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1 Kid's Program in Python

** Teach kids to code

1.1 Content

1.1.1 1. environment setup

- command line

start.bat

activate teach

- use vscode
- learn turtle lib
- learn input and print

1.1.2 2. draw with turtle

- squarespiral.py
- for loop

1.1.3 3. number, variable and math

- input, print variable
- simple math
- variable assignment and reference
- pizza.py
- string: input, print
- spiral with string
- solve your math problem

1.1.4 4. loops

- list, append
- IO
- for loop, while loop
- range, loop condition

1.1.5 5. condition

- if-else, elif statement
- boolean and comparision
- complex conditon: and or not
- string functions
- ascii value for characters

1.1.6 6. random number

- random
- cartesian coordinate
- card game
- dice
- kaleidoscope

1.1.7 7. function

- def, parameter, return
- random simley
- pingpongcalculator
- interaction with event-driven app

1.1.8 8. timer and animation

- pygame \$ python -m pip install pygame
- game event, game loop
- bouncy smiley face
- random dots

1.1.9 9. UI

- click and drag
- drawing game
- smiley explosion
- simily pop

1.1.10 10. game programming

- animation and UI
- smiley pong
- class and object

1.2 Schedule

- 3 classes a week; each class 45

Tuesday	7PM
Thursday	7PM
Sunday	9AM