



01 – Introduction to Software Engineering



Textbook: Software Engineering, by Ian Sommerville

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About me

Dr. Essam Eliwa

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- 20+ years of teaching experience.
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Team project

- ▶ Groups of 5
- ▶ General **Web-based/ Desktop** Applications
 - ▶ Real customer
 - ▶ Live production (Publishing the web application online)
- ▶ Grade distribution: **40% distributed as follow**
 - ▶ Project Design: 5%
 - ▶ Project Implementation: 5%
 - ▶ A software requirements specification (SRS) document : 10%
 - ▶ A software design document (SDD) : 5%
 - ▶ Testing and User Guide : 5%
 - ▶ Discussion: 10%

Project Documents

- ▶ Proposal document.
- ▶ Software Requirements Specification document (SRS).
- ▶ Software Design Document (SDD).
- ▶ Testing and User Guide documents.

Overleaf

- ▶ Must use LaTeX editor, the following tool is recommended as a LaTeX IDE:
<https://www.overleaf.com/>
- ▶ You must read and apply the following tutorial:
[https://www.overleaf.com/learn/latex/Learn LaTeX in 30 minutes](https://www.overleaf.com/learn/latex/Learn_LaTeX_in_30_minutes)

Recommended collaboration tools

- ▶ Version control using [Git](#) and [GitHub](#)
- ▶ Project Management Tool:
 - ▶ <https://clickup.com/>
 - ▶ <https://trello.com/en>

Project Timeline 1

Week 1

- Idea proposed
- Teams (5 students)

Week 3

- Idea Confirmed
- Proposal Document

Week 6

- Software Requirements Specification (SRS)
- Implementation: Completed Frontend + 20% Backend

Project Timeline 2

