

# HAOCEN JIANG

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## SUMMARY OF QUALIFICATIONS

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- Two years of experience in programming and debugging in functional and Object-Oriented programming
- One year of experience in software development, interface design and algorithm study
- Highly self-motivated and strongly interested in learning new technologies
- Good team player with strong willingness to solve problems both individually and collaboratively

## EXPERIENCES

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**IT intern** / Shanghai HiChi Chemical CO., LTD

2016.05 – 2016.10

- Maintained the Customer Relationship Management System for sales purposes.
- Maintained official websites using knowledges of JavaScript and HTML as part of a team.
- Designed and conducted market researches for product performances in the oversea market of the company and analyzed the data from the statistical points of view.

**Yearbook Editor** / Sino-Canada High School

2015.09 – 2017.06

- Designed, edited, and organized pages of the yearbook using Adobe InDesign and Photoshop.
- Formatted polls and collecting data from students for suggestions and analysis.

**Mathematics Society** / University of Waterloo

2017.09 – present

- Worked in the Math Society on office routines including organizing forms for numerous purposes.
- Employed communication skills to provided services and assistance to students in the faculty.

**First Year Mathematics Tutor** / University of Waterloo

2018.09 – present

- Provided help to first-year students who have questions on calculus or algebra.
- Attended training sessions provided by the Student Success Office to further help the students.

## PROJECTS

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**Personal Profile Site** / Personal project

2018.05 – present

- Wrote and maintained my personal website to practice writing static webs using HTML, CSS, JavaScript, jQuery as well as the use of Git, GitHub, DOM, Adobe Photoshop, etc.
- Uploaded my course notes that were written mainly in Markdown and LaTeX to help other students who missed lectures or wanted some materials to review.

**Tetris Game** / CS246 Class work

2018.06 – 2018.07

- Wrote an Object-Oriented C++ software Quadris (a static version of Tetris) from scratch.
- Designed and wrote a plan of attack including a detailed UML diagram.
- Utilized a number of software engineering design patterns including factory methods, observer patterns, NVI idiom and etc. to maximize the efficiency, extendibility and maintainability of the software.

## EDUCATION

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**University of Waterloo** / Waterloo, Ontario, Canada

2017.09 – present

Honor Bachelor of Computer Science Candidate (GPA: 88%)

**Sino-Canada High School** / Soochow, Jiangsu, China.

2014.09 – 2017.06

Graduation with Honor (GPA: 94%)

## TECHNICAL SKILLS

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Programming: (Proficient in) C, C++, Scheme, Python, HTML, CSS; (Familiar with) JavaScript, Scala;  
Technologies: (Proficient in) LaTeX, Adobe InDesign/PS, Office; (Familiar with) Git, Bash Shell, MIPS;

## AWARDS AND SCHOLARSHIPS

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**Term Dean's Honor List:** University of Waterloo (Fall 2017/ Winter 2018)

2018

**University of Waterloo President Scholarship:** University of Waterloo

2018

**Graduation with Honor:** Top10 GPA, Sino-Canada High School

2017