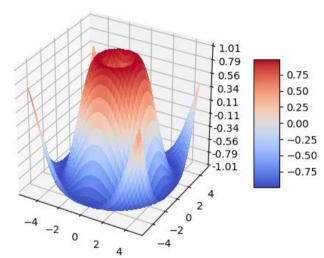
Práctica 1: regresión lineal

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Gradient descent algorithm

```
repeat until convergence {
    \theta_0 := \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m \left( h_\theta(x^{(i)}) - y^{(i)} \right) \qquad \text{update} \\ \theta_0 \text{ and } \theta_1 \\ \theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m \left( h_\theta(x^{(i)}) - y^{(i)} \right) \cdot x^{(i)} \qquad \text{simultaneously}
```

```
from mpl toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt
from matplotlib import cm
from matplotlib.ticker import LinearLocator, FormatStrFormatter
import numpy as np
fig = plt.figure()
ax = fig.gca(projection='3d')
# Make data.
X = np.arange(-5, 5, 0.25)
Y = np.arange(-5, 5, 0.25)
X, Y = np.meshgrid(X, Y)
R = np.sqrt(X**2 + Y**2)
Z = np.sin(R)
# Plot the surface.
surf = ax.plot_surface(X, Y, Z, cmap=cm.coolwarm,
                       linewidth=0, antialiased=False)
# Customize the z axis.
ax.set_zlim(-1.01, 1.01)
ax.zaxis.set_major_locator(LinearLocator(10))
ax.zaxis.set major formatter(FormatStrFormatter('%.02f'))
# Add a color bar which maps values to colors.
fig.colorbar(surf, shrink=0.5, aspect=5)
plt.show()
```

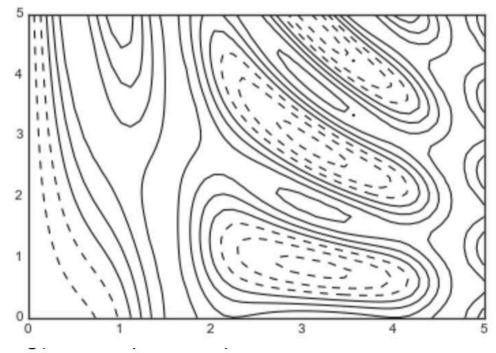


```
def f(x, y):
    return np.sin(x) ** 10 + np.cos(10 + y * x) * np.cos(x)
```

```
x = np.linspace(0, 5, 50)
y = np.linspace(0, 5, 40)

X, Y = np.meshgrid(x, y)
Z = f(X, Y)
```

```
plt.contour(X, Y, Z, colors='black');
```



El cuarto argumento es una lista con los ticks de las curvas de nivel
donde se usa una escala logarítmica de 20 valores entre 10^-2 y 10^3
CS = ax.contour(Theta0, Theta1, Coste, np.logspace(-2, 3, 20))