179008726

LAB 2

Problem 1

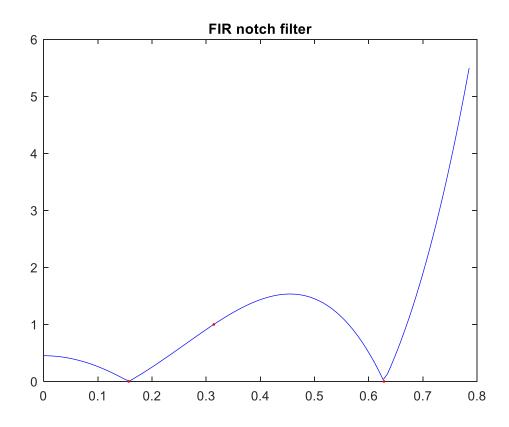
The purpose of problem 1 is to create a finite-impulse response filter. In part 1.1, the filter was designed so that only the middle component will pass through the filter, and the output had a slight delay. We were also told to find the three unknown filter coefficients for a system of equations. This was done by using matrix division to find the values. In part 1.2, we then created a plot for the magnitude response and added the frequency points w1, w2, and w3 to the graph. In part 1.3, we created a plot of the input and output, and we also plotted s(n) which was similar to the output signal. We also created a table that compared n with s(n), s(n-2), y(n), v(n), and y_v(n). Lastly, in part 1.4, we compared the FIR filter to the IIR filter. We measured for the noise ratio and saw that the IIR filter had a big decrease compared to the FIR filter.

Problem 1.1

```
w1 = 0.05*pi;
w2 = 0.1*pi;
w3 = 0.2*pi;
B = [2*\cos(2*w1) \ 2*\cos(w1) \ 1; \ 2*\cos(2*w2) \ 2*\cos(w2) \ 1; \ 2*\cos(2*w3) \ 2*\cos(w3) \ 1];
Y = [0; 1; 0];
b = B \setminus Y;
disp(b);
%output
-48.0477
172.6550
-249.6665
Problem 1.2
B = @(w) 2*b(1)*cos(2*w)+2*b(2)*cos(w)+b(3);
```

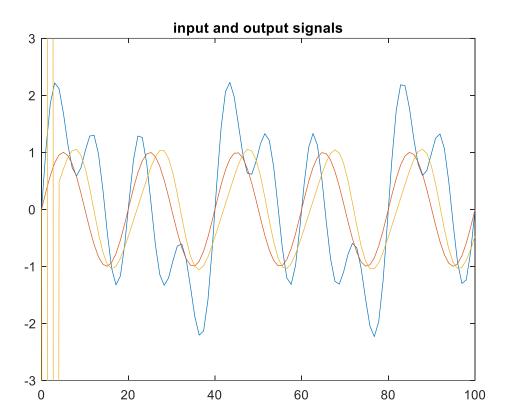
```
H = @(w) \exp(-2*1i*w).*B(w);
```

```
n = linspace(0,0.25*pi);
figure;
plot(n,abs(H(n)),'-b');
hold on;
plot(w1,abs(H(w1)),'.r');
plot(w2,abs(H(w2)),'.r');
plot(w3,abs(H(w3)),'.r');
title("FIR notch filter");
hold off;
```



Problem 1.3

```
n = linspace(0,100);
H = [b(1), b(2), b(3), b(2), b(1)];
s = @(n) \sin(w2.*n);
v = @(n) \sin(w1.*n) + \sin(w3.*n);
x = @(n) s(n) + v(n);
y = @(n) filter(H, 1, x(n));
yv = @(n) filter(H, 1, v(n));
s2 = @(n) sin(w2*(n-2)).*(n>=2);
figure;
plot(n, x(n));
hold on;
plot(n, s(n));
plot(n, y(n));
xlim([0, 100]);
ylim([-3, 3]);
title('input and output signals');
hold off;
n_table = 0:9;
fprintf('n s(n) s(n-2) y(n) v(n) y_v(n) \ ');
fprintf('%d %9.4f %9.4f %9.4f %9.4f %9.4f \n',[n_table; s(0:9); s2(0:9); y(0:9); v(0:9); yv(0:9)]);
```



n s(n) s(n-2) y(n) v(n) $y_v(n)$

 $0 \quad 0.0000 \quad -0.0000 \quad 0.0000 \quad 0.0000 \quad 0.0000$

1 0.3090 -0.0000 -50.6056 0.7442 -35.7580

2 0.5878 0.0000 93.0613 1.2601 67.9497

3 0.8090 0.3090 -50.2965 1.4050 -35.7580

4 0.9511 0.5878 0.5878 1.1756 -0.0000

5 1.0000 0.8090 0.8090 0.7071 -0.0000

6 0.9511 0.9511 0.9511 0.2212 -0.0000

7 0.8090 1.0000 1.0000 -0.0600 -0.0000

8 0.5878 0.9511 0.9511 -0.0000 -0.0000

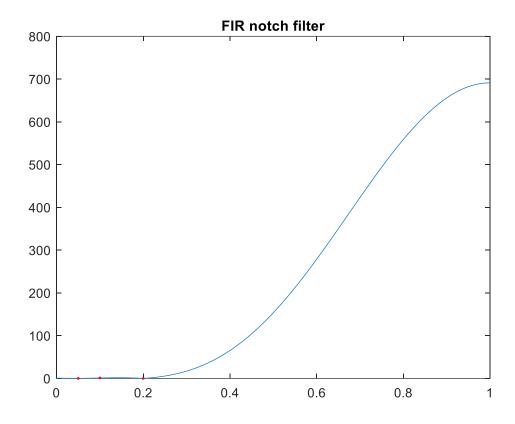
9 0.3090 0.8090 0.8090 0.3999 0.0000

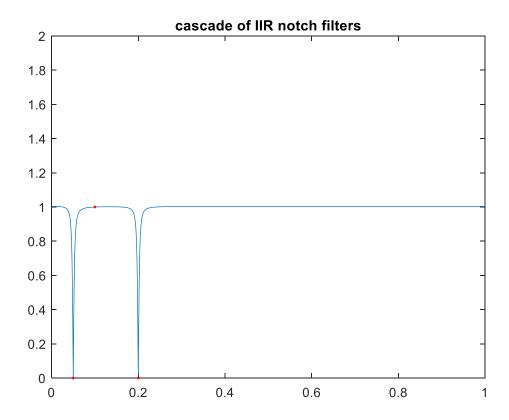
Problem 1.4

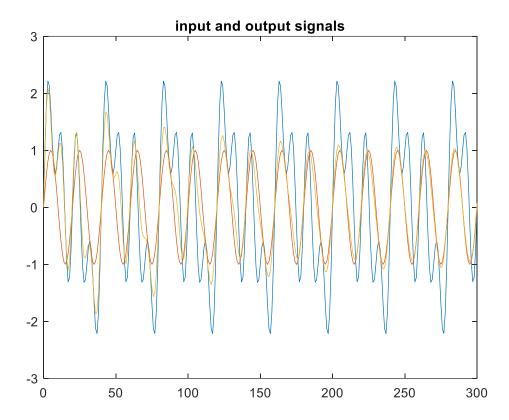
```
H = @(w) \exp(-2*1i*w).*B(w);
n = linspace(0, pi, 5000);
figure;
plot(n/pi, abs(H(n)));
hold on;
plot(w1/pi, abs(H(w1)), '.r');
plot(w2/pi, abs(H(w2)), '.r');
plot(w3/pi, abs(H(w3)), '.r');
xlim([0, 1]);
ylim([0, 800]);
title('FIR notch filter');
hold off;
for i=1:length(H)
  sum = sum - H(i).^2;
end
noise = sqrt(sum);
display(noise);
b = [.984011, -3.535954, 5.113142, -3.535954, 0.984011];
a = [1, -3.557832, 5.093644, -3.487380, 0.960788];
Hmag = abs(freqz(b, a, n));
figure;
plot(n/pi, Hmag);
hold on;
```

```
plot(w1/pi, abs(H(w1)), '.r');
plot(w2/pi, abs(H(w2)), '.r');
plot(w3/pi, abs(H(w3)), '.r');
xlim([0, 1]);
ylim([0, 2]);
title('cascade of IIR notch filters');
hold off;
n = 0:300;
H = impz(b, a, 301);
y = @(n) filter(H, 1, x(n));
figure;
plot(n, x(n));
hold on;
plot(n, s(n));
plot(n, y(n));
xlim([0, 300]);
ylim([-3, 3]);
title('input and output signals');
hold off;
n = 0.600;
H = impz(b, a, 601);
for i=1:length(H)
  sum = sum - H(i).^2;
end
noise = sqrt(sum);
```

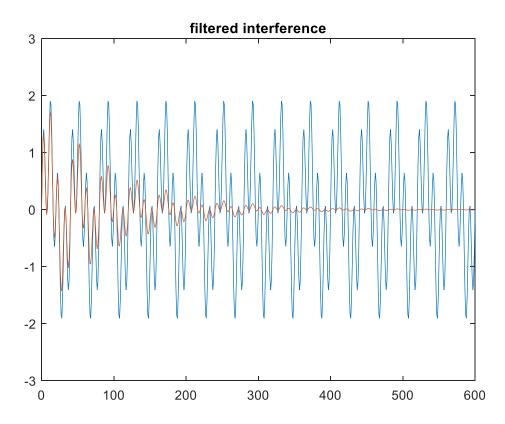
```
display(noise);
yv = @(n) filter(H, 1, v(n));
figure;
plot(n, v(n));
hold on;
plot(n, yv(n));
xlim([0, 600]);
ylim([-3, 3]);
title('filtered interference');
hold off;
n40 = log(0.01)/log(max(abs(roots(a))));
display(n40);
%output
noise =
21.0093 - 9.6151i
noise =
 20.9899 - 9.6240i
n40 =
 460.5267
```



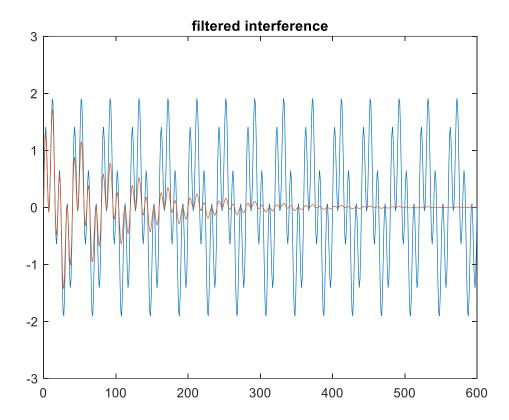




h.



h



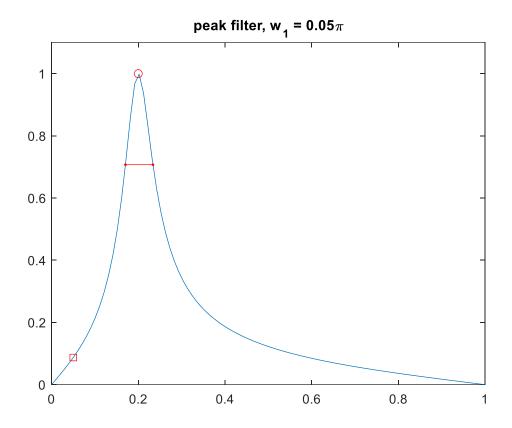
Problem 2

In part 2.1, we had to plot the magnitude response of the filter with peak and side frequency points w1 and w2. On the graph, we see a peak at .2pi with an output of 1 telling us that the frequency fully passes through the filter at that point. For this part, we also had to calculate the left and right 3-db frequencies and place them on the graph too. In part 2.2, we had to plot the phase delay of the filter. There is another peak at %.2pi which tells us that at that point, frequencies fully passes through the filter with no changes. In part 2.3, we see how the phase affects the input, there is a delay in the output signal compared to the input signal. In part 2.4, we changed the value of w1 to .3pi, and repeated parts 2.1-2.3 for this part. We saw a time delay and a shift due to this compared to before.

Problem 2.1

```
w0 = 0.2*pi;
B = 0.1;
w1 = 0.05*pi;
n = linspace(0, pi);
H = @(w) 1i*B.*sin(w)./(cos(w)-cos(w0)+1i*B.*sin(w));
left = acos((cos(w0)+B*sqrt(B^2+(sin(w0))^2))/(1+B^2));
right = acos((cos(w0)-B*sqrt(B^2+(sin(w0)^2)))/(1+B^2));
w3dB = [left right];
figure;
plot(n/pi,abs(H(n)));
hold on;
plot(w0/pi,abs(H(w0)), 'ro');
plot(w1/pi,abs(H(w1)), 'rs');
plot(w3dB/pi,abs(H(w3dB)), 'r.-');
xlim([0, 1]);
ylim([0, 1.1]);
title('peak filter, w_1 = 0.05 \pi);
```

hold off;



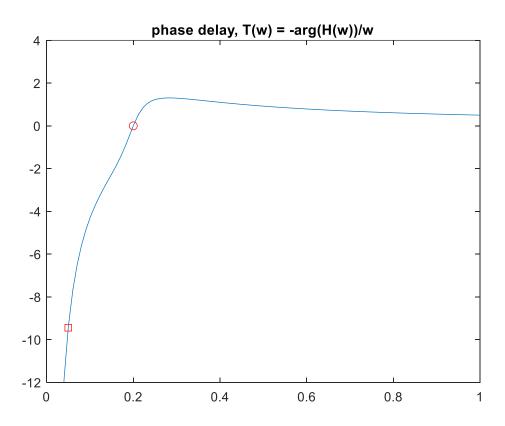
Problem 2.2

```
w0 = 0.2*pi;
B = 0.1;
w1 = 0.05*pi;
n = linspace(0, pi);

T = @(w) -(1./w).*atan((cos(w)-cos(w0))./(B.*sin(w)));

figure;
plot(n/pi,T(n));
hold on;
plot(w0/pi,T(w0), 'ro');
plot(w1/pi,T(w1), 'rs');
```

```
 \begin{aligned} & x lim([0, 1]); \\ & y lim([-12, 4]); \\ & title('phase delay, T(w) = -arg(H(w))/w'); \\ & hold off; \end{aligned}
```



Problem 2.3

w0 = 0.2*pi;

```
B = 0.1;

w1 = 0.05*pi;

n = 0:100;

x = @(n) sin(w1.*n);

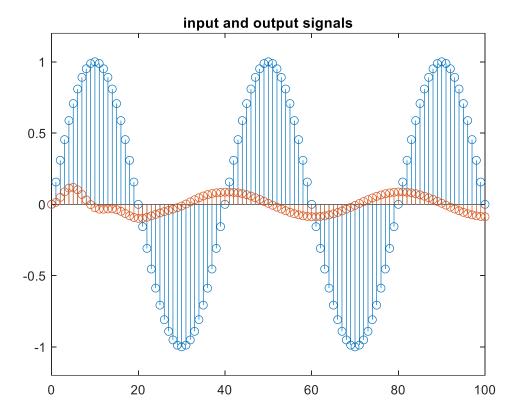
b = (B/(1+B)).*[1,0,-1];

a = [1,-2*cos(w0)/(1+B),(1-B)/(1+B)];

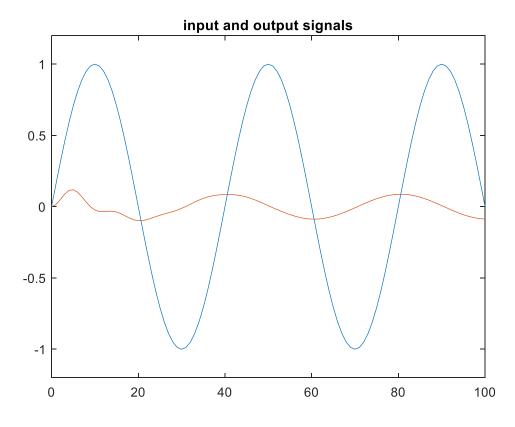
y = filter(b, a, x(n));
```

```
figure;
stem(n, x(n));
hold on;
stem(n, y);
xlim([0, 100]);
ylim([-1.2, 1.2]);
title('input and output signals');
hold off;
figure;
plot(n,x(n));
hold on;
plot(n, y);
xlim([0, 100]);
ylim([-1.2, 1.2]);
title('input and output signals');
hold off;
display(T(w1));
display(abs(T(w1)));
%output
-9.4440
9.4440
```

This seems correct as we see on the graph that it seems there is around a 10 unit shift.



.



```
Problem 2.4
```

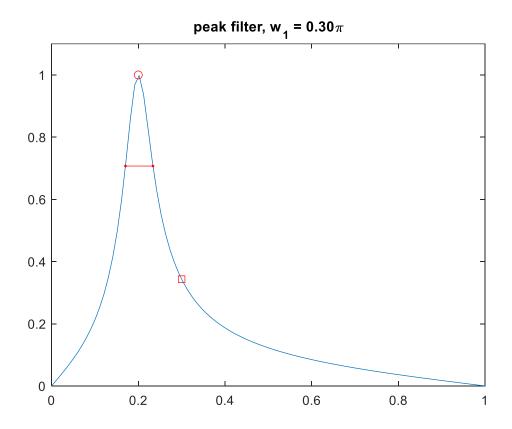
```
w0 = 0.2*pi;
B = 0.1;
w1 = 0.3*pi;
n = linspace(0, pi);
H = @(w) 1i*B.*sin(w)./(cos(w)-cos(w0)+1i*B.*sin(w));
left = acos((cos(w0)+B*sqrt(B^2+(sin(w0))^2))/(1+B^2));
right = acos((cos(w0)-B*sqrt(B^2+(sin(w0)^2)))/(1+B^2));
w3dB = [left right];
figure;
plot(n/pi, abs(H(n)));
hold on;
plot(w0/pi, abs(H(w0)), 'ro');
plot(w1/pi, abs(H(w1)), 'rs');
plot(w3dB/pi, abs(H(w3dB)), 'r.-');
xlim([0, 1]);
ylim([0, 1.1]);
title('peak filter, w_1 = 0.30 pi');
hold off;
T = @(w) - (1./w).*atan((cos(w)-cos(w0))./(B.*sin(w)));
figure;
plot(n/pi, T(n));
hold on;
```

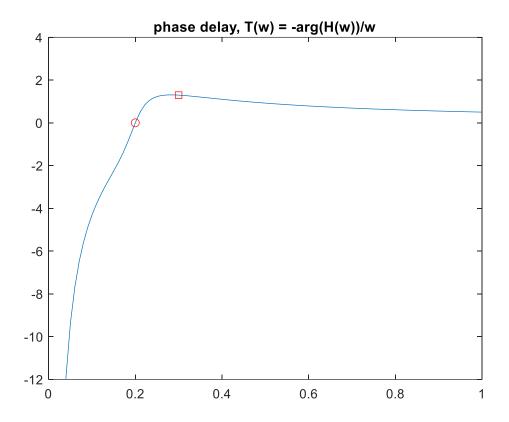
```
plot(w0/pi, T(w0), 'ro');
plot(w1/pi, T(w1), 'rs');
xlim([0, 1]);
ylim([-12, 4]);
title('phase delay, T(w) = -arg(H(w))/w');
hold off;
n = 0:100;
x = @(n) \sin(w1.*n);
b = (B/(1+B)).*[1,0,-1];
a = [1,-2*cos(w0)/(1+B),(1-B)/(1+B)];
y = filter(b,a,x(n));
figure;
stem(n, x(n));
hold on;
stem(n, y);
xlim([0, 100]);
ylim([-1.2, 1.2]);
title('input and output signals');
hold off;
figure;
plot(n, x(n));
hold on;
plot(n, y);
xlim([0, 100]);
```

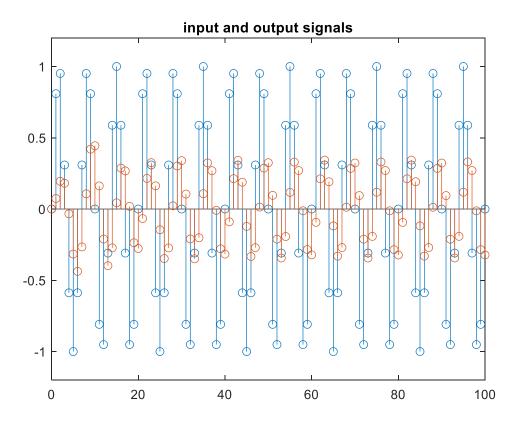
```
ylim([-1.2, 1.2]);
title('input and output signals');
hold off;
display(T(w1));
display(abs(T(w1)));
%output
1.2947
```

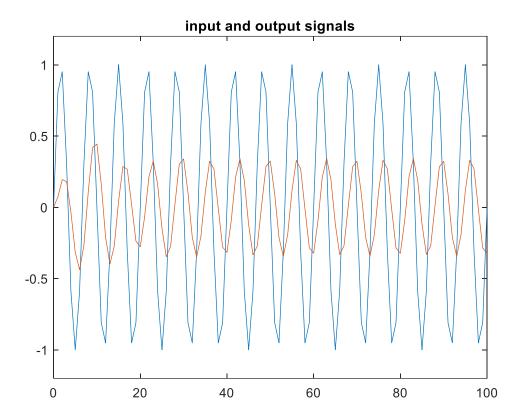
1.2947

This seems correct as we see on the graph that it seems there is around a 1 unit shift.









Problem 3

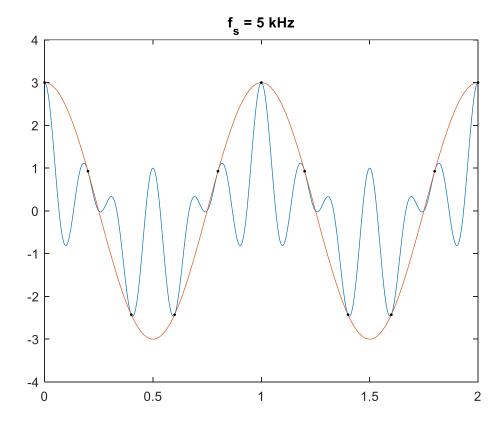
In problem3, we demonstrated the effects of aliasing from improper sampling. We did this with 2 different frequencies of 5KHz and 10KHz. We were able to see that the 10KHz had less aliasing than the 5KHz sampled signal.

Problem 3.1

```
T = 0:.2:2;
n = linspace(0, 2, 1000);
x = @(t) cos(2*pi*t) + cos(8*pi*t) + cos(12*pi*t);
xa = @(t) 3 * cos(2*pi*t);
figure;
plot(n, x(n));
hold on;
```

```
plot(n, xa(n));
plot(T,x(T),'k.');
xlim([0, 2]);
ylim([-4, 4]);
title('f_s = 5 kHz')
```

hold off;



Problem 3.2

```
T = 0:.1:2;
n = linspace(0, 2, 1000);
x = @(t) cos(2*pi*t) + cos(8*pi*t) + cos(12*pi*t);
x_a = @(t) cos(2*pi*t) + 2 * cos(8*pi*t);
```

figure;

```
plot(n,x(n));
hold on;
plot(n,x_a(n));
plot(T,x(T),'k.');
xlim([0, 2]);
ylim([-4, 4]);
title('f_s = 10 kHz')
```

