;  
        }  
    }  
    private Node root, current;  
    public BinaryTreeA() {  
        root = null;  
        current = root;  
    }  
    public BinaryTreeA(BinaryTreeA original) {  
        if (original.root != null)  
            root = new Node(original.root);  
        else root = null;  
        current = root;  
    }  
}
```

```
public class BinaryTreeB {  
    private class Node {  
        Object content;  
        Node left, right;  
        Node(Object newContent) {  
            content = newContent;  
            left = null;  
            right = null;  
        }  
    }  
    private Node root, current;  
    public BinaryTreeB() {  
        root = null;  
        current = root;  
    }  
    private Node copyTree(Node original) {  
        if (original == null)  
            return null;  
        Node copy = new Node(original.content);  
        copy.left = copyTree(original.left);  
        copy.right = copyTree(original.right);  
        return copy;  
    }  
    public BinaryTreeB(BinaryTreeB original) {  
        root = copyTree(original.root);  
        current = root;  
    }  
}
```

# Boyer-Moore

```
public class Zahlenfolge {  
    private String text;  
    private int[] getSkipTabelle(String pat) {  
        int tab[] = new int[10];  
        int l = pat.length();  
        for (int i = 0; i < tab.length; i++) {  
            tab[i] = l + 1;  
        }  
        for (int i = 0; i < l; i++) {  
            tab[pat.charAt(i) - '0'] = l - i;  
        }  
        return tab;  
    }  
    private boolean fits(String pat, int pos) {  
        return pat.equals(text.substring(pos, pos + pat.length()));  
    }  
}
```

```
public int findFirst(String pat) {  
    int textl = text.length();  
    int patl = pat.length();  
    int skip[] = getSkipTabelle(pat);  
    int pos = 0;  
    while (pos + patl < textl) {  
        if (fits(pat, pos))  
            return pos;  
        pos += skip[text.charAt(pos + patl) - '0'];  
    }  
    if (pos + patl == textl && fits(pat, pos))  
        return pos;  
    return -1;  
}
```

# Stack

```
public class Stack {  
    private double stack[] = new double[10];  
    private int top = 0;  
    private void resize(int size) {  
        double tmp[] = new double[size];  
        System.arraycopy(stack, 0, tmp, 0, top);  
        stack = tmp;  
    }  
    public void push(double value) {  
        if (top == stack.length)  
            resize(2 * top);  
        stack[top++] = value;  
    }  
    public double pop() throws EmptyStackException {  
        if (top == 0)  
            throw new EmptyStackException();  
        double result = stack[--top];  
        if (3 * top < stack.length && top > 5)  
            resize(stack.length / 2);  
        return result;  
    }  
}
```

# Breiten- und Tiefensuche

A E B F C I F

B

H  
D A

H

G D

Tiefensuche:

A E B F C I H D G

Breitensuche:

A E G B D H F C I

# Heap

- 11, 15, 19, 7, 12, 13, 5, 3, 6, 1, 4 20  
19, 15, 13, 7, 12, 11, 5, 3, 6, 1, 4 20
- 4, 15, 13, 7, 12, 11, 5, 3, 6, 1 19, 20  
15, 12, 13, 7, 4, 11, 5, 3, 6, 1 19, 20
- 1, 12, 13, 7, 4, 11, 5, 3, 6 15, 19, 20  
13, 12, 11, 7, 4, 1, 5, 3, 6 15, 19, 20
- 6, 12, 11, 7, 4, 1, 5, 3 13, 15, 19, 20  
12, 7, 11, 6, 4, 1, 5, 3 13, 15, 19, 20
- 3, 7, 11, 6, 4, 1, 5 12, 13, 15, 19, 20  
11, 7, 5, 6, 4, 1, 3 12, 13, 15, 19, 20
- 11, 7, 5, 6, 4, 1, 3, 10  
11, 10, 5, 7, 4, 1, 3, 6