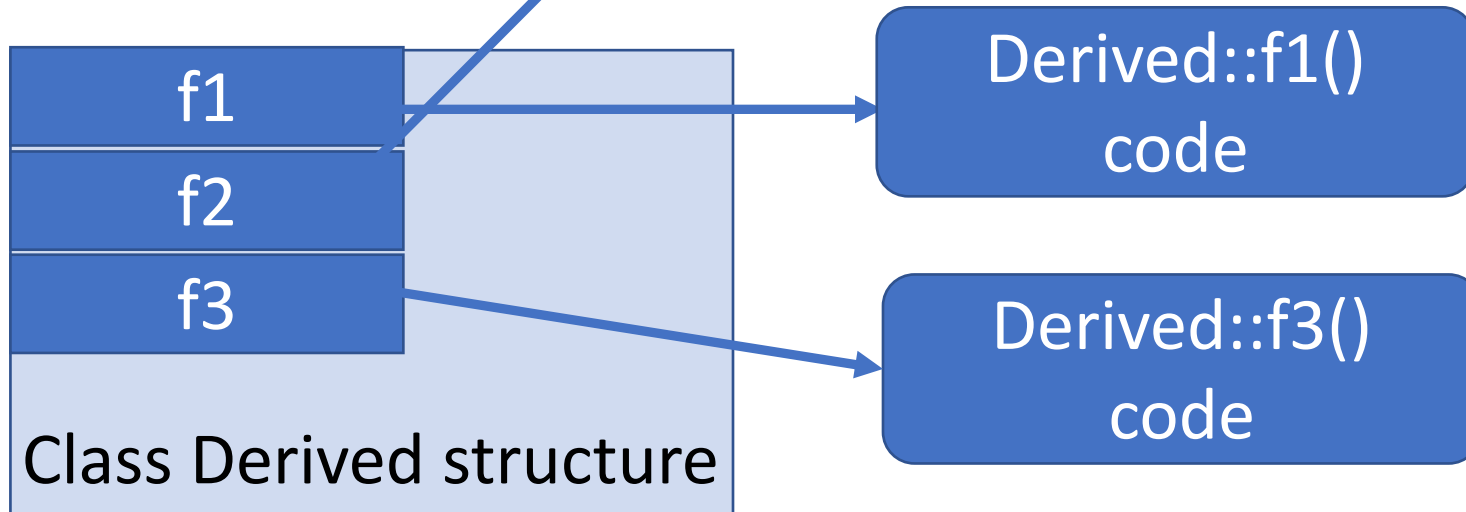
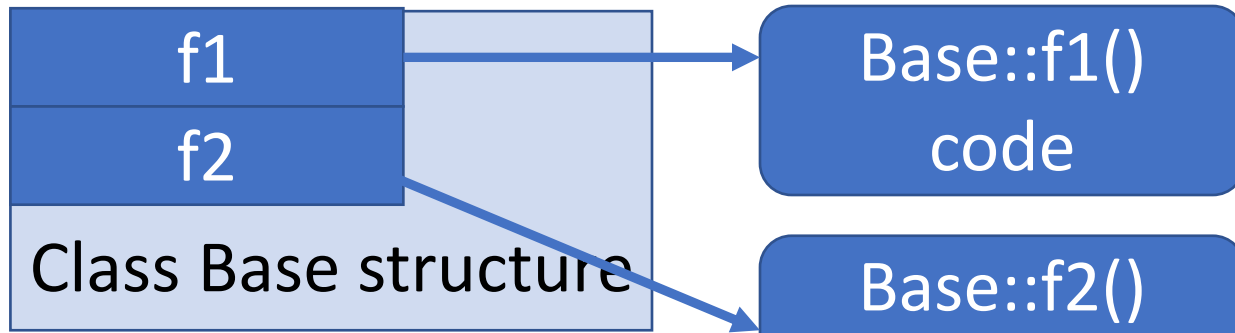
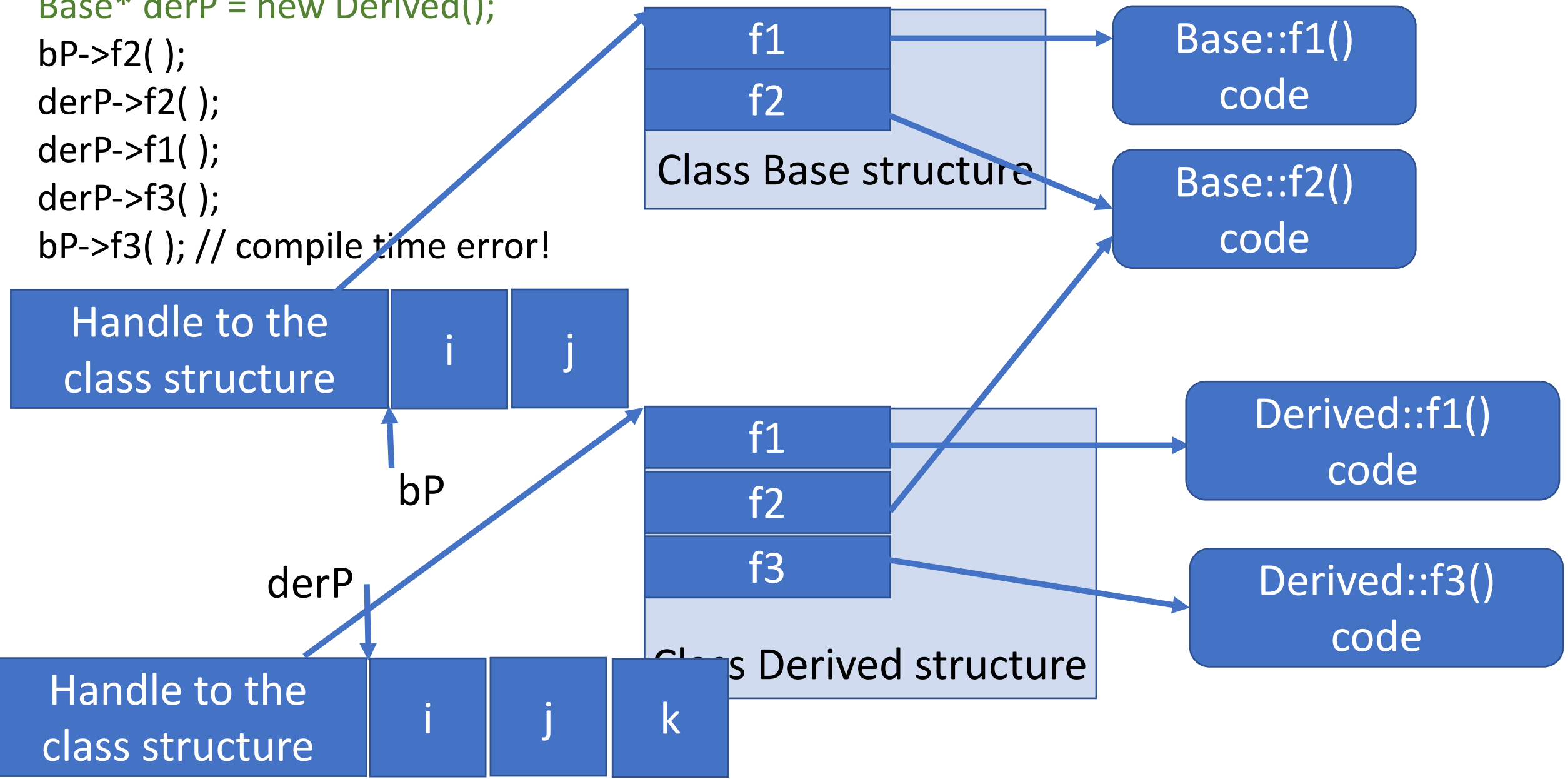


How polymorphism works

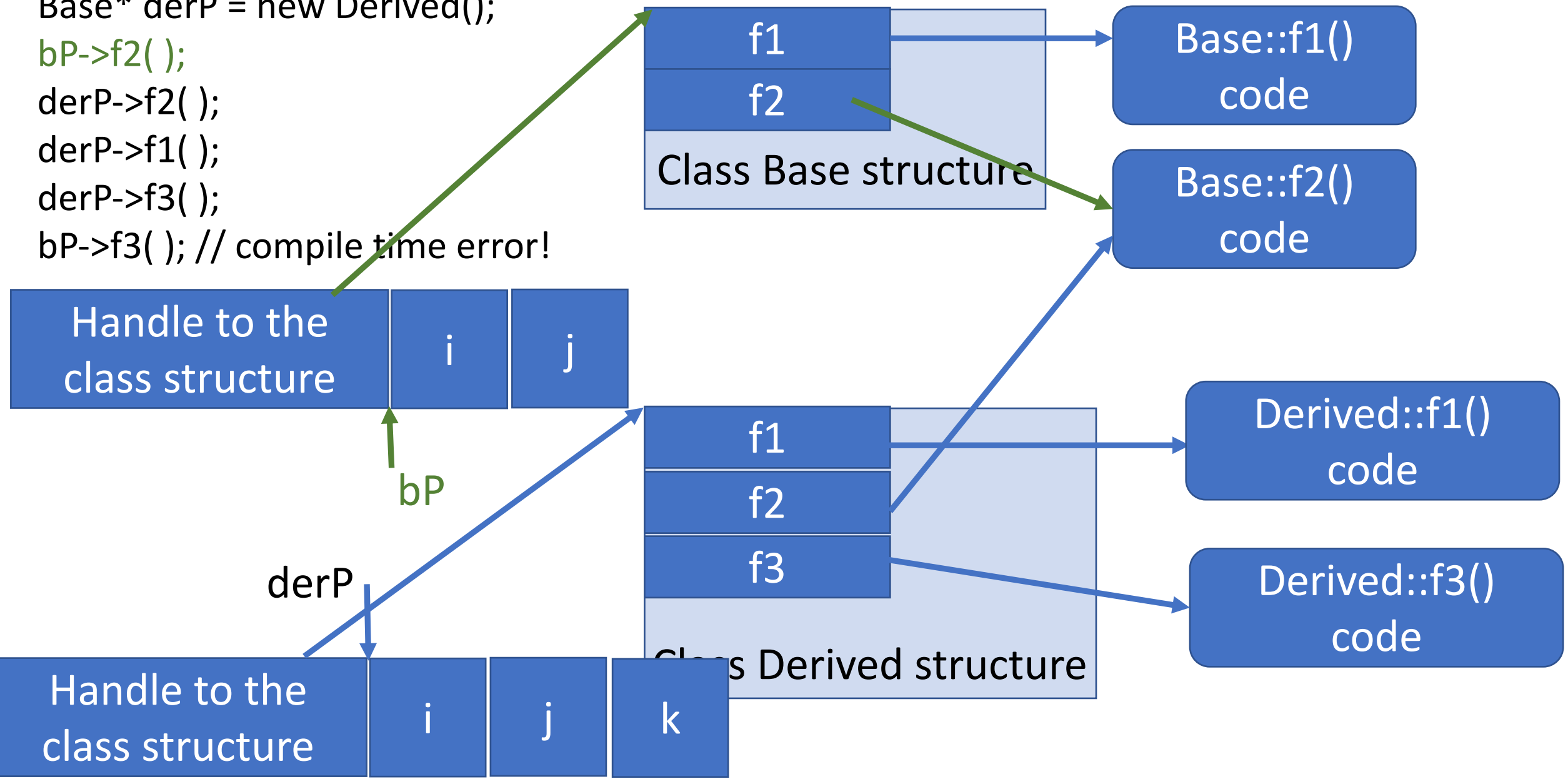


- Class Base defines fields `i` and `j` and virtual functions `f1()` and `f2()`.
- Class Derived defines field `k` and virtual functions `f1()` and `f3()`

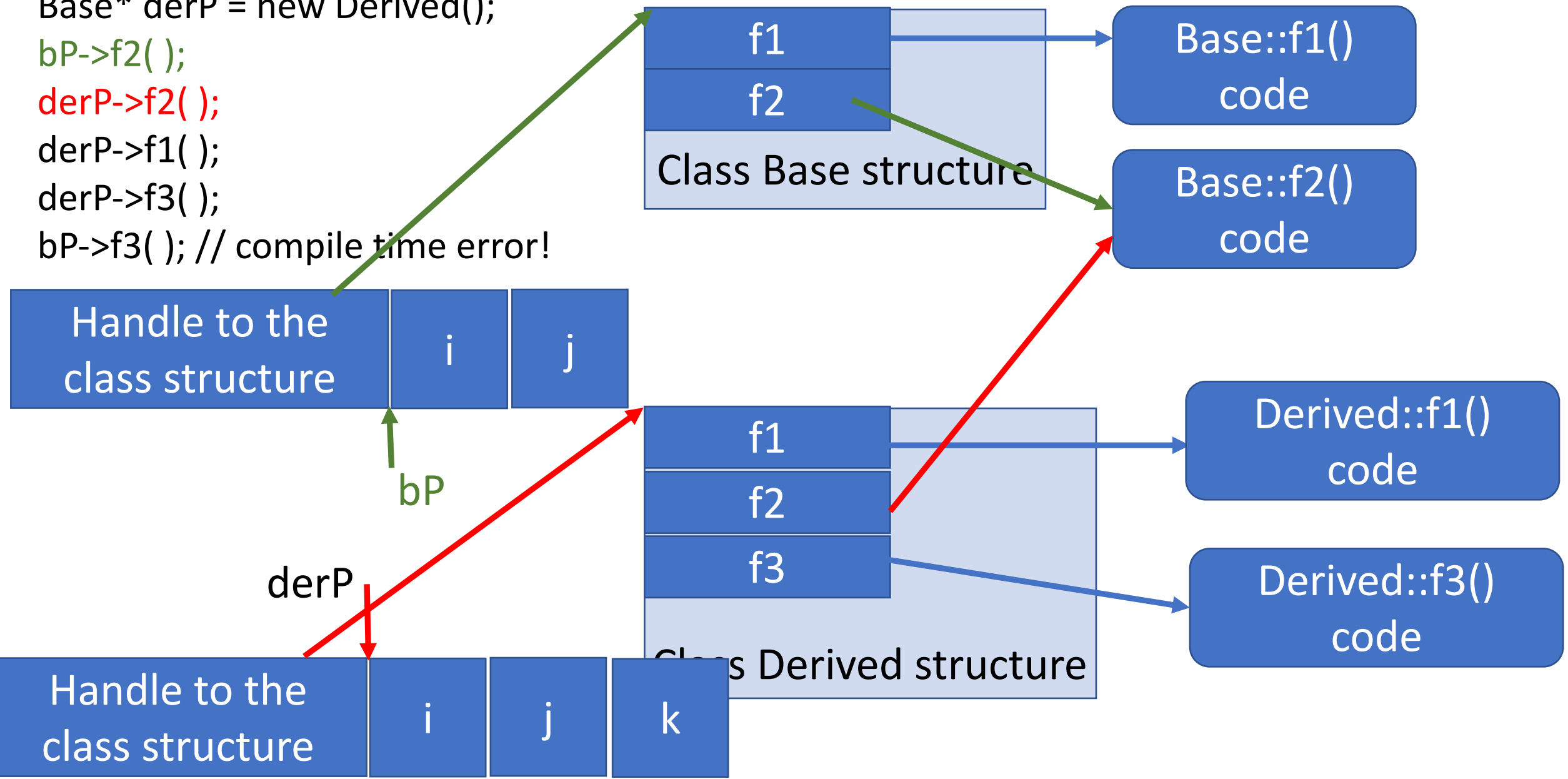
```
Base* bP = new Base( );  
Base* derP = new Derived();  
bP->f2( );  
derP->f2( );  
derP->f1( );  
derP->f3( );  
bP->f3( ); // compile time error!
```



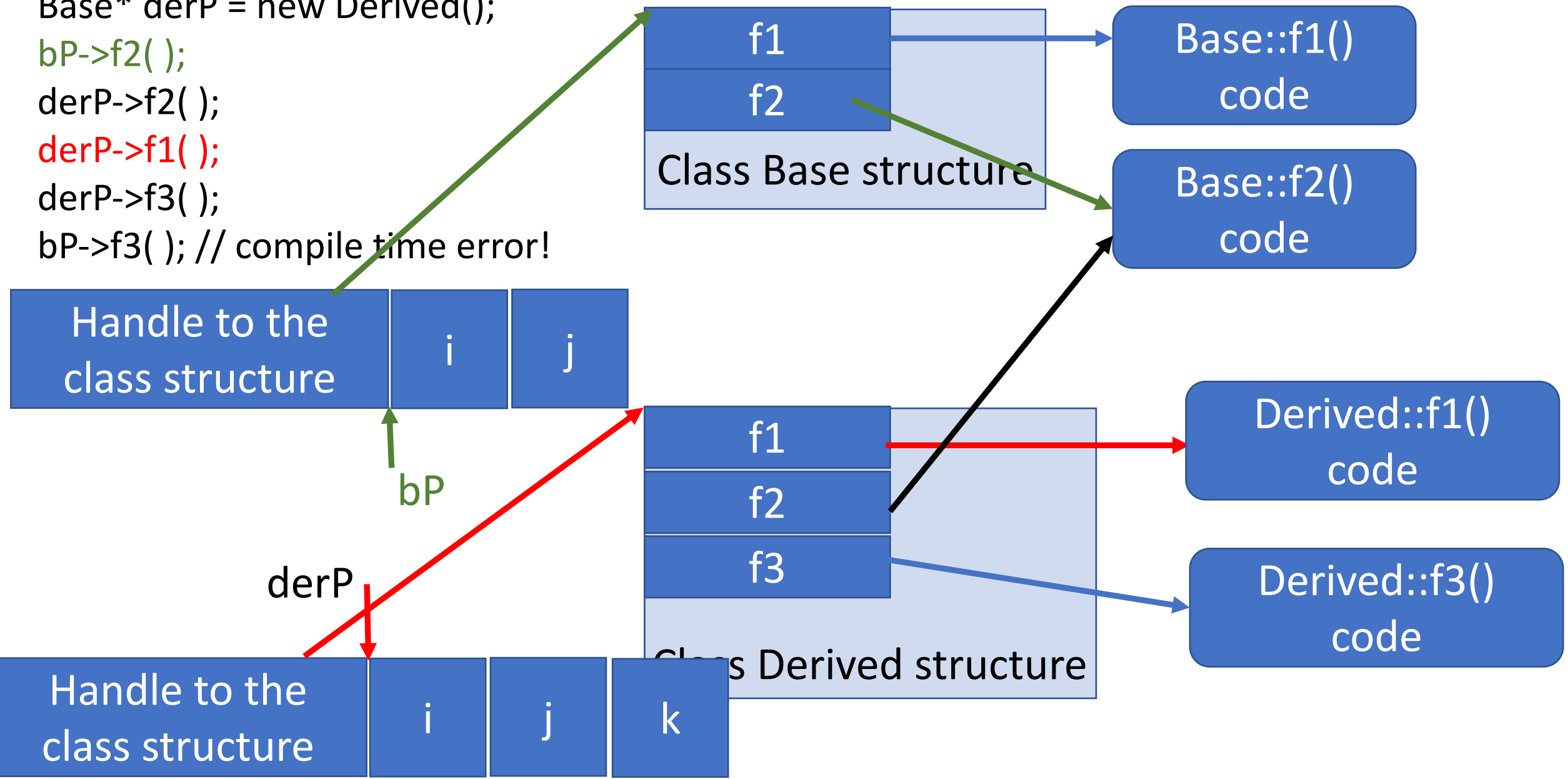
```
Base* bP = new Base( );  
Base* derP = new Derived();  
bP->f2( );  
derP->f2( );  
derP->f1( );  
derP->f3( );  
bP->f3( ); // compile time error!
```



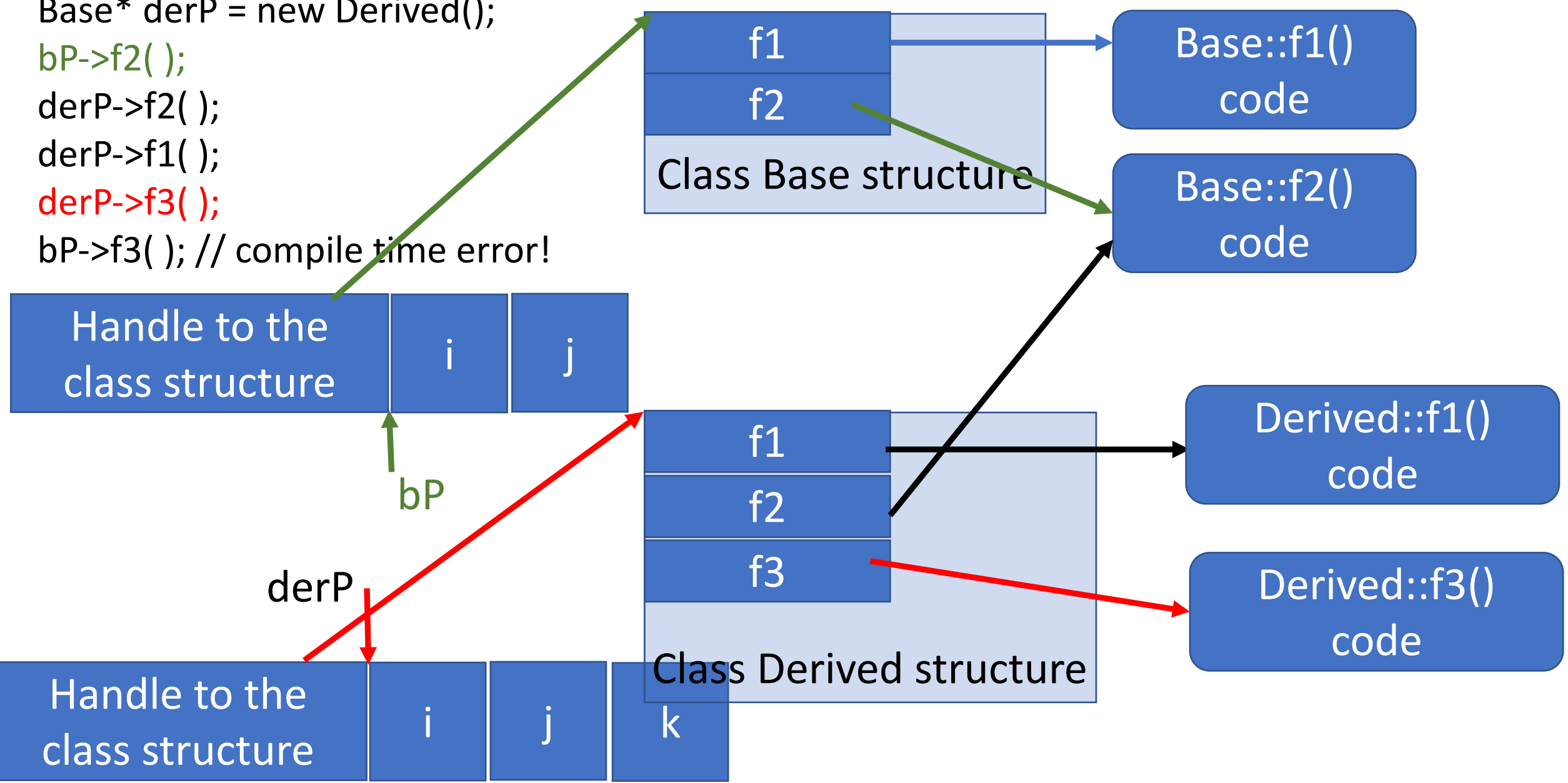
```
Base* bP = new Base( );  
Base* derP = new Derived();  
bP->f2( );  
derP->f2( );  
derP->f1( );  
derP->f3( );  
bP->f3( ); // compile time error!
```



```
Base* bP = new Base( );
Base* derP = new Derived();
bP->f2( );
derP->f2( );
derP->f1( );
derP->f3( );
bP->f3( ); // compile time error!
```



```
Base* bP = new Base( );  
Base* derP = new Derived();  
bP->f2( );  
derP->f2( );  
derP->f1( );  
derP->f3( );  
bP->f3( ); // compile time error!
```



```
Base* bP = new Base( );  
Base* derP = new Derived();  
bP->f2( );  
derP->f2( );  
derP->f1( );  
derP->f3( );  
bP->f3( ); // compile time error!
```

